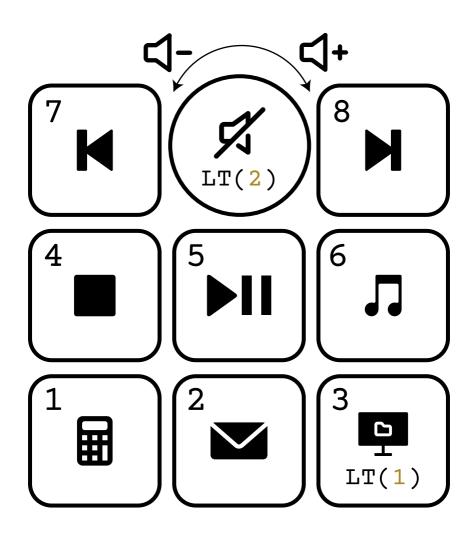
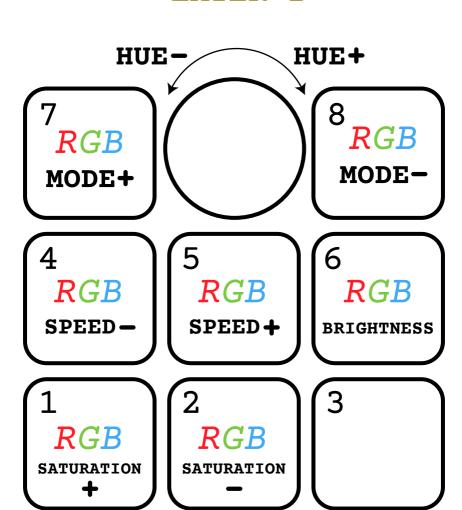


Default Keymap LAYER 0





Default Keymap LAYER 1





Default Keymap LAYER 2

