

Curve Fitting  $\Rightarrow$ 

Usually a mathematical equation is fitted to experimental data by plotting the data on the graph paper and then passing a straight line through the data points. This method has the obvious drawback in the straight line drawn may not be unique. The method of least-squares regression is probably the most systematic procedure to fit a unique curve through given data points and is widely used in practical computations. It can also be easily implemented on a digital computer.

Linear Regression  $\Rightarrow$  The

simplest example of a least-squares approximation is fitting a straight line to set of paired observations  $(x_1, y_1)$ ,  $(x_2, y_2)$ , ...,  $(x_n, y_n)$ . The mathematical expression for the straight line is.

$$y = a + bx + e \quad \text{--- (1)}$$

Where  $a$  and  $b$  are coefficients representing the intercept and the slope, respectively and  $e$  is the error or residual between the model and the observations, which can be represented by rearranging equation ① as,

$$e = y - a - bx$$

Thus, the error or residual, is the difference between the true value of  $y$  and the approximate value  $a + bx$ , predicted by linear equation.

The strategy for best fit is to minimize the sum of squares of the residuals between the measured  $y$  and the  $y$  calculated with the linear model.

$$S_e = \sum_{i=1}^n e_i^2 = \sum_{i=1}^n (y_i - a - bx_i)^2 \quad ②$$

To determine the value of  $a$  and  $b$  equation ② is differentiated with respect to each coefficient  $a$  and  $b$ ,

$$\frac{\partial S_R}{\partial a} = -2 \sum (y_i - a - bx_i) \quad \text{--- (3)}$$

$$\frac{\partial S_R}{\partial b} = -2 \sum [(y_i - a - bx_i)x_i] \quad \text{--- (4)}$$

To minimize the error we have,

$$\frac{\partial S_R}{\partial a} = 0 \text{ and } \frac{\partial S_R}{\partial b} = 0,$$

Hence we get

using (3)

$$-2 \sum (y_i - a - bx_i) = 0$$

$$\Rightarrow \sum (y_i - a - bx_i) = 0$$

$$\sum y_i = \sum a + \sum bx_i$$

$$\Rightarrow \sum y_i = na + b \sum x_i$$

--- (5)

using (4)

$$-2 \sum [(y_i - a - bx_i)x_i] = 0$$

$$\Rightarrow \sum [(y_i - a - bx_i)x_i] = 0$$

$$\Rightarrow \sum x_i y_i = a \sum x_i + b \sum x_i^2$$

(6)

By Solving equation (5) and (6)

Simultaneously we will get the value of  $a$  and  $b$ , Hence we will get least square straight line, by using equation (1) when  $\epsilon=0$  we have,

$$Y = a + bx$$

### \* Rules for Solving linear Regression Problems

Step 1  $\Rightarrow$  Take the equation of straight line i.e.  $Y = a + bx$

Step 2  $\Rightarrow$  By the given data find the values of  $\sum x$ ,  $\sum Y$ , and  $\sum xy$  and  $\sum x^2$

Step 3  $\Rightarrow$  After calculating, Substitute the above value in the least square regression equation for straight line i.e.,

$$\sum y_i = na + b \sum x_i$$

$$\sum x_i y_i = a \sum x_i + b \sum x_i^2$$

Step 4  $\Rightarrow$  Then find the values of  $a$  &  $b$ .

Step 5  $\Rightarrow$  now Substitute the value of  $a$  and  $b$  in the equation of straight line  $y = a + bx$

Prob. 1  $\Rightarrow$  Fit a straight line to a given data below using linear Regression Method

x	2	3	4	7	8	9	5	5
y	9	6	5	10	9	11	2	3

Sol<sup>n</sup>  $\Rightarrow$  let  $y = a + bx$  is required straight line,

we have the least square straight line equations as,

$$\sum y_i = na + b \sum x_i \quad \text{--- (1)}$$

$$\text{and } \sum x_i y_i = a \sum x_i + b \sum x_i^2 \quad \text{--- (2)}$$

$x$	$y$	$xy$	$x^2$
2	9	18	4
3	6	18	9
4	5	20	16
7	10	70	49
8	9	72	64
9	11	99	81
5	2	10	25
5	3	15	25
$\sum x =$	$\sum y =$	$\sum xy =$	$\sum x^2 =$
Total	43	55	273

By substituting these values

in the above two equations,  
② we get.

$$8a + 43b = 55 \quad | -$$

$$43a + 273b = 322 \quad | -$$

By Cramer's Rule,

let

$$D = \begin{vmatrix} 8 & 43 \\ 43 & 273 \end{vmatrix}$$

$$D = (8 \times 273) - (43 \times 43)$$

$$D = 335$$

Now where,

$$a = \frac{\begin{vmatrix} 55 & 43 \\ 322 & 273 \end{vmatrix}}{D}$$

$$a = \frac{(55 \times 273) - (43 \times 322)}{335}$$

$$\therefore a = \frac{1169}{335} = 3.489$$

and

$$b = \frac{\begin{vmatrix} 8 & 55 \\ 43 & 322 \end{vmatrix}}{D}$$

$$b = \frac{(8 \times 322) - (55 \times 43)}{335}$$

$$\therefore b = \frac{211}{335} = 0.6298$$

By solving these equation we get,

$$a = 3.489, b = 0.6298$$

Hence required straight line is,

$$y = 3.489 + 0.6298x$$

Prob(2)  $\Rightarrow$  Fit a straight line to the data given below

$x$	1	3	4	6	8	9	11
$y$	1	2	4	4	5	7	8

Sol<sup>n</sup>  $\Rightarrow$  let  $y = a + bx$  is the required straight line.

We have the least square straight line equations as,

$$\sum y_i = na + b \sum x_i \quad - \textcircled{1}$$

$$\text{and } \sum x_i y_i = a \sum x_i + b \sum x_i^2 \quad - \textcircled{2}$$

$x$	$y$	$xy$	$x^2$
1	1	1	1
3	2	6	9
4	4	16	16
6	4	24	36
8	5	40	64
9	7	63	81
11	8	88	121
$\sum x =$	$\sum y =$	$\sum xy =$	$\sum x^2 =$
Total	42	31	328

By substituting these values in equation  $\textcircled{1}$  and  $\textcircled{2}$  we get,

$$\begin{aligned} 7a + 42b &= 31 \\ 42a + 328b &= 238 \end{aligned}$$

By Cramer's Rule,

$$D = \begin{vmatrix} 7 & 42 \\ 42 & 328 \end{vmatrix} = (7 \times 328) - (42 \times 42)$$

$$= 532$$

$$\text{where, } a = \frac{\begin{vmatrix} 31 & 42 \\ 238 & 328 \end{vmatrix}}{D} = \frac{172}{532}$$

$$\therefore a = 0.3233$$

$$\text{and } b = \frac{\begin{vmatrix} 7 & 31 \\ 42 & 238 \end{vmatrix}}{532} = \frac{364}{532}$$

$$\Rightarrow b = 0.6842$$

Solving these equation we get,

$$a = 0.3233 \text{ and } b = 0.6842$$

Hence Required Straight line is,

$$y = 0.3233 + 0.6842x$$

## Solution of ODE

## classmate

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## \* Ordinary Differential Equation $\Rightarrow$

When a differential equation contains one independent variable and one or more dependent variables and the derivatives of that single independent variable equation are called ODE (ordinary Differential Equation)

$$① \quad \frac{dy}{dx} + x^3 y = \sin x$$

$$\textcircled{2} \quad \frac{dy}{dt} + \frac{dx}{dt} = (\sin t)$$

## \* Order and Degree of Diffe eq's

① Order: Order of DE is the order of highest order derivative involved in equation.

② Degree - The degree of DE of which the differential Coefficient ~~are~~ is the power of its highest Derivatives.

$$\frac{d^2x}{dy^2} - b^2 x = 0 \quad \begin{matrix} \text{order} = 2 \\ \text{degree} = 1 \end{matrix}$$

$$\left(\frac{d^2y}{dx^2}\right) + \left(\frac{dy}{dx}\right)^2 + y^2 = 0 \quad \text{order } 2 \text{ degree } 1$$

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$$\sqrt{\left(\frac{dy}{dx}\right)^2 + 1} = \left|\frac{dy}{dx}\right|$$

Various Method to solve  
ODE  $\Rightarrow$

### ① Euler's Method

Consider the 1<sup>st</sup> order ODE,

$$\frac{dy}{dx} = f(x, y) \quad \text{--- (1)}$$

with initial condition,

$$y(x_0) = y_0 \quad \text{--- (2)}$$

Rewrite eqn (1)

$$dy = f(x, y) dx$$

Integrating the above equation  
in the interval

$$(x_0, x_1) \text{ and } (y_0, y_1)$$

$$\int_{y_0}^{y_1} dy = \int_{x_0}^{x_1} f(x, y) dx \quad \text{--- (3)}$$

we have to solve eqn (1) as,

$$x_n = x_0 + nh \quad (\text{where } n = 1, 2, 3, 4, \dots)$$

$$\therefore y_1 - y_0 = f(x, y)(x_1 - x_0) \quad \text{--- (4)}$$

In the interval  $(x_0, x_1)$   
we assume that

$$f(x, y) \approx f(x_0, y_0)$$

from eq<sup>n</sup> (7)

$$y_1 - y_0 = f(x_0, y_0) (x_1 - x_0)$$

$$y_1 = y_0 + f(x_0, y_0) (x_1 - x_0)$$

$$\therefore y_1 = y_0 + f(x_0, y_0) h$$

$$y_1 = y_0 + h f(x_0, y_0)$$

(where  $h = (x_1 - x_0)$ )

Similarly in the interval  $(x_1, x_2)$   
we have

$$y_2 = y_1 + h f(x_1, y_1)$$

$$y_3 = y_2 + h f(x_2, y_2)$$

Continuing in this way we obtain  
formula,

$$\Rightarrow y(x_n) = y_{n+1} = y_n + h f(x_n, y_n)$$

This formula is Euler's formula  
Used to solve ODE

Prob → Solve  $\frac{dy}{dx} = 1 + y^2$  with  $y(0) = 0$

by Euler's Method also find,

$y(0.1)$ ,  $y(0.2)$  and  $y(0.3)$

Sol<sup>n</sup> ⇒

Given that  $y(0) = 0$ ,  $y(x_0) = y_0$

$$\frac{dy}{dx} = 1 + y^2 \doteq f(x, y)$$

Also we have,

$y(x_0) = y_0 \rightarrow$  (Initial Condition of eq<sup>n</sup>)

$y(0) = 0 \Rightarrow$  (given)

Initial Value of

$$x = x_0 = 0$$

$$y = y_0 = 0$$

Euler's formula

$$y(x_n) = y_{n+1} = y_n + h f(x_n, y_n)$$

Iteration 1

$$x_0 = 0, \quad y_0 = 0$$

we know that

$$x_1 = x_0 + h$$

for  $y(0.1)$ ,

$$x_1 = 0.1, \quad x_0 = 0$$

$$\Rightarrow h = x_1 - x_0 = 0.1 - 0$$

$$\boxed{h = 0.1}$$

$$\begin{aligned} \text{Also } f(x_0, y_0) &= 1 + y_0^2 \\ &= 1 + 0 \end{aligned}$$

$$\Rightarrow \boxed{f(x_0, y_0) = 1}$$

The approximate value of  $y$  at  $x_1 = 0.1$  is given by

$$y_1 = y_0$$

$$y_{n+1} = y_n + h f(x_n, y_n)$$

$$y_1 = y_0 + (0.1)(1)$$

$$y_1 = 0 + 0.1$$

$$y_1 = 0.1$$

$\therefore$  At  $x_1 = 0.1$  we get

$$y_1 = 0.1 \quad \text{--- (1)}$$

Iteration (2)

$x_0$  is replace by  $x_1$  and

$y_0$  is replace by  $y_1$ .

$$x_1 = 0.1 \quad \text{and} \quad y_1 = 0.1$$

~~$$x_2 = x_1 + h$$~~

for  $y(0.2)$

~~$$x_2 = 0.2, x_1 = 0.1$$~~

$$\Rightarrow h = 0.2 - 0.1$$

$$\underline{h = 0.1}$$

$$f(x_1, y_1) = 1 + y_1^2 = 1 + 0.1^2$$

$$= 1 + 0.01$$

$$= 1.01$$

$\therefore$  The approximate value of  
 $y$  at  $x = 0.2$

$$y_2 = y_1 + h f(x_1, y_1)$$

$$\begin{aligned} y_2 &= 0.1 + 0.1 (1.01) \\ &= 0.1 + 0.101 \end{aligned}$$

$$y_2 = 0.201 \quad \text{--- } ②$$

$\therefore$  At  $x_2 = 0.2$ , we get  $y_2 = 0.201$

Iteration ③  $\Rightarrow x_2$  is replace by  $x_2$  and  $y_2$  is replace by  $y_2$

$$x_2 = 0.2, y_2 = 0.201$$

\* for  $y(0.3)$

$$x_3 = 0.3, h = 0.1$$

$$f(x_2, y_2) = 1 + y_2^2 = 1 + (0.201)$$

$$\Rightarrow f(x_2, y_2) = 1.040401$$

$\therefore$  Approximate Value of  $y$  at  $x=0.3$

$$\begin{aligned} y_3 &= y_2 + h f(x_2, y_2) \\ &= 0.201 + 0.1 (1.040401) \end{aligned}$$

$$y_3 = 0.3050401 \quad \text{--- } ③$$

$\therefore$  from ①, ② & ③

$$y(0.1) = 0.1, y(0.2) = 0.201, y(0.3) = 0.305$$

(II)

## Runge-Kutta Method $\Rightarrow$

Euler's method is less efficient to solve the problems, it requires  $h$  to be small for obtaining reasonable accuracy. The Runge-Kutta methods are designed to give greater accuracy and they possess the advantage of requiring only the function values at some selected points on the subinterval,

If we substitute,

$$y_1 = y_0 + h f(x_0, y_0)$$

in the trapezoidal rule

$$y_1 = y_0 + \frac{h}{2} [f_0 + f(x_0 + h, y_0 + k_1)]$$

where  $f_0 = f(x_0, y_0)$ ; if we now set,

$$k_1 = h f_0, \quad k_2 = h f(x_0 + h, y_0 + k_1)$$

then the above equation becomes,

$$y_1 = y_0 + \frac{1}{2} (k_1 + k_2)$$

which is the second order Runge Kutta formula, The error in this formula can be shown to be of order  $h^3$ . after solving it,  
Hence <sup>we get</sup> the fourth - order Runge Kutta formula ~~is~~ is,  
Higher-order Runge-Kutta formula :-

$$y_1 = y_0 + \frac{1}{6} (k_1 + 2k_2 + 2k_3 + k_4)$$

Where

$$k_1 = h f(x_0, y_0)$$

$$k_2 = h f\left(x_0 + \frac{1}{2}h, y_0 + \frac{1}{2}k_1\right)$$

$$k_3 = h f\left(x_0 + \frac{1}{2}h, y_0 + \frac{1}{2}k_2\right)$$

$$k_4 = h f(x_0 + h, y_0 + k_3)$$

in which the error is of order  $h^5$ .

RungeKutta Methods are advantage in accuracy and stability perspective, but the computation cost is more so it is very expensive method compare to other methods.

Prob  $\Rightarrow$  Solve  $\frac{dy}{dx} = y-x$ , where  $y(0) = 2$ ,  
 find  $y(0.1)$  and  $y(0.2)$   
 correct to four decimal places by  
 Runge-Kutta Second order Method.

Sol  $\Rightarrow$  1) for  $y(0.1)$

with  $h = 0.1$ ,  $f_0 = y_0 - x_0$ ; ( $\text{where } y_0 = 2$ )  
 $x_0 = 0$ )

$$f_0 = 2 - 0 = 2$$

$$\Rightarrow k_1 = h f_0 = 0.1(2) = 0.2$$

$$k_2 = h f(x_0 + h, y_0 + k_1)$$

$$f(x_0 + h, y_0 + k_1) = f(0 + 0.1, 2 + 0.2)$$

$$= f(0.1, 2.2)$$

$$\Rightarrow f(0.1, 2.2) = y - x$$

$$= 2.2 - 0.1$$

$$= 2.1$$

$$\therefore k_2 = h(2.1) = 0.1(2.1) = 0.21$$

By Runge-Kutta 2<sup>nd</sup> order formula

$$y_1 = y_0 + \frac{1}{2}(k_1 + k_2)$$

$$= 2 + \frac{1}{2}(0.2 + 0.21)$$

$$[y(0.1) = 2.2050]$$

② for  $y(0.2)$  with  $\Delta x = 0.1$ ,  
 $y_0 = 2.2050$

$$\Rightarrow f_0 = (y_0 - x_0) = 2.105$$

$$\text{Hence } k_1 = h \cdot f_0 = (0.1)(2.105) \\ = 0.2105$$

$$\Rightarrow K_2 = h \cdot f(x_0 + h, y_0 + k_1)$$

Hence

$$f(x_0 + h, y_0 + k_1) = f(0.1 + 0.1, 2.2050 + 0.2105) \\ = f(0.2, 2.4155)$$

$$\Rightarrow f(0.2, 2.4155) = y_0 - x_0$$

$$= (2.4155 - 0.2) \\ = 2.2155$$

$$\Rightarrow K_2 = h(2.2155) \\ = 0.1(2.2155) \\ = 0.22155$$

$$\Rightarrow y_1 = y_0 + \frac{1}{2}(k_1 + k_2)$$

$$= 2.2050 + \frac{1}{2}(0.2105 + 0.22155)$$

$$y_{(0.2)} = 2.4210$$

## (2) Crammer's Rule:

Crammer's rule is another solution technique that is best suited to small number of equations. This rule says that, each unknown in a system of a linear algebraic may be expressed as a fraction of two determinants with denominator D and with the numerator obtained from D by replacing the column of coefficient of the unknown in equation by the constants  $b_1, b_2, \dots, b_n$ .

For example, if we have three equations.

example

$$3x_1 + 2x_2 = 18 \\ -x_1 + 2x_2 = 2$$

$$\begin{aligned} a_{11}x_1 + a_{12}x_2 + a_{13}x_3 &= b_1 \\ a_{21}x_1 + a_{22}x_2 + a_{23}x_3 &= b_2 \\ a_{31}x_1 + a_{32}x_2 + a_{33}x_3 &= b_3 \end{aligned}$$

$$D = \begin{vmatrix} 3 & 2 \\ -1 & 2 \end{vmatrix} = 6 + 2 = 8$$

then,

$$D = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$$

$$x_1 = \frac{\begin{vmatrix} 18 & 2 \\ 2 & 2 \end{vmatrix}}{D} = \frac{36 - 4}{8} = 4$$

$$x_2 = \frac{\begin{vmatrix} 3 & 18 \\ -1 & 2 \end{vmatrix}}{D} = \frac{6 + 18}{8} = 3$$

and

$$x_1 = \frac{\begin{vmatrix} b_1 & a_{12} & a_{13} \\ b_2 & a_{22} & a_{23} \\ b_3 & a_{32} & a_{33} \end{vmatrix}}{D},$$

$$x_2 = \frac{\begin{vmatrix} a_{11} & b_1 & a_{13} \\ a_{21} & b_2 & a_{23} \\ a_{31} & b_3 & a_{33} \end{vmatrix}}{D},$$

$$\text{and } x_3 = \frac{\begin{vmatrix} a_{11} & a_{12} & b_1 \\ a_{21} & a_{22} & b_2 \\ a_{31} & a_{32} & b_3 \end{vmatrix}}{D}$$

For more than three equations, crammer's rule becomes impractical because, as the number of equations increases, the determinants are time consuming to evaluate by hand or by computer.