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Education _

Johns Hopkins University

Raltimore MC

BACHELOR OF SCIENCE IN COMPUTER ENGINEERING

May 2018

- IEEE (Vice President of Student Chapter), Robotics Club, Association for Computing Machinery
- **Selected Coursework:** Computer Vision, Data Mining, Deep Learning, Algorithms for Sensor-Based Robotics, Data Structures, Computer System Fundamentals, FPGA Lab, Electronics Design, Intro to VLSI, Analog Circuits, Digital System Fundamentals, Renewable Energy Engineering

Skills _

Languages Python, C, C++, Matlab, VHDL, HTML & CSS

Software Libraries OpenCV, scikit-learn, PyTorch, numpy, pandas, Robot Operating System (ROS)

Software Tools/Misc. Git, Jira, Bitbucket, Confluence, Ubuntu, Linux command-line, Jama

Electrical PCB Design, Soldering, Circuit Analysis, FPGAs, Lab Equipment: Oscilloscope, Function Generator, Multimeter, etc.

Other Skills Research, Technical Writing, Proposal Writing, Presentation, Teamwork, Leadership

Experience _

Galen Robotics Baltimore, MI

COMPUTER ENGINEER May 2018 - PRESENT

• Programming sensor-based error checks, robot kinematics, frame transformations, and motion trajectory constraints in C++.

- Working in an Agile development environment for software and hardware. Writing hardware verification tests.
- Supervising team of electrical engineering interns/contractors. Designing RFID antennas and printed circuit boards (PCBs).

Johns Hopkins University: Laboratory for Computational Sensing and Robotics

Baltimore, M

Undergraduate Research Assistant

Sept. 2016 - May 2018

- Researched and implemented motion-based teleoperation for a robotic arm attached to a drone for use in object manipulation.
- Implemented first person view teleoperation for aerial manipulation.
- Installed components including flight control systems, guidance, and computers on drones.

Florida International University: School of Computing and Information Sciences

Miami F

Undergraduate Research Assistant, NSF/DoD Funded REU

May 2017 - Aug. 2017

- Applied advanced statistical techniques to improve hyper parameter selection in augmented terrain-based navigation by robots.
- Used selection and weighting techniques to develop an algorithm for reducing autocorrelation to create combined parameter data maps for underwater localization.
- Developed software implementations of algorithm in Python and Matlab.

Projects ___

Augmented Webcam Experience

COMPUTER VISION COURSE

- Developed a webcam experience that used finger and face tracking on real-time video to apply filters over the users face.
- Made filters select-able by the user depending on the number of fingers being held up in video. Filters changed in real-time.

Bluetooth Obstacle Avoiding Robot Car

ROBOT SENSORS/ACTUATORS COURSE

- Built a small robotic car that used ultrasonic sensors to detect and avoid obstacles autonomously.
- Integrated a Bluetooth to allow a smartphone to communicate over Bluetooth and control car manually.

Electronic Tracking for Earth Movers

ADVANCED ECE TEAM PROJECT COURSE

- Implemented Kalman filter based noise reduction of Bluetooth sensors to reduce error in predicting location of Bluetooth beacon that would be placed on construction worker around the earth mover.
- Created a position zone (estimated position of worker) and used weighted readings to reduce hysteresis in proof-of-concept of tracking system.