

# SAKI 3Di Programming-HW Level 2 training

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June 29<sup>TH</sup> 2022

# WELCOME SANMINA

**saki**

The Future in Focus

SAKI CORPORATION  
Training section

Joel Meza

- To avoid electric shock or fire, and to ensure safety, do not disassemble, repair, or modify the machine
- The equipment should not be installed in a place subject to fumes, steam, high humidity, or dust particles. Using the system in an environment in violation of the operating conditions described in the Manual can cause fire or electric shock
- To avoid damage to the cable, the following actions should never be performed: bending the cord by force, pulling the cord, or placing it near heating equipment
- To avoid electric shock or fire, damaged power supply cords, or loose outlets should not be used.

- To avoid electric shock or fire, power supply cords other than those designated should not be used.
- To avoid system malfunction or unexpected accidents, the mounted cover should never be opened.
- Do not cover up the inlet of this machine. And do not insert a foreign substance. If the inlet is covered up, an inside will be filled with heat and it could cause fire or failure.
- This machine is the Inspection System for Printed Circuit Boards. Do not put objects other than a PCB on the scan table it may result in malfunction

- Do not put the machine on a place with much vibration or shock.

- Objects should not be placed on the system.

Objects can damage the system exterior and affect the system's inspection performance. Objects can fall off the system and cause accidents.

- Objects should not be placed on the system.

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- Do not put a hand or any object in the driven section during the machine running.  
It may result in personal injury
- With the power supply turned on, please do not move the main machine.  
It may result in electric shock or personal injury.
- To avoid electric shock, do not touch the power supply cord with a wet hand.  
Risk of electric shock.

# Emergency stop

The machine has emergency stop switch for safety, especially to prevent injury at the operating area or material damage

When the upper front door is opened, the machine does the emergency stop.

Push the emergency stop switch, in case that the machine is in an emergency situation. Beep tones sound and the motor stops immediately. The system operation is suspended.

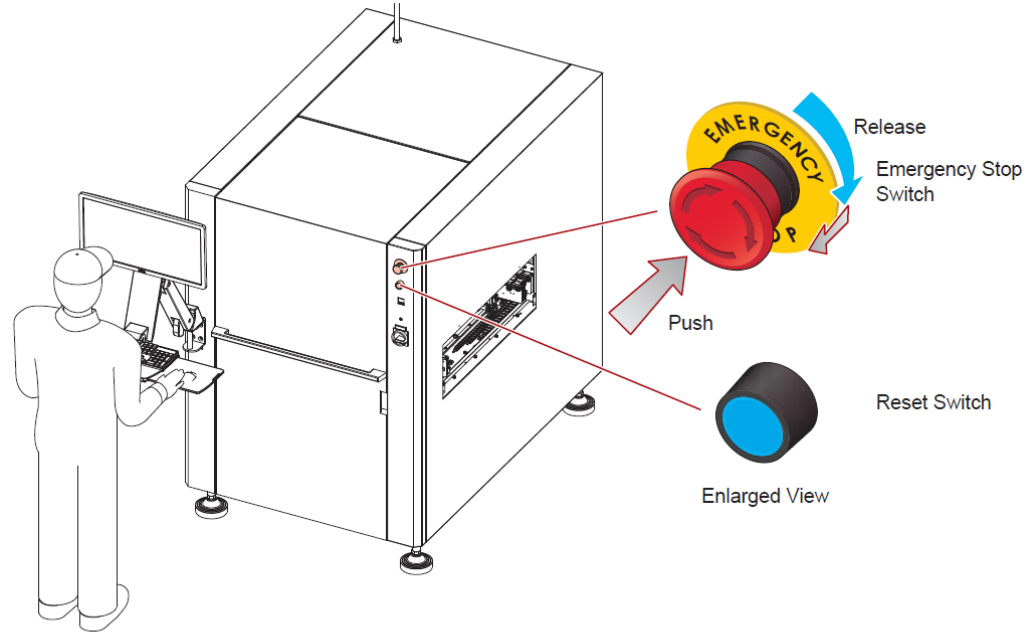
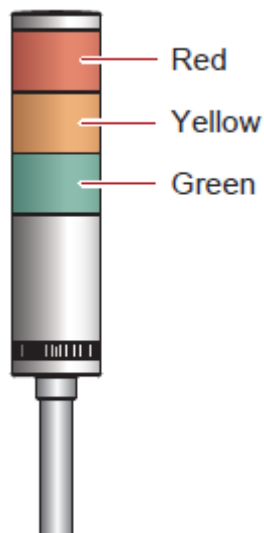


Figure 3-1 Reset Switch and Emergency Stop Switch

# Signal tower and buzzer settings

These are some of the settings to configure the signal tower and buzzer.





Machine Status	Buzzer	Red	Yellow	Green
Automatic operation ended				
Automatic operation stopped				
Automatic operation mode				
Manual mode				

# Signal tower and buzzer settings

These are some of the settings to configure the signal tower and buzzer.

Signal tower setting



Set default

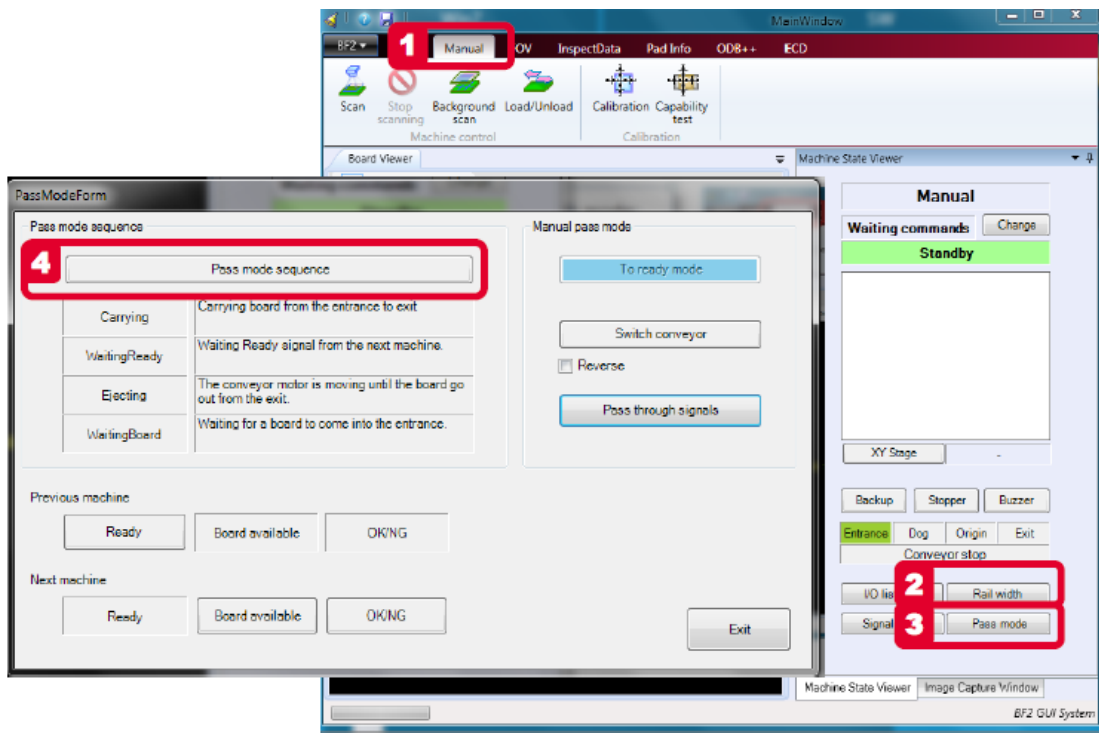
Machine mode	Red	Yellow	Green	Buzzer
Manual mode	Off	On	Off	Off
Automatic operation mode	Off	Off	On	Off
Automatic operation stopped	Blink	Off	Off	On
Automatic operation ended	Blink	Off	Blink	Off
Automatic operation warning	Off	Off	Off	Off
Automatic operation waiting	Blink	Off	Blink	On

Manual mode :  
While the machine is not in automatic operation mode

OKCancel

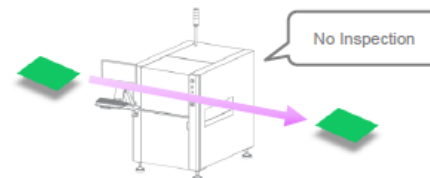


# Pass mode by software



## Pass mode

A machine just conveys PCBs without inspection.



## Software setting

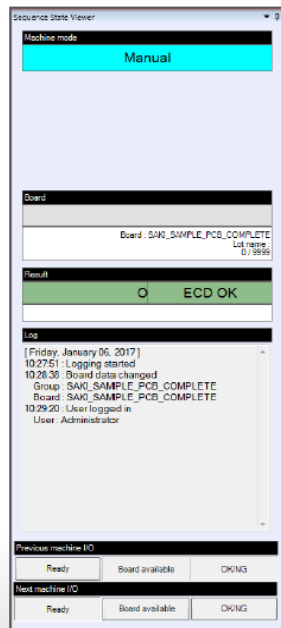
Start BF2.

1. "Manual"
2. "Rail width" → Set correct conveyor width
3. "Pass mode"
4. "Pass mode sequence"

# Auto mode overview



## Sequence Status Viewer



Machine Status

Board information  
(board name, lot)

Inspection status

Log information

SMEMA status

## Button functions



Start auto mode



Ruler to measure  
sizes



Stop auto mode



3D to change a view  
of 3D mode



White arrow  
Normal mouse cursor



Board navigator for....



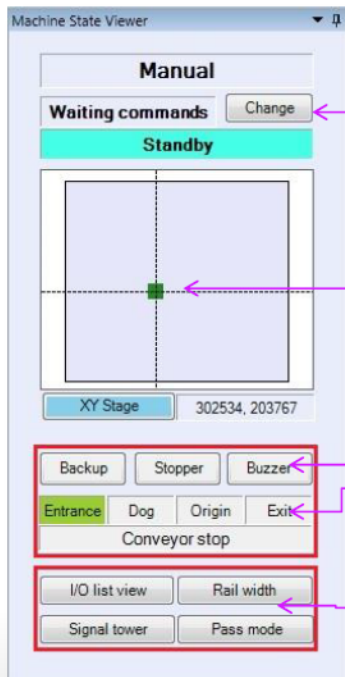
Hand to grab a board  
image to move



Undo  
(Command history)

# Manual mode overview

## Sequence Status Viewer



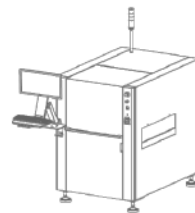
Loading board  
Unloading board  
Ejecting board  
Rewinding  
Searching board  
Searching origin  
Pass mode

Camera head position

Backup: ON / OFF  
Stopper: ON / OFF  
Buzzer: ON / OFF

Board position  
on a conveyor

Explanation from  
next pages



All operations by you

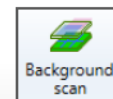
## Button functions



Manual board scan



Load / Unload a board



Background scan

# Inputs / Outputs view

## I/O list view

This is for checking I/O (In / Out) statuses.

InputName	Channel	Status	Switch	OutputName	Channel	Status
WidthAdjustOriginSensor	N/A	Off	<input type="checkbox"/>	WidthAdjustMotorCW	N/A	Off
Sequence End	N/A	Off	<input type="checkbox"/>	WidthAdjustMotorCCW	N/A	Off
LowerAxisRearLinearMotorServoReady	N/A	Off	<input type="checkbox"/>	ConveyorMotorON	N/A	Off
SmemaOkIn	N/A	Off	<input type="checkbox"/>	ConveyorMotorCCW	N/A	Off
SmemaReadyIn	N/A	Off	<input type="checkbox"/>	ConveyorMotorLOW	N/A	Off
SmemaIn	N/A	Off	<input type="checkbox"/>	StopperValve	N/A	Off
WidthAdjustFrontLimitSensor	N/A	Off	<input type="checkbox"/>	Backup Valve	N/A	Off
WidthAdjustRearLimit Sensor	N/A	Off	<input type="checkbox"/>	SmemaOk Out	N/A	Off
Flight Safety Sensor1	N/A	Off	<input type="checkbox"/>	SmemaReadyOut	N/A	Off
Flight Safety Sensor2	N/A	Off	<input type="checkbox"/>	SmemaOut	N/A	Off
Left Safety Sensor1	N/A	Off	<input type="checkbox"/>	Signal Tower1	N/A	Off
Left Safety Sensor2	N/A	Off	<input type="checkbox"/>	Signal Tower2	N/A	Off
Right Sensor	N/A	Off	<input type="checkbox"/>	Signal Tower3	N/A	Off
Left Sensor	N/A	Off	<input type="checkbox"/>	Signal Tower4	N/A	Off
Backup Sensor1	N/A	Off	<input type="checkbox"/>	Buzzer	N/A	Off
Backup Sensor2	N/A	Off	<input type="checkbox"/>	Sequence TriggerNorth	N/A	Off
Board Sensor	N/A	Off	<input type="checkbox"/>	Sequence TriggerEast	N/A	Off
Speed Down Sensor	N/A	Off	<input type="checkbox"/>	Sequence Trigger South	N/A	Off
ServoOn	N/A	Off	<input type="checkbox"/>	Sequence Trigger West	N/A	Off
ApSensor	N/A	On	<input type="checkbox"/>	Sequence Trigger2D	N/A	Off
LowerAxisRearLinearMotorServoAlarm	N/A	Off	<input type="checkbox"/>	LowerAxisRearLinearMotorServoOn	N/A	Off
LowerAxisRearLinearMotorInPosition	N/A	Off	<input type="checkbox"/>	LowerAxisRearLinearMotorAlarmClear	N/A	Off
LowerAxisFront LinearMotorServoReady	N/A	Off	<input type="checkbox"/>	LowerAxisFront LinearMotorServoOn	N/A	Off
LowerAxisFront LinearMotorServoAlarm	N/A	Off	<input type="checkbox"/>	LowerAxisFront LinearMotorAlarmClear	N/A	Off
LowerAxisFront LinearMotorInPosition	N/A	Off	<input type="checkbox"/>	UpperAxisLinearMotorServoOn	N/A	Off
UpperAxisLinearMotorServoReady	N/A	Off	<input type="checkbox"/>	UpperAxisLinearMotorAlarmClear	N/A	Off
UpperAxisLinearMotorServoAlarm	N/A	Off	<input type="checkbox"/>	ConveyorMotorReverse	N/A	On
UpperAxisLinearMotorInPosition	N/A	Off				
Exit Sensor	N/A	Off				
Entrance Sensor	N/A	On				

## Items



**Switches:**  
Those items can manually be turned on / off.



**Status:**  
Current statuses are visible.



It's useful to play with switches and to know how those work.

# Rail width manual adjustment

This window is to manually adjust a rail width.

The screenshot shows a software window titled "RailWidthControl". At the top, it displays "Current rail width: Unknown". Below this, there are three tabs: "Board Position", "Entrance", and "Board search". The "Board search" tab is selected and highlighted with a red box. Underneath the tabs, there are two main sections: "Absolute" and "Relative", both also highlighted with red boxes. The "Absolute" section contains two input fields, one for "mm" (set to 150) and one for "um" (set to 000), with a "Set" button below them. The "Relative" section contains a grid of buttons for adjusting the rail width by various amounts: +50um, +500um, +5mm, +50mm, +100um, +1mm, +10mm, +100mm, -100um, -1mm, -10mm, -100mm, -50um, -500um, -5mm, and -50mm. A "Close" button is located at the bottom right of the window.

## Board Search

A machine checks if a board inside or not. This is necessary to avoid any damage on the machine and a board inside before changing the rail width.

## Absolute

The rail width changed by an input value is executed after pressing "Set".

## Relative

The rail width is adjusted by pressing any button in this item.

## Purpose of Backup

Recover to the normal condition using the backup if something abnormal occurs.

For details of backup types, refer to **3.2 Backup Types**.

Purpose	Backup Types	Recovery Method
Recovering inspection software to fix software malfunction	Backing up in C: Drive	Recovers data by overwriting damaged files with saved files.
Recover inspection data	External Backup	
Backing up inspection results in an external device in order to reduce the internal hard disk load.	External Backup	
Recovering to the condition at the shipment due to PC malfunction	Backing up with the <b>Back up or restore your files function</b> of Windows10.	Recover with the <b>Back up or restore your files function</b> of Windows10.

Table 3-1 Backup Files

It is recommended to backup the machine regularly in order to protect important settings, inspection data, and inspection results from unexpected file crashes, and from inadvertent deletion

## Backing up in C: Drive

Here describes how to save the backup of the inspection software and its settings in C: drive.

Step1: Open the backup folder of the inspection software.

Inspection software	Backup Folder Name
BF2	C:\BF2Backup

Table 3-2 Backup Folder

Step2: Create a new folder by assigning the date as a name.  
[e.g. Wednesday, January 23, 2017 > Folder name: 20170123]

Step3: Copy all files in **C:\BF2** to the newly created folder.

### NOTE

When the Inspection software is updated, automatically the backup is stored in the "C:\BF2Backup".

## External Backup

Here describes how to save a backup in an external device. Because inspection results daily generate a large number of files, it is especially recommended to backup them to an external device.

Step1: Specify the items to save.

Inspection software	Description	Folder Name
BF2	Inspection software and its settings	C:\BF2
	Inspection data	(*1)
	Inspection Results	(*2)

Table 3-3 Items to Save

**NOTE**

(\*1) The data location is specified in an inspection data creation process.

(\*2) The data is saved in the folders which are set in **BF2 Options > Operations Tool > Inspect Result Manager > BF2-Monitor ZClient > Reference data save location and Result data save location.**

Step2: Specify the saving destination device and copy files.



## Recovery from Backup in C: Drive

Here describes how to recover the inspection software and its settings in C: drive. Inspection data and inspection results are not recovered.

Step1: Open the backup folder of the inspection software.

Inspection software	Backup Folder Name
BF2	C:\BF2Backup

Table 3-4 Backup Folder

Step2: Select the folder with the most recent date from the backup folder.

Step3: Copy all files in the backup folder to **C:\BF2**.

## Recovery from External Backup

Here describes how to recover data files from a backup medium.

Step1: Prepare the previously saved backup files.

Step2: Copy the backup files to their original folder.

Inspection software	Item	Copy to
BF2	Inspection software and its settings.	C:\BF2
	Inspection data	(*1)
	Inspection Results	(*2)

Table 3-5 Backup Files

**NOTE**

(\*1) The data location is specified in an inspection data creation process.

(\*2) The data is saved in the folders which are set in **BF2 Options > Operations Tool > Inspect Result Manager > BF2-Monitor ZClient > Reference data save location** and **Result data save location**.

## What is Gerber?

The Gerber format is an open ASCII vector format for 2D binary images.

It is the standard used by printed circuit board (PCB) industry software to describe the printed circuit board images: copper layers, solder mask, legend, etc.

## ASCII

Alphanumeric character encoding system that assigns a number from 0 to 127 to each letter, number or special character collected; extended ASCII allows up to 256 different characters.

## What is CAD XY data?

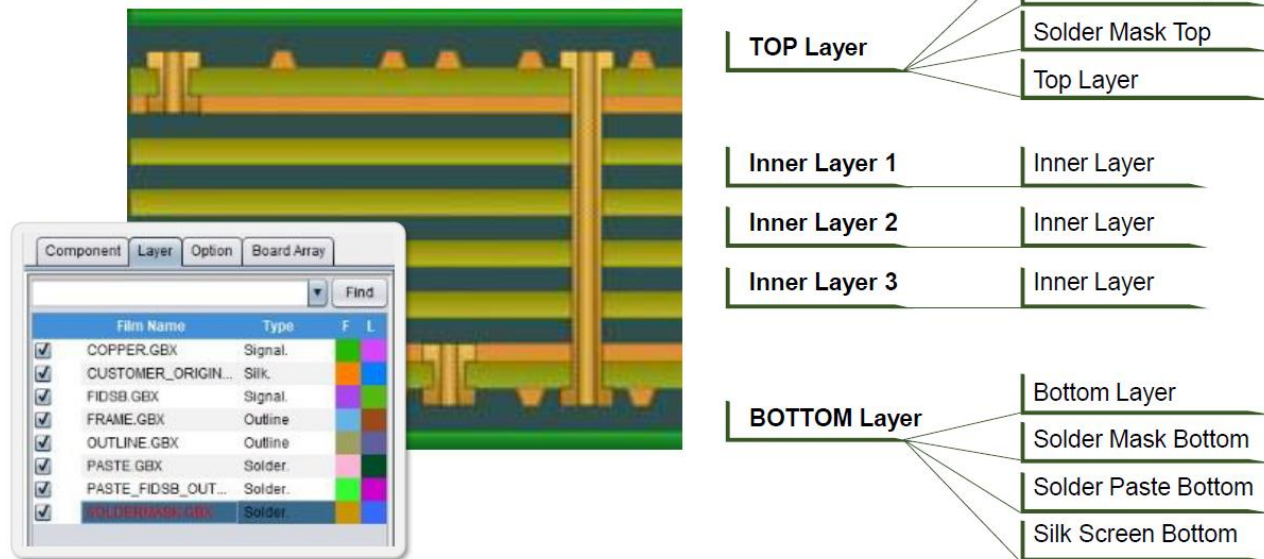
It is the Coordinate data of the mounted Components. It includes the data of Ref Name, X location, Y location, Rot, Part Name, etc. It is also called '**Component Coordinate File**', '**Component Pick and Placement File**' or '**Component Reference Designator**'

C142	1485.00	2315.00	90	✕	0402
C304	2405.00	755.00	0	✕	0402
C305	2720.00	755.00	180	✕	0402
FB2	545.00	2035.00	180	✕	0603
J1	309.10	2055.00	270	✕	SAW_XMS-105-02-SY
R325	2945.00	2125.00	90	✕	0603
C343	2930.00	2260.00	270	✕	0603
J301	2759.25	3438.98	0	✕	CONN_PULSE_10011
PTC1	355.00	3110.00	0	✕	1812
PTC505	1065.00	2615.00	270	✕	1812
PTC502	725.00	3175.00	90	✕	1812
R329	2865.00	2260.00	90	✕	0603
U305	2960.00	2435.00	180	✕	SSOP14
Y601	1330.00	870.00	270	✕	HC495MD2
Q501	265.00	2345.00	90	✕	SOT23_6PIN
BR908	1860.00	2530.00	180	✕	SOT363
C17	265.00	2860.00	0	✕	0805
C641	760.00	835.00	0	✕	0402

CAD Files **contain the basic information (Ref. Name, X, Y, Rot, Part Name, etc.) of Component** that mounted on PCB.

## What is Layer?

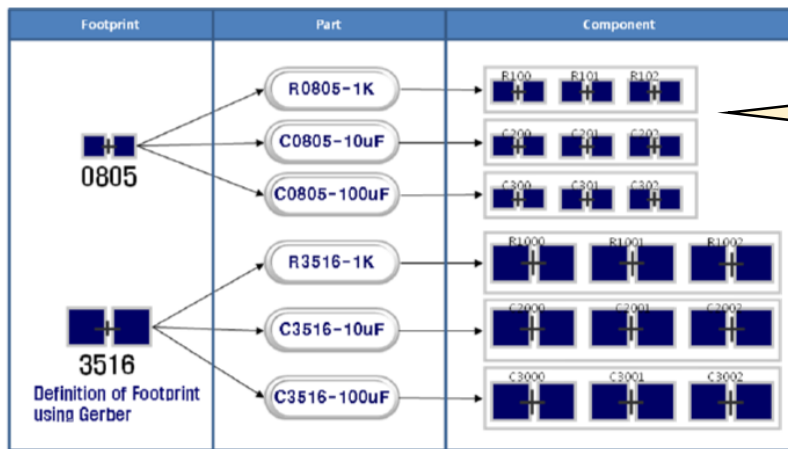
PCB Layer normally means the each Copper layer.  
But, for manufacturing PCB, an additional layers needs to be composed like below.




## What is Footprint?

It means that register the library data for the pattern of Components

If there isn't the concept of footprint, the different parts 'R0805\_1K', 'R0805\_0.1K', 'R0804\_4.7K' will have the different pattern information. But, if there is the Footprint pattern definition, they can have one pattern data for each parts.



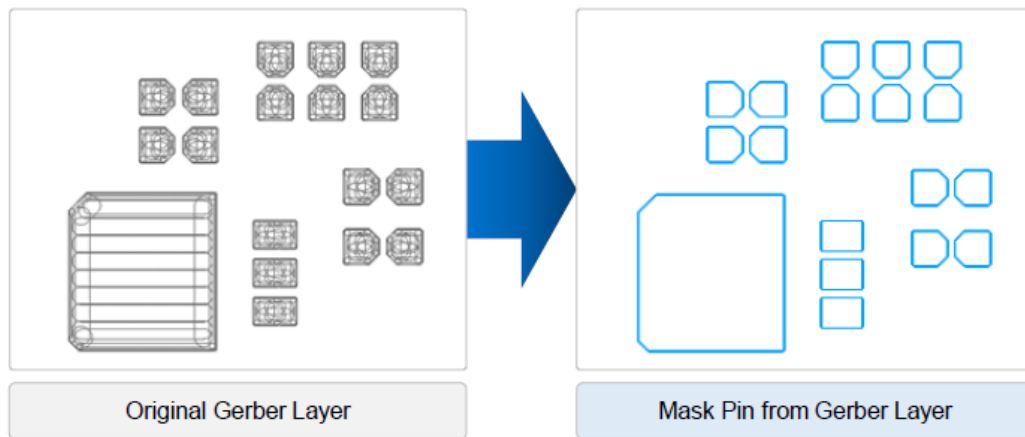
R?  
  
R  
Logical Lib.

  
Physical Lib.(Footprint)

In simple words is the way how we can associate the shape and the size of the pads for the appropriate component its base is the American system measurement

## What is Mask Pin?

'Mask Pin' is the term used on ePM. 'Mask Pin' means the Pad(Pin) formed like Metal Mask, and it does not allow inner 'hole'. In other words, Mask Pin generation means that converting Gerber, which composed with one or multi object, to 1 Pad(Pin) object by the outline of Gerber Shape.



Mask Pin **decrease the data volume** so that can making the Job data more **faster**

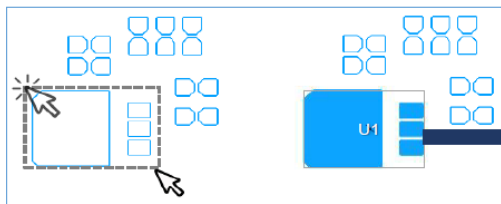
## What is teaching?



### 4. Teach Part

Gerber data is a drawing information about components, so that does not have a logical information(Coordinates, Rotation, etc.).

It is easy to generate the logical information as Teach part option in ePM.



User can make the component data Easily.

Teaching the Components with Gerber data.

- ✓ If User create the Job data **only with Gerber**, Teaching Process is **Essential**.
- ✓ **Make the Library**(Component's Shape, Location etc.) based on Gerber File.



## What is Array?

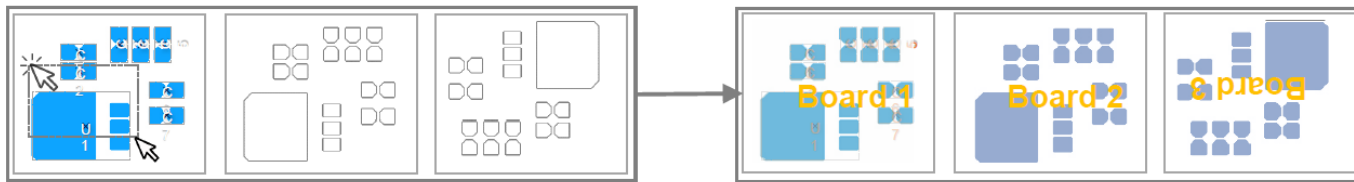
### Job Case1 - Gerber



### 5. Board Array

Board Array means **Copying the Same board** for Fabricate the PCB.

The **standard** data when Generating the Board Array is **Work Area**.

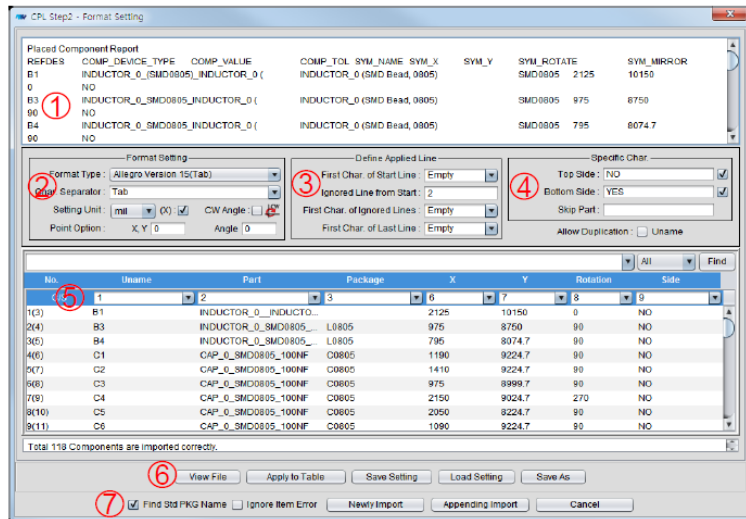


ePM can Generate array data automatically.

# What is CPL? Format setup



## • CPL (Component Placement Location) Wizard



The following is a function that helps you collect important information (Ref. Name, X, Y, Rot, Part Name etc.).

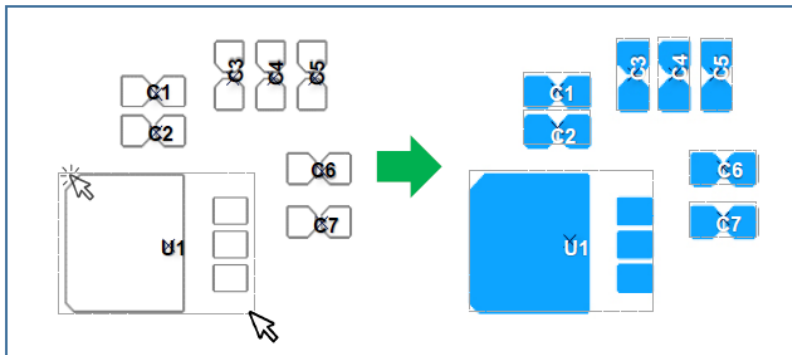
- ① **View of the Original CAD File**  
: View the Original CAD File, User can check and edit the CAD File.
- ② **Format Setting Option**  
: User can set the Format Type of CAD File, Separator, Unit etc. ePM supports the multiple separator, User can use it by using comma(,) between separators.
- ③ **Define Applied Line Option**  
: Defines the Start and end of a comment statement or Ignored Lines in CAD File.
- ④ **Top & Bottom (Special Char.) Options**  
: User can choose only Top or Bottom Side to import, When both Top & Bottom side exist in CAD File.
- ⑤ **Set the items of CAD File option**  
: Used to set each item according to the separator.
- ⑥ **Table Setting / Applying button**  
: Use to collect Table Show, Save Settings, Read Setting Settings and Table information
- ⑦ **Find Std PKG Name Option**  
: ePM import the Package name by Inferring the Standard Package Name.

## What is Add foot print?



### 4. Add Footprint

Footprint must be used in PCB Fabrication. Simply It means Registering the Shape information of Component.



When creating the job with Gerber and CAD File, User need to add the Footprint to generate shape information for the Components.

User can match Shape & Component information and create the Component data more easily with ePM.

## **Self Programing**

Saki's self programming is the automated way, developed to generates inspection programs Faster and easy  
(Does not requires high technical skills for programming)

## **Recipe wizards**

They are the wizards to apply all the settings and algorithms in a faster and standardized way

## **Element wizards**

They are all the thresholds, values and settings for each algorithm made for a recipe

## **Inspection Library**

Consists in two main parts (Recipe + Shape)

### **Recipe**

Is the list of inspection steps/windows and algorithms in a sequence that inspect specific component features (I.e check the polarity mark)

### **Shape**

They are the figure of the different parts of the components i.e Connector has (body and leads)

### **Algorithm**

Is a process or set of rules to be followed in calculations or other problem-solving operations  
I.E Find plane that calculates the object height based on the moire principle

## Self tuning

Is a part of the Saki's self programming Its main function is to help optimize the automatic debugging of algorithms.

## FOV

FOV is an acronym and means **F**ield **O**f **V**iew in Spanish Campo de vision and is given by the focal range 7um, 12um, 18um

## DOP

DOP is an acronym and means **D**istortion **O**bservation **P**oint in Spanish Compensación o ajuste de pandeamientos de tarjetas, Caused by the thinness of the pcb's and sometimes excessive weight of large components

## RO

RO is an acronym and means **R**unning **O**der

Sets the number of ROs. Wide is the number of images with wide stripes, and Fine is the number of images with fine stripes. Reducing the number of striped images increases the scan speed, but images are easily affected by noise -> "the more, the better"

## Side cameras

Side cameras are a hardware option to inspect specific areas of components in angle view

## Offline debug

Is a SAKI tool to optimize and debug the recipes and its thresholds

## Threshold

In other words is the tolerance given to an inspection within a range Upper and Lower limit I.E.

The threshold for solder bridge is Upper= 100 Lower=0 using the algorithm distribution

## RMS

RMS is an acronym and means **R**emote **M**anagement **S**ystem in Spanish Sistema de administración remota  
Y su función principal es agrupar todas las estaciones de juicio en una sola central

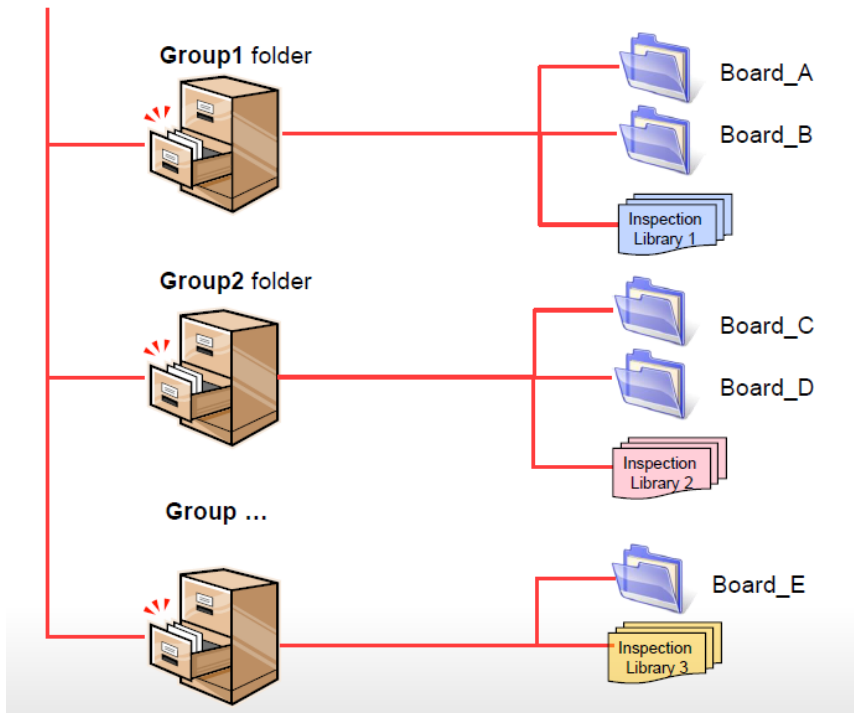
## RTJ

RTJ is an acronym and means **R**ead **T**ime **J**udgement in Spanish Juicio en tiempo real  
Y su función principal es habilitar una estación de juicio en la misma máquina AOI/SPI

# Data folder structure

C:\BF2DATA

- default inspection program storage location



# Group folder organization

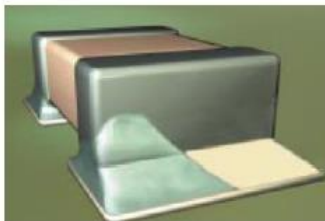
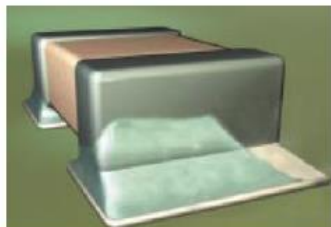
How to organize group folder? ...Based on the same inspection standard

IPC standard  
IPC Class 2 or 3 ....

Customer

Products

PCB Condition  
Hasl, Copper, Gold finish...  
Leaded or Lead free solder



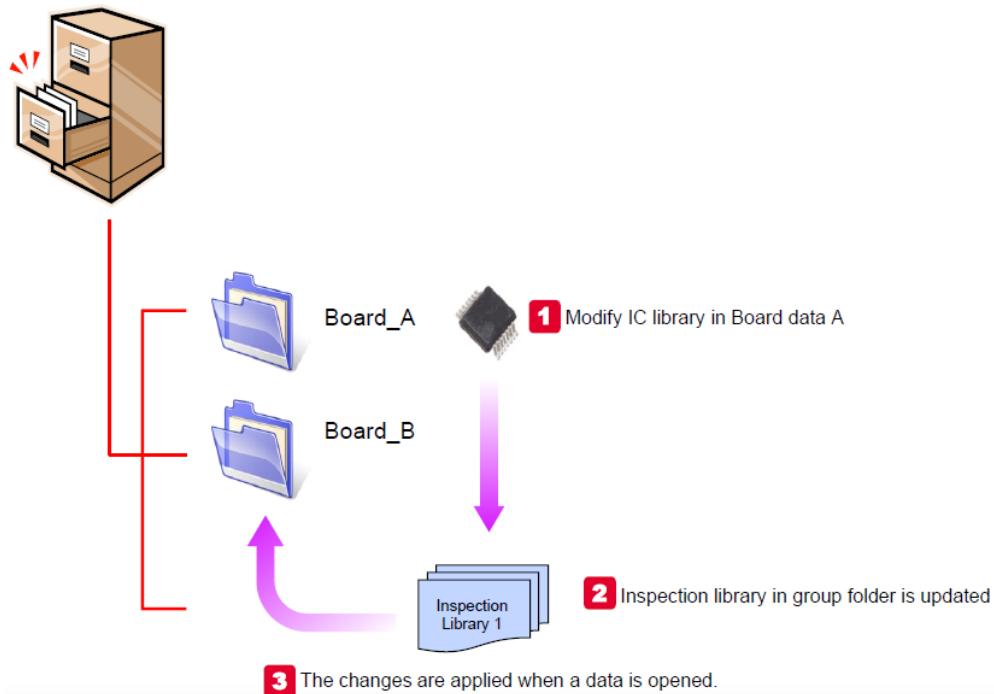
**TOYOTA**





# Group folder organization

## Group1 folder



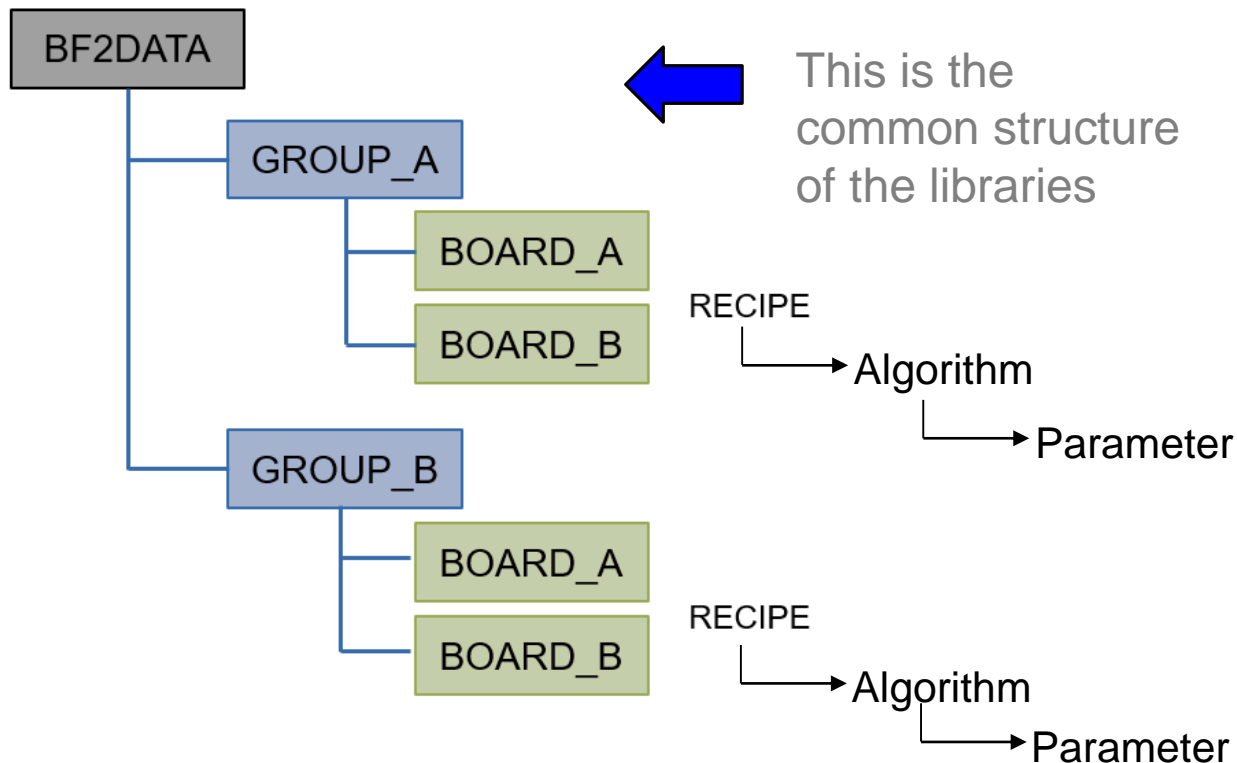
### Inspection Library

Created inspection library is stored in a group folder and is shared among boards data in a same group.

When some changes are made on specific library, the changes are applied to others when program is opened.

Users are able to select that the changes are automatically or manually applied.

# Library common structure

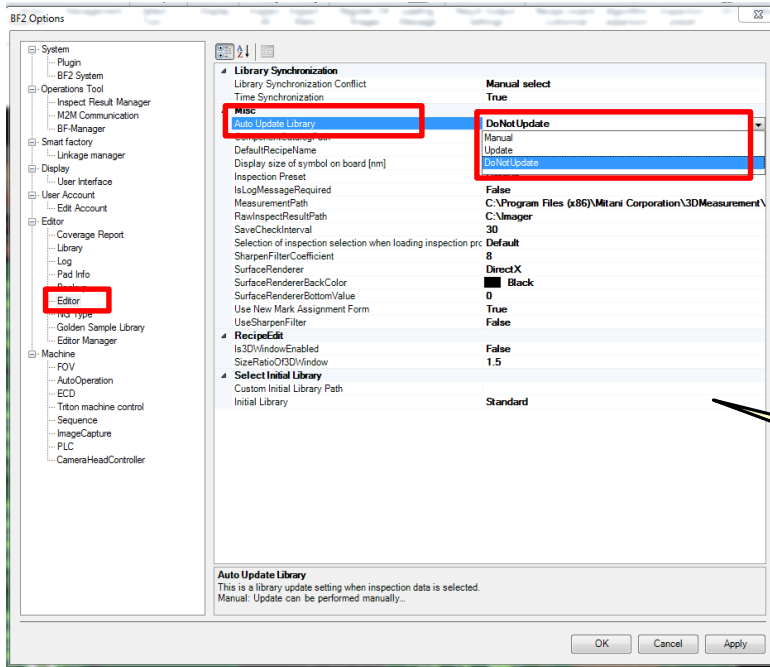


Note: Most of the SAKI customers normally works with a Library group separated per customer to avoid merge the settings In order to have an AOI inspection process more stable we recommend to use group libraries per customer and import or export specific libraries as you need to others groups

# Auto update library option

4) Is there a way to isolate the libraries so that changes in one doesn't affect the others but when new parts are defined the master library is updated?

Yes, but first you have to change the following BF2 Option feature depending of your process needs



**1.- Manual:** Will ask you every model change

**2.- Update:** Will update the changes automatically without asking you

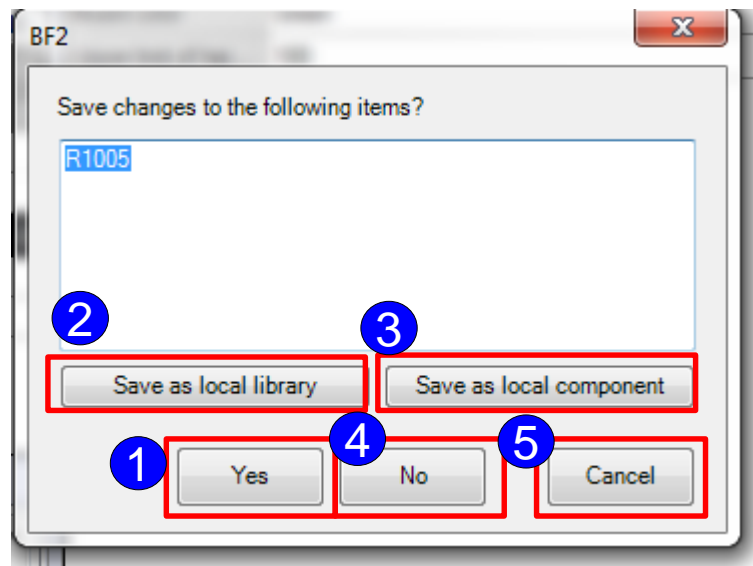
**3.- Do Not Update:**  
Will not update any change on the recipes

In your case you can use 3rd Or 1st, Do Not update or Manual to avoid automatically update the recipe and shape

# Auto update library option

4) Is there a way to isolate the libraries so that changes in one doesn't affect the others but when new parts are defined the master library is updated?

After editing the recipes and shapes in the inspection data, the dialog shown in Figure 1-3 appears.



- Click **1.- Yes** to save the changes into the currently opened inspection data and library.
- Clicking either **2.- Save as local library** or **3.- Save as local component** saves the contents of the update to only the currently opened inspection data without making any changes to the library.
- If you would like to apply changes only to the currently opened inspection data, use either **2.- Save as local library** or **3.- Save as local component**
- **4.- No** Discards all the changes.
- **5.- Cancel** Returns to recipe editing.

FIG 1-3

# Auto update library option

4)Is there a way to isolate the libraries so that changes in one doesn't affect the others but when new parts are defined the master lib updated?

If multiple Recipes are assigned to one Shape, the dialog shown below in Figure 1-4 appears.

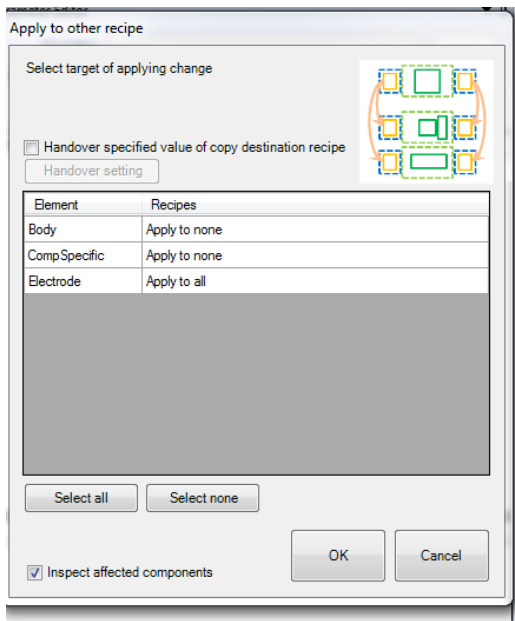


FIG 1-4

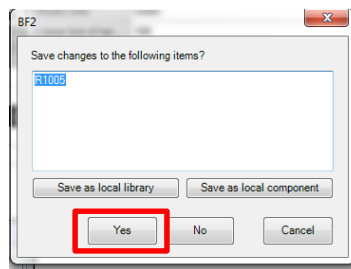


FIG 1-7

•When you press Yes on the Figure 1-7 then appears the window Figure 1-4

Item		Description
Handover specified value of copy destination recipe		For details, refer to 1.11.1 Handover Setting of Specific Parameter.
Element		Indicates the element name.
Recipe	All	Applies the changes to all Recipes which assigned to the same Shape.
	None	Cancels the selection.
	Select	Applies the changes to the selected Recipes.
Select all		Sets Apply to all to all Recipes.
Select none		Sets Apply to none to all Recipes.
Inspect affected components		After click OK, start inspecting components which applied a changes.

# Auto update library option

4) Is there a way to isolate the libraries so that changes in one doesn't affect the others but when new parts are defined the master library is updated?

If an inspection data is changed, the dialog shown in Figure 1-5 appears.

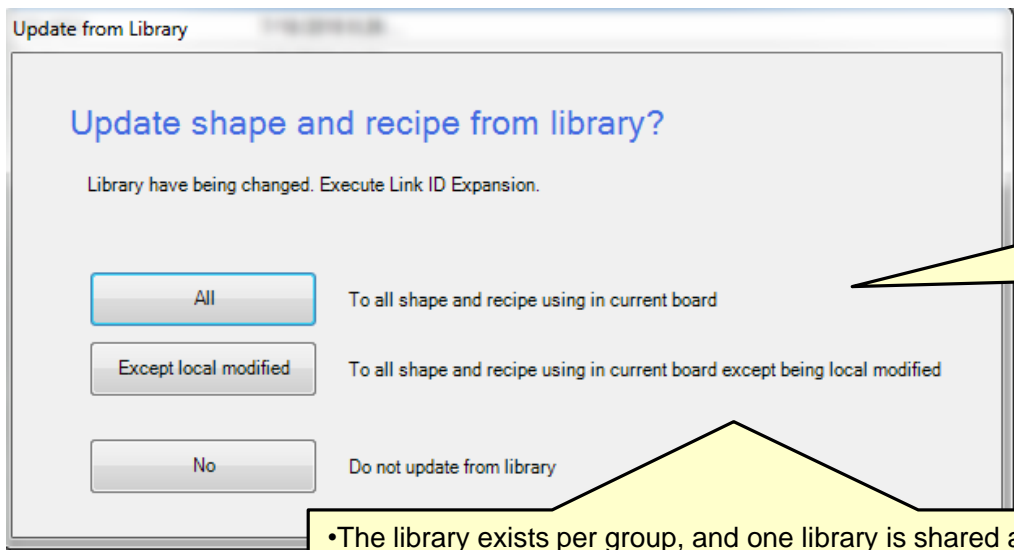


FIG 1-5

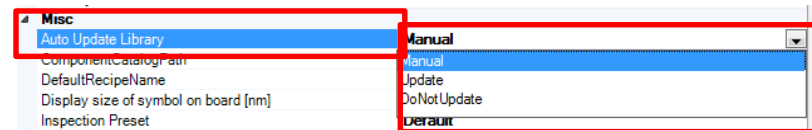


FIG 1-6

•This window (FIG 1-5) appears when you enabled the settings on Figure 1-6 in the feature (manual) and every model change will ask the same question Update shape and recipe from library?

- The library exists per group, and one library is shared and used within the same group.
- When using a library, changes in the recipes and shapes within the inspection data can be easily deployed to other inspection data in the same group.

# THANKS!

# **saki**

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