PSEUDOCODE :

VARIABLES - boolean game;

> **String player;**
> **String playerMove;**
> **String computer;**
> **String computerMove;**
> **int count;**
> **int numOfRounds;**
> **int numOfTies;**
> **int numOfPlayerWins;**
> **int numOfComputerWins;**

WHILE game = true

> **METHOD - Scanner for Players Input**
> > **ask player how many rounds to play (max 10)**
> > **ask player to choose one of 3 entries (Rock, Paper, Scissors)**
> > **print player's move**
>
> **METHOD - Random for Computer Selection**
> > **choose one of 3 entries**
> > **print computer's move**
>
> **WHILE LOOP - COUNT up to 10 rounds :**
> > **IF both playerMove AND computerMove are same**
> > > **game is tie**
> > > **print game is tie**
> >
> > > **ELSE IF - playerMove and ComputerMove are different**
> > > **1. if playerMove is PAPER & computerMove is Rock, then**
> > > > **player wins**
> > > > **print**
> > > > **OR**
> > > > **if computerMove is PAPER & playerMove**
> > > > **is Rock, then computer wins**
> > > > **print**
> >
> > > **ELSE IF - 2. if playerMove is Scissors & computerMove is Paper,**
> > > > **then player wins**
> > > > **print**
> > > > **OR**
> > > > **if computerMove is Scissors &**
> > > > **playerMove is Paper, then computer wins**
> > > > **print**
> >
> > > **ELSE IF - 3. if playerMove is Rock & computerMove is**
> > > > **Scissors, then player wins**
> > > > **print**
> > > > **OR**
> > > > **if computerMove is Rock**
> > > > **& playerMove is Scissors, then player wins**
> > > > **print**
> >
> > > **IF player wins greater than computer wins**
> > > > **print PLAYER WINS**
> >
> > **ELSE computer wins greater than player wins**
> > > **print COMPUTER WINS**
>
> **Ask player if they want to play again**
> > **NO**
> > > **game = false;**
> > > **print "Thanks for playing!"**
> > **YES**
> > > **game = true;**
> > > **print PROGRAM STARTS OVER**