

# Product Requirements

## *UNT AR MAP*

**Team** The Stack

5

### **Brief problem statement**

This should be a 1-2 paragraphs describing what the motivation is for the project. What is the problem to be solved?

New students at the University of North Texas often face difficulties navigating the expansive campus, particularly during their first few weeks. The UNT AR MAP project is designed to address this challenge by providing an Augmented Reality (AR) mobile application that overlays digital navigation markers onto the real-world campus environment using smartphone cameras.

Through this system, students can quickly find buildings, dining halls, departments, and other landmarks. Additionally, the app provides walking directions, estimated time, and context-sensitive tips tailored to the user's location and profile (e.g., freshman, transfer student, faculty). This project aims to reduce stress, enhance campus orientation, and improve the overall UNT student experience.

### **System requirements**

What system configuration is needed to run your proposed system (including anything third-party that is needed to run your system).

- Mobile application developed with Unity + AR Foundation
  - Support for Android (API 29+) and iOS (iOS 13+)
  - Backend services hosted on Firebase (user analytics, feature toggles)
  - Compatibility with the latest Chrome and Safari browsers for web-based AR preview
  - Integration with UNT campus map APIs and building location services
  - Mobile device must include a camera, GPS, and internet access
- 
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## **Users profile**

Who is the system intended for? What characteristics should the users have (this can also be a range of things such as reading level, etc.).

- Primary Users: New and transfer UNT students seeking campus navigation
- Secondary Users: Faculty, advisors, and current students
- Characteristics:
  - Must own a smartphone with camera + GPS
  - Comfortable with mobile apps (no prior AR experience required)
  - Willing to allow location + camera permissions
  - Reading level: College undergraduate and above

## **List of Features**

**Provide a numbered list of features (F1, F2, etc.) that concisely, clearly, and accurately describe that which constitutes your project.**

## **Functional requirements (user stories)**

List the Priority as 1 (High Priority - Critical) to 3 (Low Priority – Would be nice if we have time)

- F1 – Registration/Login: Users may log in with UNT credentials for personalized suggestions
- F2 – AR Navigation: Real-time step-by-step navigation via AR markers
- F3 – Location Search: Search for buildings, dining halls, services, and landmarks
- F4 – Event Notifications: Alerts about nearby events and info booths
- F5 – Accessibility Mode: Text-to-speech and high-contrast overlays for usability
- F6 – Heatmap Integration: Real-time display of crowded areas on campus
- F7 – Offline Mode: Cached navigation for poor signal areas
- F8-Database Integration- Store and retrieve user preferences, building info, and AR marker data from a centralized database

## **Functional Requirements (User Stories)**

List the Priority as 1 (High Priority - Critical) to 3 (Low Priority – Would be nice if we have time)

No.	User Story Name	Description	Priority
R1	Registration/Login	As a user, I want to log in with UNT credentials so that I can receive personalized recommendations.	2
R2	AR Navigation	As a user, I want to see step-by-step AR directions so I can reach my campus destination.	1
R3	Location Search	As a user, I want to search for any campus building or service so I can find it quickly.	1
R4	Event Notifications	As a user, I want to be notified about nearby events so I don't miss relevant campus activities.	3
R5	Accessibility Mode	As a visually impaired user, I want AR text-to-speech so I can use the system effectively.	1
R6	Heatmap Integration	As a user, I want to see where the busiest areas are on campus so I can plan my route better.	2

R7	Offline Mode	As a user, I want cached navigation so I can still use the app without an internet connection.	2
R8	Database Connectivity	As a user, I want the app to store and load campus data and my preferences from a secure database.	1

## Non-Functional Requirements

Describe any constraints or cross-cutting characteristics of the system in a manner that is clear, specific, and testable. Each requirement should have a unique identifier (e.g. NF1, NF2,...). Only present those that apply to your system. Categories include but are not limited to:

- NF1 – Security: All authentication must use secure UNT SSO (Single Sign-On) with encrypted data storage.
- NF2 – Reliability: The system shall maintain 99% uptime during peak usage (start of semester).
- NF3 – Usability: First-time users should be able to complete a navigation task in under 2 minutes without training.
- NF4 – Cross-Platform Compatibility: Must run on both iOS and Android without significant feature differences.
- NF5 – Accuracy: Navigation directions must remain within 3–5 meters of actual building entrances.
- NF6 Database Performance: Database queries should execute within 2 seconds under normal load conditions.
- NF7 Data Integrity: All stored locations and user data must remain consistent and backed up weekly.

## Sponsor Requirements

I have read and approve the material in this document.

If there is no external sponsor, the TA or instructor will sign it for accuracy/scope.

Aimua Ilogienboh

Print Name

A.I

Signature

2/14/2026

Date