Answer the following questions by modifying the hw16.cpp source file and/or answering the question directly:

- 1. [read <u>sgi.com intro to stl</u>, read <u>wikipedia stl</u>, read <u>learncpp.com stl algorithms overview</u>, read <u>cplusplus.com standard algorithms</u>, read <u>sgi.com find algorithm</u>] The find algorithm will find the first element in [first,last) that equals value where first, last are iterators. find returns an iterator pointing to value if a value is found or last if value has not been found. Recall last is one past the final element in a sequence. What kinds of operations must type <u>InputIterator</u> and type <u>EqualityComparible</u> support (i.e. what are the type requirements) such that find is able to work? Complete the implementation of the find\_improved algorithm. Replace for/if logic in find with a while loop containing a logical && conditional. This will eliminate the temporary variable p improving the efficiency of the algorithm.
- 2. [read <u>sgi.com find\_if algorithm</u>] Rather than finding a sequence value directly, find\_if, locates the first value which satisfies a specified condition. find\_if uses a <u>Predicate</u> argument for the conditional. A predicate is a function which returns true or false depending upon a condition. Complete the implementation of the find\_if algorithm. Hint: use logic from find\_improved; this time sequence values are passed to the predicate for a conditional test (i.e. replace !(\*first==val) with !pred(\*first)). Complete the definitions for predicates: even, less\_than\_31, less\_than\_v.
- 3. [read <u>sgi.com function objects</u>] Write a function object Less\_than whose call operator compares argument x with class data member v of type int, x < v. v is initialized when class Less\_than is instantiated.

- 4. [read <u>sgi.com sort algorithm</u>, read <u>sgi.com function</u> <u>objects</u>] Complete the implementation for the *Cmp\_by\_id* function object. *Cmp\_by\_id* compares two shapes by *id* via shape pointers (Shape \*). Write additional function objects *Cmp\_by\_perimeter*, *Cmp\_by\_area* which compare pointers to shapes (Shape \*) by *perimeter* and *area* respectively.
- 5. [read sqi.com copy algorithm, read sqi.com function objects] The copy if algorithm requires type parameters Input\_iterator<In>, Output\_iterator<Out>, Predicate<Pred, Value\_type<In>>>. Explain what this means in terms of operations copy\_if type parameters must support. What operations must these types have such that copy\_if will work? Referring to copy complete the implementation of the copy\_if algorithm. Include an if statement with a conditional based upon whether the predicate is satisfied to decide if a copy is made (i.e. \*result++ = \*first only if predicate is true). Complete the definition of the Range\_low\_to\_high function object. The call operator() will only return true when element is >= low or <= high. Note: Range\_low\_to\_high requires LessThan\_comparable<Val> meaning the range must be determined by using operator <. Refer to LessThan\_comparable equivalence semantics.

Include comments in your code to indicate which code segment answers which question. Appended written answers to the bottom of the hw16.cpp source file (as source comments via //).

Use the command script to capture your interaction compiling and running the program, including all operations, as shown below:

CS1C Summer 2019 MTWTH HW16 100 pts Due: Fr 7/26/2019

cs1c@cs1c-VirtualBox ~/cs1c/hw/16 \$ script hw16.scr

## HW16 - STL Algorithms & Function Objects [100 pts]

```
Script started, file is hw16.scr
cs1c@cs1c-VirtualBox ~/cs1c/hw/16 $ date
...
cs1c@cs1c-VirtualBox ~/cs1c/hw/16 $ ls -l
...
cs1c@cs1c-VirtualBox ~/cs1c/hw/16 $ make all
...
cs1c@cs1c-VirtualBox ~/cs1c/hw/16 $ ls -l
...
cs1c@cs1c-VirtualBox ~/cs1c/hw/16 $ ls -l
...
cs1c@cs1c-VirtualBox ~/cs1c/hw/16 $ ./hw16
...
// print out output from steps 1 thru 5
cs1c@cs1c-VirtualBox ~/cs1c/hw/16 $ exit
Script done, file is hw16.scr
cs1c@cs1c-VirtualBox ~/cs1c/hw/16 $ make tar
...
Submit the tar package file hw16.tar by Friday July 26, 2019.
```