

## HWGP01 - User Stories [50 pts]

Write 10 Agile/user stories related to the class project. Each story must be in the proper format (As a ....). Each story must contain a detailed description, **list of tasks and tests**, assignee, story point estimation, priority and definition of done. There should be only one submission per team from the product owner. The team must identify a baseline story with a story point value of one.

Due July 3rd

### TERMS

*Proper Format:*

As a <user role> I <want/need/can/etc.> <goal> so that <reason>

*Detailed Description:*

General description, Epic, is broken down into iterative sub-stories which add detail

*List of Tasks and Tests:*

*Tasks:* list of development tasks associated with each sub-story in detailed description

*Tests:* product owner's conditions of satisfaction for each task

*Assignee:*

One or more developers assigned to individual tasks. Indicate individual developer and assigned task

*Story Point Estimation:*

An estimate of the effort required to design, code, test user story. Value ranges from 10 to 100 typically. Baseline story point estimate required to *define* development effort to complete story point with a value of 1

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#### *Priority:*

Numeric priority assigned to story. Prioritize the order in which user stories will be worked on by the development team (lowest number first). For class project: 1 - 15 (there are at least 15 stories). It is ok for stories to share the same priority.

#### *Definition of Done:*

When a Product Backlog item or an Increment is described as "Done", everyone must understand what "Done" means. Although this varies significantly per Scrum Team, members must have a shared understanding of what it means for work to be complete, to ensure transparency. This is the definition of "Done" for the Scrum Team and is used to assess when work is complete on the product Increment