```
/*
C221050
1. Write a program to count number of significant digits in a given number.
*/
#include <iostream>
#include <string>
using namespace std;
int countDigit(string number) {
  bool decimalFound = false;
  string integerPart, decimalPart;
  // Split the number into integer and decimal parts
  for (char c : number) {
    if (c == '.') {
       decimalFound = true;
       continue;
    }
    if (!decimalFound) integerPart += c;
    else decimalPart += c;
  }
  // Remove leading zeros from integer part
  int start = 0;
  while (start < integerPart.size() && integerPart[start] == '0') {
     start++;
  integerPart = integerPart.substr(start);
  // Handle numbers without decimal points (remove trailing zeros)
```

```
if (!decimalFound) {
     int end = integerPart.size() - 1;
    while (end >= 0 && integerPart[end] == '0') {
       end--;
    integerPart = integerPart.substr(0, end + 1);
  }
  // Handle numbers starting with decimal point (remove leading zeros from d
ecimal)
  if (integerPart.empty()) {
     int startDecimal = 0;
    while (startDecimal < decimalPart.size() && decimalPart[startDecimal] ==
'0') {
       startDecimal++;
    decimalPart = decimalPart.substr(startDecimal);
  }
  // Count all remaining digits
  return integerPart.size() + decimalPart.size();
}
int main() {
  string num;
  cout << "Enter a number: ";
  cin >> num;
  int result = countDigit(num);
  cout << "Total significant digits: " << result << endl;
  return 0;
}
```

```
/*
C221050
2. Write a program to round off a number with n digits after decimal point usin
g banker's rule.
*/
#include<bits/stdc++.h>
using namespace std;
string roundNum(string num, int d) {
  int p = num.find('.');
  if (p == -1 || p + d + 1 >= num.length()) return num;
  char next = num[p + d + 1];
  char last = num[p + d];
  if (next < '5' || (next == '5' && (last - '0') % 2 == 0)) {
     return num.substr(0, p + d + 1);
  }
  for (int i = p + d; i >= 0; i--) {
     if (num[i] == '.') continue;
     if (num[i] < '9') {
       num[i]++;
       return num.substr(0, p + d + 1);
     }
     num[i] = '0';
  }
  return "1" + num.substr(0, p + d + 1);// (9.999 \rightarrow 10.00), add '1' at the start
}
int main() {
```

```
string num;
int d;

cout << "Enter number: ";
cin >> num;
cout << "Decimal places: ";
cin >> d;
cout << "Rounded: " << roundNum(num, d) << endl;

return 0;
}</pre>
```

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/*
C221050

3.Write a program to evaluate a polynomial f(x) = x3 - 2 \times 2 + 5x + 10 by using Horner's rule x = 5.

#include<bits/stdc++.h> using namespace std;

int main()
{
    cout << "Enter the value of n = ";
    int n,x;
    cin >> n;

vector<int> a(n+5),p(n+5);

for(int i = n; i >= 0; i--){
    cout << "a[" << i << "] = ";
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cin >> a[i];
}

cout << "Value of x = ";

cin >> x;

p[n+1] = 0;

for(int i = n; i >= 0; i--){
    p[i] = (p[i+1] * x) + a[i];
}

cout << "The answer is = " << p[0] << endl;

return 0;
}</pre>
```

```
/*
4.Write a program to find the root of the equation x3 - 9x + 1 = 0, correct to 3
decimal places, by using the bisection method.

*/
#include<bits/stdc++.h>
using namespace std;

double error = .0001;

bool calc(double x)
{
    double xx = ( (x * x * x) - (9.0 * x) + 1.0 );
    if(xx < 0.0)</pre>
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return true;
  else
  {
     return false;
  }
}
int main()
{
  double right = 3.0, left = 1.0;
  while(fabs(right - left) >= error)
     double mid = (right + left) / 2.0;
     if(calc(mid)){
       left = mid;
     }
     else right = mid;
  }
  cout << fixed << setprecision(3) << left << endl;</pre>
  return 0;
}
```

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/*
5.Write a program to find all the roots of the equation x3 - 6x + 4 = 0, correct
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to 3 decimal places. [Use bisection method].
*/
#include <bits/stdc++.h>
using namespace std;
double error = 0.0001;
double fun(double x)
{
  return 1.00 * ( (x * x * x) - (6 * x) + 4);
}
double bisection_root(double x1, double x2)
{
  while(fabs(x1 - x2) > error)
     double mid = (x1 + x2) / 2.00;
     if(fun(mid) * fun(x1) < 0.0)
       x2 = mid;
    }
     else
       x1 = mid;
     }
  }
  return x2;
}
int main()
{
  double lower = -100, upper = 100, x = 1.0;
  double x2 = lower, x1 = lower;
```

```
while(x2 < upper)
{
    x1 = lower;
    x2 = lower + x;
    double f1 = fun(x1);
    double f2 = fun(x2);
    lower = x2 + 0.1;

    if((f1 * f2) > 0)
    {
        continue;
    }
    double ans=bisection_root(x1, x2);

    cout << fixed <<setprecision(3) << ans << endl;
}
</pre>
```

```
/*

6.Write a program to find the root of the equation x3 - 6x + 4 = 0, correct to 3 decimal places, by using Newton-Raphson method.

*/

#include<bits/stdc++.h>
using namespace std;

double error = .005;
```

```
double f_x1(double x1) // Computing f(x1)
{
  return (x1 * x1 * x1) - (6 * x1) + 4;
}
double f_prime(double x1) // Computing f'(x1)
{
  return (3 * x1 * x1) - 6.0;
}
int main()
  double x1 = 0;
  double x2 = x1 - (f_x1(x1) / f_prime(x1));
  while (fabs(x2 - x1) > error)
    x1 = x2;
    x2 = x1 - (f_x1(x1) / f_prime(x1));
  }
  cout << "The result is: " << fixed << setprecision(4) << x1 << endl;
  return 0;
}
```

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/*

7.Write a program to find the root of the equation x3 - x + 2 = 0, correct to 3 d ecimal places, by using false position method.

*/

#include<bits/stdc++.h>
```

```
using namespace std;
double error = .00005;
double f_x(double x)
  return ((x * x * x) - x + 2) * 1.00;
}
int main()
  double x1 = -2.0, x2 = 1.0;
  double x0 = x1 - ((f_x(x1) * (x2-x1)) / (f_x(x2) - f_x(x1)));
  if( f_x(x1) * f_x(x0) < 0.0 )
  {
    x2 = x0;
  }
  else
  {
    x1 = x0;
  double x0_prev = x0;
  x0 = x1 - ((f_x(x1)*(x2-x1))/(f_x(x2)-f_x(x1)));
  while( abs(x0_prev - x0) > error )
     if( f_x(x1) * f_x(x0) < 0.0 )
     {
       x2 = x0;
     }
     else
```

```
{
    x1 = x0;
}

x0_prev = x0;
x0 = x1 - ((f_x(x1) * (x2-x1)) / (f_x(x2) - f_x(x1)));
}

cout << fixed << setprecision(3) << x0 << endl;
return 0;
}</pre>
```

```
8.Write a program to find the root of the equation x3 - 5×2 - 29 = 0, correct to
3 decimal places, by using secant method.
*/
#include<bits/stdc++.h>
using namespace std;

double error = 0.0001;

double fx(double x)
{
    return ( (x * x * x) - (5 * x * x) - 29 );
}

double calc(double x0, double x1)
{
    return x1 - ( ( (x1 - x0) / (fx(x1) - fx(x0)) ) * fx(x1) );
```

```
int main()
{
    double x0 = 1, x1 = 6;
    while(fabs(x0 - x1) > error)
    {
        double x2 = calc(x0,x1);
        x0 = x1;
        x1 = x2;
    }
    cout << fixed << setprecision(3) << x1 << endl;
    return 0;
}</pre>
```

```
/*
9.Write a program to find the quotient polynomial q(x) such that p(x) = (x - 2)
q(x) where the polynomial p(x) = x3 - 5×2 + 10x - 8 = 0 has a root at x = 2.
*/
#include<bits/stdc++.h>
using namespace std;
int main()
{
    int n, x;
    cout << "Enter the degree of polynomial (n): ";
    cin >> n;
```

```
cout << "Enter the root value (x): ";
cin >> x;
vector<int>a(n+5),b(n+5);
cout << "Enter the coefficients of the polynomial:\n";
for(int i = n-1; i > = 0; i--)
  cout << "a[" << i << "] = ";
  cin >> a[i];
}
b[n-1] = 0;
for(int i = n-2; i >= 0; i--){
  b[i] = a[i+1] + (x * b[i+1]);
}
cout << "\nThe Quotient Polynomial q(x) is, \n";
for(int i = n-2; i >= 0; i--){
  if(b[i] == 0){
     continue;
  if(i == n-2)
     cout << b[i] << "x^" << i << " ";
     continue;
  }
  if(i == 0){
     if(b[i] >= 0) cout << "+ " << b[i] << " ";
     else cout << "- " << abs(b[i]) << " ";
     continue;
  }
  else{
     if(b[i] >= 0) cout << "+" << b[i] << "x^" << i << "";
     else cout << "- " << abs(b[i]) << "x^" << i << " ";
  }
```

```
cout << "= 0" << endl;
return 0;
}
```