**11.5/7 modules** (+1)

5 points pour minor module

10 points pour majeur module

Pour avoir les bonus il faut 5 minor ou 2/3 major

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WEB:

- Use a framework as backend (majeur) — Mathieu, Alex, Bastien

- Use a front-end framework or toolkit (minor) — Mathieu

- Use a database for the backend. (minor) — Bastien

USER MANAGEMENT:

- Standard user management, auth, user across tournament (majeur) —Alex, Bastien

- Implementing a remote auth (majeur) — Mathieu, Leny

GAMEPLAY AND USER EXPERIENCE:

- Remote player (majeur) — Theo, Leny

*- Multiplayer (majeur) ??? — Theo*

- Game customization options (minor) — Theo, Mathieu

*-* Live chat (majeur) — Leny, Alex

AI-ALGO:

- Introduce an AI Opposent (majeur) — Alex, Mathieu

- User and Game Stats dashboard (minor) — Mathieu, Theo

CYBERSECURITY:

- Implement Two-Factor Auth and JWT (majeur) — Bastien, Leny

DEVOP:

*- Monitoring system* (minor) ??? — Bastien

ACCESSIBILITY:

- Multiple languages support (minor) — Leny, Mathieu

*- Server-Side Rendering (minor) ??? — Mathieu*

SERVER-SIDE PONG:

- Replacing Basic Pong with Server-Side Pong and Implementing an API (majeur) — Theo

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Questions:

- Est ce que on peut utilise autre chose que bootstrap en parallèle ?

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