

SAURABH GOYAL

◇ [Saurabh Goyal](#) ◇ [✉](#) ◇ [in](#) ◇ [🌐](#)

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OBJECTIVE

To work in a competitive environment where I can implement what I have learned and work with new technologies towards the development of the organization.

EDUCATION

Bachelor of Engineering , Chemical,	2019 - 2023
Sant Longowal Institute of Engineering and Technology	CGPA - 8.2

Higher Secondary Certificate,	2018 - 2019
Rajasthan Board	Percentage- 75.20

Secondary Certificate,	2016 - 2017
Rajasthan Board	Percentage- 76.33

EXPERIENCE

Freelancer,	NOV 2023 - till now
Frontend Web Developer	

SKILLS

TECHNICAL SKILLS: Frontend Development, Python, HTML, CSS, JavaScript, Typescript, TailwindCss, Bootstrap, React.js, React-Three-Fiber Next.js, MongoDB, Prisma, Data Structures and Algorithms, DBMS

SOFT SKILLS: Quick Learner, Decision Making, Team Player, Adaptable

PROJECTS

- **Invoice App-** It is a desktop-based billing and invoice generation app using ReactJS, ElectronJS, TypeScript, and Tailwind CSS for client-side use. Focused on responsive user interface and efficient form / data handling.
- **Chat App-** Built a real-time one-to-one and group chat application using Next.js, TypeScript, Tailwind CSS, Socket.IO and MongoDB. Implemented features such as media sharing, live message syncing, and notification badges.
- **Weather App (visit [weather](#))-** Designed an interactive weather visualization app using Next.js, React-Three-Fiber, Tailwind CSS and JavaScript. Integrated 3D elements to create an engaging and dynamic user interface.
- **School App (visit [school](#))-** Developed a fully responsive school website using ReactJS, Redux, and Tailwind CSS with sections like Academics, Admissions, Faculty, and Gallery. Integrated Google Maps for location, dynamic carousel, and form validations. Ensured accessibility and mobile-friendly design throughout.
- **MyWatch-** Using ReactJS, HTML, CSS & JavaScript, (visit [mywatch](#)).
- **Snake game using pygame -** Pygame is a free and open source cross-platform library for the development of multimedia applications such as video games using Python. In this snake game, I use some Pygame media functions like music and image. In addition, some drawing functions are used to create the shape of the snake.
- **Pong game using pygame -** This is a simple Tennis like game for single player I use some python logic for manipulating the ball direction and etc.

ACHIEVEMENTS

- Gold badge in [Hackerrank](#) (an online platform for coding) in problem solving using python programming language.
- Gold badge in [Hackerrank](#) (an online platform for coding) in python programming.
- Certificate from Masai Learn in [Basics of Web Development](#), [CSS - BootStrap](#), [JavaScript](#), [Animation](#).
- Certificate from Sparta Coding in [Basics of Frontend Development](#).
- Certificate from GUVI in [Basics of Game Development using Pygame](#).
- Certificate from Pirple in [HTML and CSS](#).

EXTRA CURRICULAR

- Core member of **EIC-DCE SLIET**.
- **Yellow Belt** in TAEKWONDO.
- Member of multi-media committee in cultural fest of collage(SLIET).

LANGUAGE

- English, Hindi, Marwadi

HOBBIES

- Volleyball, Table Tennis