

SUMMARY

1

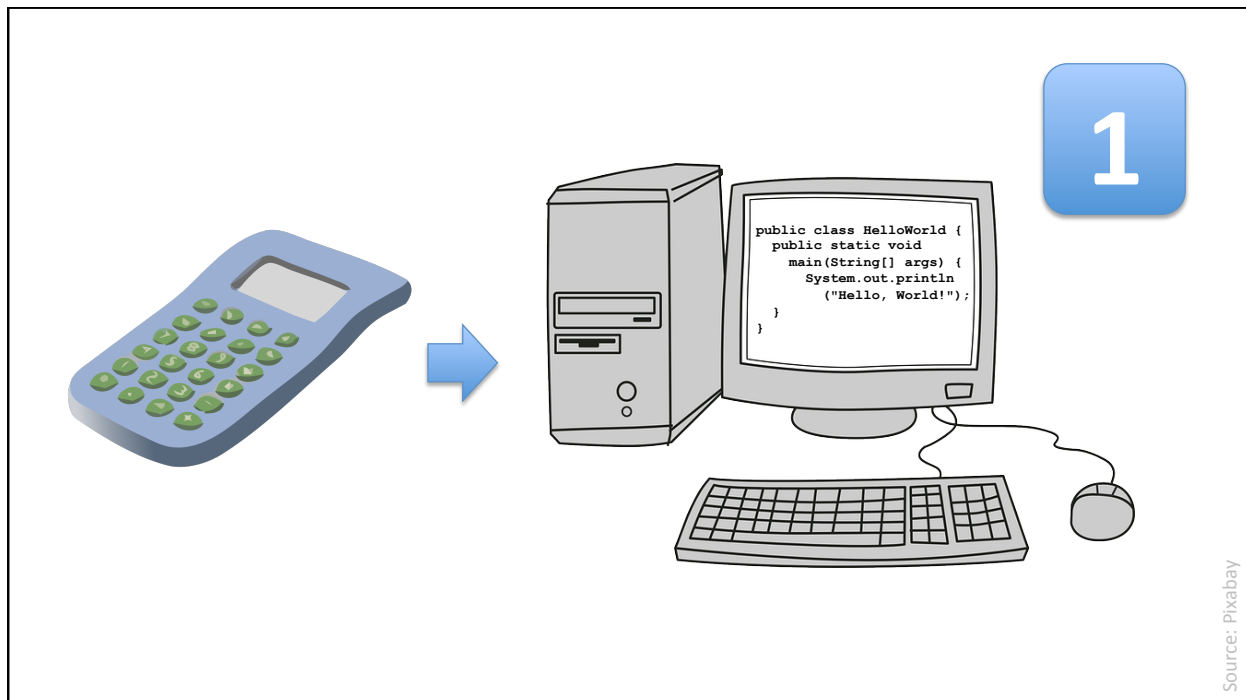
```
x=2 ;
```

```
class X4{ }
```

```
void x3()
```



Source: Pixabay



u	v	w	x	y	z
1	1	1	1	1	1

w=2;

1	1	2	1	1	1
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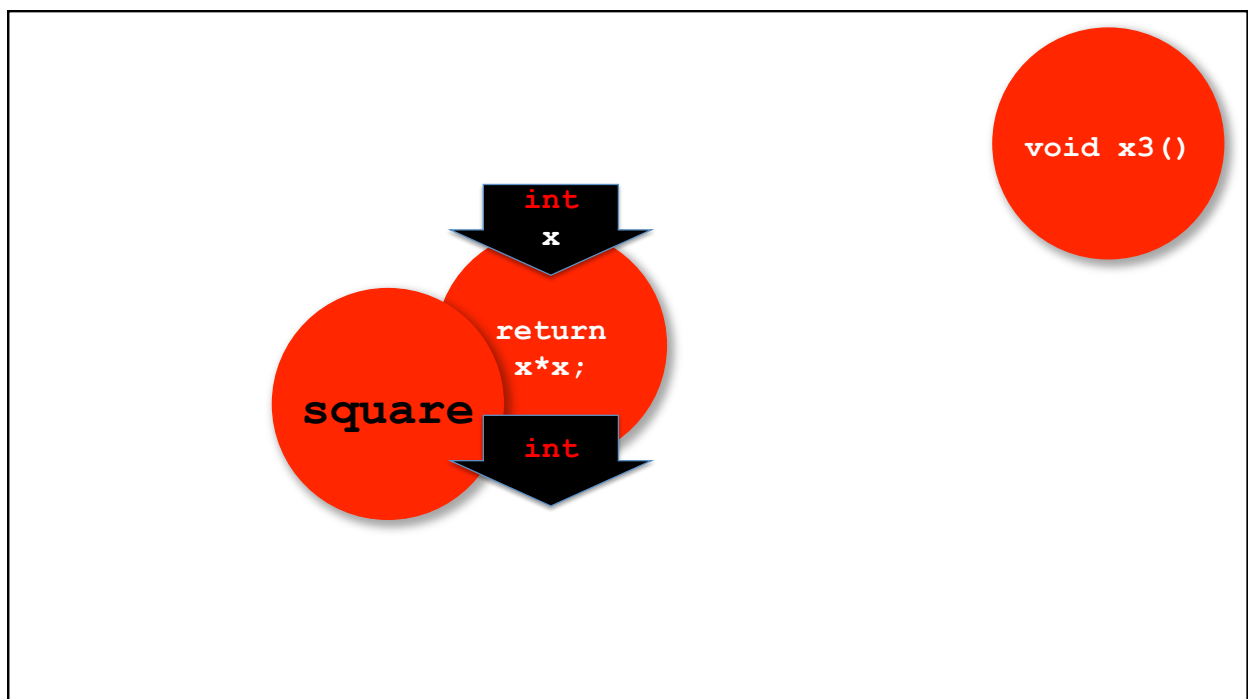
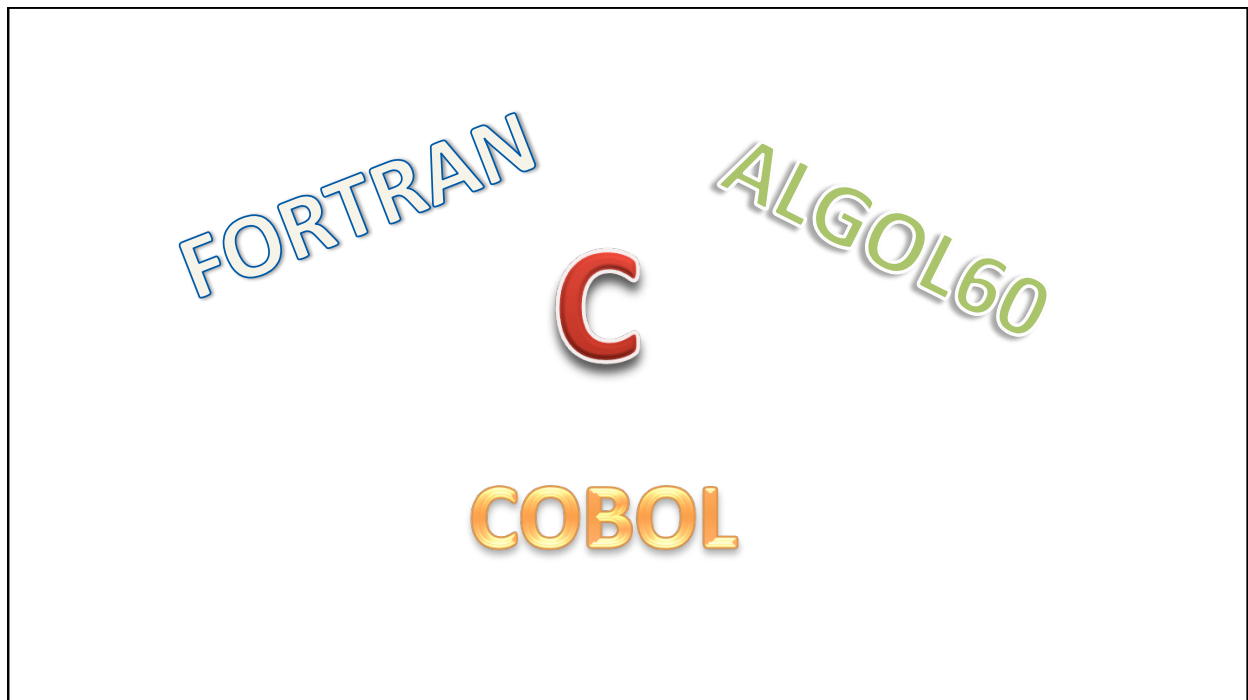
if (y==1) {z=5;}

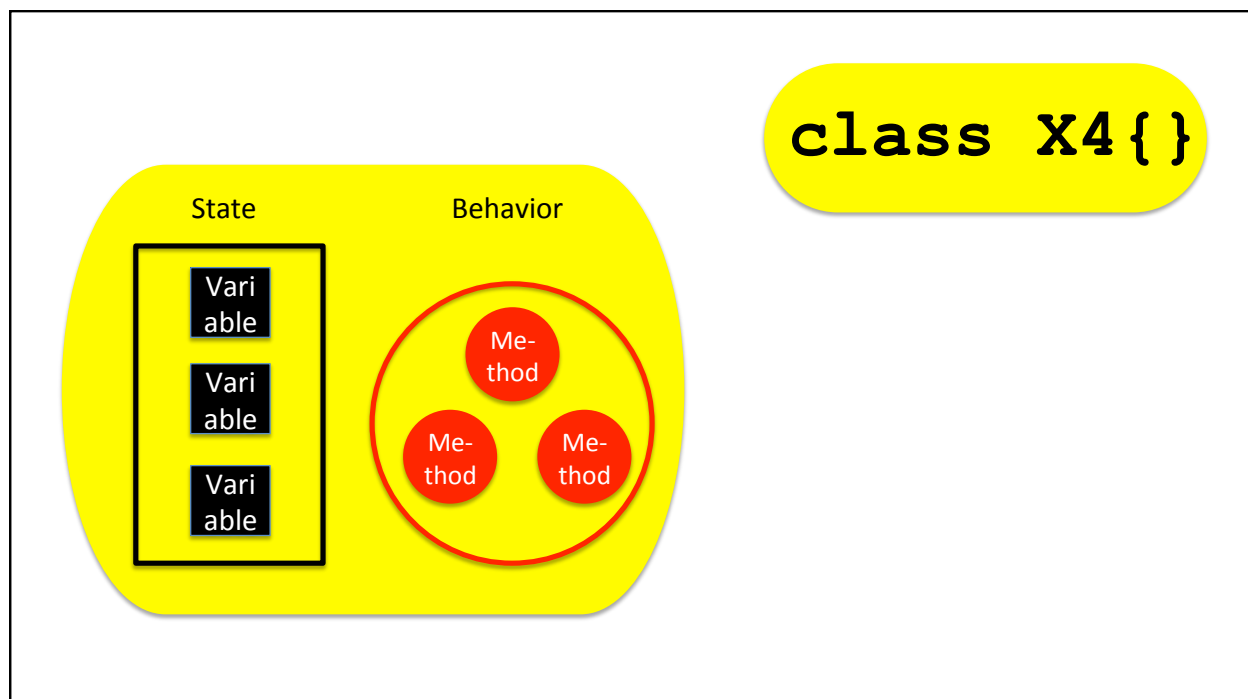
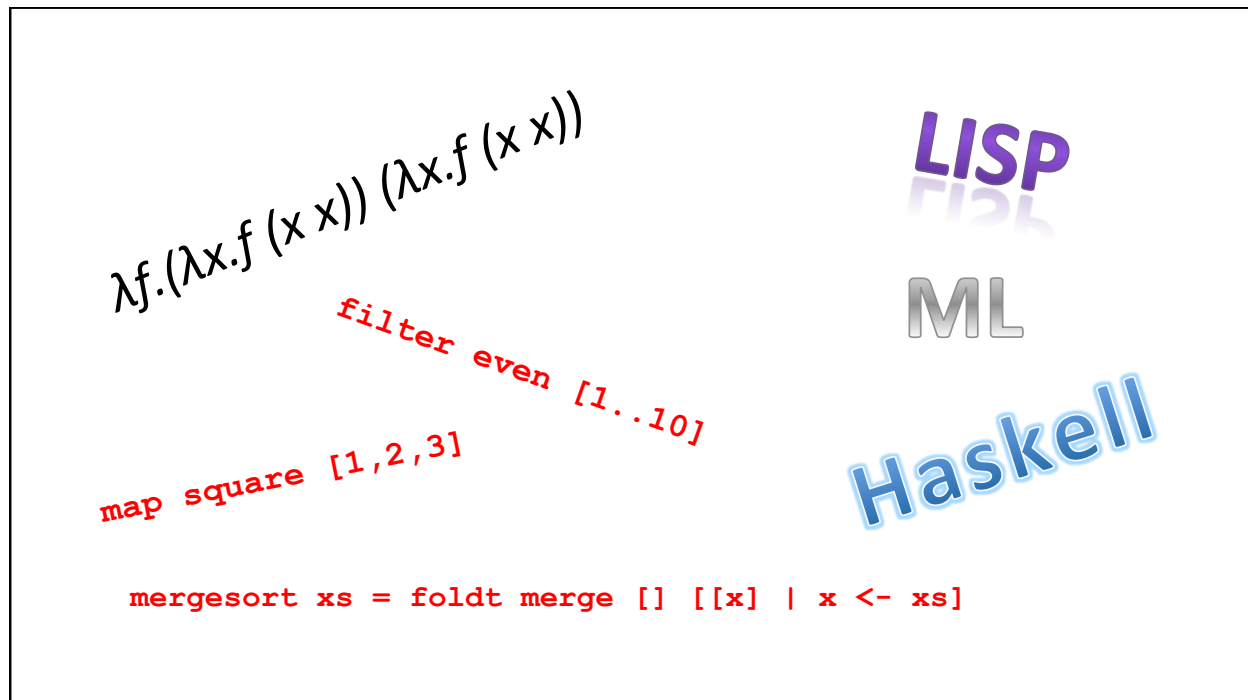
1	1	2	1	1	5
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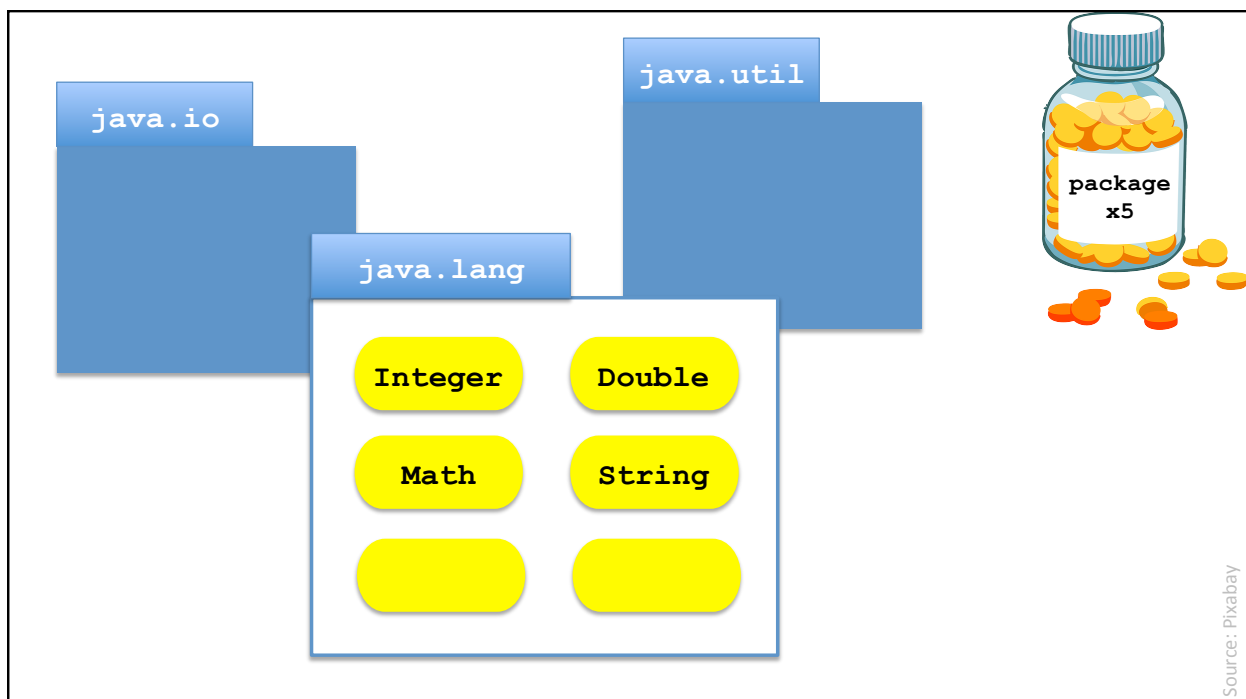
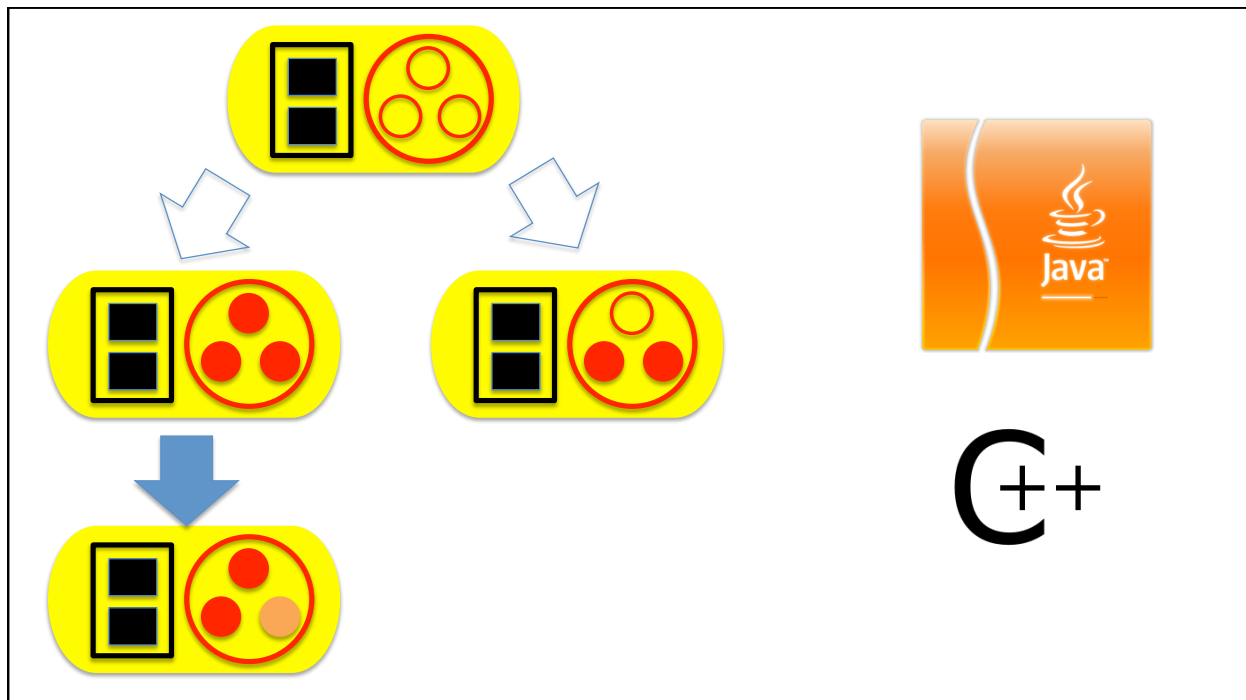
while (x==v) {x=x-1;}

1	1	2	0	1	5
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x=2;







```
x=2;
```

```
void x3()
```

```
class X4{}
```

