

STACK OPERATIONS

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
int stack[10], top = -1, i, item;
```

```
#define max 9
```

```
void push() {
```

```
    if (top == max - 1) {
```

```
        printf("Enter Element to Push: ");
```

```
        printf("Stack Overflow\n");
```

```
    }
```

```
    else {
```

```
        top++;
```

```
        printf("Enter Element to Push: ");
```

```
        scanf("%d", &item);
```

```
        stack[top] = item;
```

```
    }
```

```
}
```

```
int pop() {
```

```
    if (top == -1) {
```

```
        printf("Stack Underflow\n");
```

```
        return -1;
```

```
    }
```

```
    item = stack[top];
```

```
    top--;
```

```
    return item;
```

```
}
```



```

void display () {
    if (top == -1) {
        printf("Stack Empty\n");
    }
    else {
        printf("The stack is : \n");
        for (i = top; i > -1; i--) {
            printf("%d\n", stack[i]);
        }
    }
}

```

//Main

```

void main () {
    while (1) {
        int userInput;
        printf("Enter (1) to Push, (2) to Pop, (3) to Display, and (4) to exit : ");
        scanf("%d", &userInput);
        switch (userInput) {
            case 1: push();
                    break;
            case 2: item = pop();
                    if (item != -1) {
                        printf("The Popped Element is : %d\n", item);
                    }
                    break;
            case 3: display();
                    break;
            case 4: exit(0);
                    break;
        }
    }
}

```


Output

Enter (1) to Push, (2) to Pop, (3) to Display, and (4) to Exit: 1
Enter Element to Push: 18

Enter (1) to Push, (2) to Pop, (3) to Display, and (4) to Exit: 1
Enter Element to Push: 45

Enter (1) to Push, (2) to Pop, (3) to Display, and (4) to Exit: 1
Enter Element to Push: 7

Enter (1) to Push, (2) to Pop, (3) to Display, and (4) to Exit: 1
Stack Overflow

Enter (1) to Push, (2) to Pop, (3) to Display, and (4) to Exit: 3

The Stack is:

7

45

18

Enter (1) to Push, (2) to Pop, (3) to Display, and (4) to Exit: 2

The Popped Element is: 7

Enter (1) to Push, (2) to Pop, (3) to Display, and (4) to Exit: 2

The Popped Element is: 45

Enter (1) to Push, (2) to Pop, (3) to Display, and (4) to Exit: 2

The Popped Element is: 18

Enter (1) to Push, (2) to Pop, (3) to Display, and (4) to Exit: 2

Stack Underflow

Enter (1) to Push, (2) to Pop, (3) to Display, and (4) to Exit: 4