

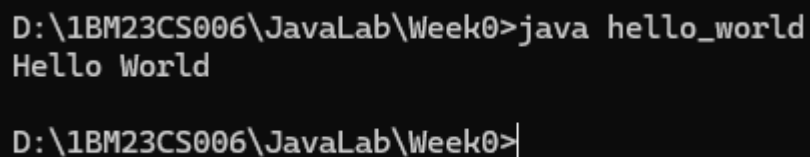
Week 0

1. Program to Print "Hello World"

Java Code:

```
class hello_world  
{  
    public static void main(String a[])  
    {  
        System.out.println("Hello World");  
    }  
}
```

Output:



```
D:\1BM23CS006\JavaLab\Week0>java hello_world  
Hello World  
  
D:\1BM23CS006\JavaLab\Week0>|
```

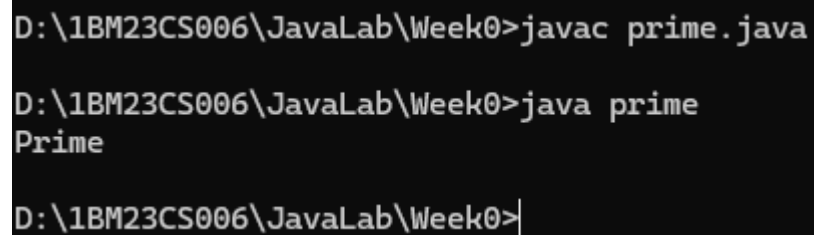
2. Program to check if a number is prime or not.

Java Code:

```
import java.util.*;  
  
public class prime  
{  
    public static void main(String[] args)  
    {  
        int num=7;  
        int count=0;  
        for(int i=2;i<=num/2;i++)  
        {  
            if (num%i==0)  
            {  
                System.out.println("Not prime");  
                count++;  
            }  
        }  
    }  
}
```

```
break;
}
}
if (count==0)
{
System.out.println("Prime");
}
}
}
```

Output:



```
D:\1BM23CS006\JavaLab\Week0>javac prime.java
D:\1BM23CS006\JavaLab\Week0>java prime
Prime
D:\1BM23CS006\JavaLab\Week0>|
```

3. Program to print Fibonacci Series.

Java Code:

```
class fibonacci
{
public static void main(String d[])
{
int a=0,b=1,c;
System.out.println(a);
System.out.println(b);
for(int i=2;i<10;i++)
{
c=a+b;
System.out.println(c);
a=b;
b=c;
}
```

```
}  
}
```

Output:

```
D:\1BM23CS006\JavaLab\Week0>javac fibonacci.java  
  
D:\1BM23CS006\JavaLab\Week0>java fibonacci  
0  
1  
1  
2  
3  
5  
8  
13  
21  
34  
  
D:\1BM23CS006\JavaLab\Week0>|
```

4. Program to check if a triangle is scalene, isosceles or equilateral.

Java Code:

```
class triangle  
{  
    public static void main(String d[])  
    {  
        int a=6,b=6,c=10;  
        if(a==b && b==c && a==c)  
        {  
            System.out.println("Equilateral Triangle");  
        }  
        else if (a==b || a==c || b==c)  
        {  
            System.out.println("Isosceles Triangle");  
        }  
        else
```

```
{  
System.out.println("Scalene Triangle");  
}  
}  
}
```

Output:

```
D:\1BM23CS006\JavaLab\Week0>javac triangle.java  
  
D:\1BM23CS006\JavaLab\Week0>java triangle  
Isosceles Triangle  
  
D:\1BM23CS006\JavaLab\Week0>|
```

5. Program to calculate simple interest.

Java Code:

```
class simple_interest  
{  
public static void main(String a[])  
{  
int p=1000,t=2,r=9,i;  
i=p*t*r/100;  
System.out.println("Interest is");  
System.out.println(i);  
}}}
```

Output:

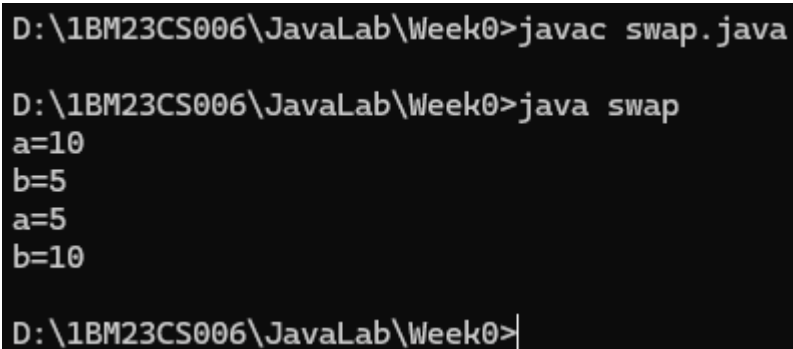
```
D:\1BM23CS006\JavaLab\Week0>javac simple_interest.java  
  
D:\1BM23CS006\JavaLab\Week0>java simple_interest  
Interest is  
180  
  
D:\1BM23CS006\JavaLab\Week0>|
```

6. Program to swap two numbers.

Java Code:

```
class swap
{
    public static void main(String d[])
    {
        int a=10,b=5;
        System.out.print("a=");
        System.out.println(a);
        System.out.print("b=");
        System.out.println(b);
        int c;
        c=a;
        a=b;
        b=c;
        System.out.print("a=");
        System.out.println(a);
        System.out.print("b=");
        System.out.println(b);
    }
}
```

Output:



```
D:\1BM23CS006\JavaLab\Week0>javac swap.java
D:\1BM23CS006\JavaLab\Week0>java swap
a=10
b=5
a=5
b=10
D:\1BM23CS006\JavaLab\Week0>|
```