

Print statement

```
fun main() {
    println("Hello World...!")
}
```

```
Hello World...!
```

Variable declaration - val and var

```
fun main() {
    val a = 5 var b = 5
    a = 10
    b = 10
    println(a) println(b)
}
```

```
! 'val' cannot be reassigned.
```

Variable usage

```
fun main() {
    val str = "Shinchan"
    println("Hello, You got a message from $str")
}
```

```
Hello, You got a message from Shinchan
```

Assignment Options

```
fun main() { var test = 0
    println("var test = 0 --> $test") test = 5
    println("test = 5 --> test") test = test + 5
    println("test = test + 5 --> $test") test+=5
    println("test += 5 --> $test") test-=5
    println("test -= 5 --> $test") test*=5
    println("test *= 5 --> $test") test/=5
    println("test /= 5 --> $test")
}
```

```
var test = 0 --> 0
test = 5 --> 5
test = test + 5 -->10
test += 5 --> 15
test -= 5 --> 10
test *= 5 --> 50
test /= 5 --> 10
```

Variable Declaration methods [either value/initialise or type mentioning]

```
fun main() {
    val a: Int
    a = 10 // 1st declared then assigned println("a = $a")
    val b: Int = 20 // declared and assigned at the same time
    println("b = $b")
}
```

```
a = 10
b = 20
```

// List – allows duplicate values

```
fun main() {
    val lst: List<String> = listOf("Red", "Yellow", "Green") // :List<String> is not necessary
    println(lst)
}
```

```
[Red, Yellow, Green]
```

// Mutable List

```
fun main() {
    val lst: MutableList<String> = mutableListOf("Red", "Yellow", "Green")
    println(lst) // :MutableList<String> is not necessary lst.add("Blue")
    println(lst)
}
```

```
[Red, Yellow, Green]
[Red, Yellow, Green, Blue]
```

// Set – doesn't allow duplicate values

```
fun main() {  
    val st: Set<String> = setOf("Monday", "Tuesday", "Wednesday")  
    println(st)  
}
```

```
[Monday, Tuesday, Wednesday]
```

// Mutable Set

```
fun main() {  
    val st: MutableSet<String> = mutableSetOf("Monday", "Tuesday", "Wednesday")  
    println(st)  
    st.add("Sunday")  
    println(st)  
    st.remove("Monday")  
    println(st)  
}
```

```
[Monday, Tuesday, Wednesday]  
[Monday, Tuesday, Wednesday, Sunday]  
[Tuesday, Wednesday, Sunday]
```

// Set Count

```
fun main() {  
    val st: Set<String> = setOf("Monday", "Tuesday", "Wednesday", "Monday")  
    println("Set has ${st.count()} values.") // Counts only unique records  
}
```

```
Set has 3 values.
```

```
fun main() {  
    val st: List<String> = listOf("Monday", "Tuesday", "Wednesday", "Monday")  
    println("List has ${st.count()} values.") // Counts all records  
}
```

```
List has 4 values.
```

// in keyword

```
fun main() {  
    val st: Set<String> = setOf("Sunday", "Monday", "Tuesday", "Wednesday")  
    println("Sunday" in st)  
}
```

```
true
```

// if-else statements

```
fun main() {  
    val a = 5  
    val b = 10  
    val max: Int  
    if (a > b) {max = a} else {max = b}  
    println("Maximum value is $max")  
    val new_max = if (a > b) a else b  
    println("Maximum value is $new_max")  
}
```

```
Maximum value is 10  
Maximum value is 10
```

// for loop

```
fun main() {  
    for (i in 1..5){  
        println("Value of i = $i")  
    }
```

```
Value of i = 1  
Value of i = 2  
Value of i = 3  
Value of i = 4  
Value of i = 5
```

MainActivity.kt

```
package com.test.practical3
import android.content.Intent
import android.net.Uri
import android.os.Bundle
import android.provider.MediaStore
import android.widget.Button
import android.widget.ImageView
import androidx.appcompat.app.AppCompatActivity
class MainActivity : AppCompatActivity() {
    lateinit var imageView: ImageView
    lateinit var button: Button
    private val pickImage = 100
    private var imageUri: Uri? = null
    override fun onCreate(savedInstanceState: Bundle?) {
super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)
        title = "Image Chooser"
        imageView = findViewById(R.id.imageView)
        button = findViewById(R.id.buttonLoadPicture)
        button.setOnClickListener {
            val gallery = Intent(Intent.ACTION_PICK,
MediaStore.Images.Media.INTERNAL_CONTENT_URI) startActivityForResult(gallery,
pickImage)
        }
    }
    override fun onActivityResult(requestCode: Int, resultCode: Int, data: Intent?) {
super.onActivityResult(requestCode, resultCode, data)
        if (resultCode == RESULT_OK && requestCode == pickImage) {
            imageUri = data?.data
            imageView.setImageURI(imageUri)
        }
    }
}
```

activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="fill_parent" android:layout_height="fill_parent"
    android:orientation="vertical"
    android:padding="2dp">
    <ImageView android:id="@+id/imageView"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_weight="1" />
```

```
<Button  
    android:id="@+id/buttonLoadPicture"  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content"  
    android:layout_gravity="center"  
    android:layout_weight="0"  
    android:text="Load Picture" />  
</LinearLayout>
```



A] MainActivity.kt

```
package com.test.practical2
```

```
import android.os.Bundle
import android.view.View
import android.widget.*
import androidx.appcompat.app.AppCompatActivity
```

```
class MainActivity : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)

        val nameInput = findViewById<EditText>(R.id.name)
        val submitButton = findViewById<Button>(R.id.button)
        val displayMessage = findViewById<TextView>(R.id.textViewResponse)
        val radioGroup = findViewById<RadioGroup>(R.id.selectgender)
        val radioButton1 = findViewById<RadioButton>(R.id.radioButton1)
        val radioButton2 = findViewById<RadioButton>(R.id.radioButton2)
        val checkBox1 = findViewById<CheckBox>(R.id.checkBox1)
        val checkBox2 = findViewById<CheckBox>(R.id.checkBox2)
        val languageMessage = findViewById<TextView>(R.id.language)
        val spinner = findViewById<Spinner>(R.id.spinner)
        val classTextView = findViewById<TextView>(R.id.myclass)

        val year = arrayOf("FYCS", "SYCS", "TYCS")
        val arrayAdapter = ArrayAdapter(
            this,
            android.R.layout.simple_spinner_dropdown_item,
            year
        )
        spinner.adapter = arrayAdapter

        spinner.onItemSelectedListener = object : AdapterView.OnItemSelectedListener {
            override fun onItemSelected(
                parent: AdapterView<*>?,
                view: View?,
                position: Int,
                id: Long
            ) {
                classTextView.text = "Your Class: ${year[position]}"
            }

            override fun onNothingSelected(parent: AdapterView<*>?) {
                classTextView.text = "Please select your Class"
            }
        }

        radioGroup.setOnCheckedChangeListener { _, checkedId ->
            when (checkedId) {
                R.id.radioButton1 -> displayMessage.text = "Gender: ${radioButton1.text}"
                R.id.radioButton2 -> displayMessage.text = "Gender: ${radioButton2.text}"
            }
        }
    }
}
```

```
submitButton.setOnClickListener {
    val name = nameInput.text.toString()
    displayMessage.text = "Welcome, $name!"
    when {
        checkBox1.isChecked && checkBox2.isChecked -> {
            languageMessage.text = "You love both languages"
        }
        checkBox1.isChecked -> {
            languageMessage.text = "You love Python"
        }
        checkBox2.isChecked -> {
            languageMessage.text = "You love Kotlin"
        }
        else -> {languageMessage.text = "You don't like these languages" } } } }
```

A] activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp">
    <EditText
        android:id="@+id/name"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:hint="Enter your name" />
    <RadioGroup
        android:id="@+id/selectgender"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:orientation="horizontal">
        <RadioButton
            android:id="@+id/radioButton1"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text="Male" />
        <RadioButton
            android:id="@+id/radioButton2"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text="Female" />
    </RadioGroup>
    <CheckBox
        android:id="@+id/checkBox1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Python" />
    <CheckBox
        android:id="@+id/checkBox2"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Kotlin" />
    <Spinner
        android:id="@+id/spinner"
        android:layout_width="match_parent"
        android:layout_height="wrap_content" />
```

```
<TextView
    android:id="@+id/myclass"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Your Class will appear here" />
<Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Submit" />
<TextView
    android:id="@+id/textViewResponse"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Response will appear here"
    android:textSize="18sp" />
<TextView
    android:id="@+id/language"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Your language preference will appear here" />
</LinearLayout>
```

A] build.gradle.kts (:app)

```
android {
    defaultConfig {
        minSdk: 21
        targetSdk = 35
    }
}
```

3:30

Aihtesham

☒ Male ☐ Female

☒ Python

☐ Kotlin

SYCS

Your Class: SYCS

Submit

Welcome, Aihtesham!

You love Python

Practical 4

```

package com.example.sharedpreference

import android.content.SharedPreferences
import android.os.Bundle
import android.widget.Button import
android.widget.EditText import
android.widget.Toast
import androidx.appcompat.app.AppCompatActivity

class MainActivity : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)

        val etName = findViewById<EditText>(R.id.name) val
        etRollNo = findViewById<EditText>(R.id.rollno) val save
        = findViewById<Button>(R.id.saveBtn)
        val get = findViewById<Button>(R.id.getBtn)

        val sharedPref = getSharedPreferences("addName", MODE_PRIVATE) val edit
        = sharedPref.edit()

        save.setOnClickListener {
            edit.putString("name", etName.text.toString())
            edit.putString("rollno", etRollNo.text.toString())
            edit.apply() // apply() is preferred over commit() for asynchronous saving
            Toast.makeText(this, "Data saved", Toast.LENGTH_SHORT).show()
        }
        get.setOnClickListener {
            val myName = sharedPref.getString("name", "default value") val
            myRoll = sharedPref.getString("rollno", "default value")
            Toast.makeText(this, "Name: $myName - Roll No: $myRoll",
Toast.LENGTH_SHORT).show()
        }
    }
}

```

Activity.xml

```

<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <TextView android:id="@+id/textView"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_centerHorizontal="true"
        android:layout_marginTop="50dp"
        android:text="Shared Preferences"
        android:textSize="20sp" android:textStyle="bold" />

```

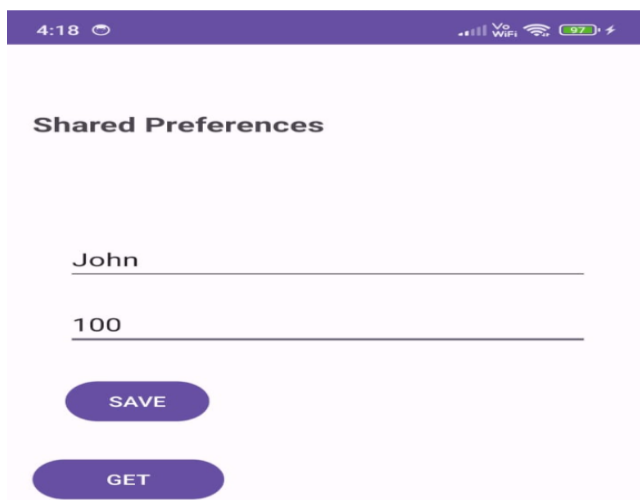


```
<EditText android:id="@+id/name"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginTop="100dp"
    android:layout_marginStart="20dp"
    android:layout_marginEnd="20dp" android:hint="Name"
    android:inputType="textPersonName" />

<EditText android:id="@+id/rollno"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_below="@id/name"
    android:layout_marginTop="20dp"
    android:layout_marginStart="20dp"
    android:layout_marginEnd="20dp" android:hint="Roll
No:" android:inputType="textPersonName" />

<Button
    android:id="@+id/saveBtn"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/rollno"
    android:layout_marginTop="30dp"
    android:layout_marginStart="20dp" android:text="SAVE"
/>

<Button
    android:id="@+id/getBtn"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_below="@id/rollno"
    android:layout_marginTop="30dp"
    android:layout_marginEnd="20dp"
    android:layout_alignParentEnd="true" android:text="GET"
/>
</LinearLayout>
```



Practical 5

```
import android.content.Context
import android.content.Intent
import android.content.IntentFilter
import android.net.ConnectivityManager
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.widget.Toast

class MainActivity : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)
        val c = applicationContext.getSystemService(Context.CONNECTIVITY_SERVICE) as
            ConnectivityManager
        val networkInfo = c.activeNetworkInfo
        if(networkInfo != null && networkInfo.isConnected)
        {
            if (networkInfo.type == ConnectivityManager.TYPE_MOBILE) {
                Toast.makeText(applicationContext, "Device connected to Mobile data",
                    Toast.LENGTH_LONG).show()
            }
            if(networkInfo.type == ConnectivityManager.TYPE_WIFI)
            {
                Toast.makeText(applicationContext, "Device connected to Wifi",
                    Toast.LENGTH_LONG).show()
            }
        }
        else {
            Toast.makeText(applicationContext, "You are Offline",
                Toast.LENGTH_LONG).show()
        }
    }
}
```

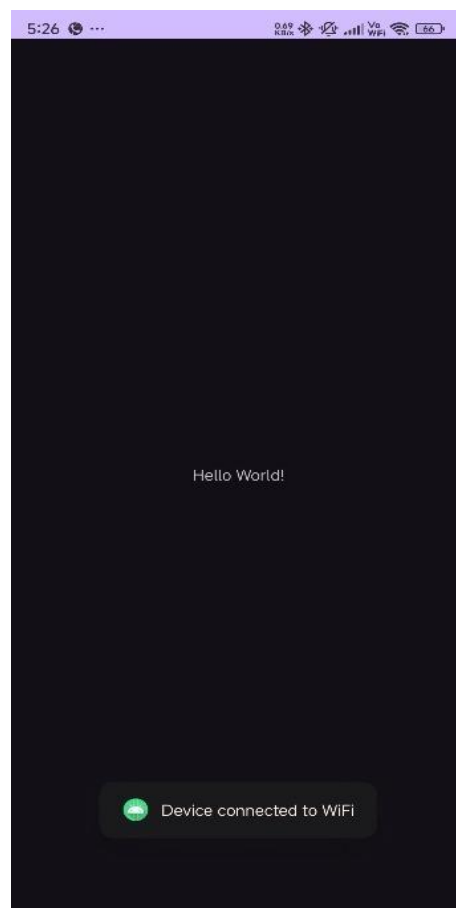
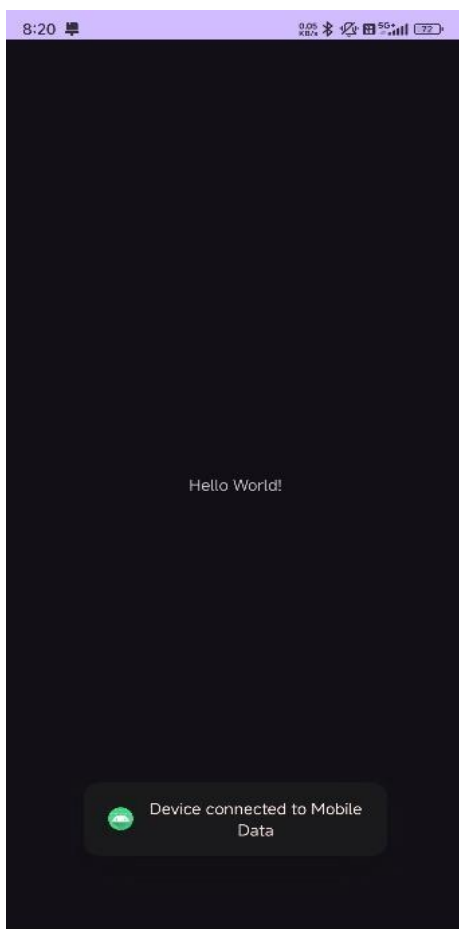
Changes in AndroidManifest.xml file

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools">
    <uses-permission
android:name="android.permission.ACCESS_NETWORK_STATE"></uses-
permission>
    <application
        android:allowBackup="true"
        android:dataExtractionRules="@xml/data_extraction_rules"
        android:fullBackupContent="@xml/backup_rules"
        android:icon="@mipmap/ic_launcher"
        android:label="@string/app_name"
        android:roundIcon="@mipmap/ic_launcher_round"
        android:supportRtl="true"
        android:theme="@style/Theme.NetworkConnectivity"
        tools:targetApi="31">
```

```
<activity
  android:name=".MainActivity"
  android:exported="true">
  <intent-filter>
    <action android:name="android.intent.action.MAIN" />

    <category android:name="android.intent.category.LAUNCHER" />
  </intent-filter>
</activity>
</application>

</manifest>
```



Practical 8

```
import android.media.MediaPlayer
import android.os.Bundle
import android.widget.Button
import androidx.appcompat.app.AppCompatActivity

class MainActivity : AppCompatActivity() {
    private lateinit var mediaPlayer: MediaPlayer
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)

        mediaPlayer = MediaPlayer.create(this, R.raw.music)

        val bPlay: Button = findViewById(R.id.playButton)
        val bPause: Button = findViewById(R.id.pauseButton)
        val bStop: Button = findViewById(R.id.stopButton)

        bPlay.setOnClickListener {
            if (!mediaPlayer.isPlaying) {
                mediaPlayer.start()
            }
        }

        bPause.setOnClickListener {
            if (mediaPlayer.isPlaying) {
                mediaPlayer.pause()
            }
        }

        bStop.setOnClickListener {
            if (mediaPlayer.isPlaying) {
                mediaPlayer.stop()
                mediaPlayer.prepare()
            }
        }
    }
    override fun onDestroy() {
        super.onDestroy()
        mediaPlayer.release()
    }
}
```

Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity"
    tools:ignore="HardcodedText">
    <TextView
        android:id="@+id/headingText"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_centerHorizontal="true"
        android:layout_marginTop="32dp"
        android:text="MEDIA PLAYER"
        android:textSize="18sp"
        android:textStyle="bold" />
    <LinearLayout
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_below="@id/headingText"
        android:layout_marginTop="16dp"
        android:gravity="center_horizontal">
        <Button
            android:id="@+id/stopButton"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:layout_marginEnd="8dp"
            android:backgroundTint="@color/colorPrimary"
            android:text="STOP"
            android:textColor="@android:color/white" />
        <Button
            android:id="@+id/playButton"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:layout_marginEnd="8dp"
            android:backgroundTint="@color/colorPrimary"
            android:text="PLAY"
            android:textColor="@android:color/white" />
        <Button
            android:id="@+id/pauseButton"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:backgroundTint="@color/colorPrimary"
            android:text="PAUSE"
            android:textColor="@android:color/white" />
    </LinearLayout>
</RelativeLayout>
```



Activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">

    <Button
        android:id="@+id/button"
        android:layout_centerInParent="true"
        android:background="@color/colorPrimary"
        android:textColor="#ffffff"
        android:text="Let's Bounce"
        android:layout_width="200dp"
        android:layout_height="80dp"/>
</RelativeLayout>
```

.Kt file

```
import android.os.Bundle
import androidx.appcompat.app.AppCompatActivity
import android.view.animation.Animation
import android.view.animation.AnimationUtils
import android.widget.Button

class MainActivity : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)

        // Load the animation
        val animation: Animation = AnimationUtils.loadAnimation(this, R.anim.bounce)

        // Get the button and apply the animation on click
        val button: Button = findViewById(R.id.button)
        button.setOnClickListener {
            button.startAnimation(animation)
        }
    }
}
```

Create one more file name bounce.xml

```
<?xml version="1.0" encoding="utf-8"?>
<set xmlns:android="http://schemas.android.com/apk/res/android"
    android:fillAfter="true"
    android:interpolator="@android:anim/bounce_interpolator">

    <scale
        android:pivotX="50%"
        android:pivotY="50%"
```

```
    android:fromXScale="0.5"  
    android:toXScale="1.0"  
    android:fromYScale="0.5"  
    android:toYScale="1.0"  
    android:duration="500"/>  
</set>
```

