

	Category		Inadequate	Competent	Good	Excellent
	Question wording		Questions can be understood, but are vague and open-ended - 1 Mark	Questions can be understood, with only a few misplaced or vague - 4 Marks	Questions relate to the topic they are in, and are easy to understand - 7 Marks	Questions scale linearly in difficulty, are very easy to interpret and show clear understanding of the course material - 9 Marks
	Bug Testing		Major bugs can be easily encountered that crash or otherwise halt the program - 1 Mark	A small amount of bugs exist, but no major bugs - 4 Marks	There are no bugs during expected use - 7 Marks	No bugs during expected use, and unexpected entries are handled properly as well. - 9 Marks
	Content covered/Breadth		Entire topic omitted or the inclusion of which is hard to distinguish - 5 Marks	Topics are covered, but some key details could have been presented clearer and the information is surface-level - 10 Marks	Topics covered, with all major topics included and easily identifiable - 15 Marks	All topics included, with major points discussed as well as details that reinforce understanding of the topics - 20 Marks
	Topic Understanding		Information presented in topics was incorrect or did not properly cover it - 5 Marks	Information covered shows a basic understanding of the material - 10 Marks	Information covered shows good understanding of the material, details are covered but not for all topics -15 Marks	Information covered shows very good understanding of the material, and covers fine details - 20 Marks
	User Friendliness		Difficult to understand at times what kind of input is expected of the user - 1 Marks	Information can be distinguished, although some sections make it unclear what is expected of the user - 4 Marks	Information that is needed at any moment is easy to read, and the user can tell what input is expected of them - 7 Marks	Very clear when input is expected of the user as well as what kind, and information needed is easy to find. - 9 Marks
	UI Readability		Difficult to follow along with the story, or to navigate the UI. Features such as user information are not included. - 1 Mark	User can distinguish between sections of the program, albeit with some difficulty - 4 Marks	Sections of the program are properly separated, and no important information is omitted - 7 Marks	Story is presented in readable chunks, and unnecessary information does not clutter the screen. User can easily distinguish between story, questions, and user info. - 9 Marks
	Features		Major features missing or not properly implemented - 1 Mark	Major features are implemented, but are finicky and can't properly be interacted with - 2 Marks	All major features properly implemented. - 4 Marks	All features fully implemented, with extra features such as GUI and Timer (if time permits us) also included - 5 Marks
	Interactive Elements		No elements that the user can interact with - 1 Mark	There are couple interactive elements from each topic - 4 Marks	There are a few interactive elements from each topic - 7 Marks	A lot of interactive elements from each topic and helps the user get a better understanding of topics - 9 Marks
	Walkthrough		Major parts of the project were either not shown or poorly explained, leaving many questions. - 0 Marks	Basic features and gameplay shown without much detail - 3 Marks	Features and gameplay are shown, with necessary details - 8 Marks	Shows all features in an easy-to-understand manner and shows proper use of the program - 10 marks
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