Tanishk Sharma

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PROFESSIONAL EXPERIENCE

Center for Digital Media (CDM)

May 2024 - Aug 2024

Al Application Developer - Practicum — automatic speech recognition & GenAl with MS Azure

Vancouver, BC

- Engineered a game leveraging **LLMs & Speech to Text**, providing AI expertise and use-cases for non-technical stakeholders
- ♦ Utilized Azure with Linux based Python FastAPI backend for concurrent speech2text transcriptions with latency <1 second
- ♦ Implemented a simplified **RAG** approach using **State Aware Dynamic Context Injection** on Gemini for real-time augments
- Engineered constraint prompts with **in-context learning** techniques to guide Gemini's output into machine-readable format

Rivian Automotive Inc Jan 2023 – Apr 2024

Software Engineer - Co-op — vehicle infotainment platform on software defined vehicles

Vancouver, BC

- ♦ Engineered end-to-end solution for Spotlight Project of Q1-2024, pre-delivering feature by 4 weeks to a 100,000+ users
- Defined Rear Screen architecture using **MVVM** with **Dependency Injection**, ensuring high test coverage and maintainability.
- Resolved 20% of tech-debt tickets on large codebase in Android and QNX, solving 100+ bugs, 90+ MRs into production
- Reduced resource usage by optimizing bottlenecks on search query for Spotify, TuneIn etc ensuring easy search while driving
- Utilized CI/CD pipelines on Jenkins & GitLab to build & validate system images weekly, catching potential issues pre-shipping
- Extended core **SDK modules** to add features beyond the standard framework in **Kotlin**, providing an intuitive user experience
- ♦ Self-initiated a **Python** automation project, reducing **OTA validation time by 90%**, **saving** software resources ~ **\$50,000 / yr**
- Accelerated developer onboarding through codebase training, instructing on CLI tools and hardware-specific procedures

Cradle Research Project @ SFU & Kings College London

Sep 2022 - Dec 2022

Android Software Developer — healthcare applications for underdeveloped countries

Vancouver, BC

- Conceived an SMS-based packet relay protocol to allow field workers to send life-critical requests without internet access
- Developed **microservice** for handling SMS and Internet across the entire system in **SpringBoot**, providing a scalable solution
- Refactored 5000+ lines of code to improve modularity and optimize architecture, enhancing app response time by 64%.
- Implemented a tiered permission system for **granular access** control, enhancing the security of confidential patient records

Press Monitor

May 2022 – Aug 2022 *Toronto, ON (Remote)*

Automation Developer - Freelancing— press & media monitoring

- Developed **Python** automation scripts to categorize news content using **AI-based** real-time video stream segmentation
- Enhanced using **iterative development**, eliciting client requirements and defining feature specifications, ensuring ease of use

EDUCATION

Bachelors of Science, Computer Science

Sep 2019 – Sept 2024

SIMON FRASER UNIVERSITY — Specialization in *Artificial Intelligence & Information Systems* **Graduate Level Courses** → Computer Vision, Affective Computing, Advanced Machine Learning

Vancouver, BC

PROJECTS

1Food - A restaurant management & client engagement app with a simple recommendation engine (Kotlin, Java, Firebase)
eMosh - Web App with Multimodal AI that infers human emotions based on expressions and tone (Python, Flask, FFmpeg)
Crypto Price Predictor - Comparative study of multiple supervised, unsupervised and deep learning models metrics (Python)
Hoggett - An animal tracking web app - MVC, DOM, dynamic UI, form validation, MapBox APIs (TypeScript, AngularJS, MapBox)

SKILLS

Programming → Kotlin, Java, C/C++, SQL, Haskell
Operating Systems → Windows, Linux (Ubuntu, Debian)

 $\textbf{Scripting} \rightarrow \ \mathsf{Python}, \ \mathsf{HTML/CSS/TypeScript}, \ \mathsf{AngularJS}$

Tools → Git, Jira, Confluence, IntelliJ, Figma, Gradle

Software Engineering → Object Oriented Design, Data Structures, Algorithms, Problem Solving, Complexity Analysis, Unit Testing, Software Design Principles, Technical Documentation, Design Patterns