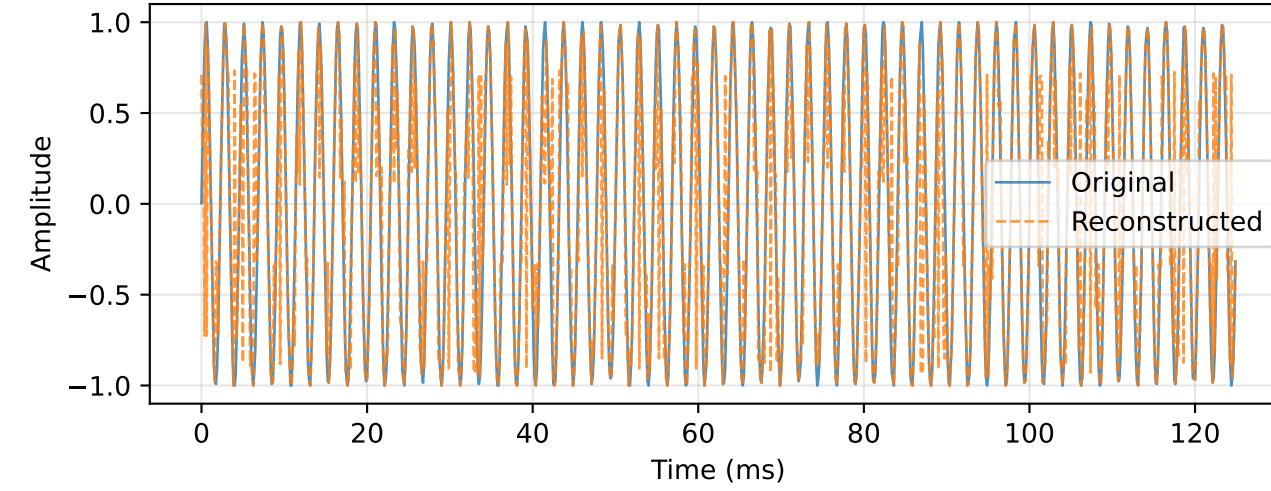
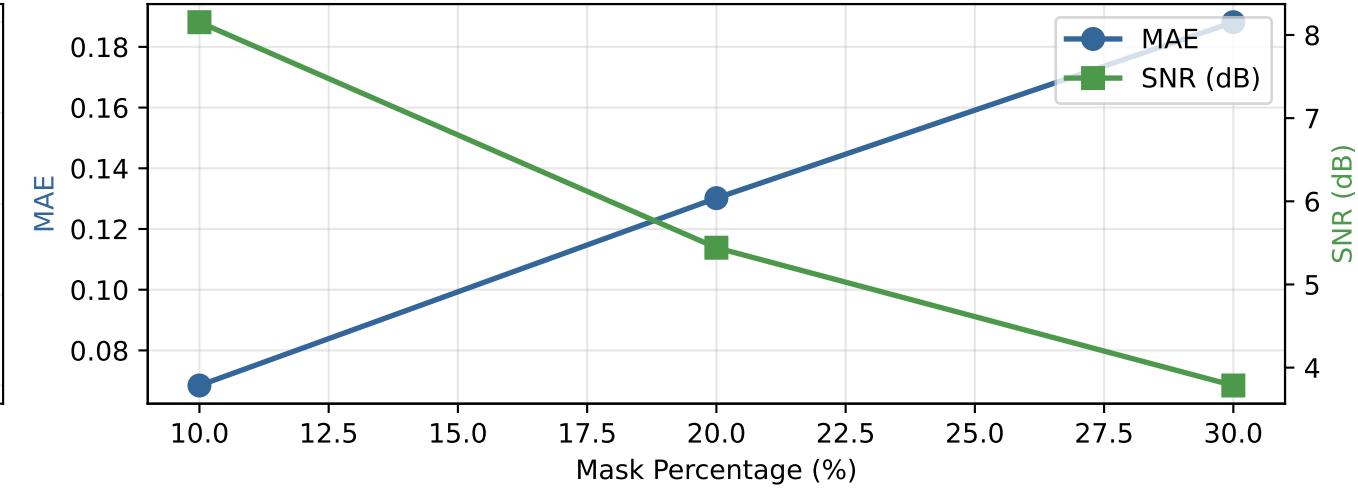


# Audio Waveform Inpainting via Universal Tokenizer

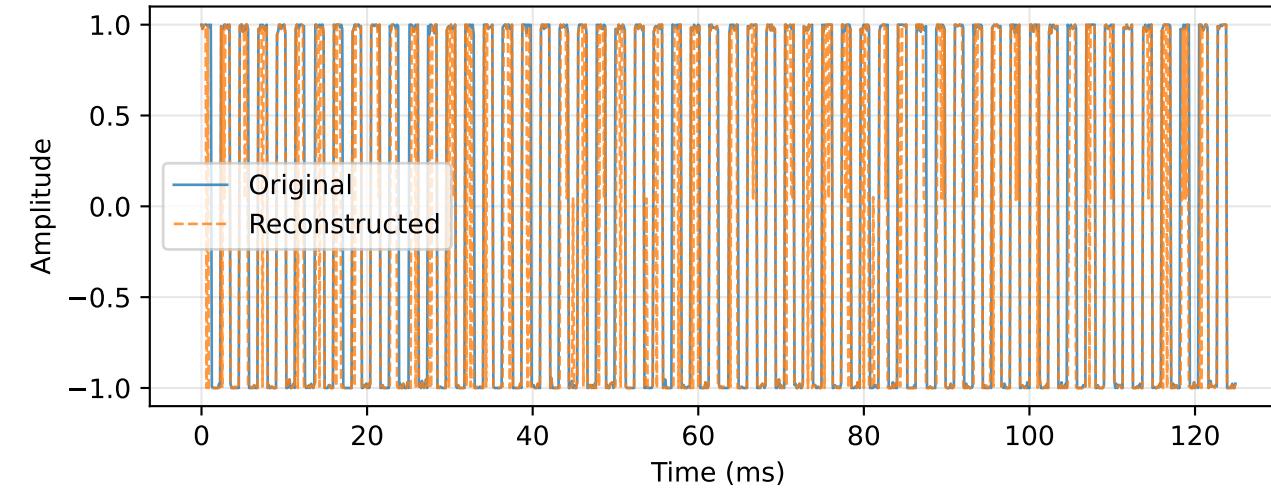
Sine Waveform Reconstruction



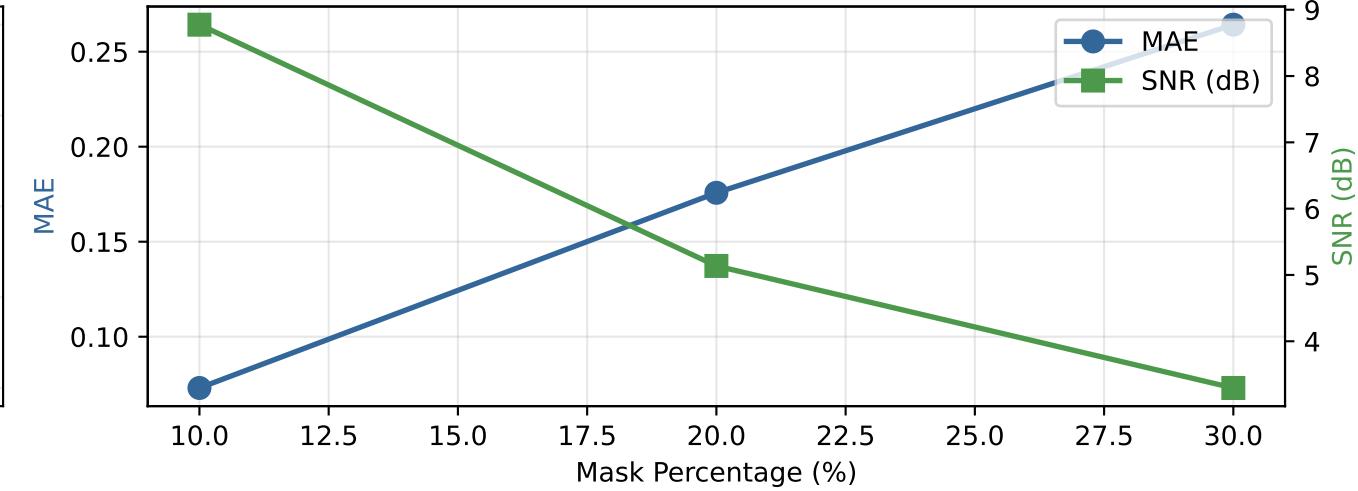
Sine: Metrics vs Corruption



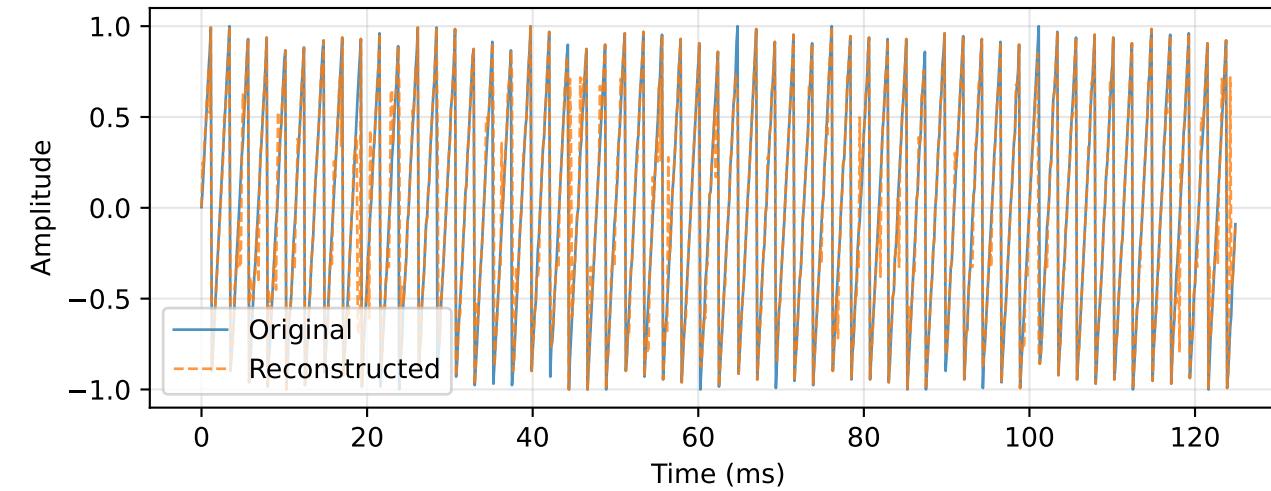
Square Waveform Reconstruction



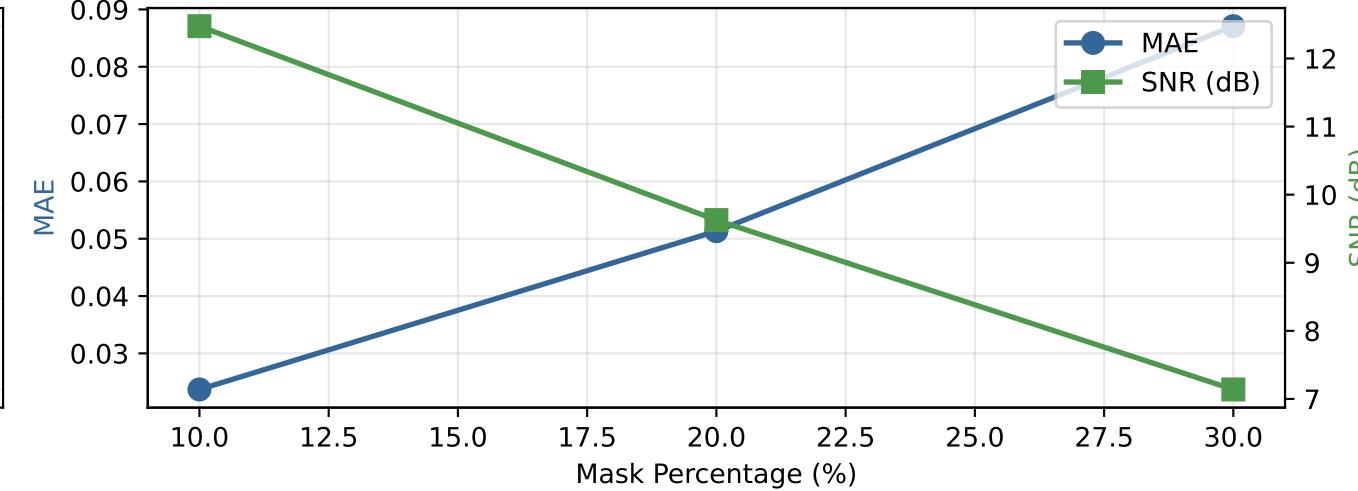
Square: Metrics vs Corruption



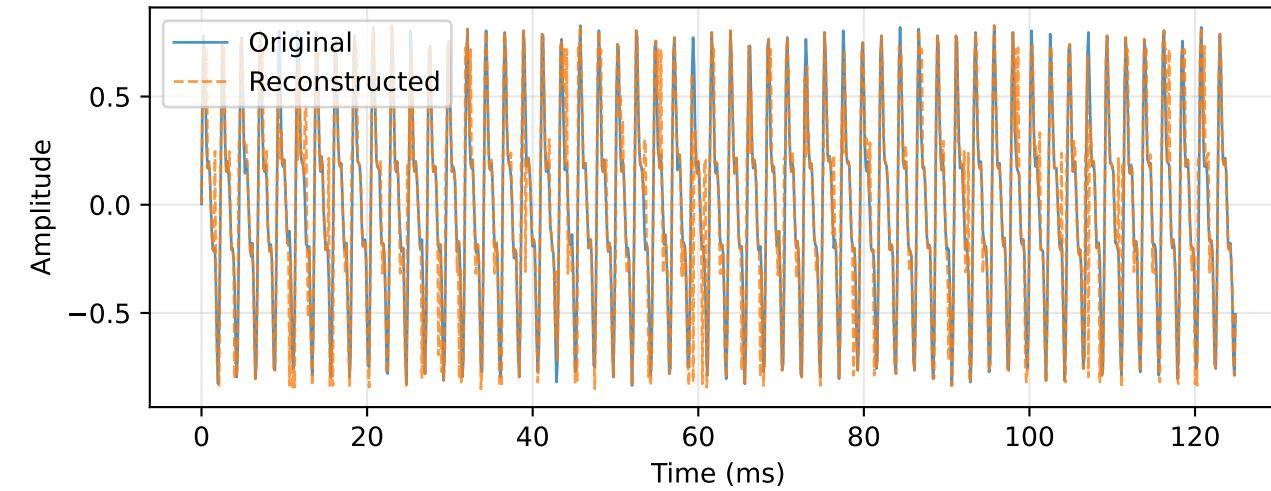
Sawtooth Waveform Reconstruction



Sawtooth: Metrics vs Corruption



Mixed Waveform Reconstruction



Mixed: Metrics vs Corruption

