

# DynaFetch API Documentation

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**Quick Reference:** For a fast lookup of all nodes as they appear in Dynamo, see the [Node Library Reference](#)

*Complete method reference with detailed examples and parameters*

Complete reference for all DynaFetch methods with parameters, return types, and examples.

## Overview

DynaFetch provides 238 total nodes organized into five main categories:

### DynaFetch Core Package (158 nodes)

- **ClientNodes:** HTTP client management and configuration (part of Core - 94 nodes)
- **RequestNodes:** Request building and customization (part of Nodes - 52 nodes)
- **ExecuteNodes:** HTTP method execution (part of Nodes - 52 nodes)
- **JsonNodes:** JSON processing and data conversion (part of Nodes - 52 nodes)
- **Utilities:** Helper methods and support functions (12 nodes)

### System Integration (80 nodes)

- **Exception Handling:** .NET exception types for error management (13 nodes)
- **Network Operations:** .NET networking functionality (67 nodes)

**Note:** This documentation focuses on the DynaFetch Core Package (158 nodes) that users directly interact with. System integration nodes provide underlying infrastructure but are typically used automatically by DynaFetch.

## ClientNodes - HTTP Client Management

### Core Client Creation

#### `Create()`

Creates a new HTTP client with default settings.

**Returns:** `HttpClientWrapper` - The HTTP client instance

#### **Example:**

```
ClientNodes.Create() → client
```

**Use Case:** Start of every API workflow

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### **CreateWithBaseUrl(string baseUrl)**

Creates HTTP client with a base URL for all requests.

#### **Parameters:**

- **baseUrl** (string): Base URL for all requests from this client

**Returns:** **HttpClientWrapper** - Configured HTTP client

#### **Example:**

```
ClientNodes.CreateWithBaseUrl("https://api.github.com") → client
// Later: ExecuteNodes.GET(client, "/users/octocat") calls
https://api.github.com/users/octocat
```

**Use Case:** When working with single API that has consistent base URL

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## Client Configuration

### **SetTimeout(HttpClientWrapper client, int timeoutSeconds)**

Sets request timeout for the client.

#### **Parameters:**

- **client** (HttpClientWrapper): The HTTP client to configure
- **timeoutSeconds** (int): Timeout in seconds (default: 100)

**Returns:** **HttpClientWrapper** - The same client with updated timeout

#### **Example:**

```
ClientNodes.SetTimeout(client, 30) → client
// All requests from this client will timeout after 30 seconds
```

**Use Case:** APIs with slow response times or large data transfers

---

### **SetUserAgent(HttpClientWrapper client, string userAgent)**

Sets the User-Agent header for all requests.

#### **Parameters:**

- `client` (`HttpClientWrapper`): The HTTP client to configure
- `userAgent` (`string`): User agent string to identify your application

**Returns:** `HttpClientWrapper` - The same client with updated user agent

**Example:**

```
ClientNodes.SetUserAgent(client, "MyDynamoApp/1.0") → client
```

---

**Use Case:** API rate limiting based on user agent, analytics, debugging

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#### `SetBaseUrl(HttpClientWrapper client, string baseUrl)`

Sets or updates the base URL for an existing client.

**Parameters:**

- `client` (`HttpClientWrapper`): The HTTP client to configure
- `baseUrl` (`string`): New base URL for requests

**Returns:** `HttpClientWrapper` - The same client with updated base URL

**Example:**

```
ClientNodes.SetBaseUrl(client, "https://api.v2.example.com") → client
```

---

**Use Case:** Switching between API versions or environments

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## Authentication & Headers

#### `AddDefaultHeader(HttpClientWrapper client, string name, string value)`

Adds a header that will be included in all requests from this client.

**Parameters:**

- `client` (`HttpClientWrapper`): The HTTP client to configure
- `name` (`string`): Header name (e.g., "Authorization", "X-API-Key")
- `value` (`string`): Header value (e.g., "Bearer token123", "api-key-value")

**Returns:** `HttpClientWrapper` - The same client with the new default header

**Examples:**

```
// Bearer token authentication
ClientNodes.AddDefaultHeader(client, "Authorization", "Bearer " + token) → client

// API key authentication
ClientNodes.AddDefaultHeader(client, "X-API-Key", "your-api-key") → client

// Custom authentication
ClientNodes.AddDefaultHeader(client, "Custom-Auth", "custom-value") → client
```

**Use Case:** Any API requiring authentication; headers persist across all requests

---

### AddDefaultHeaders(**HttpClientWrapper** client, **Dictionary<string, object>** headers)

Adds multiple headers at once.

#### Parameters:

- **client** (**HttpClientWrapper**): The HTTP client to configure
- **headers** (**Dictionary<string, object>**): Dictionary of header name-value pairs

**Returns:** **HttpClientWrapper** - The same client with all new headers

#### Example:

```
// Create dictionary with multiple headers
headers = Dictionary.ByKeysValues(
    ["Authorization", "X-API-Key", "Accept"],
    ["Bearer token123", "api-key", "application/json"]
)
ClientNodes.AddDefaultHeaders(client, headers) → client
```

**Use Case:** APIs requiring multiple authentication headers

---

### GetDefaultHeaders(**HttpClientWrapper** client)

Returns all currently set default headers.

#### Parameters:

- **client** (**HttpClientWrapper**): The HTTP client to query

**Returns:** **Dictionary<string, object>** - Current default headers

#### Example:

```
ClientNodes.GetDefaultHeaders(client) → headers_dictionary  
// Result: {"Authorization": "Bearer token123", "X-API-Key": "api-key"}
```

**Use Case:** Debugging authentication, verifying header configuration

---

**RemoveDefaultHeader**(HttpClientWrapper client, string name)

Removes a specific default header.

**Parameters:**

- **client** (HttpClientWrapper): The HTTP client to modify
- **name** (string): Name of header to remove

**Returns:** HttpClientWrapper - The same client with header removed

**Example:**

```
ClientNodes.RemoveDefaultHeader(client, "Authorization") → client
```

**Use Case:** Removing expired tokens, switching authentication methods

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## JWT Assertion Authentication

**GenerateJwtAssertion**(string privateKeyPem, string clientId, string audience, List<string> scopes, int expirationMinutes)

Generates a cryptographically signed JWT assertion for service account authentication (RFC 7523).

**Parameters:**

- **privateKeyPem** (string): RSA private key in PEM format (PKCS#1 or PKCS#8)
- **clientId** (string): OAuth 2.0 client ID / application ID
- **audience** (string): Token audience URL (e.g., "https://developer.api.autodesk.com/")
- **scopes** (List): List of OAuth 2.0 scope strings
- **expirationMinutes** (int): Token validity period in minutes (1-60, default: 60)

**Returns:** string - Signed JWT assertion ready for token exchange

**Examples:**

```

// Autodesk Platform Services (APS) Secure Service Account
jwt = ClientNodes.GenerateJwtAssertion(
    privateKeyPem,
    "your-client-id",
    "https://developer.api.autodesk.com/",
    ["data:read", "data:write"],
    60
)

// Exchange JWT for access token
tokenBody = "grant_type=urn:ietf:params:oauth:grant-type:jwt-bearer&assertion=" +
jwt
response = ExecuteNodes.POST(client,
"https://developer.api.autodesk.com/authentication/v2/token", tokenBody)
accessToken = Dictionary.ValueAtKey(JsonNodes.ToDictionary(response),
"access_token")

// Use access token for authenticated requests
ClientNodes.AddDefaultHeader(client, "Authorization", "Bearer " + accessToken)

```

## Use Cases:

- **Autodesk APS Secure Service Accounts (SSA):** Automated access to Autodesk Platform Services without user login
- **Google Service Accounts:** Server-to-server authentication for Google APIs
- **CI/CD Pipelines:** Automated API access in build/deployment workflows
- **Background Automation:** Scheduled tasks requiring API access without user interaction
- **Custom OAuth 2.0 JWT Flows:** Any RFC 7523-compliant JWT assertion authentication

## Security Notes:

- Store private keys securely (never commit to version control)
- Use shortest practical expiration time (60 minutes max)
- Each JWT includes unique ID (jti) for replay attack prevention
- Supports both PKCS#1 (-----BEGIN RSA PRIVATE KEY-----) and PKCS#8 (-----BEGIN PRIVATE KEY-----) formats

## ExecuteNodes - HTTP Method Execution

These are the most commonly used nodes for making API calls.

### GET Requests

**GET(HttpClientWrapper client, string url)**

Performs HTTP GET request.

**Parameters:**

- `client` (`HttpClientWrapper`): Configured HTTP client
- `url` (`string`): Full URL or endpoint (if client has base URL)

**Returns:** `HttpResponse` - Response object with status, content, headers

**Examples:**

```
// Full URL  
ExecuteNodes.GET(client, "https://api.github.com/users/octocat") → response  
  
// With base URL client  
base_client = ClientNodes.CreateWithBaseUrl("https://api.github.com")  
ExecuteNodes.GET(base_client, "/users/octocat") → response
```

**Use Case:** Retrieving data from APIs, downloading JSON, fetching resources

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## POST Requests

**POST**(`HttpClientWrapper client, string url, string jsonData`)

Performs HTTP POST request with JSON data.

**Parameters:**

- `client` (`HttpClientWrapper`): Configured HTTP client
- `url` (`string`): Full URL or endpoint
- `jsonData` (`string`): JSON string to send in request body

**Returns:** `HttpResponse` - Response object with status, content, headers

**Examples:**

```
// Simple POST with JSON string  
json_data = '{"name": "John", "email": "john@example.com"}'  
ExecuteNodes.POST(client, "https://api.example.com/users", json_data) → response  
  
// POST with Dictionary converted to JSON  
data_dict = Dictionary.ByKeysValues(["name", "email"], ["John", "john@example.com"])  
json_string = JsonNodes.DictionaryToJson(data_dict)  
ExecuteNodes.POST(client, "https://api.example.com/users", json_string) → response
```

**Use Case:** Creating records, submitting forms, uploading data

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## PUT Requests

```
PUT(HttpClientWrapper client, string url, string jsonData)
```

Performs HTTP PUT request with JSON data.

### Parameters:

- `client` (HttpClientWrapper): Configured HTTP client
- `url` (string): Full URL or endpoint
- `jsonData` (string): JSON string to send in request body

**Returns:** `HttpResponse` - Response object

### Example:

```
update_data = '{"name": "John Updated", "email": "john.new@example.com"}'  
ExecuteNodes.PUT(client, "https://api.example.com/users/123", update_data) →  
response
```

**Use Case:** Updating existing records, replacing resources

---

## DELETE Requests

```
DELETE(HttpClientWrapper client, string url)
```

Performs HTTP DELETE request.

### Parameters:

- `client` (HttpClientWrapper): Configured HTTP client
- `url` (string): Full URL or endpoint

**Returns:** `HttpResponse` - Response object

### Example:

```
ExecuteNodes.DELETE(client, "https://api.example.com/users/123") → response
```

**Use Case:** Deleting records, removing resources

---

## PATCH Requests

## PATCH(HttpClientWrapper client, string url, string jsonData)

Performs HTTP PATCH request with JSON data. Supports both standard JSON PATCH and specialized content types like RFC 7396 Merge Patch.

### Parameters:

- `client` (HttpClientWrapper): Configured HTTP client
- `url` (string): Full URL or endpoint
- `jsonData` (string): JSON string with partial update data

**Returns:** `HttpResponse` - Response object

### Standard JSON PATCH Example (default `application/json`):

```
partial_update = '{"status": "active"}'  
ExecuteNodes.PATCH(client, "https://api.example.com/users/123", partial_update) →  
response
```

### Custom Content-Type Example (RFC 7396 Merge Patch):

Some APIs require specialized PATCH formats like `application/merge-patch+json`. Use `RequestNodes.AddTextContent` to set custom Content-Type:

```
// 1. Create authenticated client  
client = ClientNodes.Create()  
ClientNodes.AddDefaultHeader(client, "Authorization", "Basic " + credentials)  
  
// 2. Add custom Content-Type header  
ClientNodes.AddDefaultHeader(client, "Content-Type", "application/merge-patch+json")  
  
// 3. Prepare JSON merge patch data  
mergeData = '{"name": "Updated Name", "note": "Updated Note"}'  
  
// 4. Add content with explicit content type  
request = RequestNodesByUrl("https://api.example.com/rooms/123")  
request = RequestNodes.AddTextContent(request, mergeData, "application/merge-  
patch+json")  
  
// 5. Execute PATCH  
response = ExecuteNodes.PATCH(client, "", request)
```

**Important:** When using custom Content-Types, use `RequestNodes.AddTextContent` instead of `RequestNodes.AddJsonBody`. The `AddJsonBody` node automatically sets `application/json` and will override your custom Content-Type header.

## Use Cases:

- Partial updates with standard JSON PATCH
  - RFC 7396 JSON Merge Patch operations
  - RFC 6902 JSON Patch with operations array
  - API-specific PATCH formats
- 

## JsonNodes - JSON Processing & Data Conversion

### Response Processing

#### ToDictionary(HttpResponse response)

Converts JSON response to Dynamo Dictionary.

##### Parameters:

- `response` (HttpResponse): HTTP response containing JSON

**Returns:** `Dictionary<string, object>` - Dynamo Dictionary with JSON data

##### Example:

```
response = ExecuteNodes.GET(client, "https://api.github.com/users/octocat")
JsonNodes.ToDictionary(response) → user_dict
// Access: user_dict["login"], user_dict["name"], user_dict["public_repos"]
```

**Use Case:** Converting API response objects to Dynamo-friendly format

---

#### ToList(HttpResponse response)

Converts JSON array response to Dynamo List.

##### Parameters:

- `response` (HttpResponse): HTTP response containing JSON array

**Returns:** `List<object>` - Dynamo List with array elements

##### Example:

```
response = ExecuteNodes.GET(client, "https://jsonplaceholder.typicode.com/posts")
JsonNodes.ToList(response) → posts_list
// Access: posts_list[0], posts_list[1], etc.
```

---

**Use Case:** Converting API response arrays to Dynamo-friendly lists

---

### TryToDictionary(`HttpResponse response`)

Safely converts JSON to Dictionary, returns null if conversion fails.

**Parameters:**

- `response` (`HttpResponse`): HTTP response that might contain JSON

**Returns:** `Dictionary<string, object>` or `null` - Dictionary if successful, null if failed

**Example:**

```
result = JsonNodes.TryToDictionary(response)
// Check if result is null before using
```

---

**Use Case:** Handling responses that might not be valid JSON

---

### TryToList(`HttpResponse response`)

Safely converts JSON array to List, returns null if conversion fails.

**Parameters:**

- `response` (`HttpResponse`): HTTP response that might contain JSON array

**Returns:** `List<object>` or `null` - List if successful, null if failed

---

**Use Case:** Handling responses that might not be valid JSON arrays

---

## Response Information

### GetContent(`HttpResponse response`)

Gets the raw response content as string.

**Parameters:**

- `response` (`HttpResponse`): HTTP response

**Returns:** `string` - Raw response content

**Example:**

```
raw_content = JsonNodes.GetContent(response)
// Raw content: '{"name": "John", "email": "john@example.com"}'
```

**Use Case:** Debugging responses, handling non-JSON content, error analysis

---

### Format(HttpResponse response)

Pretty-prints JSON response for readability.

**Parameters:**

- `response` (HttpResponse): HTTP response containing JSON

**Returns:** `string` - Formatted JSON string

**Example:**

```
formatted = JsonNodes.Format(response)
// Result:
// {
//   "name": "John",
//   "email": "john@example.com"
// }
```

**Use Case:** Debugging, displaying JSON in readable format

---

### IsValid(HttpResponse response)

Checks if response contains valid JSON.

**Parameters:**

- `response` (HttpResponse): HTTP response to validate

**Returns:** `bool` - True if valid JSON, false otherwise

**Example:**

```
is_json = JsonNodes.IsValid(response)
// Use in conditional logic before processing JSON
```

**Use Case:** Validation before JSON processing, error handling

---

## Data Conversion (Static Methods)

### **JsonToDictionary(string json)**

Converts JSON string to Dictionary.

**Parameters:**

- **json** (string): JSON string

**Returns:** `Dictionary<string, object>` - Dynamo Dictionary

**Example:**

```
json_string = '{"name":"John", "age":30}'  
JsonNodes.JsonToDictionary(json_string) → dictionary
```

**Use Case:** Converting JSON strings from any source to Dynamo format

---

### **DictionaryToJson(Dictionary<string, object> dictionary)**

Converts Dynamo Dictionary to JSON string.

**Parameters:**

- **dictionary** (`Dictionary<string, object>`): Dynamo Dictionary

**Returns:** `string` - JSON string

**Example:**

```
data = Dictionary.ByKeysValues(["name", "age"], ["John", 30])  
JsonNodes.DictionaryToJson(data) → '{"name": "John", "age": 30}'
```

**Use Case:** Preparing Dynamo data for API submission

---

### **Serialize(object data)**

Converts any object to JSON string.

**Parameters:**

- **data** (object): Any serializable object

**Returns:** `string` - JSON representation

**Use Case:** Converting complex objects to JSON

---

### `Deserialize(string json)`

Converts JSON string to object.

**Parameters:**

- `json` (string): JSON string

**Returns:** `object` - Deserialized object

**Use Case:** Converting JSON to .NET objects

---

### `TryDeserialize(string json)`

Safely deserializes JSON, returns null if it fails.

**Parameters:**

- `json` (string): JSON string

**Returns:** `object` or `null` - Deserialized object or null

**Use Case:** Safe JSON parsing without exceptions

---

## RequestNodes - Advanced Request Building

RequestNodes provide fine-grained control over request construction. Most users will prefer the simpler ExecuteNodes, but RequestNodes are available for advanced scenarios.

### Request Creation

#### `ByUrl(string url)`

Creates a new HTTP request for the specified URL.

**Parameters:**

- `url` (string): Target URL

**Returns:** `HttpRequest` - Request builder object

---

#### `ByEndpoint(string endpoint)`

Creates request for an endpoint (requires base URL in client).

**Parameters:**

- `endpoint` (string): API endpoint path

**Returns:** `HttpRequest` - Request builder object

---

## Request Customization

`AddHeader(HttpRequest request, string name, string value)`

Adds a header to this specific request.

**Parameters:**

- `request` (`HttpRequest`): Request to modify
- `name` (string): Header name
- `value` (string): Header value

**Returns:** `HttpRequest` - Modified request

---

`AddBearerToken(HttpRequest request, string token)`

Adds Bearer token authorization to this request.

**Parameters:**

- `request` (`HttpRequest`): Request to modify
- `token` (string): Bearer token

**Returns:** `HttpRequest` - Request with authorization

---

`AddJsonBody(HttpRequest request, string json)`

Sets JSON body for the request.

**Parameters:**

- `request` (`HttpRequest`): Request to modify
- `json` (string): JSON string body

**Returns:** `HttpRequest` - Request with JSON body

---

## File Upload Methods

## AddFile(`HttpRequest` request, `string` fieldName, `string` filePath, `string?` contentType = null)

Adds a file to the request for multipart form-data upload.

### Parameters:

- `request` (`HttpRequest`): Request to modify
- `fieldName` (`string`): Form field name (e.g., "file", "image", or API-specific field name)
- `filePath` (`string`): Full path to file on disk
- `contentType` (`string`, optional): MIME type (e.g., "image/png", "application/pdf"). Auto-detected from extension if not provided.

**Returns:** `HttpRequest` - Request with file attached, ready for method chaining

### Example:

```
// Single file upload
request = RequestNodes.ByUrl("https://api.example.com/upload")
request = RequestNodes.AddFile(request, "image", "C:\\Photos\\photo.jpg",
"image/jpeg")
response = ExecuteNodes.POST(client, "", request)

// File upload with authentication
request = RequestNodes.ByUrl(uploadUrl)
request = RequestNodes.AddHeader(request, "Authorization", "Bearer " + token)
request = RequestNodes.AddFile(request, "file", filePath, "image/png")
response = ExecuteNodes.POST(client, "", request)
```

### Use Cases:

- API image/document uploads
- BIMtrack project image uploads
- Autodesk APS file storage
- Any multipart/form-data file upload scenario

**Supported MIME Types:** Automatically detected for common extensions (jpg, png, gif, pdf, doc, docx, xls, xlsx, txt, csv, zip, etc.)

---

## CreateFileUpload(`string` filePath, `string?` fieldName = null, `string?` fileName = null, `string?` contentType = null)

Creates multipart form-data content directly for file uploads (alternative to AddFile).

### Parameters:

- `filePath` (`string`): Full path to file on disk

- `fieldName` (string, optional): Form field name. Defaults to empty string if not provided.
- `fileName` (string, optional): Custom filename to use. Defaults to actual filename if not provided.
- `contentType` (string, optional): MIME type. Auto-detected from file extension if not provided.

**Returns:** `MultipartFormDataContent` (as object) - Ready for POST/PUT/PATCH

**Example:**

```
// Simple file upload
formData = RequestNodes.CreateFileUpload("C:\\Documents\\file.pdf", "document")
response = ExecuteNodes.POST(client, "https://api.example.com/upload", formData)

// With custom filename and content type
formData = RequestNodes.CreateFileUpload(
    "C:\\temp\\data.bin",
    "datafile",
    "custom_name.bin",
    "application/octet-stream"
)
response = ExecuteNodes.POST(client, uploadUrl, formData)
```

**Use Case:** When you need direct multipart content without request chaining

---

`AddFormField(MultipartFormDataContent formData, string fieldName, string value)`

Adds text fields to existing multipart form-data (use with CreateFileUpload).

**Parameters:**

- `formData` (`MultipartFormDataContent`): Existing form data from CreateFileUpload
- `fieldName` (string): Name of the form field
- `value` (string): Text value for the field

**Returns:** `MultipartFormDataContent` - Updated form data with new field

**Example:**

```
// File upload with metadata
formData = RequestNodes.CreateFileUpload("C:\\image.jpg", "file")
formData = RequestNodes.AddFormField(formData, "description", "Project photo")
formData = RequestNodes.AddFormField(formData, "category", "Construction")
response = ExecuteNodes.POST(client, uploadUrl, formData)
```

**Use Case:** Adding metadata, descriptions, or parameters alongside file uploads

---

## HttpResponse Properties

Every ExecuteNodes method returns an `HttpResponse` object with these properties:

- `IsSuccessful` (bool): True if HTTP status 200-299
- `StatusCode` (int): HTTP status code (200, 404, 500, etc.)
- `Content` (string): Raw response content
- `Headers` (Dictionary): Response headers
- `ErrorMessage` (string): Error description if request failed

### Example Usage:

```
response = ExecuteNodes.GET(client, url)

if response.IsSuccessfull:
    data = JsonNodes.ToDictionary(response)
    // Process successful response
else:
    error = response.ErrorMessage
    // Handle error
```

## Common Patterns

### Pattern 1: Simple API Call

```
client = ClientNodes.Create()
response = ExecuteNodes.GET(client, "https://api.example.com/data")
data = JsonNodes.ToDictionary(response)
```

### Pattern 2: Authenticated API Call

```
client = ClientNodes.Create()
ClientNodes.AddDefaultHeader(client, "Authorization", "Bearer " + token)
response = ExecuteNodes.GET(client, "https://api.example.com/protected")
data = JsonNodes.ToDictionary(response)
```

### Pattern 3: Data Submission

```
client = ClientNodes.Create()
ClientNodes.AddDefaultHeader(client, "Authorization", "Bearer " + token)
```

```
json_data = JsonNodes.DictionaryToJson(your_data)
response = ExecuteNodes.POST(client, "https://api.example.com/records", json_data)
result = JsonNodes.ToDictionary(response)
```

## Pattern 4: Error Handling

```
response = ExecuteNodes.GET(client, url)
if response.IsSuccessfull:
    if JsonNodes.IsValid(response):
        data = JsonNodes.ToDictionary(response)
        // Success
    else:
        // Not JSON response
else:
    error = response.ErrorMessage
    // Handle HTTP error
```

## Pattern 5: Custom Content-Type PATCH (RFC 7396 Merge Patch)

```
// Setup authenticated client
client = ClientNodes.Create()
ClientNodes.AddDefaultHeader(client, "Authorization", "Basic " + credentials)

// Prepare data - remove ID fields, only include fields to update
updateData = Dictionary.ByKeysValues(["name", "note"], ["New Name", "New Note"])
jsonString = JsonNodes.DictionaryToJson(updateData)

// Build request with custom content type
request = RequestNodesByUrl("https://api.example.com/resources/123")
request = RequestNodes.AddTextContent(request, jsonString, "application/merge-patch+json")

// Execute PATCH
response = ExecuteNodes.PATCH(client, "", request)
result = JsonNodes.ToDictionary(response)
```

## Pattern 6: JWT Service Account Authentication

```
// 1. Generate JWT assertion
jwt = ClientNodes.GenerateJwtAssertion(
    privateKeyPem,
    clientId,
    "https://developer.api.autodesk.com/",
```

```

        ["data:read", "data:write"],
        60
    )

// 2. Exchange JWT for access token
tokenBody = "grant_type=urn:ietf:params:oauth:grant-type:jwt-bearer&assertion=" +
jwt
client = ClientNodes.Create()
tokenResponse = ExecuteNodes.POST(client,
"https://developer.api.autodesk.com/authentication/v2/token", tokenBody)

// 3. Extract access token
tokenDict = JsonNodes.ToDateTime(tokenResponse)
accessToken = Dictionary.ValueAtKey(tokenDict, "access_token")

// 4. Use token for authenticated requests
ClientNodes.AddDefaultHeader(client, "Authorization", "Bearer " + accessToken)
response = ExecuteNodes.GET(client,
"https://developer.api.autodesk.com/data/v1/projects")

```

## Performance Tips

1. **Reuse clients:** Create once, use for multiple requests
2. **Use base URLs:** More efficient than full URLs each time
3. **Set appropriate timeouts:** Default 100s may be too long for some uses
4. **Check IsSuccessful:** Before processing JSON responses
5. **Use Try methods:** For uncertain JSON responses
6. **File uploads:** Use AddFile for method chaining, CreateFileUpload for direct multipart content
7. **JWT tokens:** Cache generated tokens - don't regenerate for every request (60-minute validity)
8. **Custom content-types:** Use RequestNodes.AddTextContent instead of AddJsonBody when setting non-standard Content-Type headers

## Error Handling

Common error scenarios and how to handle them:

- **Network errors:** Check `response.IsSuccessfull` and `response.ErrorMessage`
- **JSON parsing errors:** Use `JsonNodes.IsValid()` before conversion
- **Authentication errors:** Check status code 401/403, verify headers
- **Rate limiting:** Check status code 429, implement retry logic
- **Timeouts:** Increase timeout or check network connectivity

## Troubleshooting

### 415 Unsupported Media Type Error

**Symptom:** API returns "415 Unsupported Media Type" status code

**Cause:** The API expects a specific Content-Type (like `application/merge-patch+json`) but received `application/json`

**Solution:** Use `RequestNodes.AddTextContent` instead of `RequestNodes.AddJsonBody` when setting custom Content-Type headers:

```
// WRONG - AddJsonBody overrides custom Content-Type
request = RequestNodes.ByUrl(url)
request = RequestNodes.AddHeader(request, "Content-Type", "application/merge-
patch+json")
request = RequestNodes.AddJsonBody(request, jsonString) // This resets to
application/json
response = ExecuteNodes.PATCH(client, "", request)

// CORRECT - AddTextContent preserves custom Content-Type
client = ClientNodes.Create()
ClientNodes.AddDefaultHeader(client, "Authorization", "Basic " + credentials)
request = RequestNodes.ByUrl(url)
request = RequestNodes.AddTextContent(request, jsonString, "application/merge-
patch+json")
response = ExecuteNodes.PATCH(client, "", request)
```

### When to use custom Content-Types:

- RFC 7396 JSON Merge Patch: `application/merge-patch+json`
- RFC 6902 JSON Patch: `application/json-patch+json`
- API-specific formats: Check API documentation

## 400 Bad Request with PATCH Operations

**Symptom:** API returns "400 Bad Request" for PATCH requests

### Common Causes:

1. **ID in both URL and body:** Remove `id` field from request body - it's already in the URL endpoint
2. **Wrong field names:** Verify field names match API schema exactly
3. **Wrong data types:** Check if API expects strings vs numbers (use `String.FromObject` to convert)
4. **Missing required fields:** Some APIs require certain fields even in PATCH operations

### Example Fix:

```
// Remove ID from body before PATCH
data = Dictionary.RemoveKeys(originalData, ["id"])
jsonString = JsonNodes.DictionaryToJson(data)
response = ExecuteNodes.PATCH(client, baseUrl + "/" + id, jsonString)
```

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*For usage examples and workflows, see the main [README.md](#)*

*For migration from DynaWeb, see [Migration-Guide.md](#)*