

# *COEN-352*

## *Tutorial #7*

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June 6<sup>th</sup>, 2023

# Radix Sort

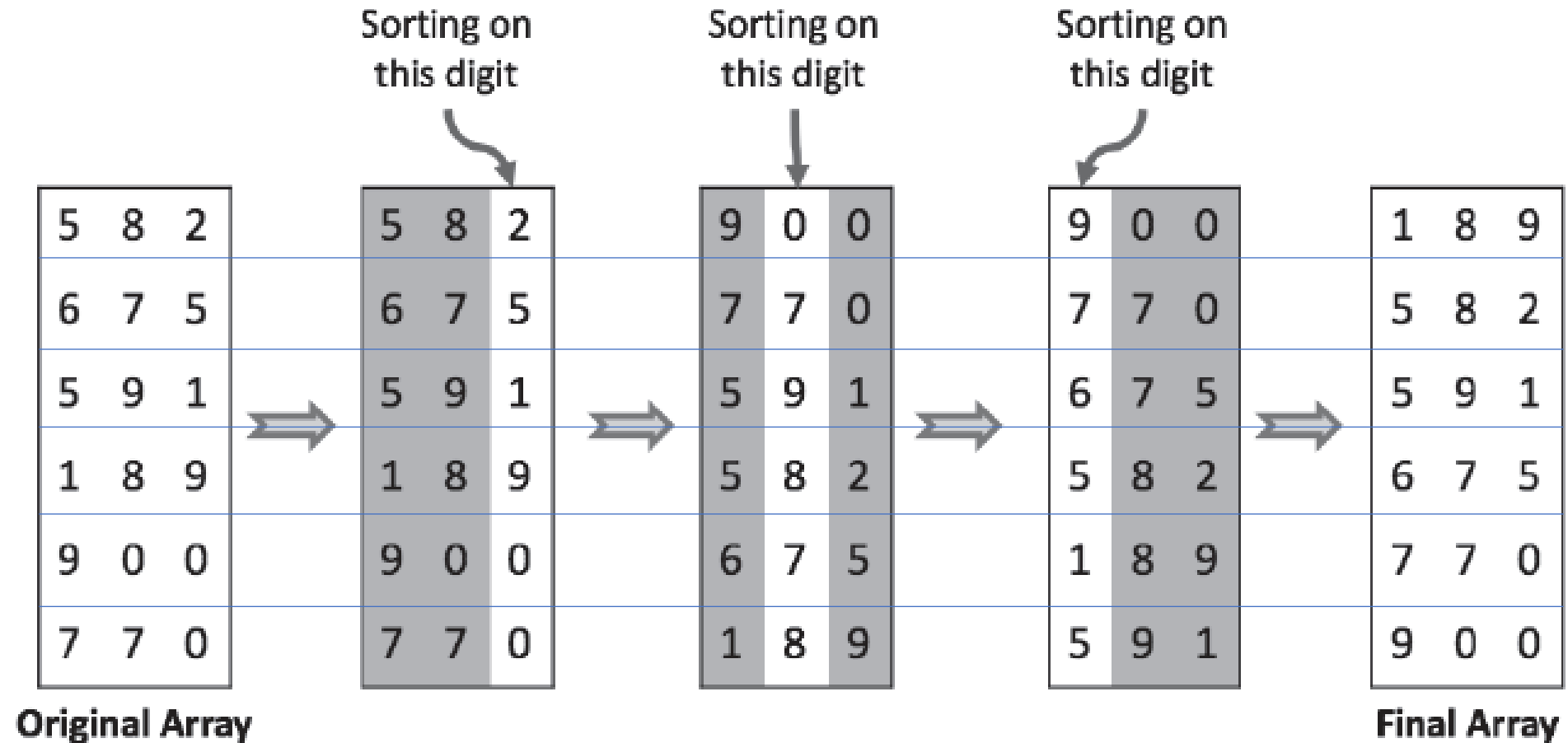
**RadixSort:** An almost linear sorting algorithm that does digit-by-digit sorting.

- It is not a comparative sorting algorithm.
- It uses Counting Sort as a subroutine to sort occurrences.

Time Complexity	
Best	$O(n)$
Worst	$O(nk)$
Average	$O(nk)$
Space Complexity	
$O(n+k)$	
Stability	
Yes	

**QUESTION:** what is the lower bound of the algorithms we have seen already?

# Radix Sort Illustration



# Huffman Coding

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**Def:** Huffman coding is a lossless data compression algorithm that uses priority binary trees.

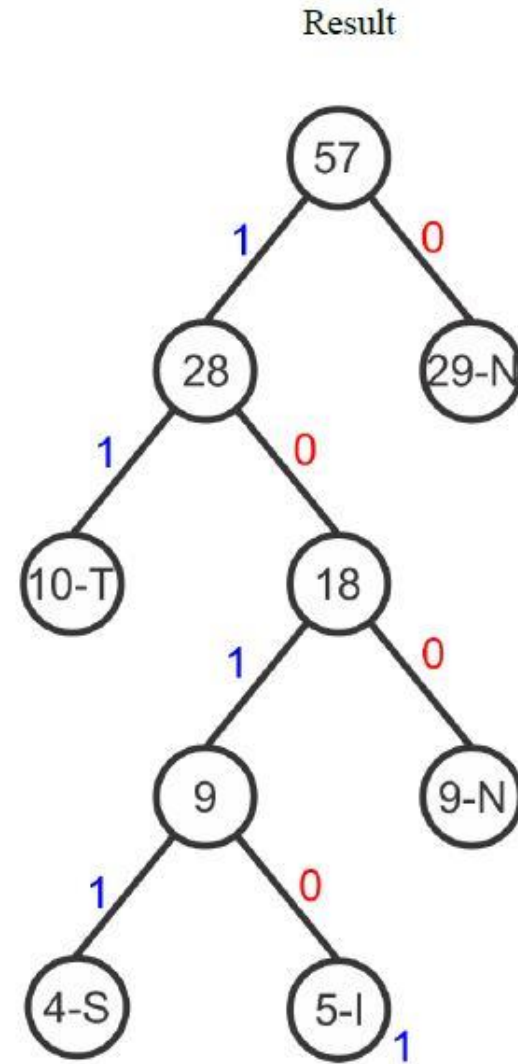
- Each leaf represents an encoding
- Internal nodes also have a frequency weight
- Usually, left branches represent a '0' bit and right is '1' bit
- There could be more than one possible encoding

**Huffman Coding** is heavily used in data compression without losing any of the details.

- Compared to an ASCII encoding, in Huffman encoding the number of bits is dynamic not constant.

# Example 1: A Huffman Tree

Chars	Frequency	Huff Code
E	29	0
T	10	11
N	9	100
I	5	1010
S	4	1011



# Example 2: Creation of the tree

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e	r	s	t	n	l	z	x
34	22	24	28	15	10	9	8

Frequency in an average sample of size 150 letters

The tree is shown in the next page. This leads to the following codes.

z = 0000

n = 0110

x = 0001

l = 0111

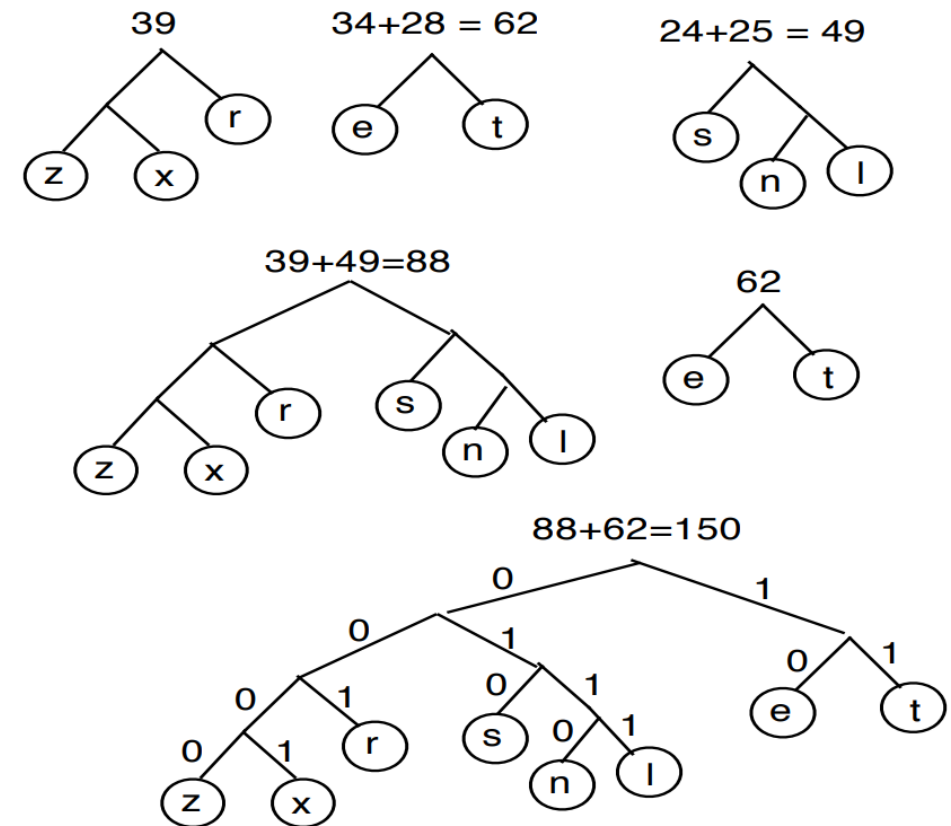
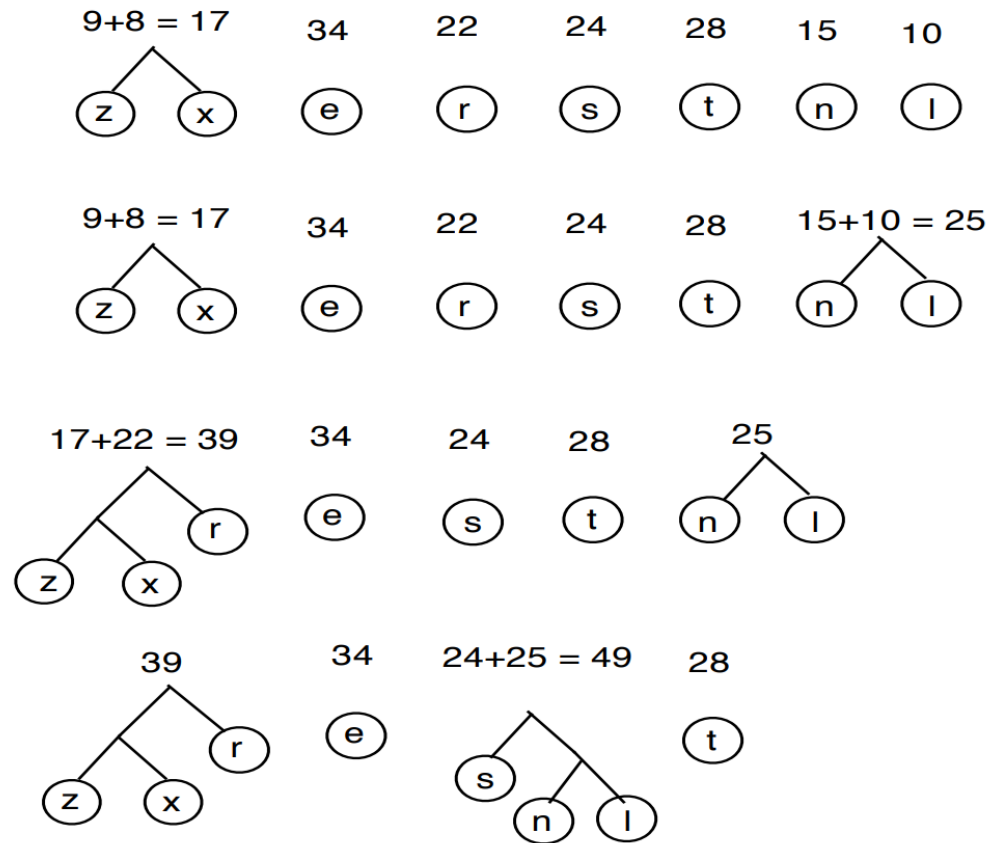
r = 001

e = 10

s = 010

t = 11

# Example 2: Creation of the tree (contd)



# EXERCISES

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**Exercise:** Write an algorithm to return the most frequently repeated character in a Huffman tree.

- Use the implementation of Huffman Coding from the GitHub Repo.
- The algorithm should traverse to where that character lies in the Huffman tree.
- **Q:** What type of traversal are we doing here?



*THANK YOU*

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