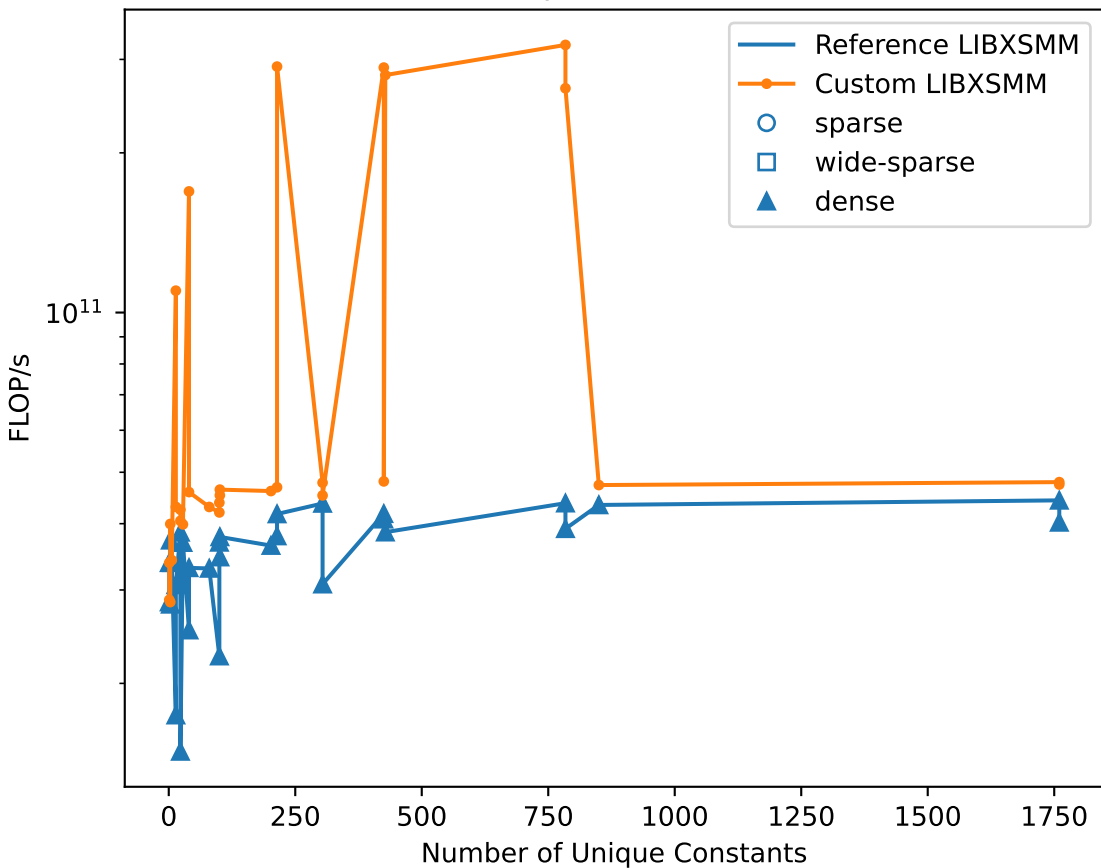


## Tet: Number of Unique Constants in A vs FLOP/s



Reference LIBXSMM

## Custom LIBXSMM

sparse

wide-sparse

dense