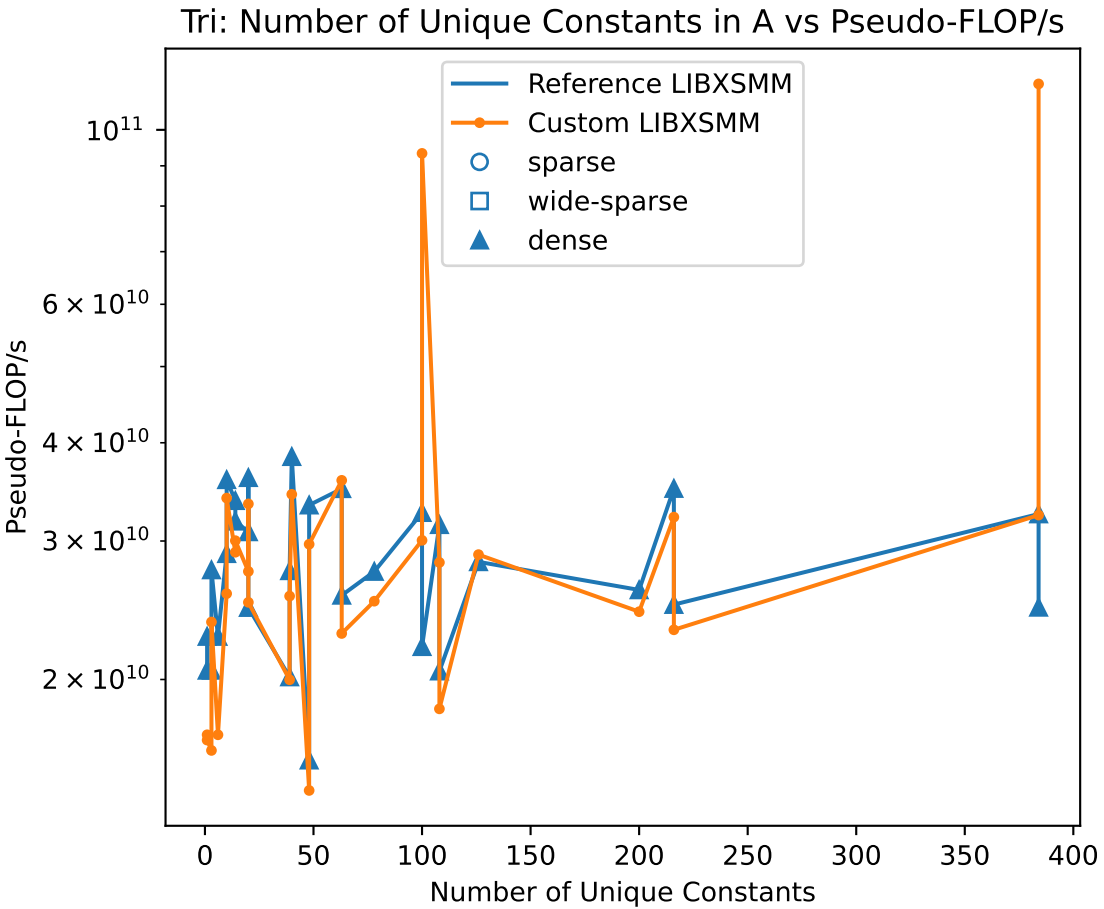
Tri: Number of Unique Constants in A vs Pseudo-FLOP/s
Reference LIBXSMM
Custom LIBXSMM
sparse
wide-sparse
dense
Pseudo-FLOP/s
10^{11}
6×10^{10}
4×10^{10}
3×10^{10}
2×10^{10}
0
50
100
150
200
250
300
350
400
Number of Unique Constants