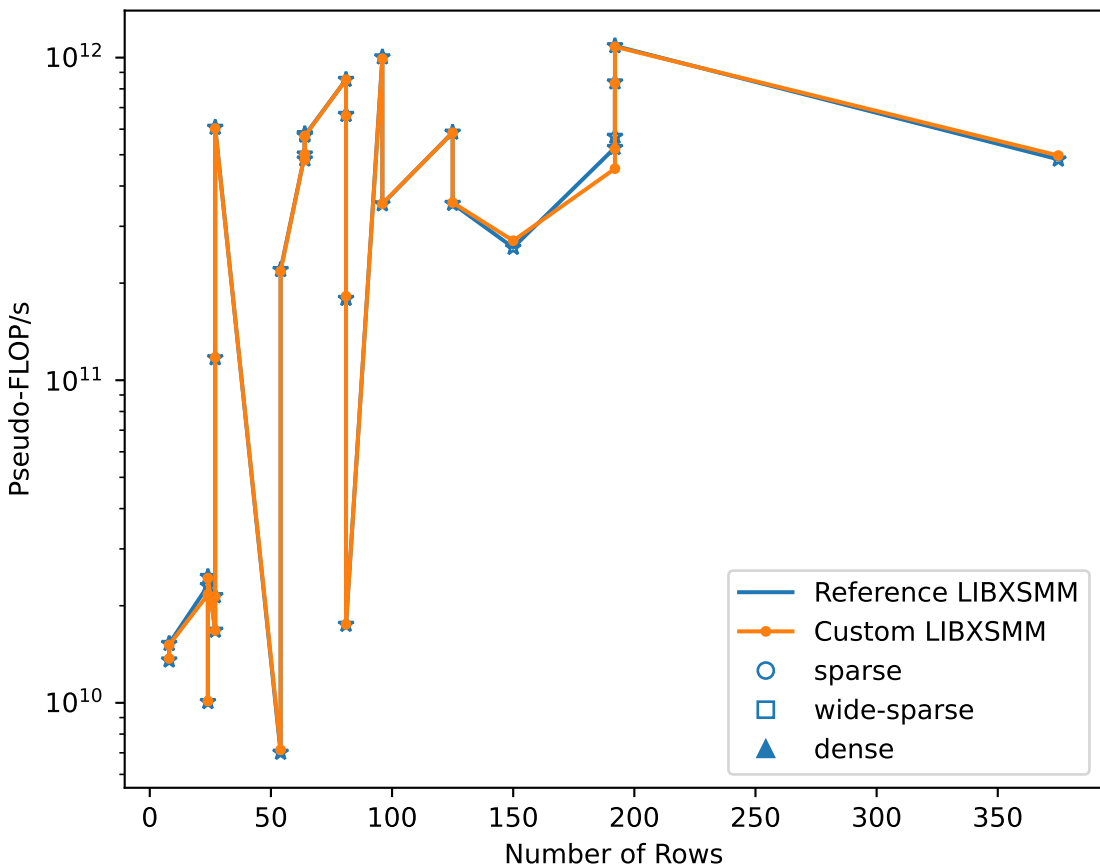


## Hex: Number of Rows in A vs Pseudo-FLOP/s



- Reference LIBXSMM
- Custom LIBXSMM
- sparse
- wide-sparse
- ▲ dense