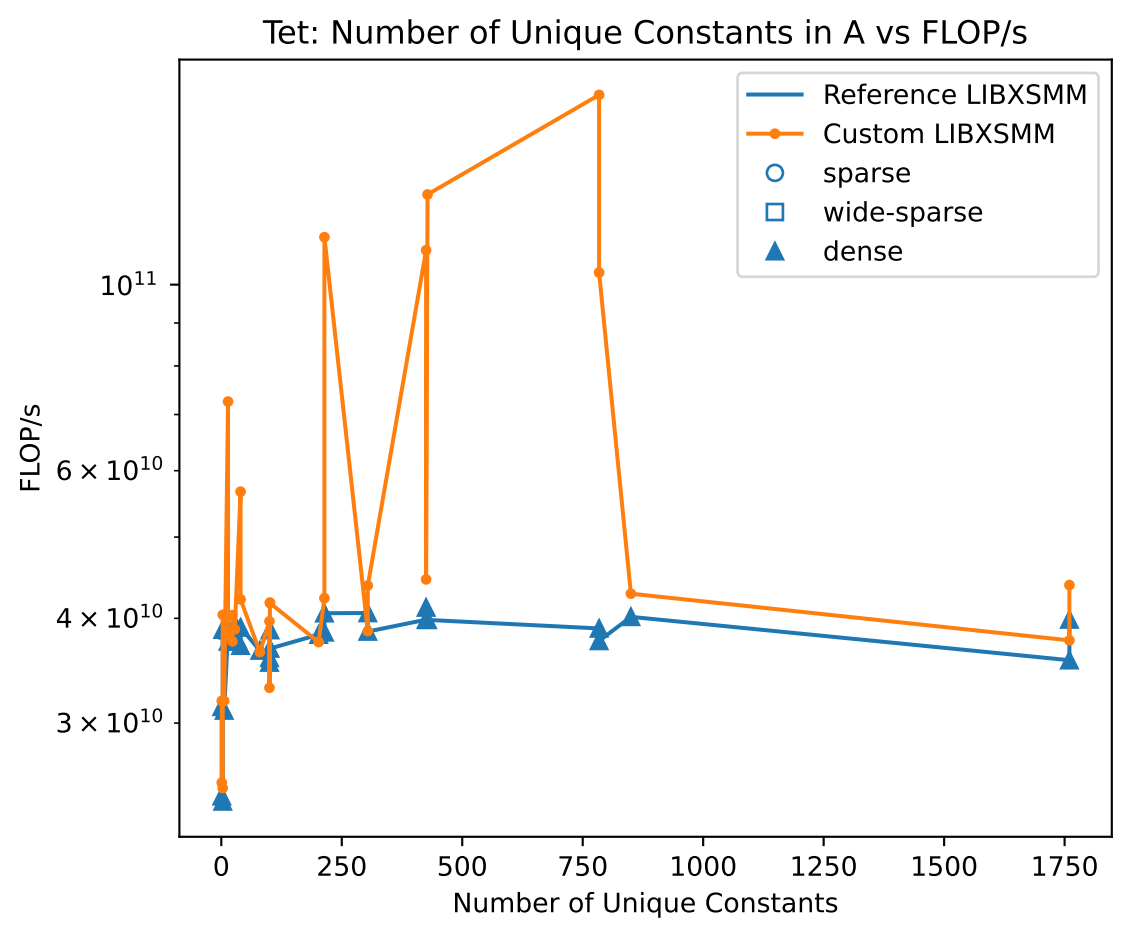
Tet: Number of Unique Constants in A vs FLOP/s
Reference LIBXSMM
Custom LIBXSMM
sparse
wide-sparse
dense
FLOP/s
10^{11}
6×10^{10}
4×10^{10}
3×10^{10}
0
250
500
750
1000
1250
1500
1750
Number of Unique Constants