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| --- | --- | --- | --- | --- |
|  | DB | Application | Implementation | Infrastructure |
| Data/Content |  |  |  |  |
| Create Rule/Facts |  |  |  |  |
| Architecture |  |  |  |  |
| Create relation between rule and facts | Associative Array |  |  |  |
| Component |  |  |  |  |
| Have Unity Scene |  |  | Observer Singleton | State |
| UI |  |  |  |  |
| Custom Unity Window for viewing data |  |  |  |  |