Nathan Hudson

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256 808 7279

Education

BFA Graphic Design Minor in Computer Science Auburn University, Auburn, AL GPA 3.6/4.0 Anticipated Graduation Date December 2024

Skill Sets

Proficient in: Adobe InDesign Adobe Illustrator Adobe Photoshop Adobe After Effects Adobe Animate

Adobe Acrobat Java

C++ Figma

Familiar with:

C# Linux HTML CSS

Work Experience

Military Reach Auburn | 2022-Present Student Assistant Graphic Designer Designed and formatted research reports Designed graphic assets

U.S. Navy Reserves | 2020-Present

Intelligence Specialist

Analyze and Interpret Data

Compile data into a presentable format

Present data

Modeling and simulation

Auburn RFID Lab | 2021-2021

Lab Team Member

Take inventory of RFID tags at local stores Work with a team to validate incoming RFID tags

Course Work

Typography Identity

Branding
Illustration
Photography

Interactive Design
Web Design

Animation
Design History
Java Computing

Linux C++

Honors and Awards

2023 Juried Show Nominee

Activities

Club Tiger Dev

Work with a team of students to create video games. This includes coming up with a game idea, making design and art for the game and coding the game.

AIGA Member