

Compiling Techniques  
Revision Notes  
Ver 0.1

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## 1 Introduction

This document is a set of revision notes for the Compiling Techniques<sup>[1]</sup> course at the Univerisy of Edinburgh.

## 2 Parsing

Parsing

	Top Down	Bottom Up
Design	TODO	Can create a state machine from the grammar
Efficient	TODO	Efficient
Method	TODO	Start resurse; replace all NT; untill no NT (None Terminal) left;

### 2.1 Bottom UP

#### 2.1.1 Reduction

As u work backwards you get the parentless leafs. These are the 'upper fringe'. You then parse a new leaf until they join. This is called reduction. Side Note: 'Finding Reductions' position is referred from the most right char position.

#### 2.1.2 Hurdles

Find the right hand side that is a definite terminal (ie ; in c)  
Allows stuff to be streamed efficiently (?? maybe ??)

#### 2.1.3 Shift-Reduce

Bad errors: Errors can always be found but as there is a lack of context no good error message can be produced

#### 2.1.4 LR(1)

- Bottom up
- table based
- Shift-replace
- one char look ahead

Extra: There can be more than one char look ahead (ie. LR(2), LR(3) ...)  
Note: Although the language is context free we use DFA (D.. Finite Automata) to process it as it is only done 'line by line'.

## References

- [1] "Compiler Techinques Home page" by "Bjrn Franke", "<http://www.inf.ed.ac.uk/teaching/courses/ct/>"