# Syscalls - SysWhispers

#### Introduction

SysWhispers is a tool that evades syscalls hooking via direct syscalls. There are several versions of SysWhispers which have different features. The difference between the versions will be discussed in this module.

### **SysWhispers**

SysWhispers generates header/ASM file implants to enable direct system calls on 64-bit systems. It supports syscalls from Windows XP to Windows 10 19042 (20H2). The supported Windows versions are limited since the syscall number (SSN) can be altered with each Windows update. Therefore, a direct syscall implementation for a particular syscall on Windows 10 1903 may not be compatible with the same syscall on Windows 10 1909, and vice versa.

Since the same syscalls may have different SSNs on different versions of Windows, SysWhispers checks the Windows version of the target system at runtime and sets the SSN manually to the correct version.

### SysWhispers - NtMapViewOfSection Example

SysWhispers uses a Python script to generate two files (example). The SSNs are derived from the Windows X86-64 System Call Table and are hardcoded into the created assembly file. The assembly functions then determine which SSN to use.

#### SysWhispers Sample Output

The assembly functions below are derived when SysWhispers is used to generate direct syscalls for NtMapViewOfSection.

```
Windows Vista/7/8.
        cmp dword ptr [rax+11ch], 0
        je NtMapViewOfSection Check 6 0 XXXX
        cmp dword ptr [rax+11ch], 1
        je NtMapViewOfSection Check 6 1 XXXX
        cmp dword ptr [rax+11ch], 2
        je NtMapViewOfSection SystemCall 6 2 XXXX
        cmp dword ptr [rax+11ch], 2
        je NtMapViewOfSection SystemCall 6 3 XXXX
        jmp NtMapViewOfSection SystemCall Unknown
NtMapViewOfSection Check 6 0 XXXX:
                                                 ; Check build number for
Windows Vista.
        cmp dword ptr [rax+120h], 6000
        je NtMapViewOfSection SystemCall 6 0 6000
        cmp dword ptr [rax+120h], 6001
        je NtMapViewOfSection SystemCall 6 0 6001
        cmp dword ptr [rax+120h], 6002
        je NtMapViewOfSection SystemCall 6 0 6002
        jmp NtMapViewOfSection SystemCall Unknown
NtMapViewOfSection Check 6 1 XXXX:
                                                 ; Check build number for
Windows 7.
        cmp dword ptr [rax+120h], 7600
        je NtMapViewOfSection SystemCall 6 1 7600
        cmp dword ptr [rax+120h], 7601
        je NtMapViewOfSection SystemCall 6 1 7601
        jmp NtMapViewOfSection SystemCall Unknown
NtMapViewOfSection Check 10 0 XXXX:
                                                 ; Check build number for
Windows 10.
        cmp dword ptr [rax+120h], 10240
        je NtMapViewOfSection SystemCall 10 0 10240
        cmp dword ptr [rax+120h], 10586
        je NtMapViewOfSection SystemCall 10 0 10586
        cmp dword ptr [rax+120h], 14393
        je NtMapViewOfSection SystemCall 10 0 14393
        cmp dword ptr [rax+120h], 15063
        je NtMapViewOfSection SystemCall 10 0 15063
        cmp dword ptr [rax+120h], 16299
        je NtMapViewOfSection SystemCall 10 0 16299
        cmp dword ptr [rax+120h], 17134
        je NtMapViewOfSection SystemCall 10 0 17134
        cmp dword ptr [rax+120h], 17763
        je NtMapViewOfSection SystemCall 10 0 17763
        cmp dword ptr [rax+120h], 18362
        je NtMapViewOfSection SystemCall 10 0 18362
```

```
cmp dword ptr [rax+120h], 18363
       je NtMapViewOfSection SystemCall 10 0 18363
       jmp NtMapViewOfSection SystemCall Unknown
NtMapViewOfSection SystemCall 5 X XXXX:
                                         ; Windows XP and Server
2003
      mov eax, 0025h
       jmp NtMapViewOfSection Epiloque
NtMapViewOfSection SystemCall 6 0 6000:
                                         ; Windows Vista SPO
      mov eax, 0025h
       jmp NtMapViewOfSection Epilogue
                                  ; Windows Vista SP1 and
NtMapViewOfSection SystemCall 6 0 6001:
Server 2008 SP0
      mov eax, 0025h
      jmp NtMapViewOfSection Epilogue
NtMapViewOfSection SystemCall 6 0 6002: ; Windows Vista SP2 and
Server 2008 SP2
      mov eax, 0025h
       jmp NtMapViewOfSection Epilogue
                                  ; Windows 7 SP0
NtMapViewOfSection SystemCall 6 1 7600:
      mov eax, 0025h
       jmp NtMapViewOfSection Epilogue
NtMapViewOfSection SystemCall 6 1 7601:
                                         ; Windows 7 SP1 and Server
2008 R2 SP0
      mov eax, 0025h
       jmp NtMapViewOfSection Epilogue
NtMapViewOfSection SystemCall 6 2 XXXX:
                                         ; Windows 8 and Server
2012
      mov eax, 0026h
       jmp NtMapViewOfSection Epilogue
NtMapViewOfSection SystemCall 6 3 XXXX: ; Windows 8.1 and Server
2012 R2
      mov eax, 0027h
       jmp NtMapViewOfSection Epilogue
(1507)
      mov eax, 0028h
       jmp NtMapViewOfSection Epilogue
NtMapViewOfSection SystemCall_10_0_10586: ; Windows 10.0.10586
(1511)
      mov eax, 0028h
       jmp NtMapViewOfSection Epilogue
(1607)
      mov eax, 0028h
```

```
jmp NtMapViewOfSection_Epilogue
NtMapViewOfSection SystemCall 10 0 15063: ; Windows 10.0.15063
(1703)
     mov eax, 0028h
      jmp NtMapViewOfSection Epilogue
NtMapViewOfSection_SystemCall_10_0_16299: ; Windows 10.0.16299
(1709)
     mov eax, 0028h
      jmp NtMapViewOfSection Epilogue
(1803)
     mov eax, 0028h
      jmp NtMapViewOfSection Epilogue
NtMapViewOfSection_SystemCall_10_0_17763: ; Windows 10.0.17763
(1809)
     mov eax, 0028h
      jmp NtMapViewOfSection Epilogue
(1903)
     mov eax, 0028h
      jmp NtMapViewOfSection Epilogue
(1909)
     mov eax, 0028h
      jmp NtMapViewOfSection Epilogue
NtMapViewOfSection_SystemCall_Unknown: ; Unknown/unsupported
version.
     ret
NtMapViewOfSection Epilogue:
     mov r10, rcx
      syscall
      ret
NtMapViewOfSection ENDP
// ...
```

### **Explanation**

The PEB structure contains three members that can be used to determine the Windows OS version:

- OSBuildNumber
- OSMajorVersion
- OSMinorVersion

The 64-bit assembly functions generated by SysWhispers use these members to jump to the location where the correct SSN is located as a hardcoded value. The logic being utilized is essentially several if & else if statements. For example, if the target machine is Windows 10 1809 then the following logic occurs:

- 1. Since the *major version* member of the PEB is equal to 10, the NtMapViewOfSection\_Check\_10\_0\_XXXX label is executed.
- 2. This label then checks the *build number* of the system. In this example, that number is 1809 which makes it jump to the NtMapViewOfSection SystemCall 10 0 17763 label.
- 3. The SSN is then set to 0028h
- 4. A final jump happens to the NtMapViewOfSection\_Epilogue label where the remaining syscall instructions are executed. Recall that a syscall function has the following format:

```
mov r10, rcx
mov eax, SSN
syscall
ret
```

# SysWhispers2

SysWhispers2 shares the same concept as its previous version with the main difference being that SysWhispers2 does not require the user to specify which Windows versions to support in the Python generator. This is because SysWhispers2 no longer relies on the Windows X86-64 System Call Table for the SSNs and instead uses a method called *Sorting By System Call Address*. This method eliminates the need to have the assembly instructions manually choose the SSN at runtime, resulting in smaller syscalls stubs.

# **Sorting By System Call Address**

Sorting by system call address is a method to retrieve the SSN of a syscall during runtime. This is done by finding all syscalls starting with  $\mathbb{Z}_{W}$  and then saving their address in an array and sorting them in ascending order (smallest to biggest addresses). The SSN will become the index of the system call stored in the array.

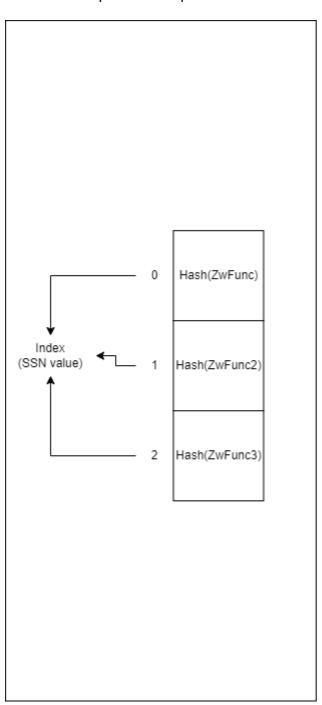
### SysWhispers2 Implementation

Sorting by system call address is done via Syswhispers2's SW2\_PopulateSyscallList function which fetches NTDLL's base address and its export directory. Using that information it calculates the VAs of the exported functions (addresses, names, ordinals). Recall the *IAT Hiding & Obfuscation - Replacing GetProcAddress* module where this was performed.

Next, SysWhispers2 checks the exported function names for ones prefixed with  $z_w$ . Those function names are hashed and saved into an array along with their addresses. After that, SW2 PopulateSyscallList sorts the addresses collected in ascending order.

To find a syscall's SSN, the SW2\_GetSyscallNumber function takes the hash of the target syscall name and returns the index where this syscall hash is found in the array. The index value is the SSN of the syscall.

A visual example of the implementation is shown below.



## SysWhispers2 Sample Output

SysWhispers2 is used to generate a direct syscall for NtMapViewOfSection.

```
.data
currentHash DWORD 0
.code
```

```
EXTERN SW2 GetSyscallNumber: PROC
WhisperMain PROC
    pop rax
    mov [rsp+ 8], rcx
                               ; Save registers.
    mov [rsp+16], rdx
    mov [rsp+24], r8
    mov [rsp+32], r9
    sub rsp, 28h
    mov ecx, currentHash
    call SW2 GetSyscallNumber
    add rsp, 28h
    mov rcx, [rsp+ 8]
                           ; Restore registers.
    mov rdx, [rsp+16]
    mov r8, [rsp+24]
    mov r9, [rsp+32]
    mov r10, rcx
    syscall
                                   ; Issue syscall
    ret
WhisperMain ENDP
NtMapViewOfSection PROC
    mov currentHash, 060C9AE95h ; Load function hash into global
variable.
   call WhisperMain
                                  ; Resolve function hash into syscall
number and make the call
NtMapViewOfSection ENDP
end
```

#### **Explanation**

060C9AE95h is the hash value in hex for the ZwMapViewOfSection string. Calling NtMapViewOfSection will first load the hash value into the global variable currentHash, and call WhisperMain. WhisperMain is the function responsible for calling the previously explained SW2\_GetSyscallNumber C function that will return the SSN using the syscall's hash value, which in this case is currentHash.

The mov [rsp+XX], XXX instructions are used to save the registers to the stack before calling SW2\_GetSyscallNumber, and the mov XXX, [rsp+ XX] instructions are used to restore the registers to what they were before the SW2\_GetSyscallNumber call. This is needed because calling SW2\_GetSyscallNumber will change these registers' values. Finally, at the end of the WhisperMain function, the usual syscall instructions are there present:

```
mov r10, rcx
syscall
ret
```

Notice how the mov eax, SSN instruction is missing. This is because when a function is called, its returned output is stored in the eax register. Since SW2\_GetSyscallNumber was called before these instructions, this means that the SSN is already stored in the eax register.

### SysWhispers3

Recall that syscall is responsible for shifting the execution flow from user mode to kernel mode. Legitimate syscall instructions should always be executed from within the ntdll.dll address space. Therefore, when the syscall instruction is included in the binary, as was the case with SysWhispers and SysWhispers2, the syscall instruction occurs from outside of that address space. Therefore, a binary performing a syscall instruction can be an indicator of malicious intent.

The updates in Syswhispers3 are found in the SysWhispers is dead, long live SysWhispers! blog post. The summary of changes is shown below.

#### **Changes To SysWhispers3**

Instead of calling the syscall instruction directly from within the assembly functions, SysWhispers3 will search for the syscall instruction in ntdll.dll's address space, perform a jump instruction and execute the syscall instruction. This method is utilizing the indirect syscall technique which is discussed later.

Furthermore, Syswhispers3 comes with a jumper\_randomized option that will perform a jump to the syscall instruction that belongs to a random function. For example, when calling NtAllocateVirtualMemory with this option, the syscall instruction that will be jumped to, doesn't belong to NtAllocateVirtualMemory in ntdll.dll. Instead, the instruction belongs to another syscall like the NtTestAlert function.

Similar to the previous version, Syswhispers3 uses the sorting by system call address method to find a syscall.

#### SysWhispers3 Sample Output

SysWhispers3 is used to generate a syscall calling stub for the NtMapViewOfSection function. Syswhispers3 output looks similar to Syswhispers2 with the main difference being the additional SW3\_GetRandomSyscallAddress and SW3\_GetSyscallNumber function calls, which are shown and explained below.

#### Syscalls-asm.x64.asm

```
.code
EXTERN SW3 GetSyscallNumber: PROC
EXTERN SW3 GetRandomSyscallAddress: PROC
NtMapViewOfSection PROC
       mov [rsp +8], rcx
                                               ; Save registers.
        mov [rsp+16], rdx
        mov [rsp+24], r8
        mov [rsp+32], r9
        sub rsp, 28h
       mov ecx, 01A80161Bh
                                                ; Load function hash into
ECX.
       call SW3 GetRandomSyscallAddress
                                                ; Get a syscall offset from
a different api.
        mov r15, rax
                                                ; Save the address of the
syscall {since SW3 GetRandomSyscallAddress will return the address of the
'syscall' instruction in rax register}
       mov ecx, 01A80161Bh
                                                ; Re-Load function hash
into ECX (optional).
        call SW3 GetSyscallNumber
                                               ; Resolve function hash
into syscall number. {Now, eax has the SSN}
```

### SW3\_GetSyscallNumber and SW3\_GetRandomSyscallAddress

The SW3\_GetSyscallNumber function finds the syscall and SW3\_GetRandomSyscallAddress fetches the address of the syscall instruction of a random syscall inside of ntdll.dll because the jumper randomized option was used.

```
EXTERN C DWORD SW3 GetSyscallNumber(DWORD FunctionHash)
    // Ensure SW3 SyscallList is populated.
    if (!SW3 PopulateSyscallList()) return -1;
    for (DWORD i = 0; i < SW3 SyscallList.Count; i++)</pre>
        if (FunctionHash == SW3 SyscallList.Entries[i].Hash)
            return i;
    return -1;
}
EXTERN C PVOID SW3 GetRandomSyscallAddress(DWORD FunctionHash)
    // Ensure SW3 SyscallList is populated.
    if (!SW3 PopulateSyscallList()) return NULL;
    DWORD index = ((DWORD) rand()) % SW3 SyscallList.Count;
    while (FunctionHash == SW3 SyscallList.Entries[index].Hash) {
        // Spoofing the syscall return address
        index = ((DWORD) rand()) % SW3 SyscallList.Count;
```

```
return SW3_SyscallList.Entries[index].SyscallAddress;
}
```