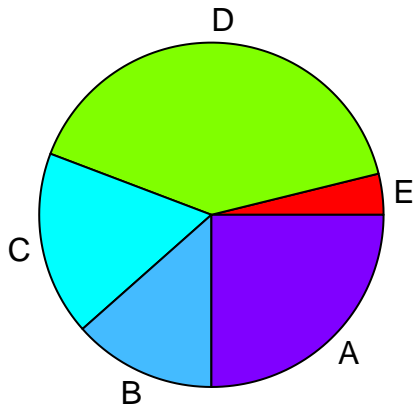


2D



2D Explode

