



POWERED BY



## **MISSION**

The mission of the U.S. Department of Education (ED) is to promote student achievement and preparation for global competitiveness by fostering educational excellence and ensuring equal access.

# DEPARTMENT OF EDUCATION

## **BUDGET**

~\$13M SBIR budget

## **NUMBER OF AWARDS**

Phase I ~14 per year

Phase II ~7 per year

## **UNIQUENESS**

- **ED Games Expo:** A showcase of innovations in education technology developed with the support of programs at ED and across government.

<https://ies.ed.gov/sbir/EdGamesExpo.asp>

- **National Industry Competition:**

<https://ies.ed.gov/blogs/post/five-ed-ies-sbir-companies-win-national-industry-awards-for-innovation>

## **TOPIC AREAS / AREAS OF INTEREST**

### **Education Technology Product Development:**

The Department of Education/ Institute of Education Sciences (ED/IES) SBIR supports the development of new commercially viable education technology products for use by learners, educators, or administrators from pre-K to post-secondary levels.

**Research:** ED/IES SBIR emphasizes rigorous and relevant research. This includes iterative studies to inform the development process and pilots to assess the initial promise of the technologies to lead to the intended outcomes when used in school settings. The goal of the research is twofold – to give developers systematic feedback as they look to scale their technology and to provide schools and teachers some preliminary evidence that the technologies are feasible for use in classrooms and may lead to positive outcomes.

**Innovation:** The program also focuses on innovation, creating new ways to leverage the potential of technology to enhance learning, instruction, and school management.

**General ED SBIR Program Information:** <https://ies.ed.gov/sbir/>

**Department of Education SBIR Process:** <https://ies.ed.gov/sbir/intro.asp>

**Submitting a Proposal:** <https://ies.ed.gov/sbir/solicitations.asp>