Bob Feuerstein

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SUMMARY

Software developer with a range of experience that includes taking a product from ideation to market as well as developing unique programs for language and gaming.

TECHNICAL SKILLS

- Proficient in C#, C/C++, Javascript, HTML/CSS
- Familiar with SQL and Microsoft SQL Server
- Experience with ASP.NET and XML/XSLT
- Coursework on Udemy.com to learn shortcuts, updates, and new skills

EXPERIENCE

Freelance
2012-present

Explored start-up to build technology for insurance companies while working on miscellaneous C# projects to stay in practice.

Software Engineer – Vertafore, Inc. – *Eleva, WI*
2006-2012

Developed comparative auto and home insurance rating technology for use by independent agents.

- Transitioned from desktop application to web-based platform.
- Responsible for shared libraries – set internal standards for data conversion and mapping.
- Led an effort to eradicate access violations and memory corruption in original desktop platform.
- Automated common tasks and introduced improvements that halved development time for projects.
- Part of a four-man team that took a product from the drawing board to market in four months.
- Created web-based UI and implemented feature improvements.

Electrical Test Technician – 3M – *Eau Claire, WI*
2004-2006

Operated specialized testing equipment for printed circuit boards.

SAMPLE PROJECTS

Language Generator

Generates constructed language vocabulary from a random seed. Words are created phonetically, with controls for complexity, gendering, orthography, and similarity to English.

Pathfinder Race Builder

Implements the Pathfinder RPG system's rules for creating custom races and organizes the results into rulebook format.

EDUCATION

University of Wisconsin-Stout

Bachelor of Science degree, Applied Mathematics & Computer Science
Software Development Concentration