# CSN 102: DATA STRUCTURES

Queue: Queue Fundamentals, Application of queue

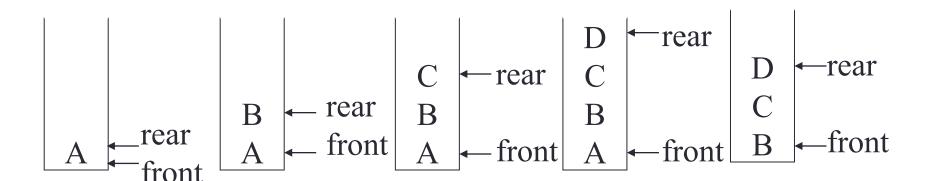
#### **Abstract Data Type (ADT)**

- An Abstract Data Type is:
  - Set of values
  - Set of operations which can be uniformly applied to these values
  - Set of Axioms

#### What is Queue?

- Stores the elements in particular way
- First In First Out (FIFO)
- Two pointers: Front and Rear
- enqueue(key): inserts the element key at Rear of queue
- dequeue(): deletes the element from front of the queue

## First In First Out (FIFO)



#### **Queue Abstract Data Type**

#### Queue ADT has:

- Values based on what kind of data queue stores
- Main operations:
  - new(): creates a new queue
  - enqueue(Q, key): inserts element key at rear of queue Q
  - dequeue(Q): deletes element from front of queue Q
  - front(Q): returns the front element of queue Q without deleting it
- Supported operations:
  - isEmpty(Q): checks whether queue Q is empty or not
  - isFull(Q):checks whether queue Q is full or not
  - size(Q): returns the number of objects in queue Q

#### **Queue Abstract Data Type**

- Queue ADT has:
  - Axioms:
    - front( enqueue( new(), v)) = v
    - dequeue( enqueue( new(), v)) = new()
    - Front(enqueue(Q, w), v)) = front(enqueue(Q, w))
    - Dequeue( enqueue( Q, w), v)) =
       enqueue(dequeue(enqueue( Q, w)), v)

#### **Queue Operations**

```
enqueue(Q, key)
       if (queue is not full)
              increase rear by 1
              insert key at rear
dequeue(Q)
       if (queue is not empty)
              key = delete element from front
              increase front by 1
              return (key)
```

#### Queue application: Job Scheduling

- Single processor and more than one job wants to execute
- More jobs are entering the system while other executing
- Once a job/process is executed, no longer required to be stored
- Eg. Printing documents using a printer
- Some strategy is required to execute all the processes

#### First Come First Serve (FCFS)

- The job which enters the system first, will be executed first
- Once finished execution, execute next job in the queue
- Eg. Print file1, then file2 and so on
- Implemented using a Queue
- Start executing the first job in Queue
- Insert new jobs to the end of Queue
- Once execution is done, get the next job from front and start execution of this job

# Job Scheduling: Example

front	rear	Q[0]	Q[1]	Q[2]	Q[3]	Comments
-1	-1					Queue Q is empty
0	0	J1				Job J1 added to Q
0	1	J1	J2			Job J2 added to Q
1	1		J2			Job J1 deleted from Q
1	2		J2	J3		Job J3 added to Q
1	3		J2	J3	J4	Job J4 added to Q
2	3			J3	J4	Job J2 deleted from Q

## Array implementation of Queue(1)

```
front \leftarrow -1;
rear \leftarrow -1;
isFull()
           if (rear = N-1)
                       return true;
           else
                       return false;
size()
           if (front = -1)
                       return 0
           else
                       return (rear + 1 – front)
isEmpty()
           if (!size()) or front = rear + 1)
                       return true;
           else
                       return false;
```

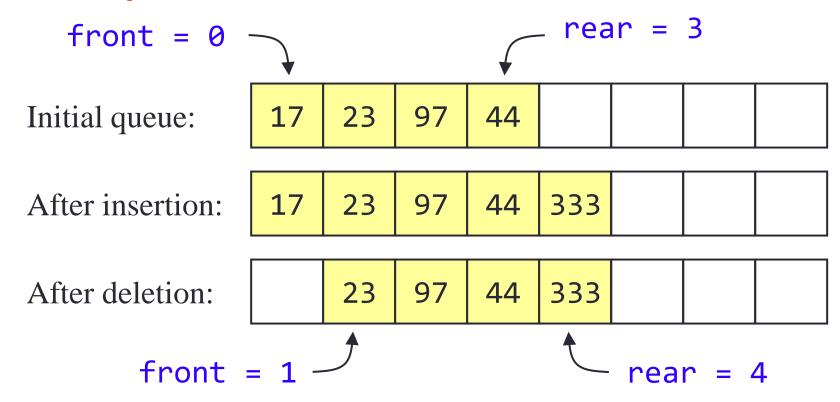
## Array Implementation of Queue(2)

```
enqueue(key)
         if (isFull())
                   "Queue is full"
         else if (front = -1)
                   front \leftarrow 0;
                   rear \leftarrow 0;
                   Q[rear] \leftarrow key;
         else
                   rear \leftarrow rear + 1;
                   Q[rear] \leftarrow key;
```

## Array Implementation of Queue(3)

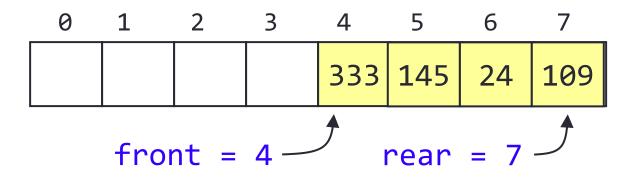
```
dequeue()
    if (isEmpty())
        "Queue is empty"
    else
        key \leftarrow Q[front]
        front \leftarrow front + 1;
    return key
```

#### Sample



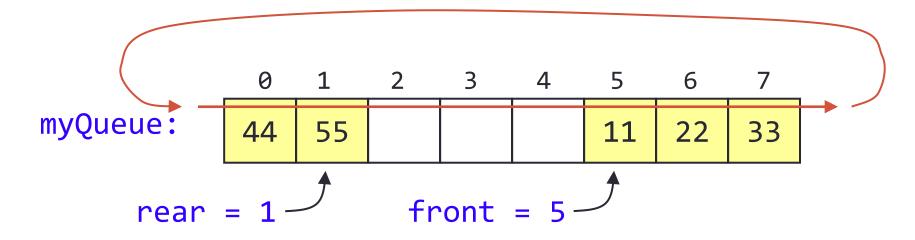
#### Issue with Implementation

After deletion:



- Problem: Even if space is available, can't insert the objects in queue
- Solution: circular queue

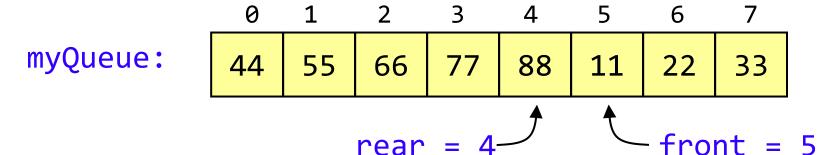
#### Circular Queue



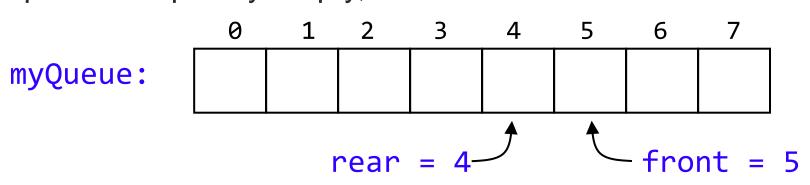
- Once end of array is reached, start inserting/deleting from the beginning of array
- Updated dequeue: front = (front + 1) % length;
- updated enqueue: rear = (rear + 1) % length;

#### Full and empty queues

 If the queue were to become completely full, it would look like this:



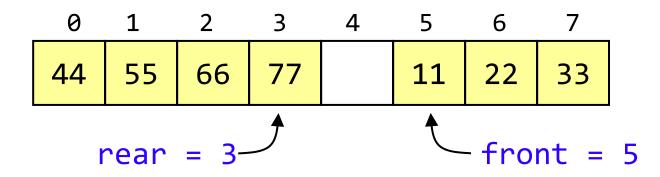
• If we were then to remove all eight elements, making the queue completely empty, it would look like this:



#### Issue with Implementation

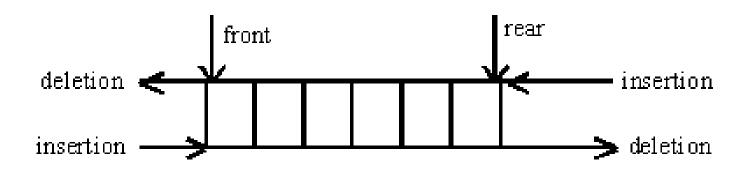
- Problem: Both full and empty queue has same front and rear values
- Solution: consider queue full when it has n-1 elements





#### Double Ended Queue(Deque)

- Insertion and deletion can happen at both ends of the queue
- Separate function for insertion and deletion from front and rear



#### Implementation of Deque

```
insert_F(queue Q, int data) { //insert in front of queue
        if (Q is full)
                print ("overflow");
        else
                front = front-1;
                Q[front] = data; }
delete_F(queue Q) { //delete from front of queue
        if (Q is empty)
                print ("underflow");
        else
                temp = Q[front];
                front = front +1;
                return temp; }
```

#### Implementation of Deque

```
insert_R(queue Q, int data) { //insert in rear of queue
       if (Q is full)
               print ("overflow");
       else
               rear = rear + 1;
               Q[rear] = data; }
delete_R(queue Q) { //delete from rear of queue
       if (Q is empty)
               print ("underflow");
       else
               temp = Q[rear];
               rear = rear - 1;
               return temp; }
```

#### Versions of Deque

- Input restricted Deque: deletion can be made from both ends, but insertion can be made at one end only.
- Application: Web Browser History
- Output restricted Deque: insertion can be made at both ends, but deletion can be made from one end only.