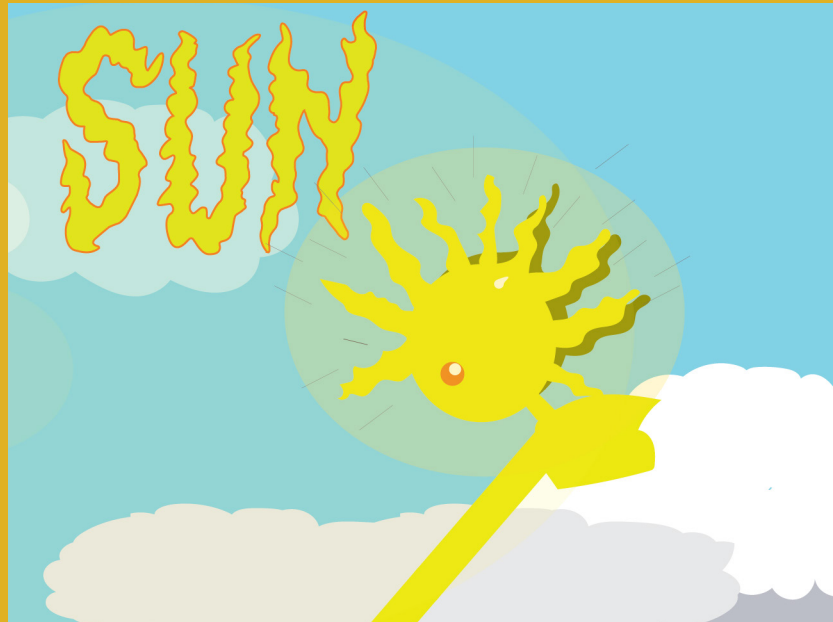


# WHERE LOGIC MEETS LIGHT

THE ARTISTRY AND ENGINEERING OF NERDAL PRESCOD



Hey, I'm Nergal — a software engineer and multimedia creator passionate about bridging logic and



creativity. My main programming language is C#, which was the first language I learned, and I've since become skilled with SQL,

VB.NET, and core Object-Oriented Programming principles like encapsulation,

inheritance, and polymorphism.

Professionally, I've worked as a Software Engineer at Vertafore and completed internships at MGA Systems and Vertafore as a Junior Developer. During these roles,

I maintained production codebases, built internal tools, debugged complex issues, and even contributed to developing a 2D side-scroller game as part of my internship projects.

Beyond engineering, I designed and coded this site from scratch to showcase my work. I'm fluent with tools like Visual Studio, VS Code, and Adobe Creative Suite — Photoshop, Illustrator, and InDesign.

My creative process is influenced by surrealism, especially René Magritte — his painting The Lovers is one of my all-time favorites and inspires me to create work that feels mysterious and open to interpretation.

