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Our Goal

- Develop a gamified system where users can input images of wildlife to work towards achievements and receive scores
- Provide these images to scientific data gathering
- Experiment with Al Image Classification
- Build a fun game for people to play, where they can learn about the wildlife in their area

In Essence: learn as much as possible, have fun, build a fun website for people to interact with

Demo

Stack

- HTML
- CSS
- Hugging Face
 - ResNet18
 - PEFT Transformers
- Claude
- Python









Categories

- Al Hack
- Education Hack
- Sustainability Hack
- Beginner Hack

