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| **Test Name** | Limit issue |
| **Use Case Tested:** | Bug 02 |
| **Test Description:** | The player is not reaching its game limit. The game limit is set 0, although when the game is finish the player is still left with a balance of 5 |
| **Pre-conditions** | * Must have 3 of the same dice * Player must put a bet to start the game |
| **Post-conditions** | * Result of the game is displayed on the console |
| **Notes:** |  |
| **Result (Pass/Fail/Warning/Incomplete)** |  |

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|  | **TEST STEP** | **EXPECTED TEST RESULTS** | **P** | **F** |
| **1.** | **Running games as is** | | | |
| **1.1** | Run the game and look at the end of a game | At the end of the game you should see the balance of 5  “End Game XX: Fred now has balance 5” |  |  |
| **2.** | **Running game fixed** | | | |
| **2.1** | Run the game and look at the end of a game | At the end of the game you should the correct end game limit of 0  “End Game XX: Fred now has balance 0” |  |  |

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| **Test Output** | |
| **Running game as is** | **Running game fixed** |
| C:\Users\sdissa02\Desktop\Bug02_1.PNG | C:\Users\sdissa02\Desktop\Bug02.PNG |