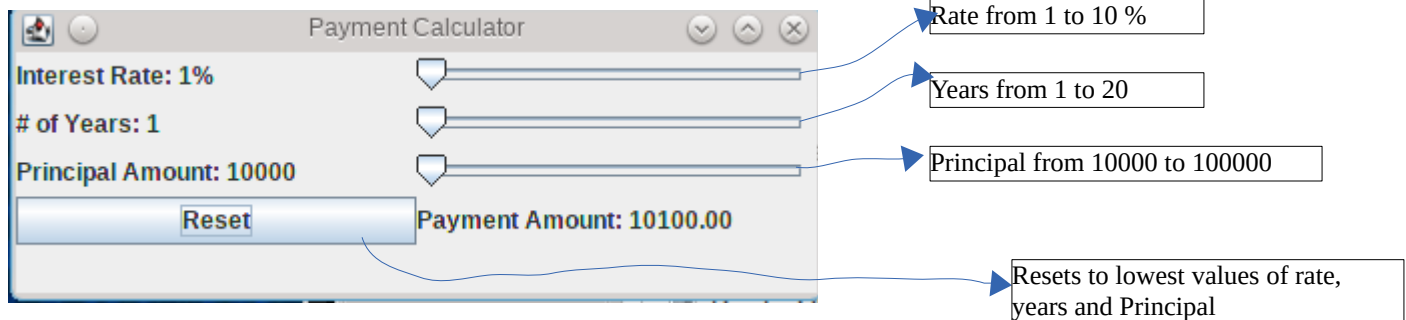


### OOP - Test 3 - 4/2/'15

NAME \_\_\_\_\_

The following Java Swing application (watch video first) calculates and displays a re-payment amount for selected principal amount, interest rate and term (# of years loan is in effect). It is a simple compound interest, assumed to be paid back at the end of the term in lump sum. It is based on the formula for compound interest,  $A = Principal * (1 + \frac{rate}{100})^n$  - code to calculate it is given below.



A complete implementation is given below.

Your task is to implement the `ActionListeners` and `ChangeListeners` needed to make the application work.

```
import java.awt.*;
import java.awt.geom.*;
import java.awt.event.*;
import javax.swing.*;
import javax.swing.event.*;
import java.text.DecimalFormat;

public class Test3 {
    private static final int FRAME_WIDTH = 600;
    private static final int FRAME_HEIGHT = 600;
    private static final int rateMin=1;
    private static final int yearMin=1;
    private static final int principalMin=10000;
    private static JLabel rateLabel;
    private static JLabel principalLabel;
    private static JLabel yearLabel;
    private static JLabel displayLabel;
    private static JSlider rateSlider;
    private static JSlider principalSlider;
    private static JSlider yearSlider;
    private static JButton resetButton;
    private static int rate;
    private static int years;
    private static int principal;
    private static Double amount;
    private static DecimalFormat df=new DecimalFormat("#.00");
    public static void main(String[] args){
        JFrame frame = new JFrame("Payment Calculator");
        frame.setSize(FRAME_WIDTH, FRAME_HEIGHT);
        frame.setLayout(new GridLayout(5,2));
        rateLabel=new JLabel("Interest Rate:");
        principalLabel=new JLabel("Principal Amount");
        yearLabel = new JLabel("# of Years");
        displayLabel =new JLabel("Payment Amount: ");
```

```

rateSlider=new JSlider(rateMin,10);
principalSlider = new JSlider(principalMin,100000);
yearSlider = new JSlider (yearMin, 20);
resetButton = new JButton("Reset");
rateSlider.addChangeListener(createSliderMonitor());
principalSlider.addChangeListener(createSliderMonitor());
yearSlider.addChangeListener(createSliderMonitor());
//YOUR CODE to make resetButton work

```

**Note that you need only one  
ChangeListener to deal with all  
the slider controls.**

```

frame.add(rateLabel);
frame.add(rateSlider);
frame.add(yearLabel);
frame.add(yearSlider);
frame.add(principalLabel);
frame.add(principalSlider);
frame.add(resetButton);
frame.add(displayLabel);
frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
frame.pack();
rateSlider.setValue(rateMin);
yearSlider.setValue(yearMin);
principalSlider.setValue(principalMin);
frame.setVisible(true);
} //Closes public static void main(){

//YOUR CODE to make sliders work

```

**THIS IS HOW TO CALCULATE REPAYMENT AMOUNT**  
 $\text{amount} = \text{principal} * \text{Math.pow}((1.0 + \text{rate}/100.0), \text{years});$

```

} //closes public class Test3{

```