EDUCATION

BOSTON UNIVERSITY

COMPUTER SCIENCE B.A. SEP 2014 - (MAY 2018)

- ► Major GPA: 3.8/4.0
 - Overall GPA: 3.66/4.0 Dean's List
- ► Relevant coursework: Algorithms, Data Structures, Computer Systems, Linear Algebra Probability/Statistics, Combinatorics

SKILLS

- ► PROGRAMMING (proficient): Java, Python, HTML/CSS, Javascript/jQuery, Swift
- ► PROGRAMMING (familiar): C, SQL, Node.js
- DESIGN/MEDIA: Adobe Premiere/Illustrator/ After Effects/Photoshop, Sketch
- ► TOOLS: Android Studio, Xcode, Git, Bootstrap

CLUBS

OPEN WEB

ANDROID DEVELOPER OCT 2015 - NOW

- Actively working with a group of student developers who are passionate about building apps
- Co-lead an Android workshop and taught people how to make a simple Android app

BOSTONHACKS ORGANIZER

TRAVEL & MEDIA **SEPT 2015 - NOW**

Worked on sponsor outreach for Spring 2016, previously organized and communicated travel logistics for the 500-person, 24 hour event

EXPERIENCE

HITACHI DATA SYSTEMS

SOFTWARE DEVELOPER INTERN / SUMMER 2016

- ▶ Redesigned the company's existing Android app, HCP Anywhere, which is a private file sync and share management system
 - Revamped UI/UX with AppCompat libraries
 - Introduced features like direct file and camera uploads, renaming, and efficient file workflows

CODECADEMY

CODECADEMY ADVISOR / MAY 2016 - NOW

▶ Tutoring and mentoring Codecademy users online through various exercises with Python, Java, Git, Javascript/jQuery and HTML/CSS

UNITEDHEALTHGROUP-OPTUM

SOFTWARE DEVELOPER INTERN / SUMMER 2015

▶ Responsible for designing/wireframing the site with HTML/CSS and providing basic data to backend servers with Javascript

PROJECTS

BOSTON HACKS APP

OPEN WEB - OCT 2015

Developed an Android app for BostonHacks, which helps attendees stay up to date with ongoing events and communicate with organizers, published on the Google Play Store

ASSASSIN SPOONS

HACKHARVARD - NOV 2015

▶ Based on the game Assassins, we created a mobile Android application that notifies users via the Microsoft Band when their assassin is near, tracked through the Google Maps API and built on Parse

REMINDR

SIDE PROJECT / JAN 2016 - FEB 2016

Designed and developed a minimalistic location based iOS reminder app built with Google Maps API

AWARDS

- Best UX Design Award at Global Appathon 2015
- ▶ Semi-Finalist in Winter 2016 U.S. Microsoft Imagine Cup
- Presidential Scholar Student at Boston University