Madison Area Technical College Microcontroller Laboratory Activity

Name:			

Laboratory Activity - USART - Serial Communications Module

Description:

The purpose of this laboratory activity is to transmit the ratio in % of the input to rail voltage level from one Microcontroller to another via a USART serial communications channel. The ratio to be transmitted can be calculated as

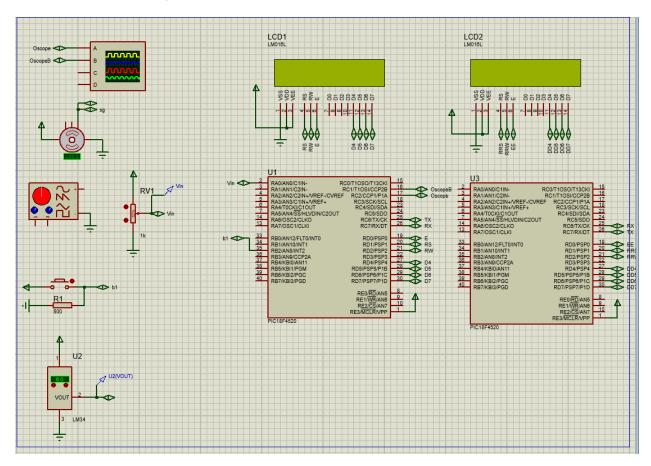
$$Ratio = V_{in}/V_{cc}$$

For example, if the input voltage is 2.5V and the rail voltage is 5V the ratio will be

$$Ratio = V_{in}/V_{cc}$$
=2.5/5.0 = 0.5

or 50%. The main Microcontroller must detect the input voltage through an interrupt driven A/D converter unit connected to PIN_A0 and it must display the input voltage in Volts on its LCD panel.

The secondary Microcontroller should receive the data from the main Microcontroller and display the % Ratio on the first line of its LCD panel and the input voltage in Volts on the second line of the LCD panel.



```
1
      #include <18f4520.h>
2
      #use delay (clock = 20000000)
 3
      #fuses HS, NOWDT, NOLVP
 4
      #include "../Library/myLibrary.h"
 5
     #include "../Library/modifiedlcd.h"
 6
 7
     float Vin = 0;
 8
     int16 vin_send = 0;
9
10
     #INT RDA
11
    □ void int_rda_isr(){
12
          printf(lcd_putc,"\f Vin: %f", Vin);
13
    }
14
15
     #INT AD
16
    □ void int_ad_isr() {
17
        Vin = *Q * (5.0 / 1023.0);
18
         vin_send = (Vin * 10.0);
19
         output_toggle( PIN_C0 );
20
    }
21
22
    □ main(){
23
24
         // Analog setup
25
         *TRISA = 0x01;
26
         ADCON1->PCFGx = 0xE;
27
         ADCON0->ADON = 1;
28
         ADCON0 -> CHSx = 0;
                            // Channel 0
29
         ADCON1->VCFG0 = 0;
30
         ADCON1->VCFG1 = 0;
31
        ADCON2->ADFM = 1;
                            // Right Justified
32
         ADCON2->ACQTx = 5;
33
         ADCON2->ADCSx = 5;
34
         PIE1 -> ADIE = 1;
35
36
        *TRISC = 0x80;
                            // C7 input
37
38
                            // Transmit Enable
        TXSTA->TXEN=1;
39
                            // Asynch Mode
        TXSTA->SYNC=0;
40
41
        RCSTA->SPEN=1;
                            // Serial Enable
42
        RCSTA->CREN=1;
                            // Receiver Enable
43
44
        TXSTA->BRGH = 0;
45
        BAUDCON->BRG16 = 0;
46
        *SPBRG = 31;
                             // Baud Rate 9.6KHz
47
48
        PIE1->RCIE=1;
                            // Receiver Interrupt Enable INT_RDA
        INTCON->PEIE=1;
49
50
        INTCON->GIE=1;
51
52
        lcd_init();
                            // LCD Panel Initialize
```

```
53
       //printf(lcd_putc,"\f Hello");
54
       while(1){
55
           ADCON0->GODONE=1;
                              // Trigger
56
           delay_ms( 500 );
           printf(lcd_putc,"\f Vin=%f V",*Q*(5.0/1023.0));
57
58
           *TXREG = vin send;
                                   // Transmiting 'Vin'
59
60
61
62
```

Rx:

```
1
      #include <18f4520.h>
 2
      #use delay (clock = 20000000)
 3
      #fuses HS, NOWDT, NOLVP
 4
      #include "../Library/myLibrary.h"
 5
      #include "../Library/modifiedlcd.h"
 6
 7
     float ratioed = 0;
 8
 9
     #INT RDA
10
  □ void int rda isr() {
11
          ratioed = (*RCREG / 10.0);
12
          printf(lcd_putc,"\f %f %%", (ratioed / 5.0) * 100.0 );
          printf(lcd_putc,"\n Vin= %f", ratioed);
13
14
     }
15
16 □ main(){
17
18
        *TRISC = 0x80;
                           // C7 input
19
20
                            // Transmit Enable
        TXSTA->TXEN=1;
21
        TXSTA->SYNC=0;
                            // Asynch Mode
22
23
                            // Serial Enable
        RCSTA->SPEN=1;
24
        RCSTA->CREN=1;
                            // Receiver Enable
25
26
        TXSTA->BRGH = 0;
27
        BAUDCON->BRG16 = 0;
28
        *SPBRG = 31;
29
30
        PIE1->RCIE=1;
                            // Receiver Interrupt Enable
31
        INTCON->PEIE=1;
32
        INTCON->GIE=1;
33
34
        lcd_init();
                            // LCD Panel Initialize
35
       while(1){
36
        }
37
    }
38
39
```