Consider the AO basis set ϕ_{μ} , with overlap matrix $S_{\mu
u} = \langle \phi_{\mu} | \phi_{
u}
angle$

The relationship between the density and the density matrix is basically:

$$ho(r) = \sum_{\mu
u} P_{\mu
u} \phi_{\mu}^* \phi_{
u}$$

Consider the Lowdin orthogonalization, define the new orthogonalized basis:

$$egin{aligned} ar{\phi}_{\mu} &= X_{\mu
u}\phi_{
u} \ X_{\mu
u} &= S_{\mu
u}^{-1/2} \ \phi_{\mu} &= X_{\mu
u}^{-1}ar{\phi}_{
u} \end{aligned}$$

Obviously:

$$\left\langle ar{\phi}_{\mu} \Big| ar{\phi_{
u}}
ight
angle = \sum_{lphaeta} X_{\mulpha} X_{
ueta} \langle \phi_{lpha} | \phi_{eta}
angle = XSX^T = I$$

Then we intend to write the density matrix in the orthogonalized basis:

$$ho(r) = \sum_{lphaeta} P_{lphaeta}\phi_lpha^*\phi_eta \ = \sum_{\mu
u} \sum_{lphaeta} P_{lphaeta}X_{lpha\mu}^{-1}ar\phi_\mu^*X_{eta
u}^{-1}ar\phi_
u \ = \sum_{\mu
u}ar P_{\mu
u}ar\phi_\mu^*ar\phi_
u$$

With (considering X must be symmetric):

$$\bar{P} = X^{-1}PX^{-1}$$

Then what you need to do is the following:

1. Find the total density matrix in the overlap subspace:

$$P = P_{A} + P_{B}$$

2. Find the ${\cal P}$ in orthogonalized basis:

$$\bar{P} = X^{-1}PX^{-1}$$

3. Diagonalize \bar{P} , and decompose it into cluster and environment parts according to the eigenvalues:

$$ar{P} = U^T D U$$

$$= U^T (D_A + D_B) U$$

$$= U^T D_A U + U^T D_B U$$

$$= ar{P}_A' + ar{P}_B'$$

Here, D_A keeps all the diagonal elements that are 0.5, while D_B keeps all the diagonal elements that are 1.

4. Rotate back to normal AO basis:

$$P'_A = X\bar{P}'_A X$$

 $P'_B = X\bar{P}'_A X$

5. Do OEP to reproduce $P_{A^\prime}^\prime$ maximize the following functional to find the embedding potential V_{emb} :

$$W[V] = E_A[V] + \sum_{\mu
u} V_{\mu
u} ig(P[V] - P_A'ig)_{\mu
u}$$

Here P[V] is the density matrix coming from the embedded DFT calculation.

6. Use the P_{B}^{\prime} to construct the projection potential:

$$V_P = \mu S P_B' S$$

7. Finally, the full embedding potential is:

$$V = V_{emb} + V_P$$

= $V_{emb} + \mu S P_B' S$