**PROBLEM 1** Compute the FFT on the values (5,8,1,2,2,0,2,2). Illustrate the steps for the first level of recursion, you can assume the base case occurs at n=4. You can leave your answers in terms of  $\omega_1, \omega_3, \omega_5, \omega_7$ , i.e., without multiplying those roots out.

**Solution:** Recall that the purpose of the FFT is to evaluate the polynomial

$$A(x) = 5 + 8x + 1x^2 + 2x^3 + 2x^4 + 2x^6 + 2x^7$$

on the 8 roots of unity which are

Following the lecture method, we first divide *A* into two polynomials of half the degree

$$A_e(x) = 5 + 1x + 2x^2 + 2x^3$$
$$A_o(x) = 8 + 2x + 2x^3$$

The FFT calls itself on both of these smaller polynomials. Those recursive calls evaluate  $A_e$ ,  $A_o$  on the 4 roots of unity  $\omega_0$ ,  $\omega_2$ ,  $\omega_4$ ,  $\omega_6$  which are  $\{1, i, -1, -i\}$ . These calls return:

Finally, in order to combine these sub-results, we use the equation

$$A(x) = A_e(x^2) + xA_o(x^2)$$

$$A(\omega_{0}) = A_{e}(\omega_{0}^{2}) + \omega_{0}A_{o}(\omega_{0}^{2}) = A_{e}(1) + 1A_{o}(1) = 10 + 1 \cdot 12 = \underline{22}$$

$$A(\omega_{1}) = A_{e}(\omega_{1}^{2}) + \omega_{1}A_{o}(\omega_{1}^{2}) = A_{e}(i) + \omega_{1}A_{o}(i) = \underline{(3-i) + 8\omega_{1}}$$

$$A(\omega_{2}) = A_{e}(i^{2}) + iA_{o}(i^{2}) = \underline{4 + 4i}$$

$$A(\omega_{3}) = A_{e}(-i) + \omega_{3}A_{o}(-i) = \underline{(3+i) + 8\omega_{3}}$$

$$A(\omega_{4}) = A_{e}(1) - A_{o}(1) = 10 - 12 = \underline{-2}$$

$$A(\omega_{5}) = A_{e}(i) + \omega_{5}A_{o}(i) = \underline{(3-i) + 8\omega_{5}}$$

$$A(\omega_{6}) = A_{e}(-1) - iA_{o}(-1) = \underline{4 - 4i}$$

$$A(\omega_{7}) = A_{e}(-i) + \omega_{7}A_{o}(-i) = (3+i) + 8\omega_{7}$$

## PROBLEM 2 Lasers!

The NASA Near Earth Object Program lists potential future Earth impact events that the JPL Sentry System has detected based on currently available observations. Sentry is a highly automated collision monitoring system that continually scans the most current asteroid catalog for possibilities of future impact with Earth over the next 100 years.

This system allows us to predict that i years from now, there will be  $x_i$  tons of asteroid material that has near-Earth trajectories. In the mean time, we can build a space laser that can blast asteroids. However, each laser blast will require *exajoules* of energy, and so there will need to be a recharge period on the order of *years* between each use of the laser. The longer the recharge period, the stronger the laser blast; e.g. after j years of charging, the laser will have enough power to obliterate  $d_j$  tons of asteroid material. This problem explores the best way to use such a laser.

**Example** Suppose  $(x_1, x_2, x_3, x_4) = (1, 10, 10, 1)$  and  $(d_1, d_2, d_3, d_4) = (1, 2, 4, 8)$ . The best solution is to fire the laser at times 3, 4 in order to blast 5 tons of asteroids.

(a) Construct an instance of the problem on which the following "greedy" algorithm returns the wrong answer:

BADLASER
$$((x_1,\ldots,x_n),(d_1,\ldots,d_n))$$

- Compute the smallest j such that  $d_i \ge x_n$ . Set j = n if no such j exists.
- 2 Shoot the laser at time n.
- 3 **if** n > j then BADLASER $((x_1, ..., x_{n-j}), (d_1, ..., d_{n-j}))$ .

Intuitively, the algorithm figures out how many years (j) are needed to blast all the material in the last time slot. It shoots during that last time slot, and then accounts for the j years required to recharge for that last slot, and recursively considers the best solution for the smaller problem of size n - j.

**Solution:** Consider the problem (1, 10, 10, 2) and the same array  $(d_1, \ldots, d_4)$  from above. The optimal solution is still (3, 4), but BadLaser instead outputs times (2, 4) which zaps only 4 < 5.

(b) Given an array holding  $x_i$  and  $d_i$ , describe an algorithm that blasts the most asteroid material. Before presenting the pseudo-code for the algorithm, present a DP equation that characterizes the optimum choice as we have done in class. Analyze the running time of your solution.

**Solution:** It is always optimal to zap during the last time slot. The only question is how long to charge for the last zap. The optimal solution at time n maximizes the following

$$BEST_n = \max_{i=1}^n \left\{ \min(d_i, x_n) + BEST_{n-i} \right\}$$

In other words, we must choose the number of seconds i that we wait to recharge the laser before we fire at time n. If we charge the laser for i years, then the total blast will be the last blast  $\min(d_i, x_n)$  plus the amount of asteroid blasted with the best solution that ends at time n - i. It is important to take the min between  $d_i, x_n$  since there might not be  $d_i$  tons of material to zap at time n.

Once we have had the insight into the recursive substructure of the problem, it is fairly straightforward to design an algorithm that starts with the smallest problem size and moves up:

```
LASER((x_1, ..., x_n), (d_1, ..., d_n))

1 Initialize memory best[] of size n+1

2 best[o] = o

3 for each j from 1 to n, best[j] \leftarrow the max val of:

4 for each i from 1 to j

5 val \leftarrow min(d_i, x_j) + best[j-i]

6 return best[n]
```

Notice that it takes  $\Theta(i)$  time to compute  $\mathtt{BEST}_i$ . Therefore, this algorithm requires  $\Theta(n^2)$  time.

## PROBLEM 3 Price Run

Given a list of closing stock ticker prices  $p_1, p_2, ..., p_n$ , devise an  $O(n^2)$  algorithm that finds the longest (not necessarily consecutive) streak of prices that increase or stays the same. For example, given the prices 2,5,2,6,3,3,6,7,4,5, there is the streak 2,5,6,6,7 of prices that increase or stay the same, but an even longer streak is 2,2,3,3,4,5.

(Challenge: by using both dynamic programming and binary search, you can solve this problem in  $O(n \log n)$  time.)

**Solution:** Let us define a variable LONG $_i$  to be the length of the longest subsequence of prices that only increase or stay the same in height among the prices from  $p_1, \ldots, p_i$  that ends with price i.

How can we define  $LONG_i$  in terms of  $LONG_{i-1}$ ? First observe that  $LONG_1 = 1$ . Next, note that if  $p_i$  is larger than  $p_j$ , then i can be added to the longest subsequence of prices that ended at j to form a longer subsequence.

$$LONG_i = \max_{j=1}^{i-1} \begin{cases} 1 & \text{if } p_j > p_i \\ LONG_j + 1 & \text{if } p_j \le p_i \end{cases}$$
 (1)

In other words, if  $p_i$  is no smaller than  $p_j$ , then one can form a sequence of length  $1 + \text{TALL}_j$  by considering ...,  $p_j$ ,  $p_i$  where the ... represents the prices in the longest sequence that ends at price j.

Finally, the longest overall sub-sequence is simply  $\max_{i=1}^{n} \{ LONG_i \}$ . By also recording the value of j used in computing each  $LONG_i$ , one can backtrack to find

the actual sequence of prices. Computing each value  $LONG_i$  takes O(n). There are n such values; the last step of finding the max takes  $\Theta(n)$ . Thus, the overall running time is  $\Theta(n^2)$ .

```
PRICES (h_1, ..., h_n)

1 LONG<sub>1</sub> \leftarrow 1

2 for i = 2 to n

3 compute LONG<sub>i</sub> according to Eq. (1)

4 record argmin index j

5 Compute L such that t_L = \max\{\text{LONG}_1, ..., \text{LONG}_n\}
\triangleright Backtrack to find sequence of prices
```