Quelle:

[Edit Events - Topics (bergsoft.net)](https://help.bergsoft.net/en-us/Topic/Library/Vcl/NextSuite/6/NextGrid6/Articles/Edit Events)

und auch gut:

[Optimizing NextGrid6 - Topics (bergsoft.net)](https://help.bergsoft.net/en-us/Topic/Library/Vcl/NextSuite/6/NextGrid6/Articles/Optimizing NextGrid6)

// OnBeforeEdit event handler

void \_\_fastcall TForm1::NextGrid61BeforeEdit(TObject \*Sender, int ACol, int ARow, bool &Accept, WideString &Text)

{

// Set default text inside edit in case if cell is empty

if (Text == L"") Text = L"Default";

// Prevent editing first 2 rows

if (ARow < 2) Accept = false;

}

// OnGetInplaceEdit event handler

void \_\_fastcall TForm1::NextGrid61GetInplaceEdit(TObject \*Sender, int ACol, int ARow, \_di\_INxInplaceEdit &InplaceEdit)

{

if (ACol == 1)

{

// Set InplaceEdit var arg.

InplaceEdit = new TListBoxEdit(this);

}

}

// OnInplaceEditInsert event handler

void \_\_fastcall TForm1::NextGrid61InplaceEditInsert(TObject \*Sender, int ACol, int ARow, TComponent\* Component)

{

if (ACol == 1)

{

TListBoxEdit \*listBoxEdit = dynamic\_cast<TListBoxEdit\*>(Component);

if (listBoxEdit != nullptr)

{

listBoxEdit->Items->Add("George");

listBoxEdit->Items->Add("Lucia");

listBoxEdit->Items->Add("Michael");

listBoxEdit->Items->Add("Ann");

listBoxEdit->Items->Add("Ben");

}

}

}

// OnInplaceEditBounds event handler

void \_\_fastcall TForm1::NextGrid61InplaceEditBounds(TObject \*Sender, int ACol, int ARow, TComponent\* Component, TRect &EditRect)

{

if ((ACol == 1) && (NextGrid61->Columns->Items[ACol]->Width < 60))

{

EditRect.Right += 20;

}

}

// OnAcceptEdit event handler

void \_\_fastcall TForm1::NextGrid61AcceptEdit(TObject \*Sender, int ACol, int ARow, WideString &Text, bool &Accept, bool &CanLeave)

{

// Do not allow empty text to be transferred.

if (Text.Trim() == L"")

{

Accept = false; // Value is not accepted

Text = L"default"; // Inject default value into edit

CanLeave = false; // Prevent leaving editing state

MessageBeep(MB\_ICONWARNING); // Alert user with sound

}

}