Sample application for ASP.NET MVC 5 with Entity Framework 6

README.md

There are two projects in this repository that provide an introduction to .NET technologies:

- "MyBank" is a web app with ASP.NET MVC 5 with Entity Framework 6
- "MyBankAdmin" is a WPF program that accesses the same database via Entity Framework 6. The instructions can be found here or in the folder "Turorial".

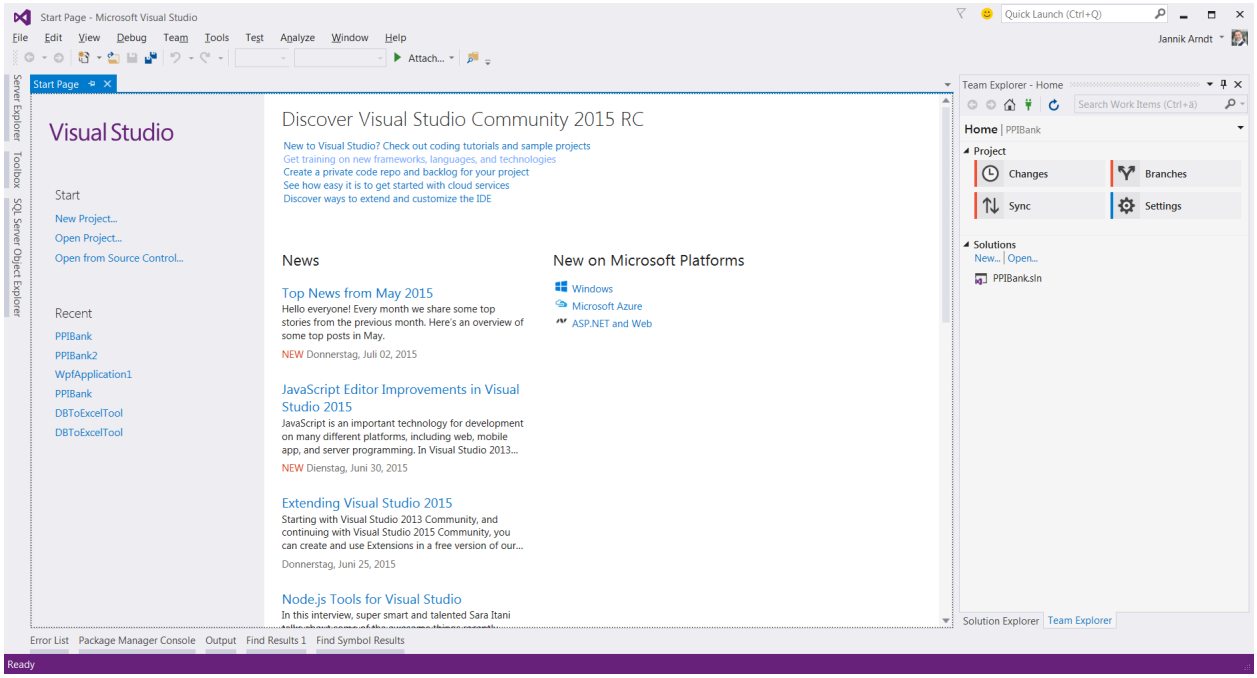
content

Example project "MyBank"

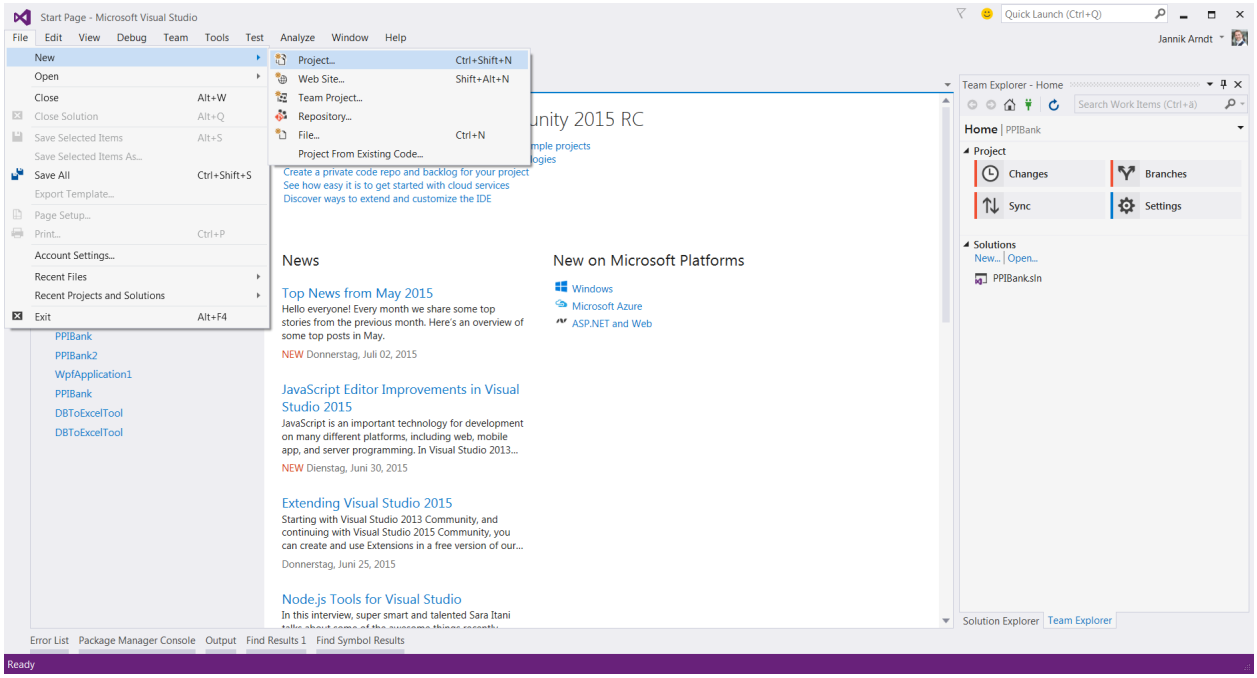
ASP.NET MVC 5 with Entity Framework 6

Create a project

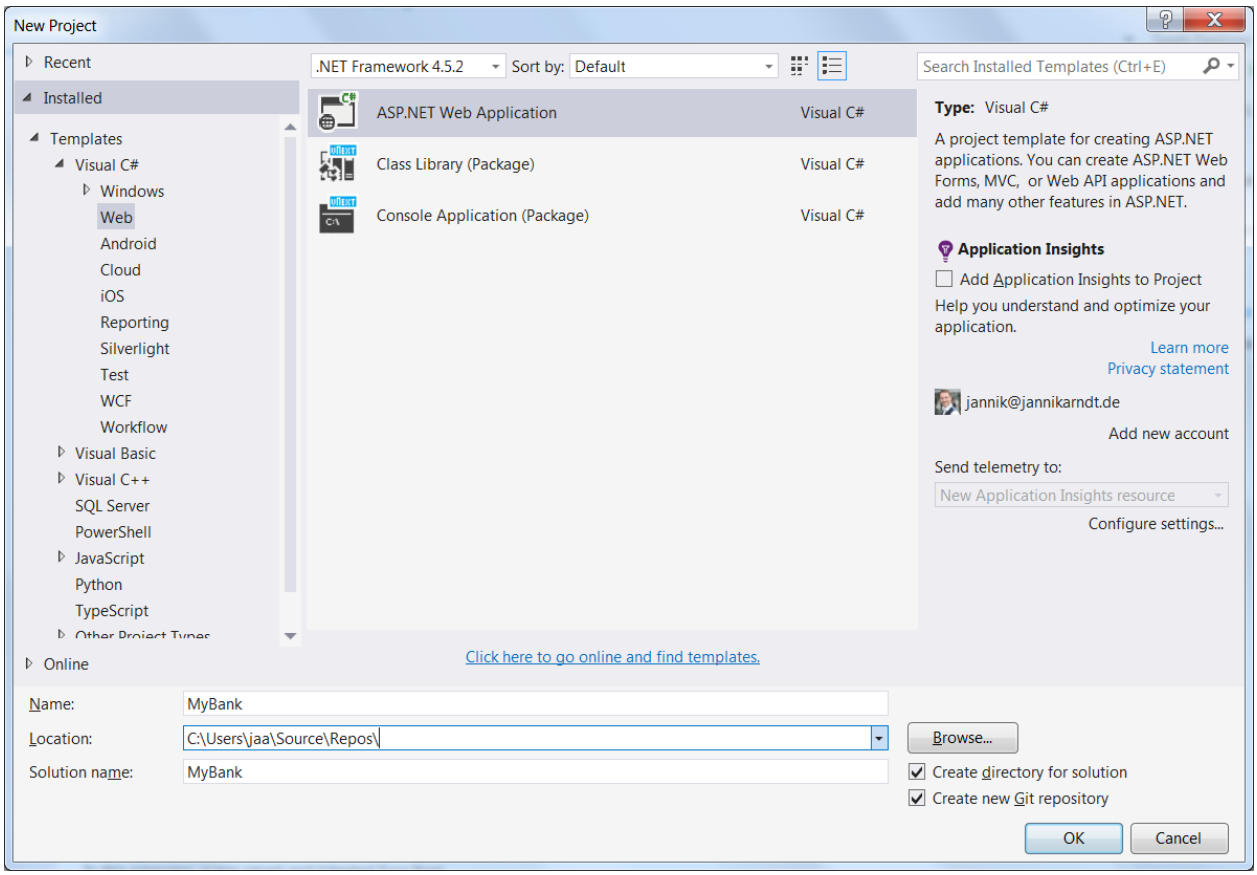
Open Visual Studio 2015:



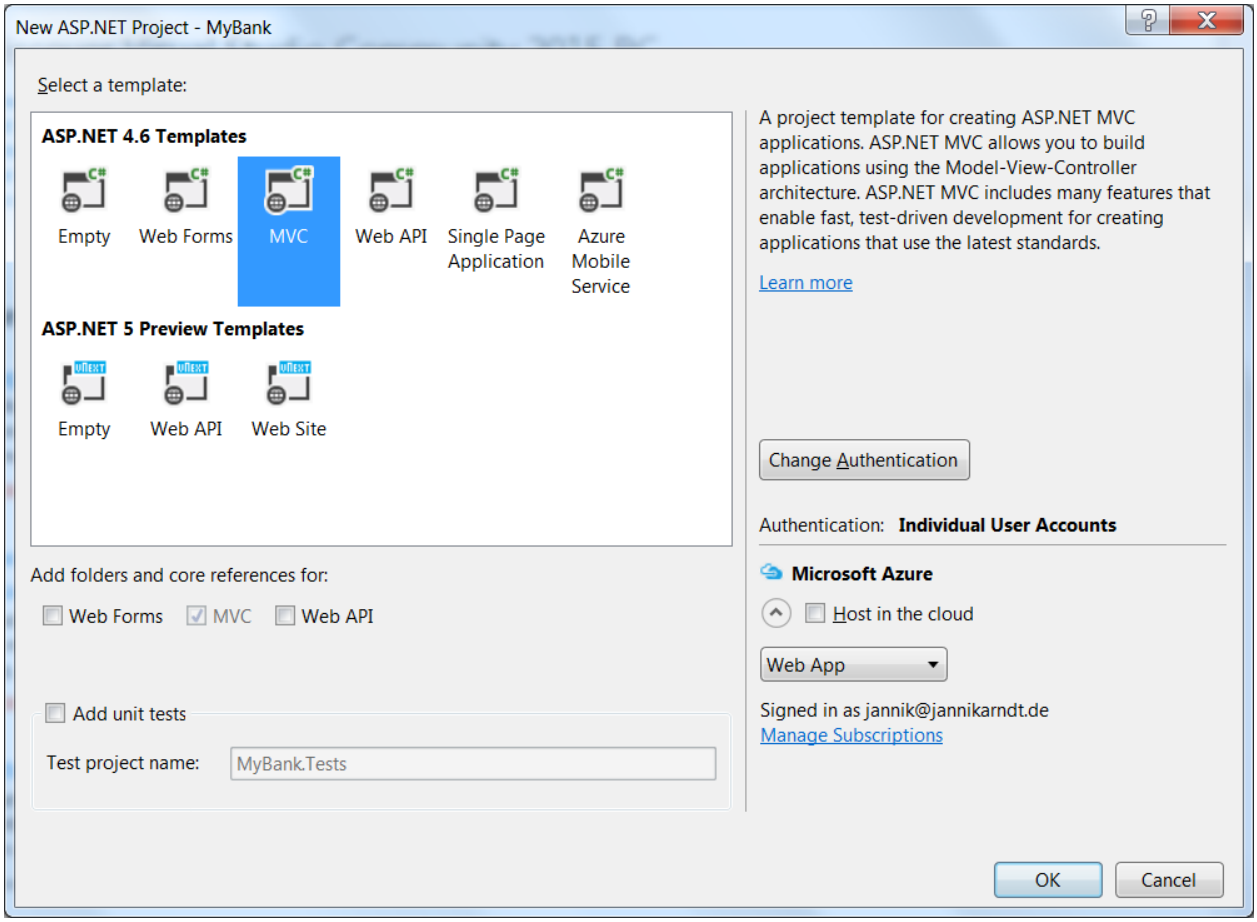
Create a new project:



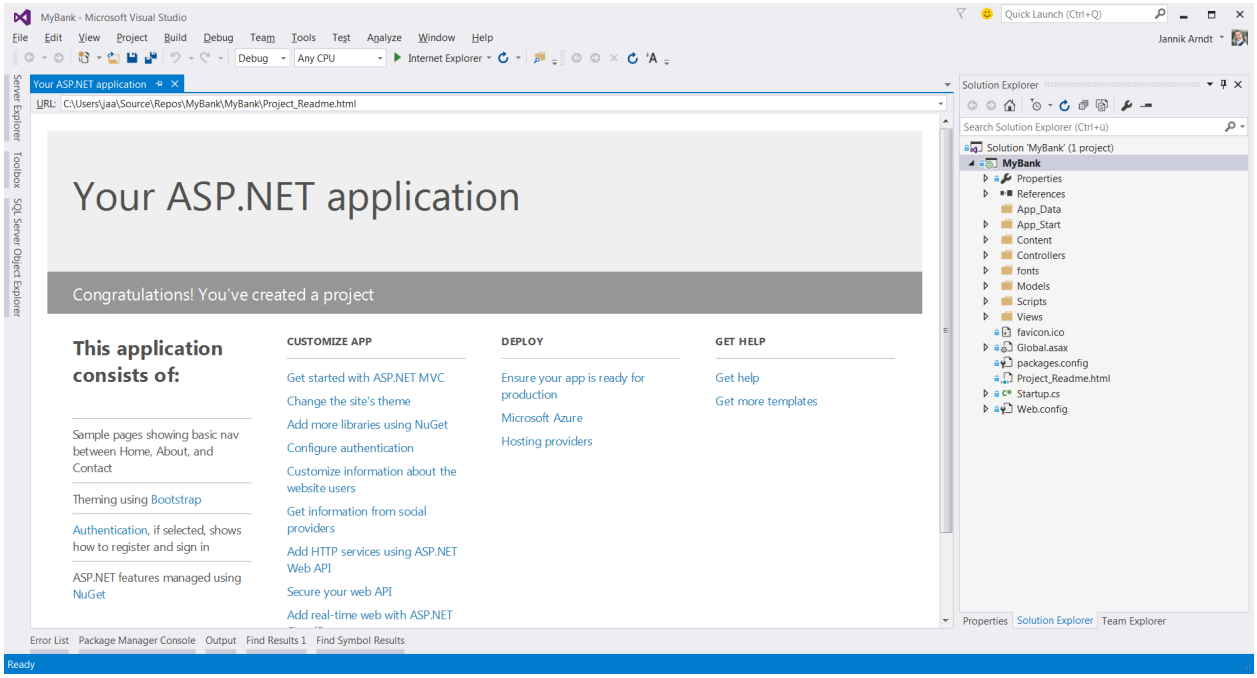
Select ASP.NET Web Application and enter name:



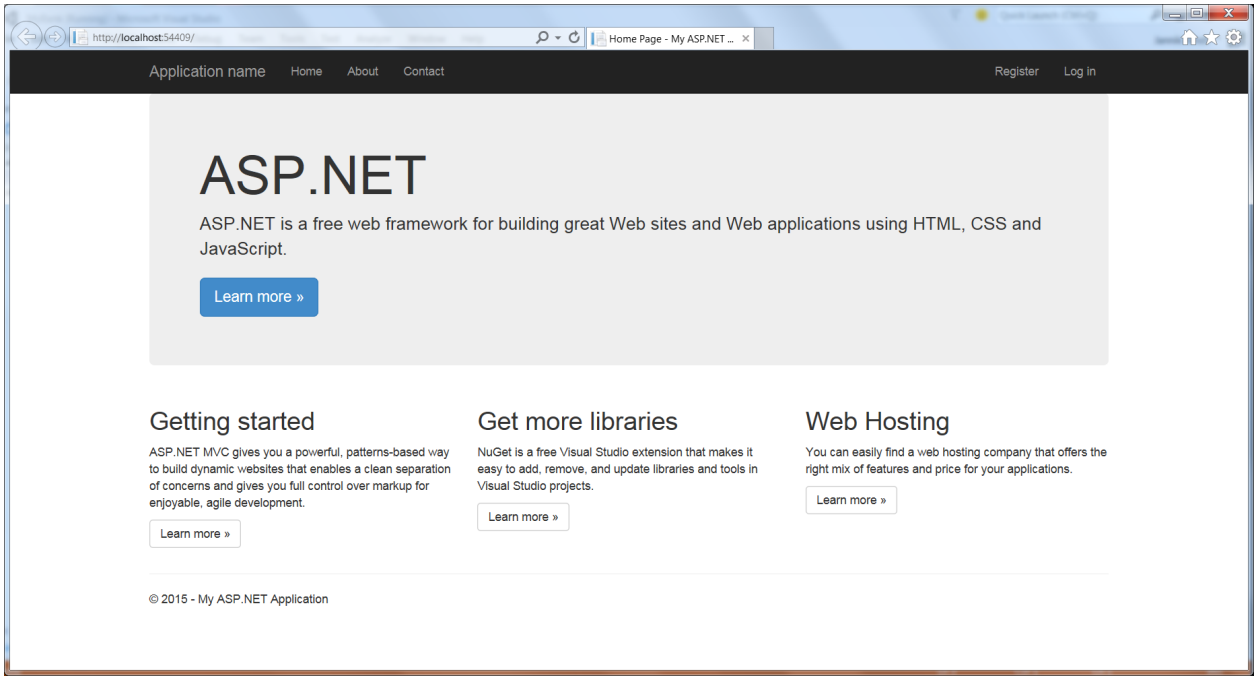
Select MVC Template (Authentication from Individual User Accounts):



An empty project has been created:

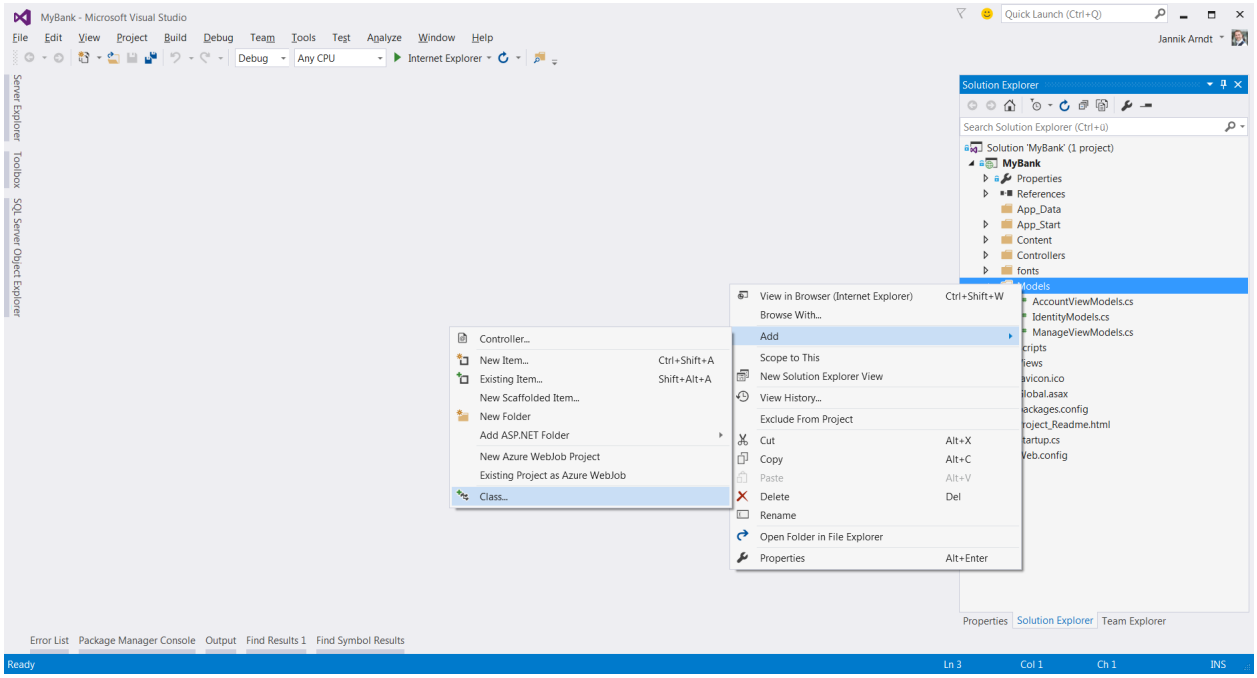


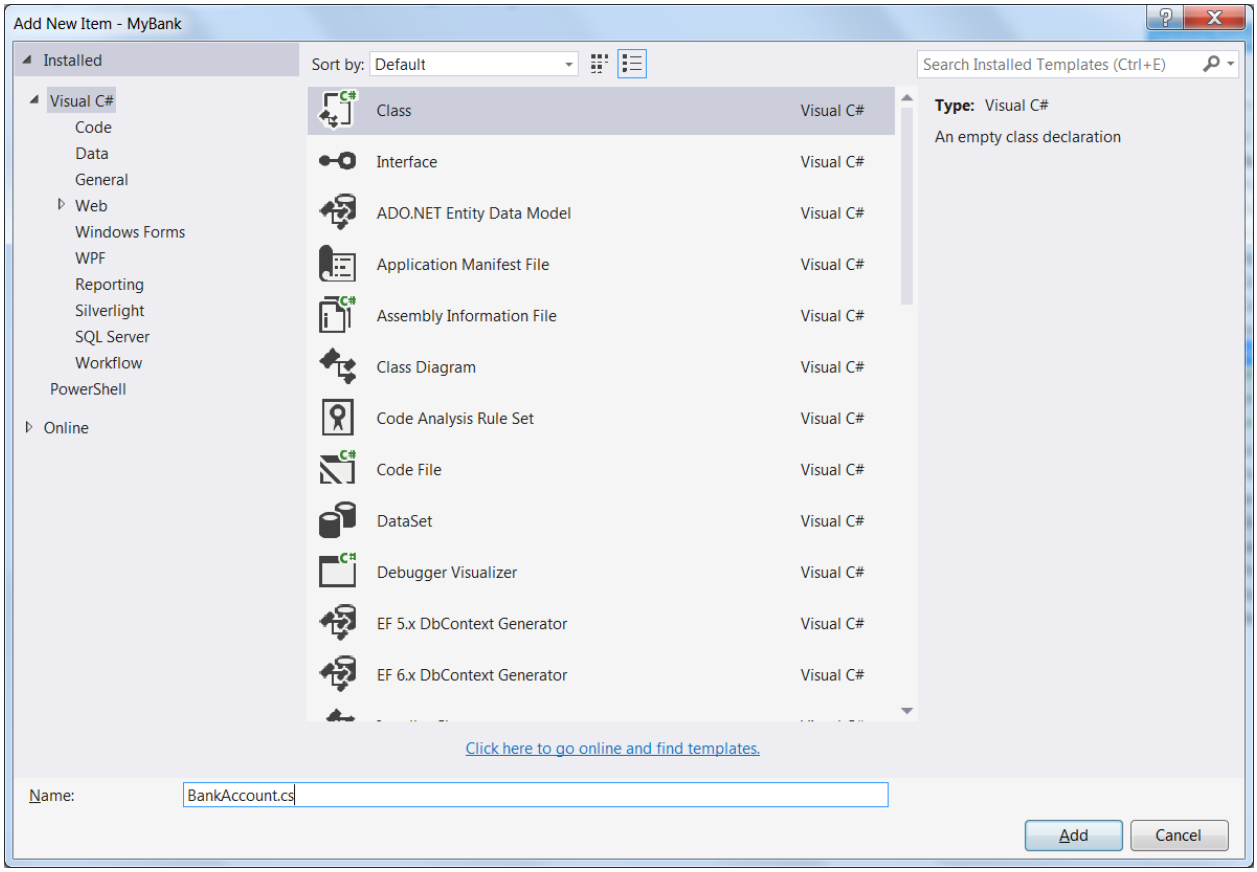
This can already be done by clicking on "Internet Explorer":



Create model classes

Stop debugging (Shift + F5 or red square) and insert a new file in the Models folder:



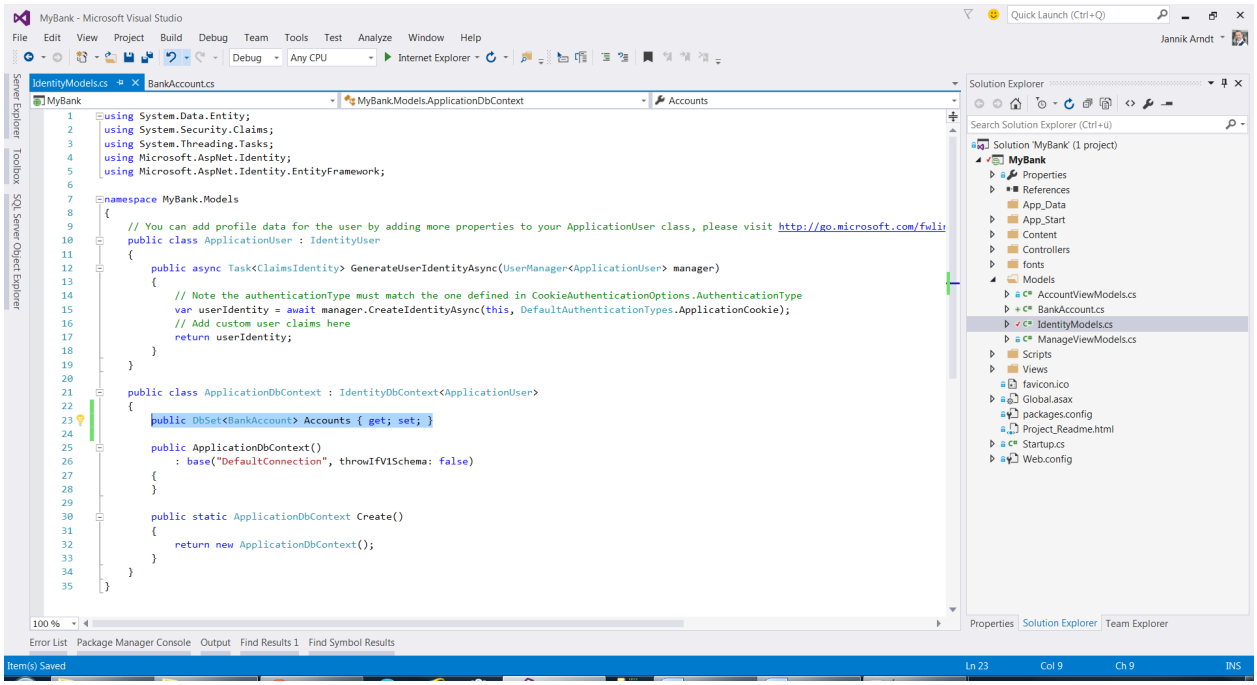


Content of the class:

```
namespace  MyBank.Models
{
    /// < summary >
    /// class for an account
    /// </ summary >
    public  class  BankAccount
    {
        /// < summary >
        /// The internal database id
        /// </ summary >
        public int  BankAccountId { get ; set ; }

        /// < summary >
        /// The public account number
        /// </ summary >
```

```
        public int  Number { get ; set ; }

        private double  _balance = 0 ;

        /// < summary >
        /// The account balance
        /// </ summary >
        public double  Balance { get { return _balance; } internal set {_balance = value ; }}

        /// < summary >
        /// The ID of the user to whom the account belongs
        /// </ summary >
        public string  OwnerId { get ; set ; }

        /// < summary >
        /// The object of the owner, is automatically assigned by the EF via the ID
        /// </ summary >
        public virtual ApplicationUser  Owner { get ; set ; }

        /// < summary >
        /// An empty constructor for database creation / deserialization
        /// </ summary >
        public  BankAccount ()
        {
        }

        /// < summary >
        /// default constructor
        /// </ summary >
        /// < param  name = " ownerId " > </ param >
        /// < param  name = " number " > </ param >
        public  BankAccount ( string ownerId, int number)
        {
            OwnerId = ownerId;
            Balance = 0 ;
            Number = number;
        }

        /// < summary >
        /// Method to withdraw money
        /// </ summary >
        /// < param  name = " amount " > The sum of the withdrawal </ param >
        /// < returns > True if successful, False if coverage is insufficient </ returns >
        public  bool  Withdraw ( double  amount )
        {
            if (amount> balance)
                 return  false ;

            Balance - = amount;
            return  true ;
        }

        /// < summary >
        /// Deposit method
        /// </ summary >
        /// < param  name = " amount " > </ param >
        public  void  PayIn ( double  amount )
        {
            Balance + = amount;
        }

        /// < summary >
        /// Method of transferring money to another account
        /// </ summary >
        /// < param  name = " amount " > The transfer buzzer </ param >
        /// < param  name = " otherAccount " > The (public) account number of the other account </ param >
        /// < returns > True on success, false if the coverage is insufficient </ returns >
        public  bool Transfer ( double  amount , BankAccount  otherAccount )
        {
            if (amount> balance)
                 return  false ;

            Balance - = amount;
            otherAccount.PayIn (amount);
            return  true ;
        }
    }
}
```

Insert the table in the database context (here in IdentityModels.cs):



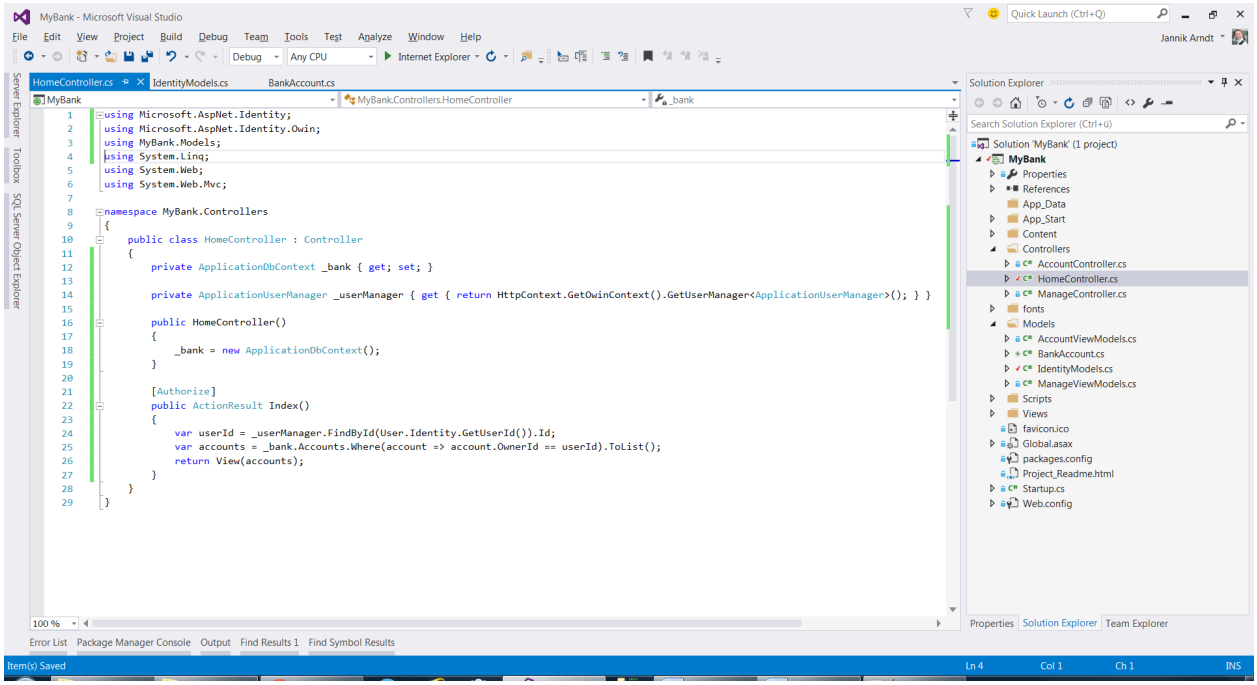
Adaptation of the HomeController (backend for the view):

1. 1.Class variables and constructor:

```
private  ApplicationDbContext \ _bank { get ; set ; }

private  ApplicationUserManager \ _userManager { get { return HttpContext.GetOwinContext (). GetUserManager <Applicat

public home controller ()
{
    \ _bank = new  ApplicationDbContext ();
}
```

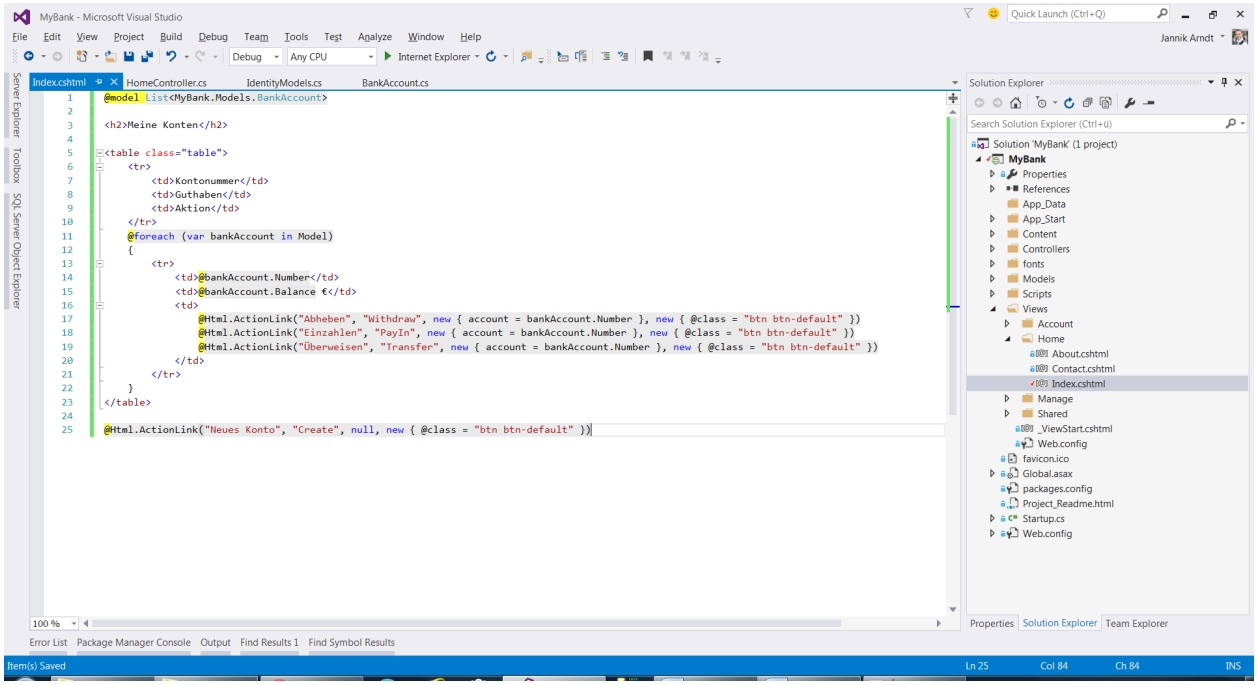
1. 2.Index method:

```
[Authorize]
 public  ActionResult  Index ()
{
    var  userId = \ _userManager.FindById (User.Identity.GetUserId ()). Id;
    var  accounts = \ _bank.Accounts.Where (account => account.OwnerId == userId) .ToList ();
    return view (accounts);
}
```

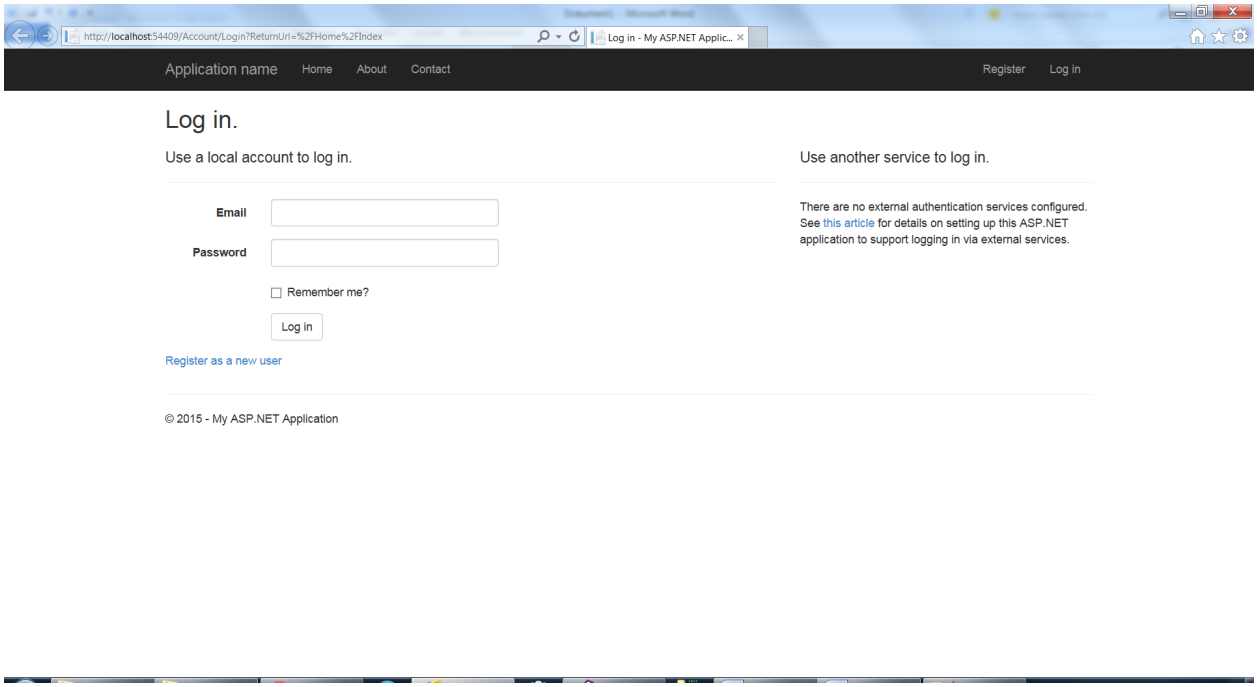


Customizing the view (View> Home> Index.cshtml):

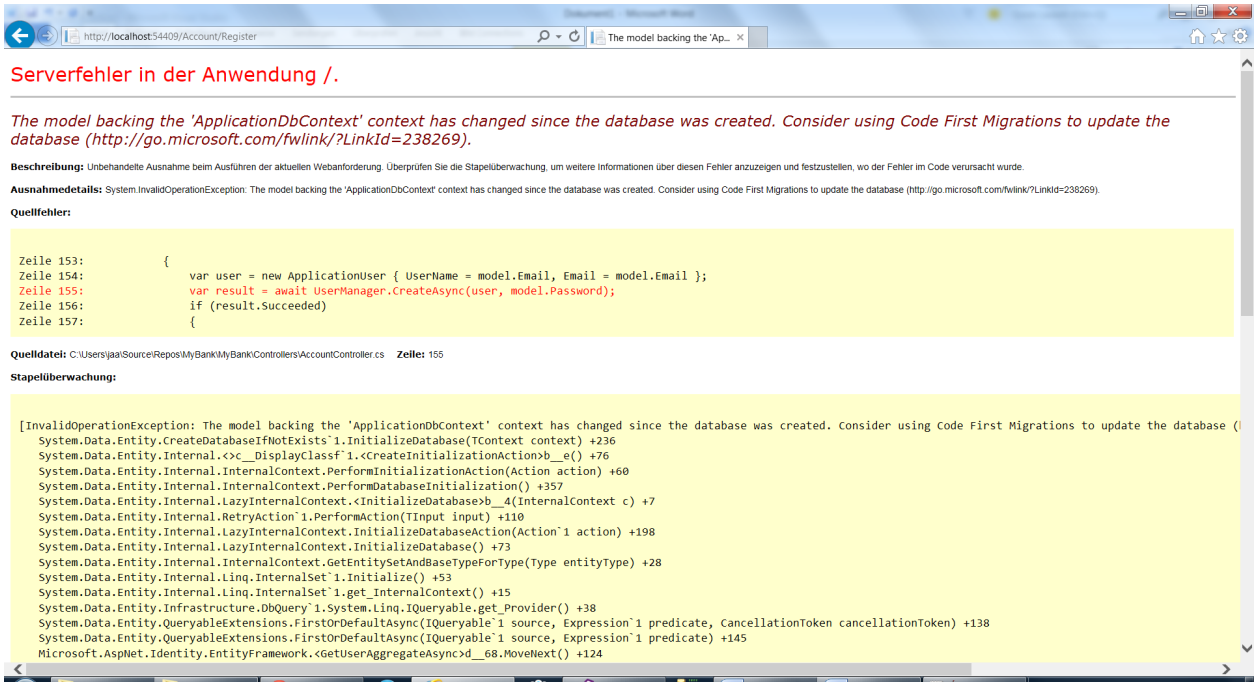
```
@model List < MyBank . Models . Bank Account >

< h2 > My accounts </ h2 >

< table  class = " table " >
    < tr >
        < td > Account number </ td >
        < td > Credit </ td >
        < td > Action </ td >
    </ tr >
    @foreach (var bankAccount in Model)
    {
        < tr >
            < td > @ bankAccount.Number </ td >
            < td > @ bankAccount.Balance € </ td >
            < td >
                @ Html.ActionLink ("Take off", "Withdraw", new {account = bankAccount.Number}, new {@class = "btn btr
                @ Html.ActionLink ("Deposit", "PayIn", new {account = bankAccount.Number}, new {@class = "btn btn-def
                @ Html.ActionLink ("Transfer", "Transfer", new {account = bankAccount.Number}, new {@class = "btn btr
            </ td >
        </ tr >
    }
</ table >

@ Html.ActionLink ("New Account", "Create", null, new {@class = "btn btn-default"})
```



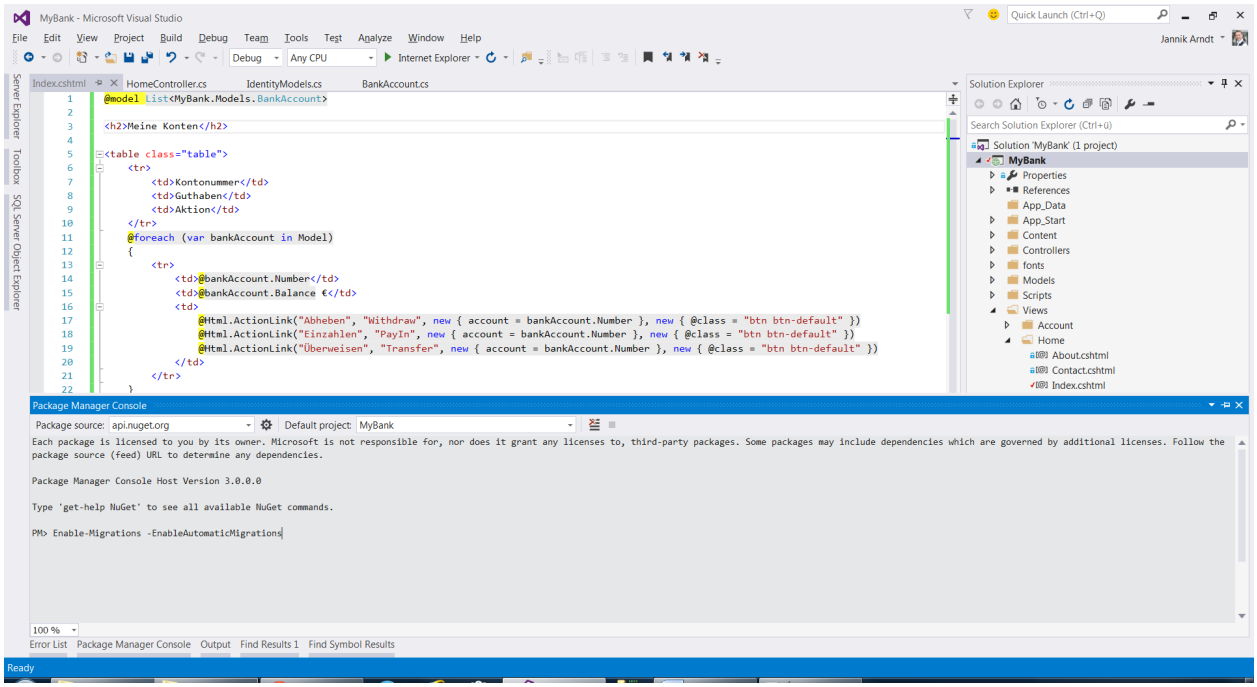
Click on "Internet Explorer" and a log in dialog will appear, because the index method has the [Authorize] attribute:



When registering a user, an error message appears:



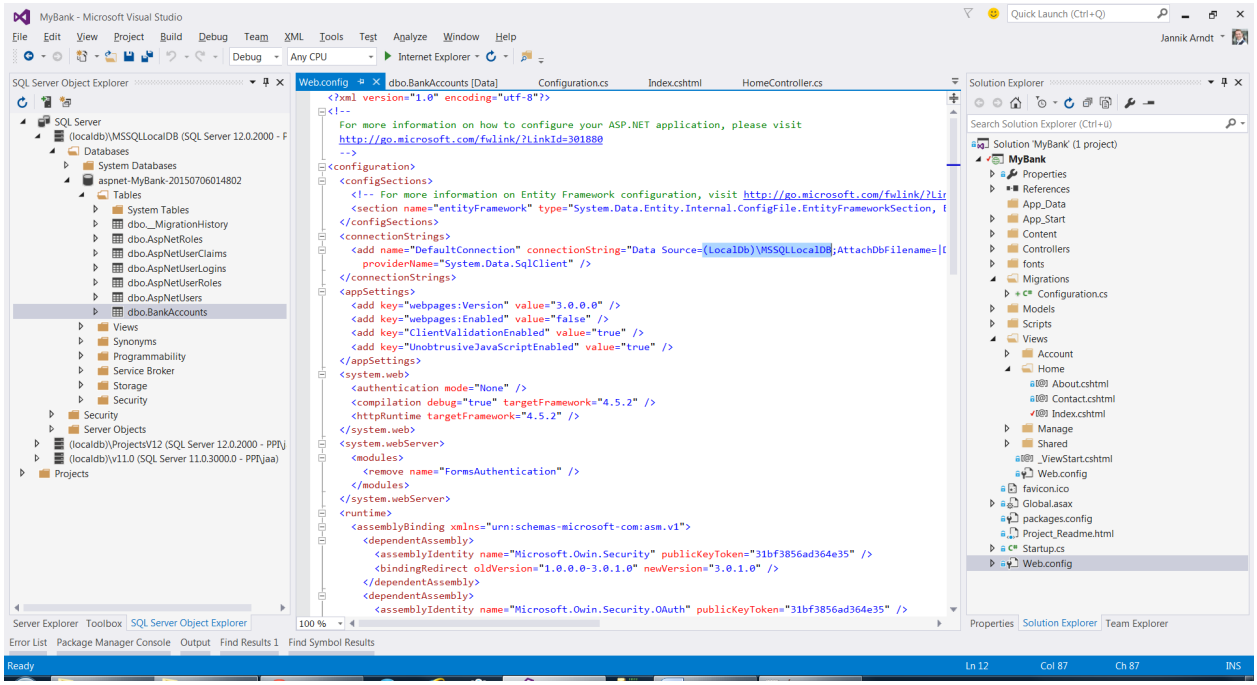
The model has changed, but the database has not been updated yet. So stop debugging and open Package Manager Console:



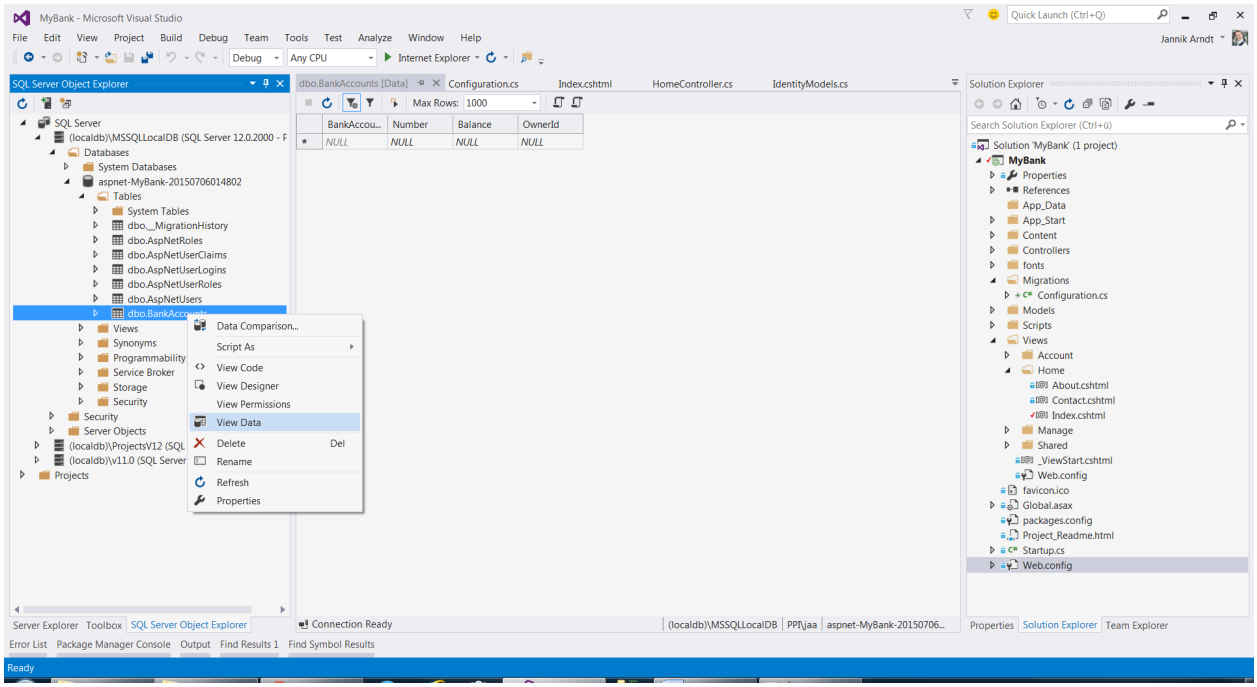
With the command

PM> Enable Migrations -EnableAutomaticMigrations

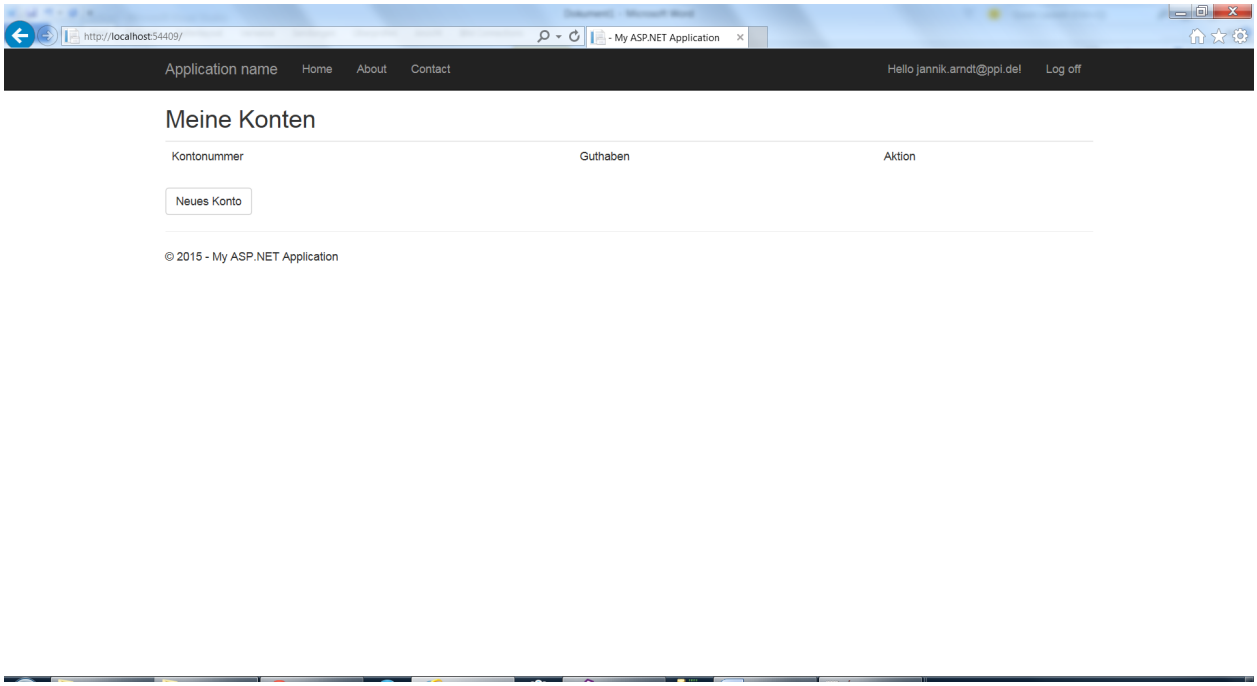
enable automatic migration. In the *SQL Server Object Explorer* (left) you can now look at the freshly created database. The connection to this is usually (localdb) \ MSSQLLocalDB, alternatively the used data source is also entered in the file *Web.config* (middle) in the main directory:



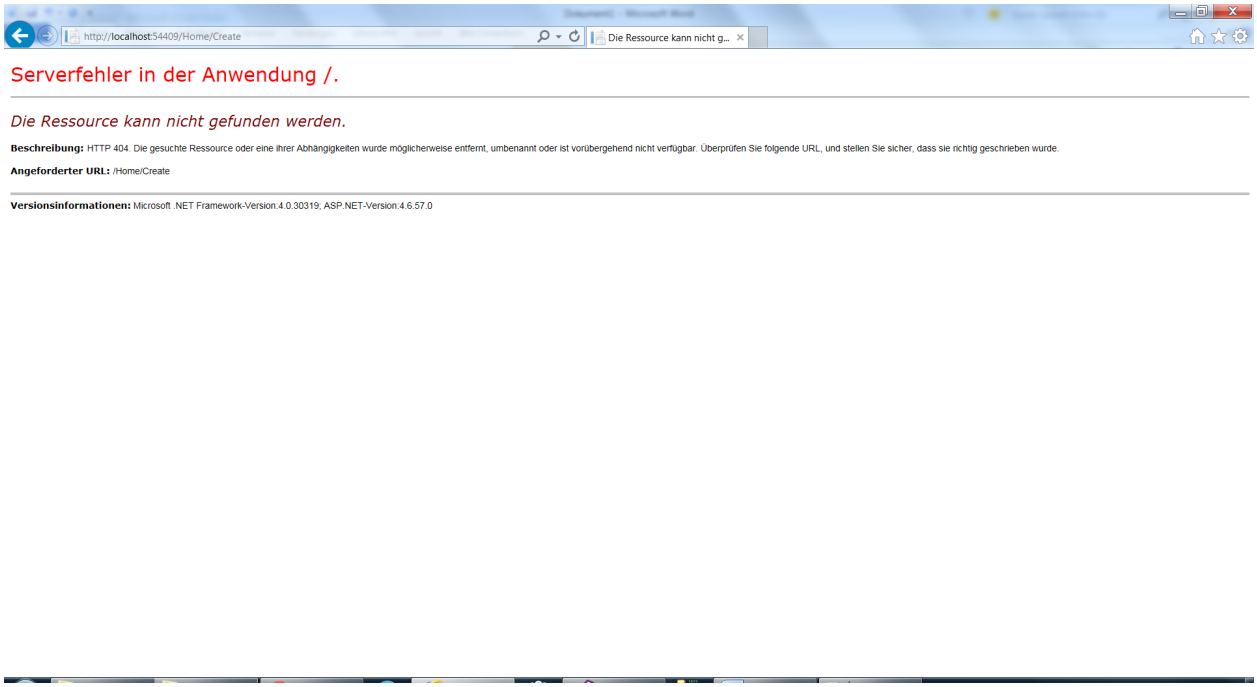
However, the call to View Data shows that there is no data yet:



Now back to the application. To do this, start debugging again and register a user. This time it works. All 0 accounts belonging to the user are listed:



Clicking on *New account* still leads to an error message:



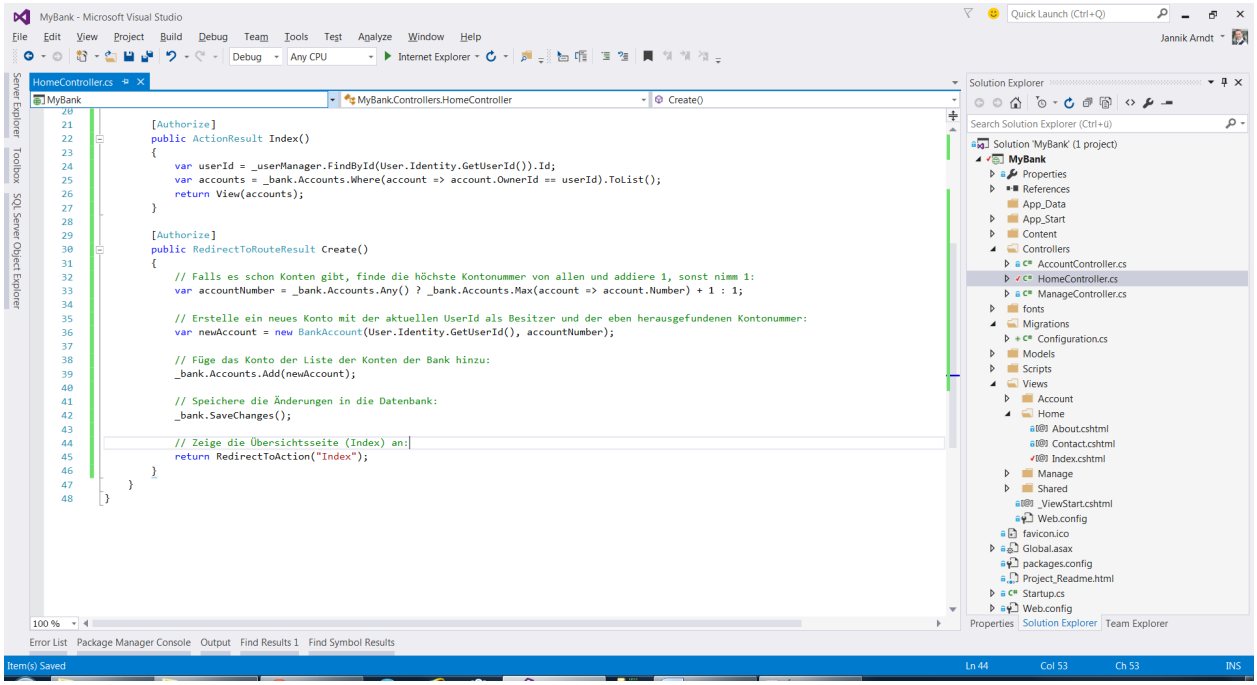
The URL */ Home / Create is* called. *Thus,* a method called *Create ()* is expected in *HomeController.cs* .

Insert the Create method

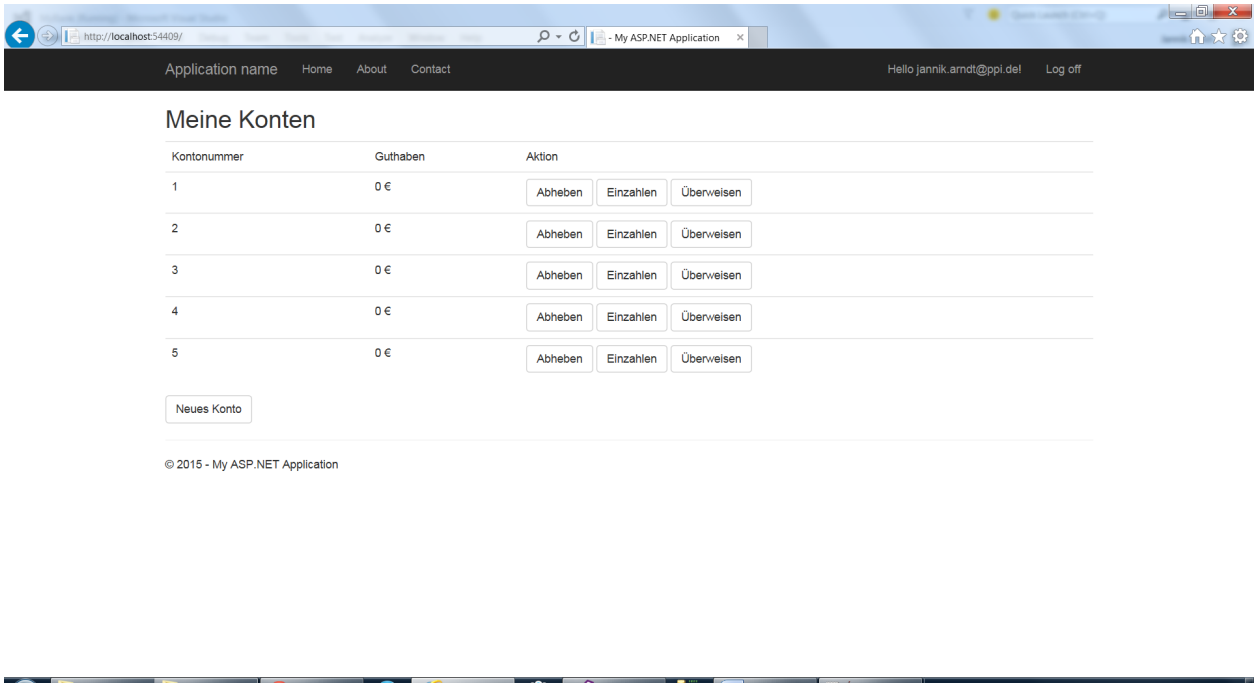
The HomeController.cs now inserts the method Create ():

```
[Authorize]
 public  RedirectToRouteResult  Create ()
{
    // If there are already accounts, find the highest account number of all and add 1, otherwise take 1:
    var  accountNumber = _bank.Accounts.Any ()? _bank.Accounts.Max (account => account.Number) + 1 : 1 ;

    // Create a new account with the current UserId as the owner and the account number just found:
    var  newAccount = new  BankAccount (User.Identity.GetUserId (), accountNumber);

    // Add the account to the bank's list of accounts:
    _bank.Accounts.Add (NewAccount);

    // save the changes to the database:
    _bank.SaveChanges ();
```

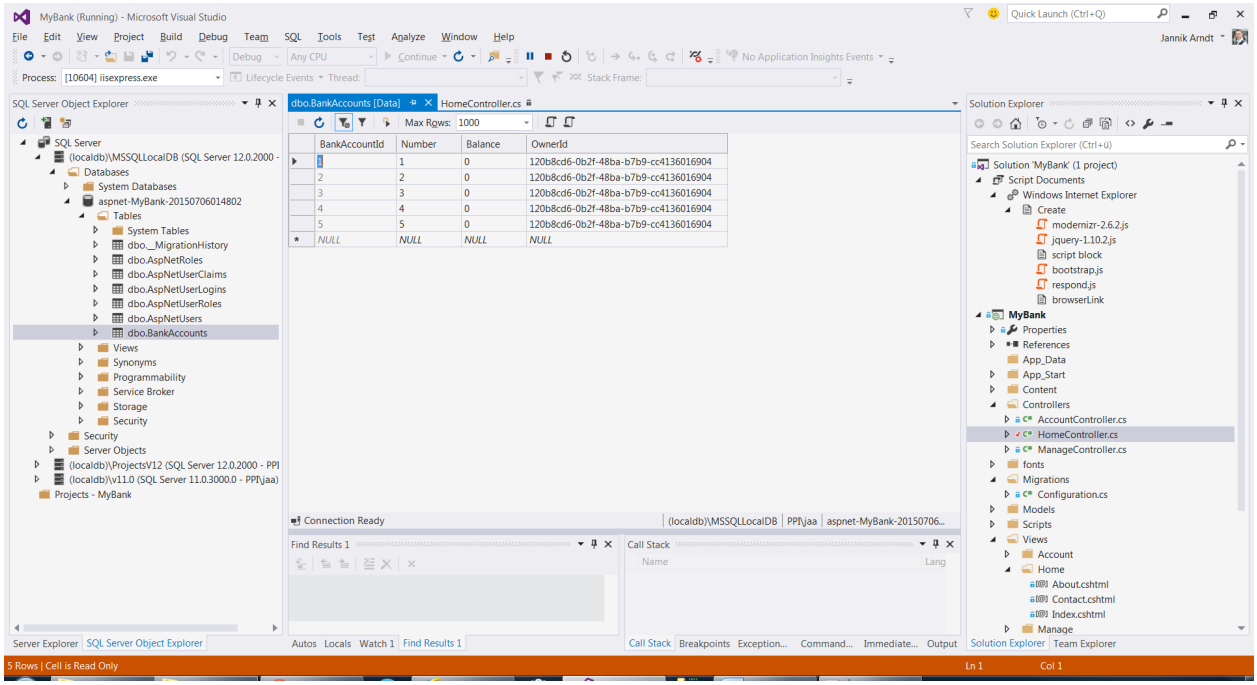
```
        // Display the index page (index):
        return RedirectToAction ( " Index " );
    }
```



By clicking on *New account* a new account will be created and added to the list:



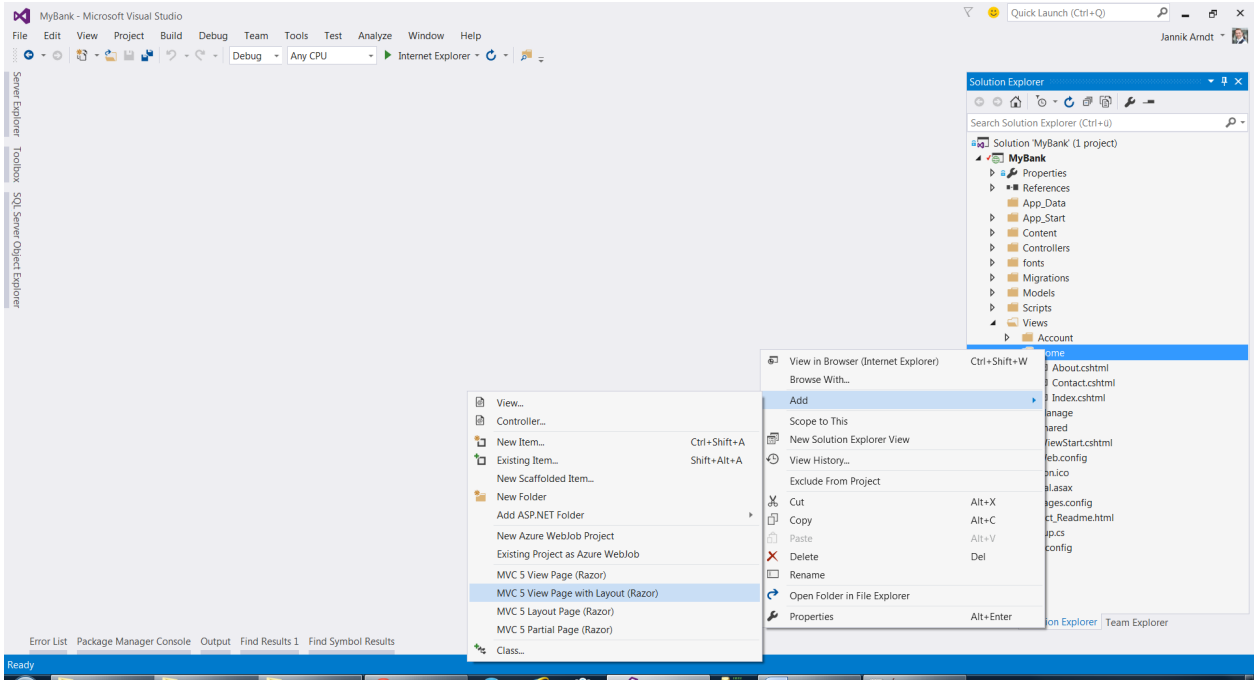
These changes can also be found right in the database:

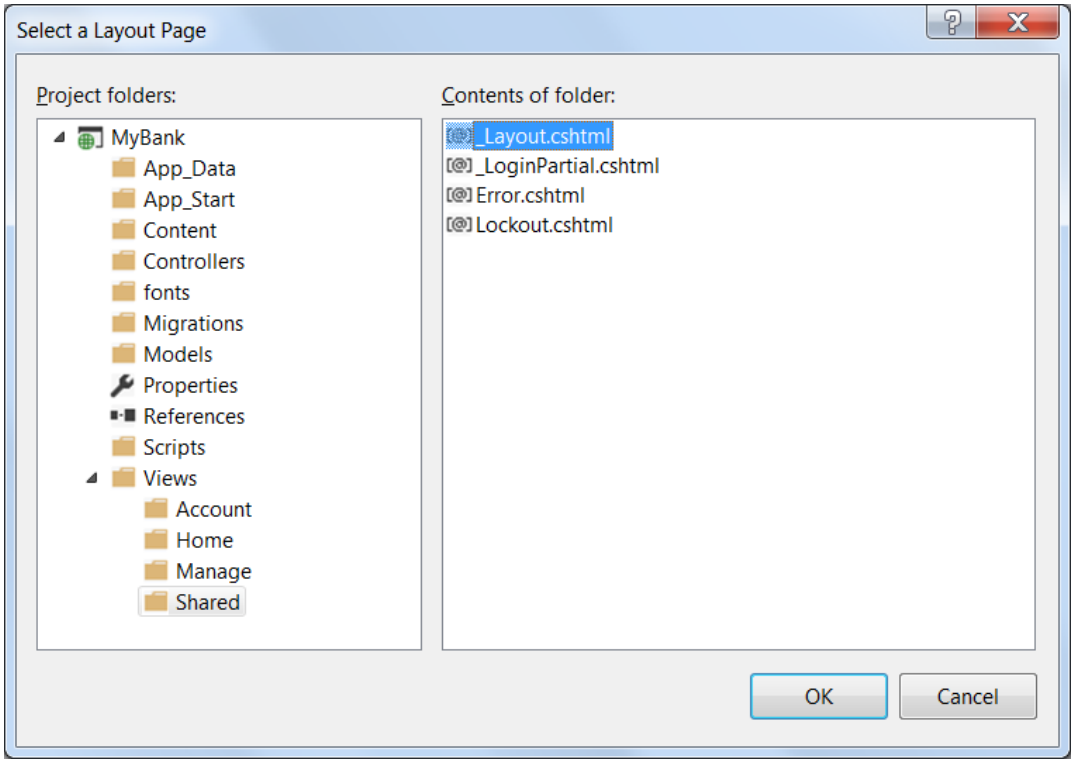


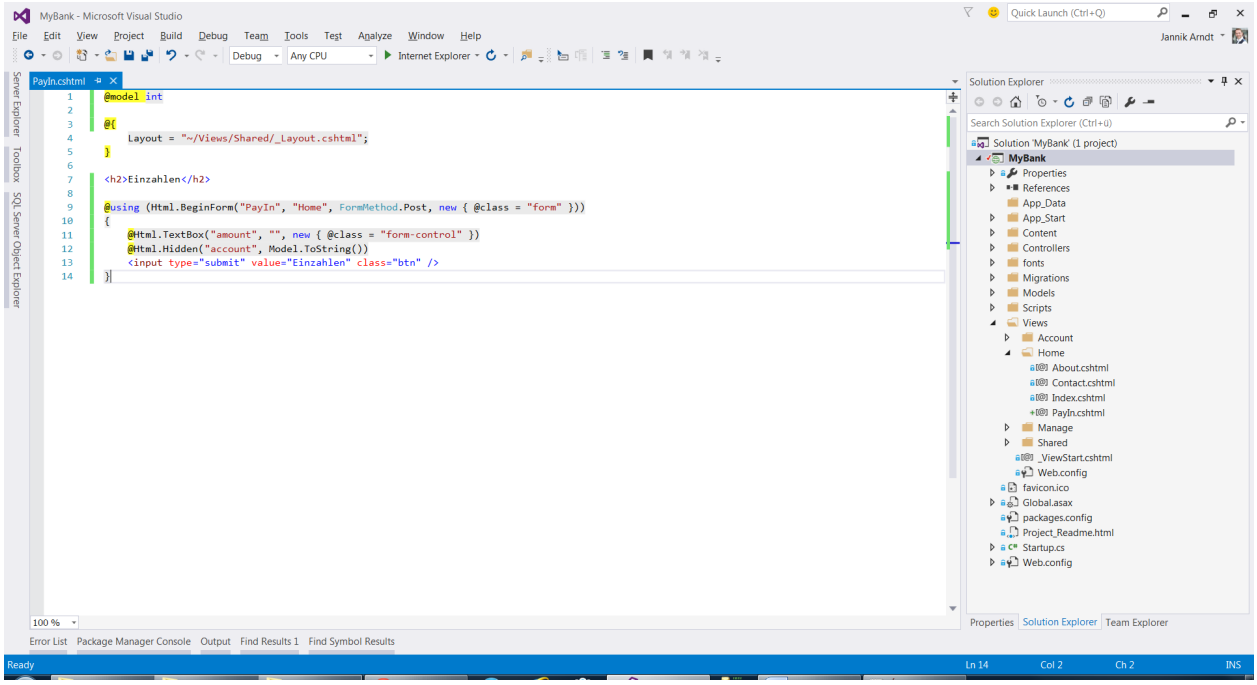
Unfortunately, the methods for depositing, withdrawing and transferring do not lead anywhere.

Other methods and views

The buttons in the list already refer to the methods PayIn, Withdraw and Transfer, which we have to create in the HomeController. However, these actions require additional user input, which means we need a separate view for each method:





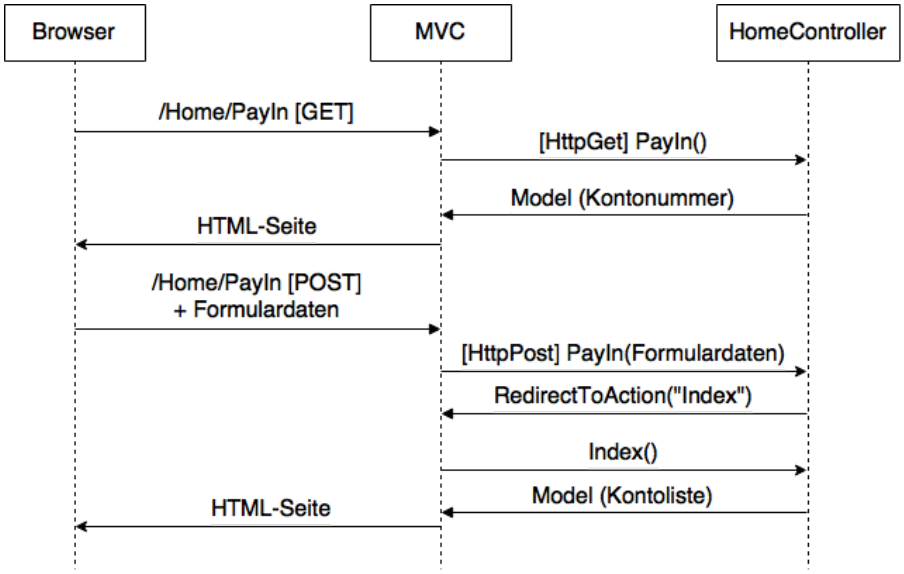


View.cshtml:

```
@model int

@ {
    Layout = "~ / Views / Shared / _Layout.cshtml";
}

< h2 > Deposit </ h2 >

@using (Html.BeginForm ("PayIn", "Home", FormMethod.Post, new {@class = "form"}))
{
    @ Html.TextBox ("amount", "", new {@class = "form-control"})
    @ Html.Hidden ("account", Model.ToString ())
    < Br />
    < input  type = " submit "  value = " Deposit "  class = " btn " />
}
```

For each of the actions, we need two calls to the server: the first one generates the view, the second one the data entered (eg the amount) is transmitted and the logic is executed. This can be done using two different methods (eg PayIn and PayInDo), or overloading the same method depending on the type of call (GET or POST) that is chosen.

If the user calls up the URL, the GET method is executed, then he sends the form, this is sent by POST:




```
[HttpGet]
[Authorize]
public  Action  PayIn ( int  account )
{
    return view (account);
}

[HttpPost]
[Authorize]
public  RedirectToRouteResult  PayIn ( int  account , double  amount )
{
    var  myAccount = _bank.Accounts.FirstOrDefault (acc => acc.Number == account);
    if (myAccount == null )
         return RedirectToAction ( " Index " );

    myAccount.PayIn (amount);
    _bank.SaveChanges ();

    return RedirectToAction ( " Index " );
}
[HttpGet]
[Authorize]
public  ActionResult  Withdraw ( int  account )
{
    return view (account);
}

[HttpPost]
[Authorize]
public  RedirectToRouteResult  Withdraw ( int  account , double  amount )
{
    var  myAccount = _bank.Accounts.FirstOrDefault (acc => acc.Number == account);
    if (myAccount! = null )
    {
        if (! myAccount.Withdraw (amount))
             return RedirectToAction ( " Index " );
    }
    else
        return RedirectToAction ( " Index " );

    _bank.SaveChanges ();
    return RedirectToAction ( " Index " );
}

[HttpGet]
[Authorize]
public  ActionResult  Transfer ( int  account )
{
```

```
    return view (account);
}

[HttpPost]
[Authorize]
public  RedirectToRouteResult  Transfer ( int  from , int  to , double  amount )
{
    var  sender = _bank.Accounts.FirstOrDefault (acc => acc.Number == from );
    var  receiver = _bank.Accounts.FirstOrDefault (acc => acc.Number == to);
    if (sender! = null && receiver! = null )
    {
        if (! sender.Transfer (amount, receiver))
             return RedirectToAction ( " Index " );
    }
    else
        return RedirectToAction ( " Index " );

    _bank.SaveChanges ();
    return RedirectToAction ( " Index " );
}
```

There is a difference in the Transfer method: Two accounts are accessed here, so the method in the controller has the parameters *from* and *to* , where *from* as otherwise comes from a hidden input field in the view and *to is* entered by the user:

```
@ model int
@ {Layout = " ~ / Views / Shared / _Layout.cshtml " ;}

< h2 > Transfer </ h2>

@ using (Html.BeginForm ( " Transfer " , " Home " , FormMethod.Post, new {@class = " form-horizontal " }))
{
    < label  for = " amount " > amount </ label>
    @ Html.TextBox ( " amount " , " " , new {@class = " form-control " })
    <br />
    < label  for = " to " > recipient </ label>
    @ Html.TextBox ( " to " , " " , new {@class = " form-control " })
    @ Html.Hidden ( " from " , Model.ToString ())
    <br />
    < input  type = " submit "  value = " Transfer " class = " btn btn-primary " />
}
```

Extension to the ViewModel

The methods of the controller pass a model to their associated view, for example, at return view (accounts) ;. But this is currently not a ViewModel, so no specially tailored to the view class. We will change that now. The background is that although we know in the controller whether the calls for withdrawing, withdrawing and transferring have worked or not, but the user can not yet see. So we start by passing a status message as an optional parameter when calling the index method:

```
publicActionResult  Index ( string  message  =  " " , bool  error  =  false , bool  success  =  false )
```

And in the calling methods, an anonymous object is created that contains these parameters:

```
return RedirectToAction ( " Index " , new {message = " The account number " + accountNumber + " was created successfu
```

We also need to create a separate class for the ViewModel:

```
public  ActionResult  Index ( string  message  =  " " , bool  error  =  false , bool  success  =  false )
```

And in the calling methods, an anonymous object is created that contains these parameters:

```
return RedirectToAction ( " Index " , new {message = " The account number " + accountNumber + " was created successfu
```

We also need to create a separate class for the ViewModel:

```
using System.Collections.Generic;

namespace MyBank.Models
{
    public class AccountOverviewViewModel
    {
        public List<BankAccount> Accounts { get; set; }
        public string Message { get; set; }
        public bool Error { get; set; }
        public bool Success { get; set; }
    }
}
```

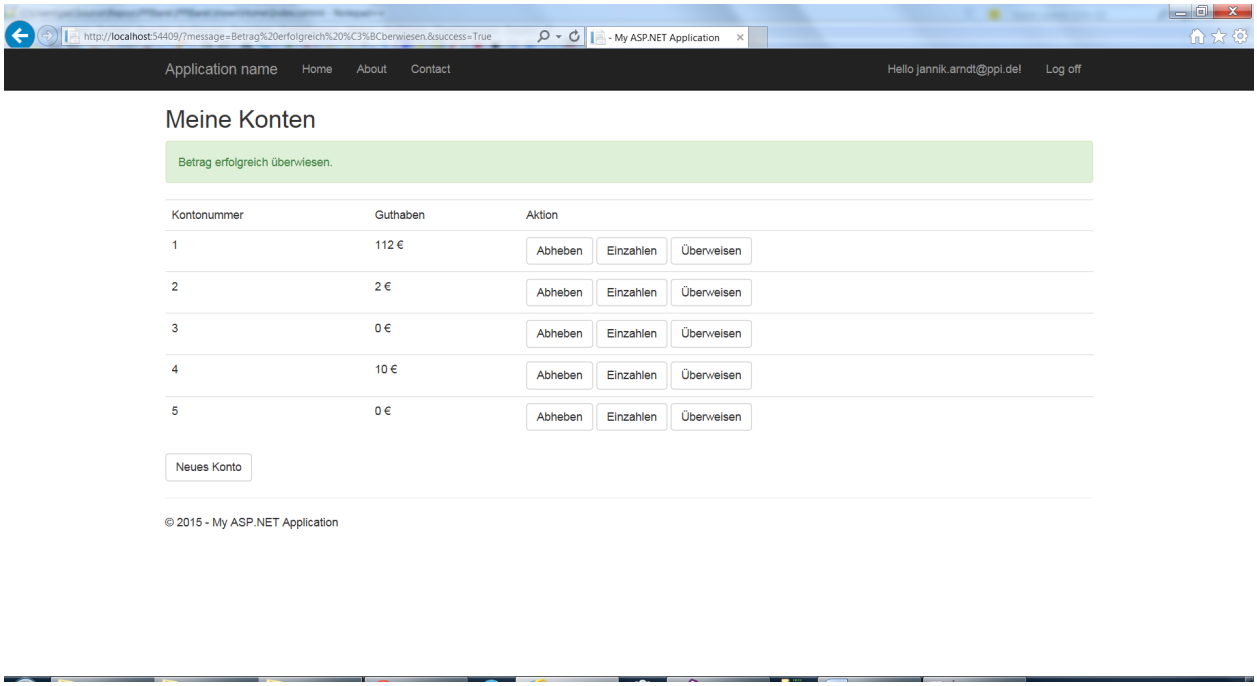
This is now filled in the index method:

```
[Authorize]
public ActionResult Index(string message = "", bool error = false, bool success = false)
{
    var userId = _userManager.FindById(User.Identity.GetUserId()).Id;

    var model = new AccountOverviewViewModel
    {
        Accounts = _bank.Accounts.Where(account => account.OwnerId == userId).ToList(),
        Message = message,
        Error = error,
        Success = success
    };

    return view(model);
}
```

Now only the view needs to be adjusted:

```
@model MyBank.Models.AccountOverviewViewModel // other model class

<h2>My accounts</h2>

@If(Model.Error)
{
    <div class="alert alert-danger">@Model.Message</div>
}
@If(Model.Success)
{
    <div class="alert alert-success">@Model.Message</div>
}

<table class="table">
    <Tr>
        <Td>Account number</td>
        <Td>assets</td>
        <Td>action</td>
    </Tr>
    @foreach(var bankAccount in Model.Accounts) // here now Model.Accounts!
    {
        ...
```

Now success or error messages are displayed after all actions:



Didactic Reserve: asynchronous calls

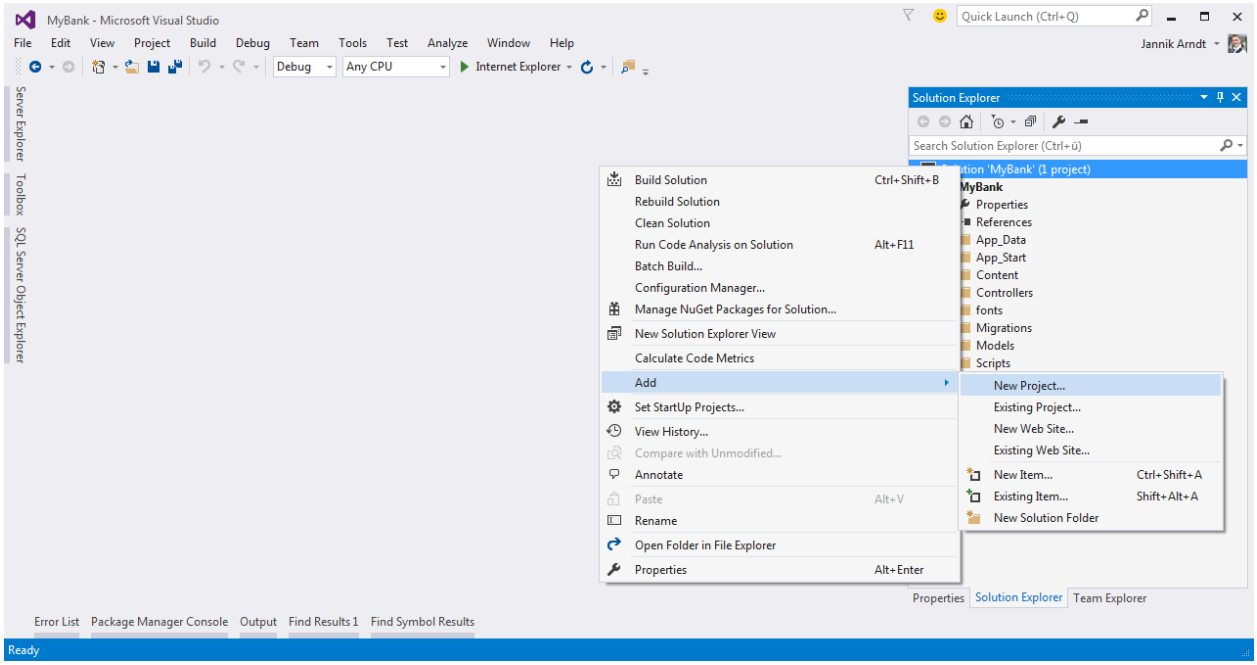
The MVC framework makes it very easy to execute calls to the controller asynchronously, ie while the processor is waiting for a response from, for example, a web service, it can perform other tasks, for example, from other users. The `FindById()` method of the UserManager also offers an asynchronous variant `FindByIdAsync()`. The keyword `await` can be used to signal to the processor that the result of the method will be needed later, so it can not proceed with this task until the result is returned. This also changes the signature of the method slightly, it gets the `async` keyword added and instead of an ActionResults now a `Task<ActionResult>` back:

```
public async Task < ActionResult > Index ( string message = " " , bool error = false , bool success = fals
{
    var user = await _userManager.FindByIdAsync (User.Identity.GetUserId ());
    var userId = user.Id;

    ...

    return view (model);
}
```

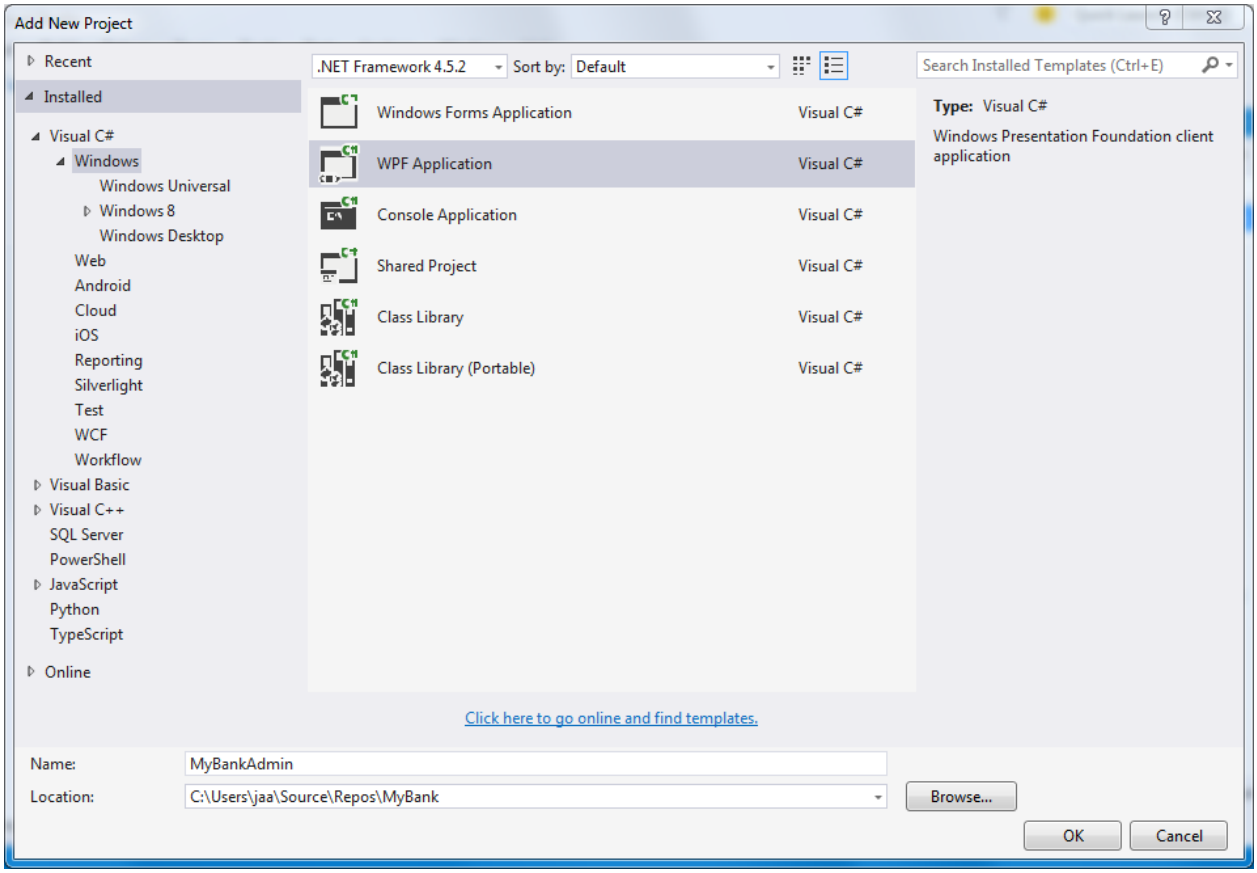
Example project "MyBankAdmin"

WPF Windows program with Entity Framework 6

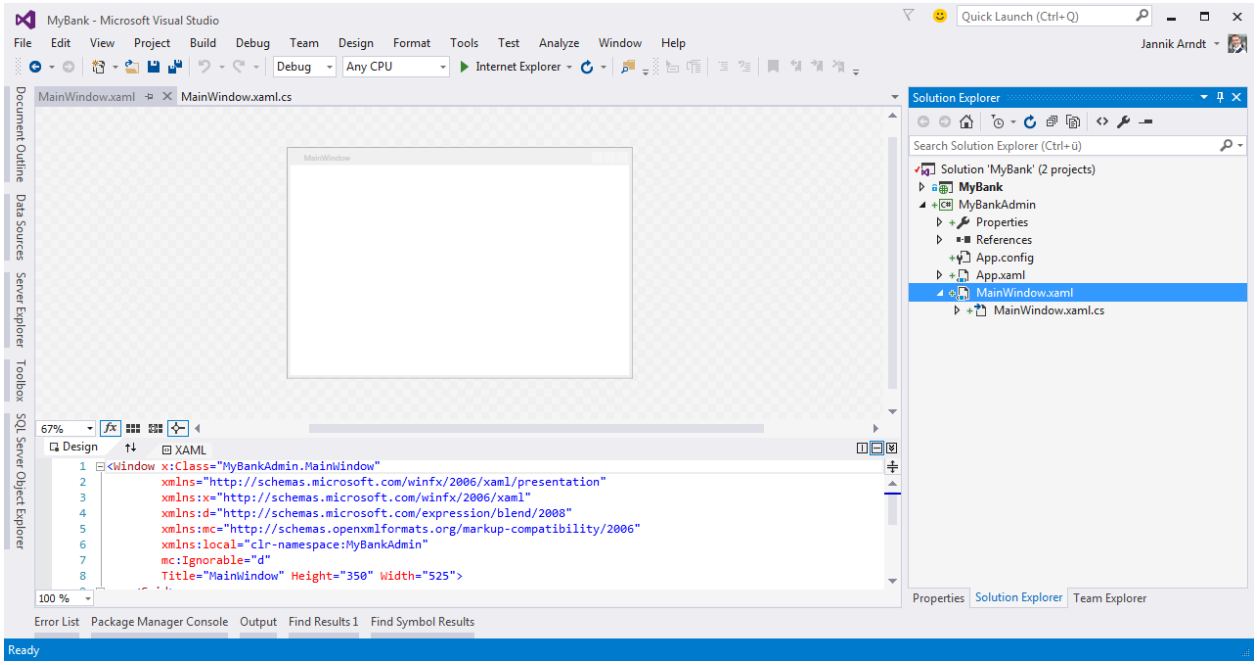
This project builds on the ASP.NET MVC sample project "MyBank" and uses its database.First we add a new project to the MyBank solution:

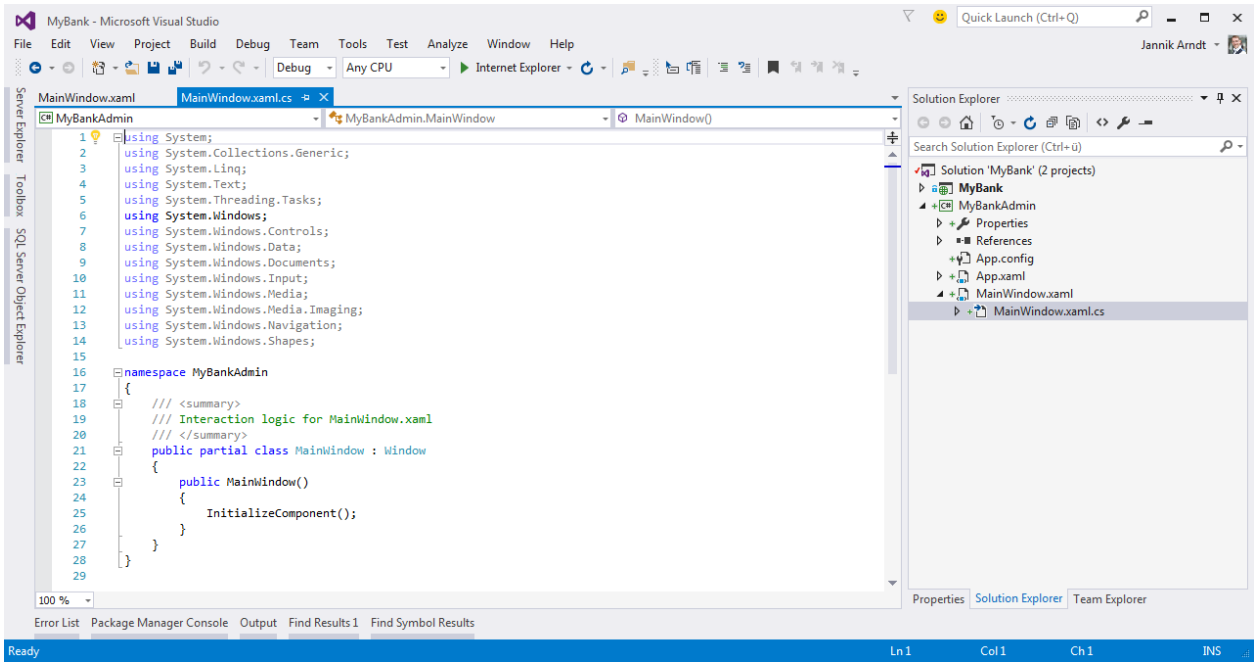


Select a WPF project:



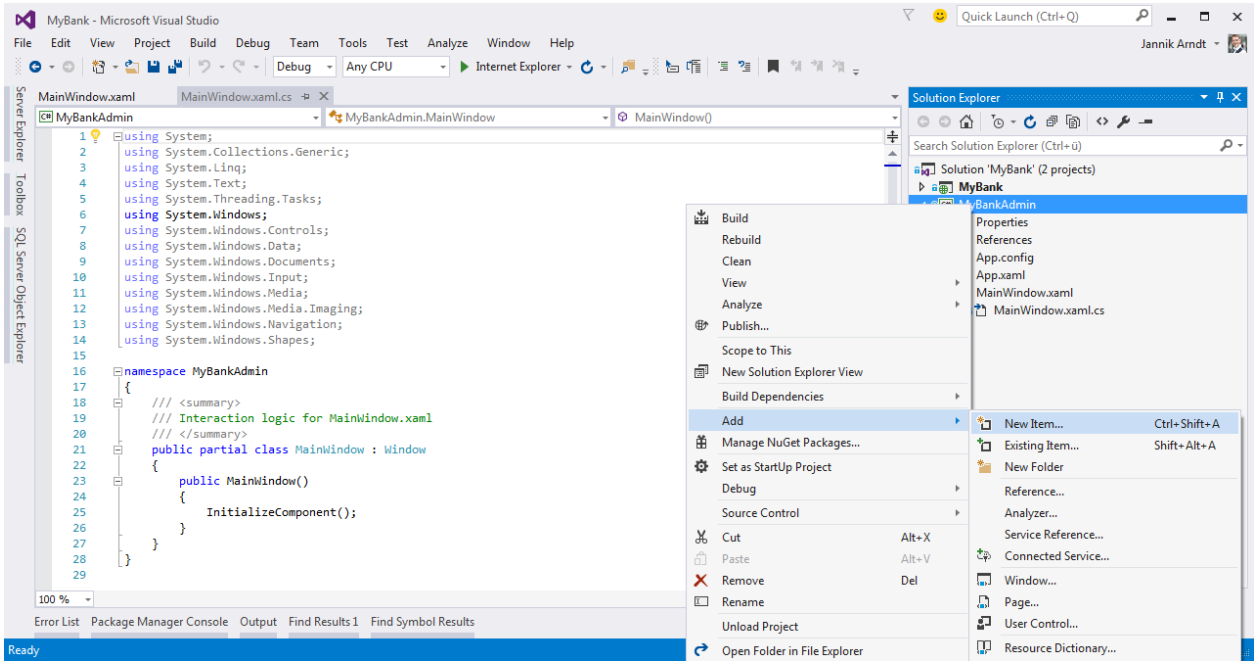
A window consists of two files: the XAML file for the interface and the xaml.cs for the backend:

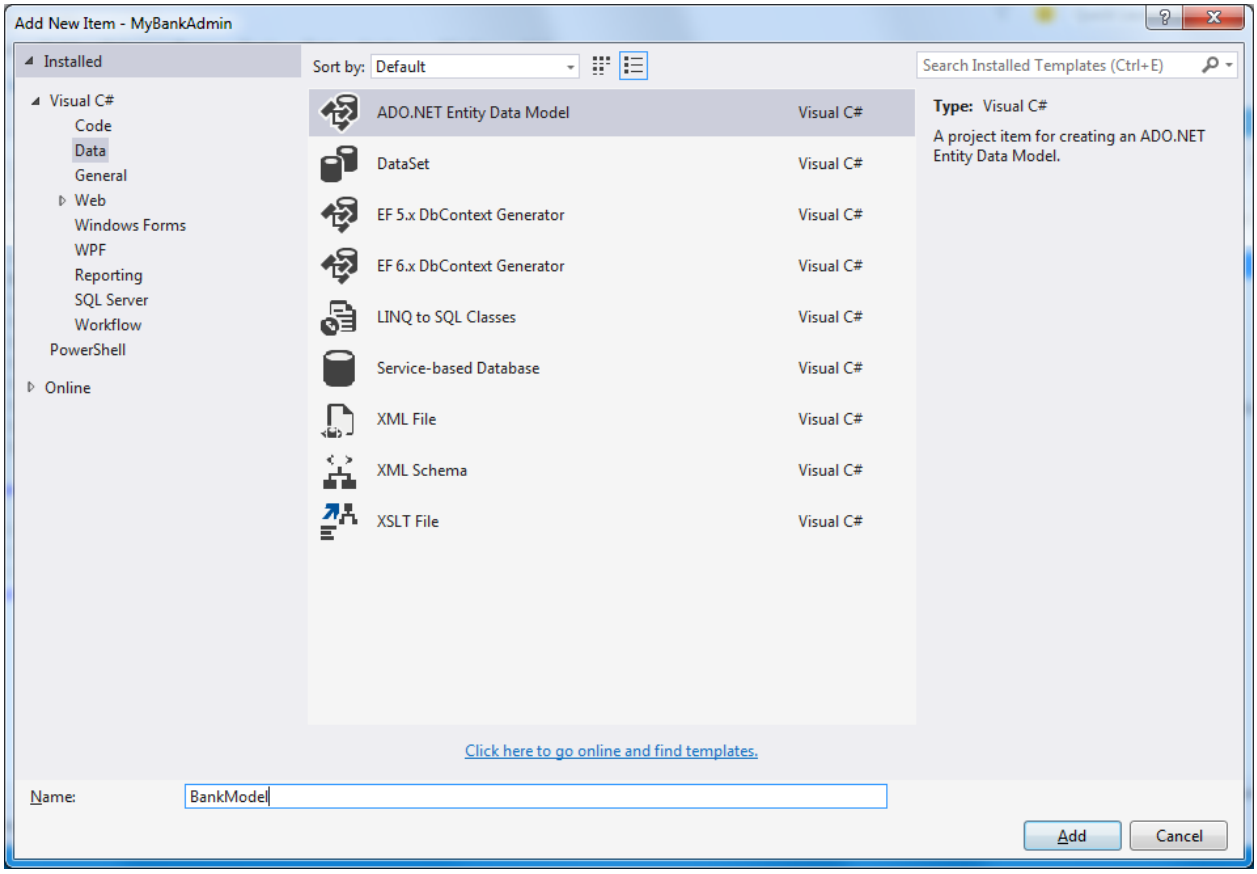


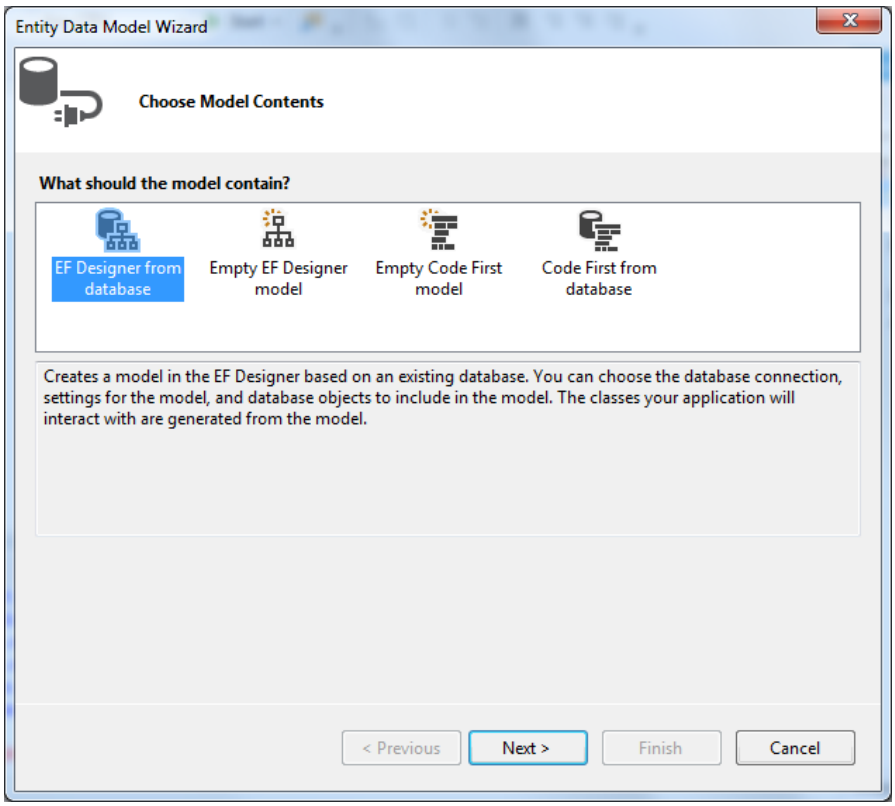


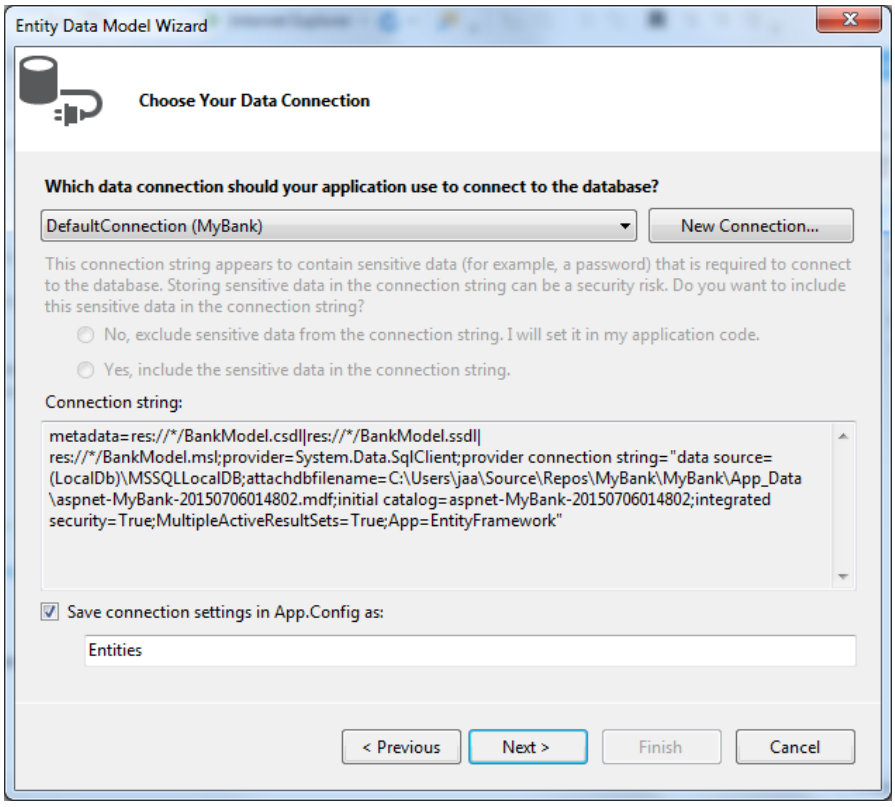
Insert database connection

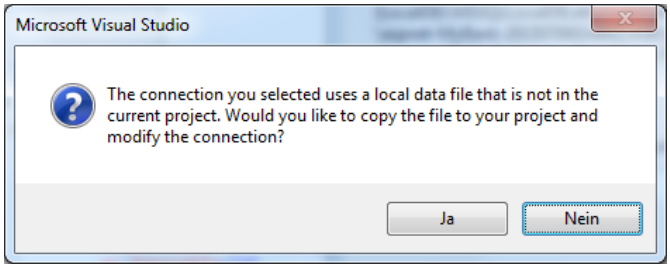
Now we add the data source from the MVC sample project:

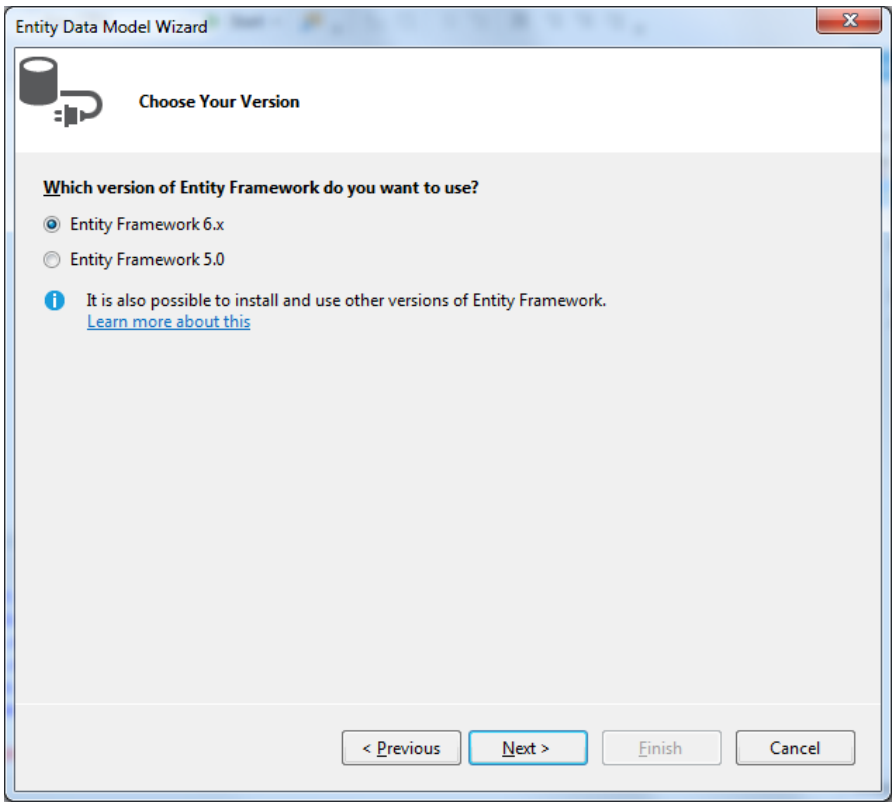

MyBank - Microsoft Visual Studio
File Edit View Project Build Debug Team Tools Test Analyze Window Help
Jannik Arndt
Debug
Any CPU
Internet Explorer
MainWindow.xaml
MainWindow.xaml.cs
MyBankAdmin
MyBankAdmin.MainWindow
MainWindow()
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Windows;
using System.Windows.Controls;
using System.Windows.Data;
using System.Windows.Documents;
using System.Windows.Input;
using System.Windows.Media;
using System.Windows.Media.Imaging;
using System.Windows.Navigation;
using System.Windows.Shapes;
namespace MyBankAdmin
{
/// <summary>
/// Interaction logic for MainWindow.xaml
/// </summary>
public partial class MainWindow : Window
{
public MainWindow()
{
InitializeComponent();
}
}
}
100 %
Error List
Package Manager Console
Output
Find Results 1
Find Symbol Results
Ready
Solution Explorer
Search Solution Explorer (Ctrl+ü)
Solution 'MyBank' (2 projects)
MyBank
MyBankAdmin
Properties
References
App.config
App.xaml
MainWindow.xaml
MainWindow.xaml.cs
Build
Rebuild
Clean
View
Analyze
Publish...
Scope to This
New Solution Explorer View
Build Dependencies
Add
Manage NuGet Packages...
Set as StartUp Project
Debug
Source Control
Cut Alt+X
Paste Alt+V
Remove Del
Rename
Unload Project
Open Folder in File Explorer
New Item... Ctrl+Shift+A
Existing Item... Shift+Alt+A
New Folder
Reference...
Analyzer...
Service Reference...
Connected Service...
Window...
Page...
User Control...
Resource Dictionary...

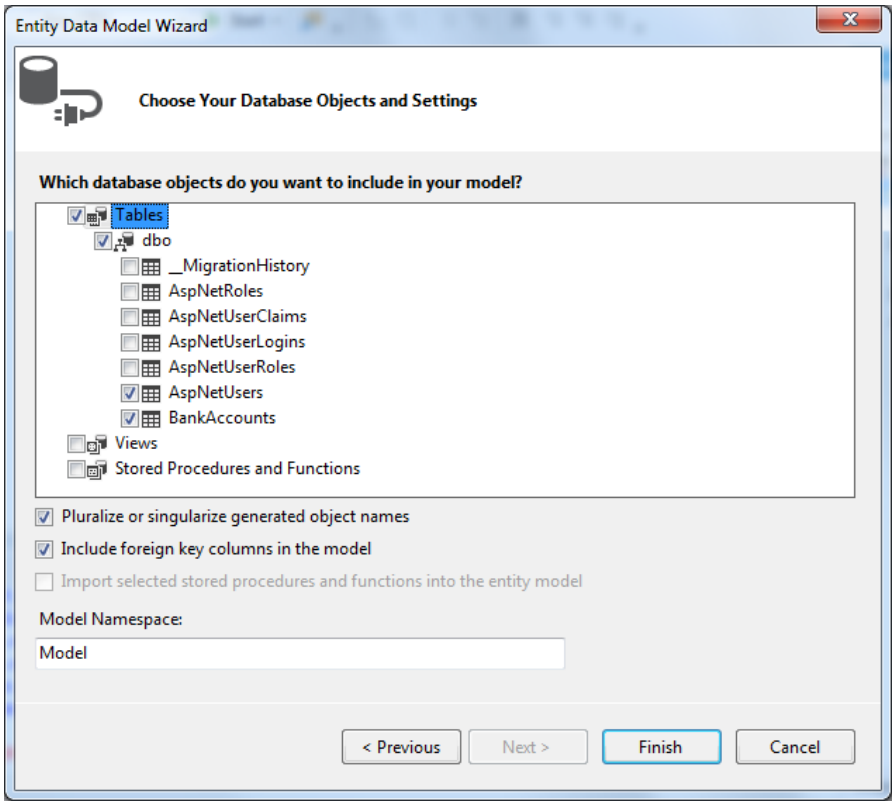

Add New Item - MyBankAdmin
Installed
Visual C#
Code
Data
General
Web
Windows Forms
WPF
Reporting
SQL Server
Workflow
PowerShell
Online
Sort by: Default
Search Installed Templates (Ctrl+E)
ADO.NET Entity Data Model Visual C#
DataSet Visual C#
EF 5.x DbContext Generator Visual C#
EF 6.x DbContext Generator Visual C#
LINQ to SQL Classes Visual C#
Service-based Database Visual C#
XML File Visual C#
XML Schema Visual C#
XSLT File Visual C#
Type: Visual C#
A project item for creating an ADO.NET Entity Data Model.
Click here to go online and find templates.
Name: BankModel
Add
Cancel


Entity Data Model Wizard
Choose Model Contents
What should the model contain?
EF Designer from database
Empty EF Designer model
Empty Code First model
Code First from database
Creates a model in the EF Designer based on an existing database. You can choose the database connection, settings for the model, and database objects to include in the model. The classes your application will interact with are generated from the model.
< Previous
Next >
Finish
Cancel

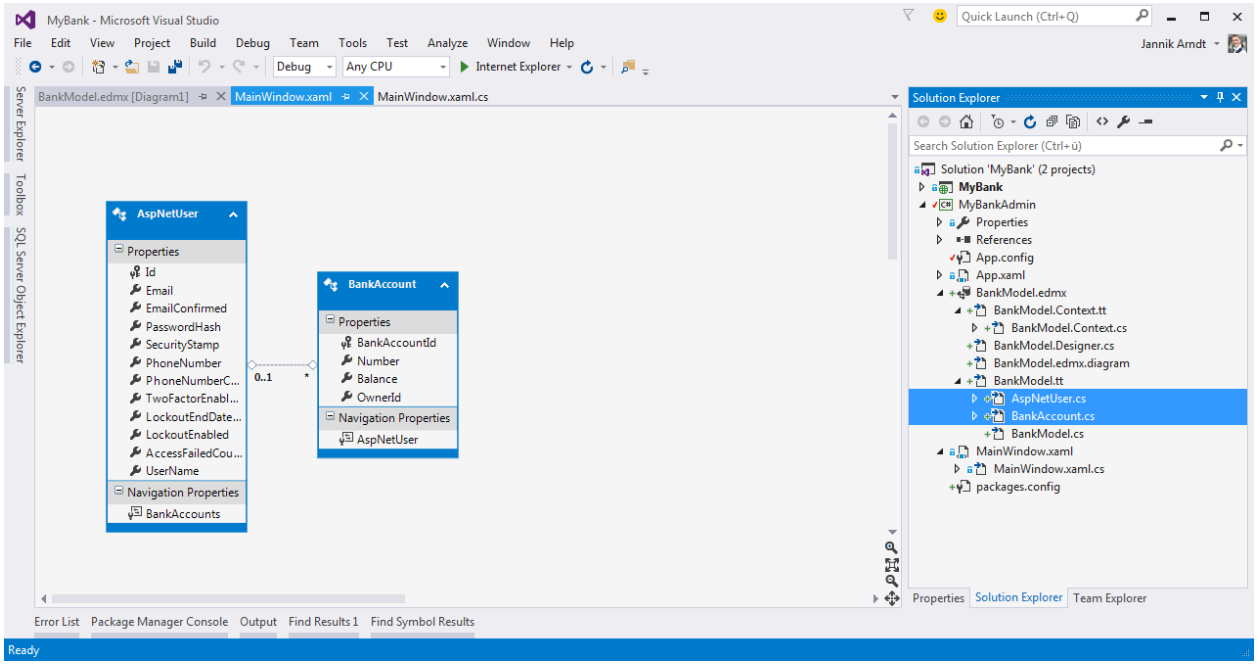

Entity Data Model Wizard
Choose Your Data Connection
Which data connection should your application use to connect to the database?
DefaultConnection (MyBank)
New Connection...
This connection string appears to contain sensitive data (for example, a password) that is required to connect to the database. Storing sensitive data in the connection string can be a security risk. Do you want to include this sensitive data in the connection string?
No, exclude sensitive data from the connection string. I will set it in my application code.
Yes, include the sensitive data in the connection string.
Connection string:
metadata=res://*/BankModel.csdl|res://*/BankModel.ssdl|
res://*/BankModel.msl;provider=System.Data.SqlClient;provider connection string="data source=
(LocalDb)\MSSQLLocalDB;attachdbfilename=C:\Users\jaa\Source\Repos\MyBank\MyBank\App_Data
\aspnet-MyBank-20150706014802.mdf;initial catalog=aspnet-MyBank-20150706014802;integrated
security=True;MultipleActiveResultSets=True;App=EntityFramework"
Save connection settings in App.Config as:
Entities
< Previous
Next >
Finish
Cancel


Microsoft Visual Studio
The connection you selected uses a local data file that is not in the current project. Would you like to copy the file to your project and modify the connection?
Ja
Nein

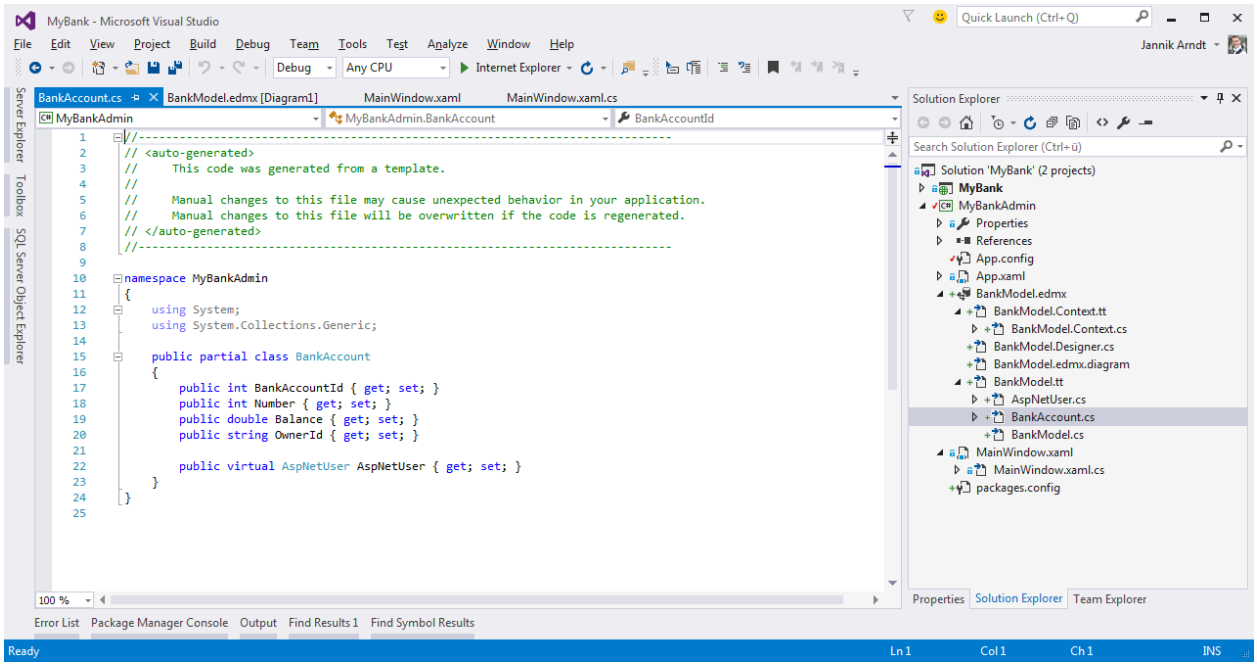




The two generated classes are displayed as an edmx diagram and can be found in the Solution Explorer in this edmx file:



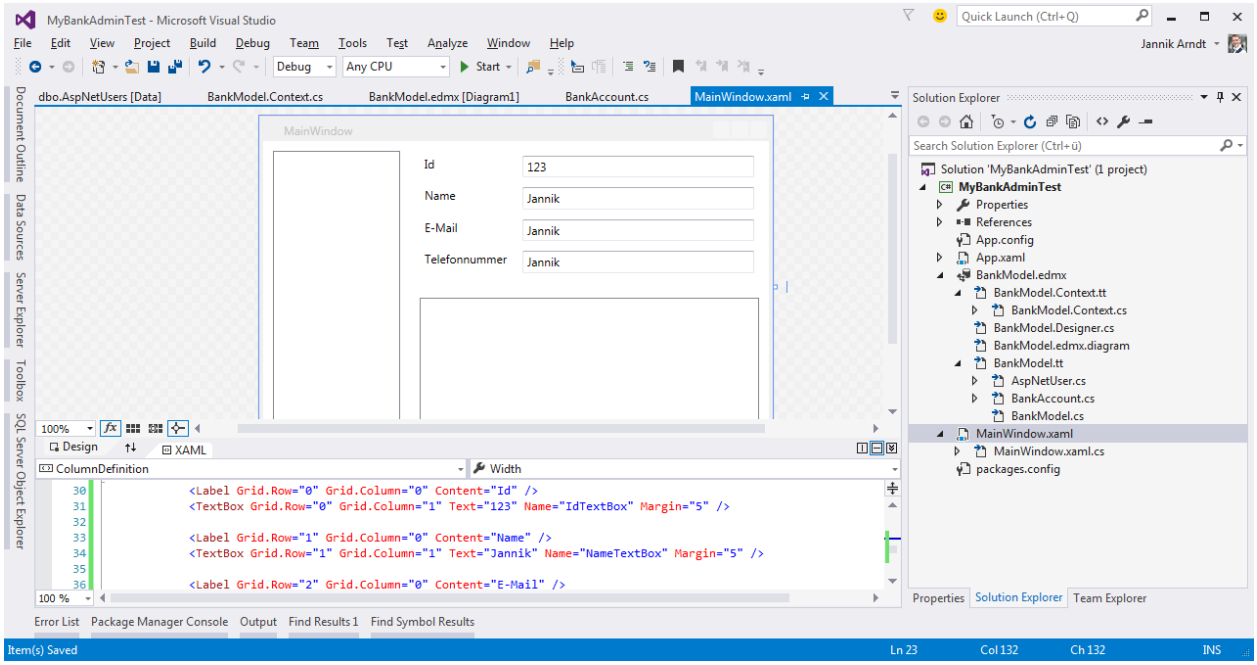
There is an indication in the file that this class is generated. It can be changed arbitrarily, but if it is regenerated, eg because the database has changed, these changes will be overwritten.



show entries

Now we can build a surface in MainWindow.xaml to show the data from the database. Target is a list of all users when selecting a user to display details and a listing of his accounts.

XAML files are displayed in the split view, a preview at the top, the code below. The tab "Toolbox" can be used to graphically edit GUI elements, but in order to keep full control, you can also create the GUI in the code.



The root element is a window tag, under which a grid element is already specified. We divide our grid into two halves, on the left the customer overview, on the right the details.

```
< Grid >
    < Grid .ColumnDefinitions>
        < ColumnDefinition  Width = " 150 " />
        < ColumnDefinition  Width = " \ * " />
    </ Grid .ColumnDefinitions> <! - Links
     Customer List -> <! - Legal
     Details ->
</ Grid >
```

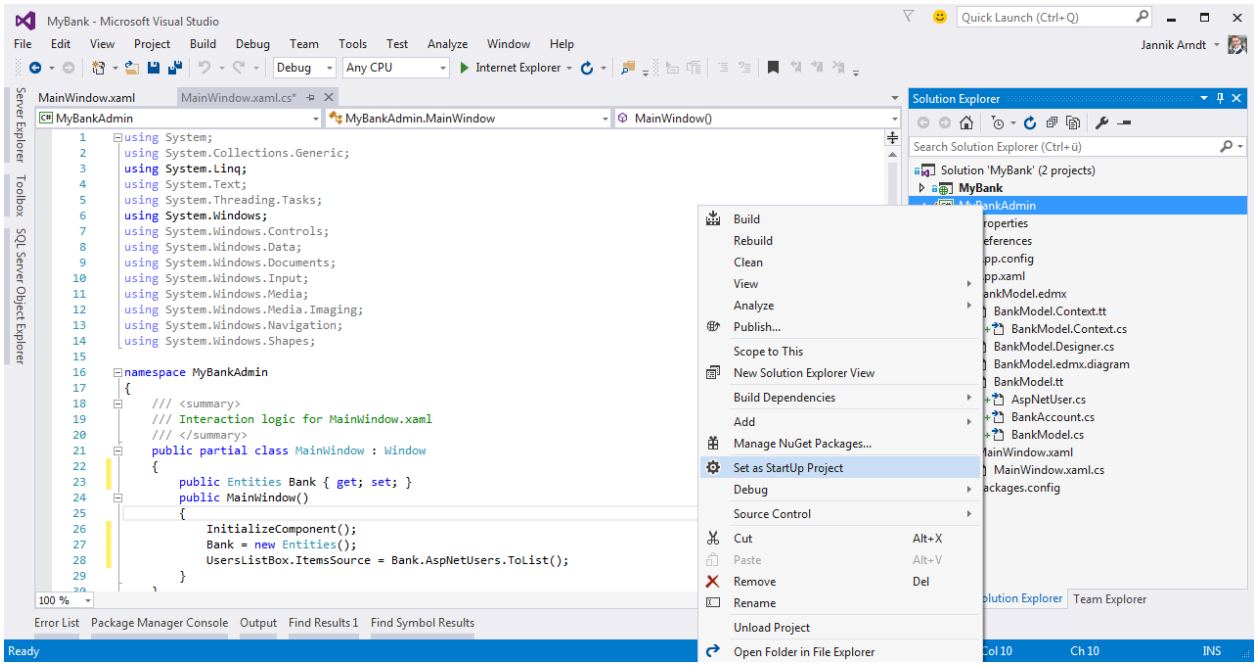
The client list is an `ListBox` element, the detail view another `Grid` with `Label` - and `TextBox` elements. For the listing of the accounts we use an `DataGrid` element:

```
< ListBox Grid.Row = " 0 " Grid.Column = " 0 "  Name = " UsersListBox "  Margin = " 10 " />
< Grid Grid.Row = " 0 " Grid.Column = " 1 "  Margin = " 10 "  Name = " UserItemsGrid " >
    < Grid .ColumnDefinitions>
        < ColumnDefinition  Width = " 100 " />
        < ColumnDefinition  Width = " \ * " />
    </ Grid .ColumnDefinitions>
    < Grid .RowDefinitions>
        < RowDefinition  Height = " \ * " />
        < RowDefinition  Height = " \ * " />
        < RowDefinition  Height = " \ * " />
        < RowDefinition  Height = " \ * " />
        < RowDefinition  Height = " 4 \ * " />
    </ Grid .RowDefinitions>

    < Label Grid.Row = " 0 " Grid.Column = " 0 "  Content = " Id " />
    < TextBox Grid.Row = " 0 " Grid.Column = " 1 "  Name = " IdTextBox "  Margin = " 5 " />

    < Label Grid.Row = " 1 " Grid.Column = " 0 "  Content = " Name " />
    < TextBox Grid.Row = " 1 " Grid.Column = " 1 "  Name = " NameTextBox "  Margin = " 5 " />

    < Label Grid.Row = " 2 " Grid.Column = " 0 "  Content = " E-Mail " />
    < TextBox Grid.Row = " 2 " Grid.Column = " 1 "  Name = " EmailTextBox "  Margin = " 5 " />

    < Label Grid.Row = " 3 " Grid.Column = " 0 "  Content = " Phone Number " />
    < TextBox Grid.Row = " 3 " Grid.Column = " 1 "  Name = " PhoneTextBox "  Margin = " 5 " />

    < Label Grid.Row = " 4 " Grid.Column = " 0 "  Content = " Accounts " />
    < DataGrid Grid.Row = " 4 " Grid.Column = " 1 "  Name = " AccountsDataGrid "  Margin = " 5 " />

</ Grid >
```

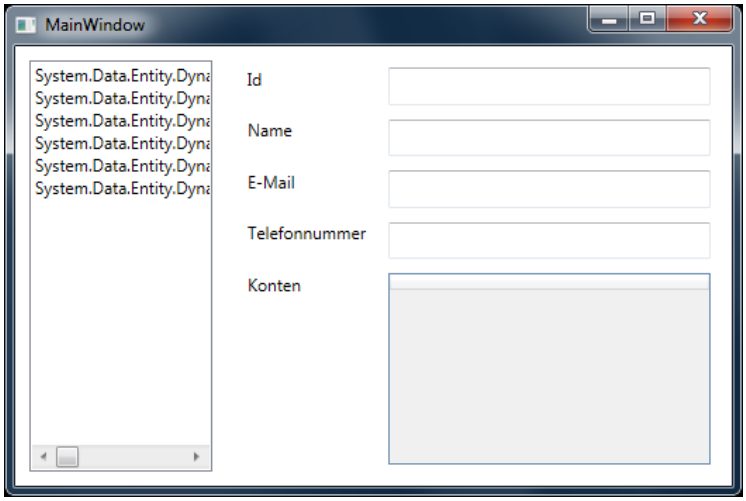
First, we populate the user list from the backend ("Code Behind") by adding `MainWindow` a `Entities` property called "Bank," which represents our database, to the class. In the constructor, this is initialized and the users are added to the list:

```
public  partial  class  MainWindow : Window
{
    public entities  bank { get ; set ; }

    public  MainWindow ()
    {
        InitializeComponent ();
        Bank = newEntities ();
        UsersListBox.ItemsSource = Bank.AspNetUsers.ToList ();
    }
}
```

Time for a first test! In Solution Explorer you still need to set the project as StartUp Project:



By clicking on "Start" the program appears:



The users appear in the list, but what the `ToString()` method returns. This can be controlled via the DisplayMemberPath attribute:

```
< ListBox Grid.Row = " 0 " Grid.Column = " 0 "  Name = " UsersListBox "  Margin = " 10 "  DisplayMemberPath = " UserN
```

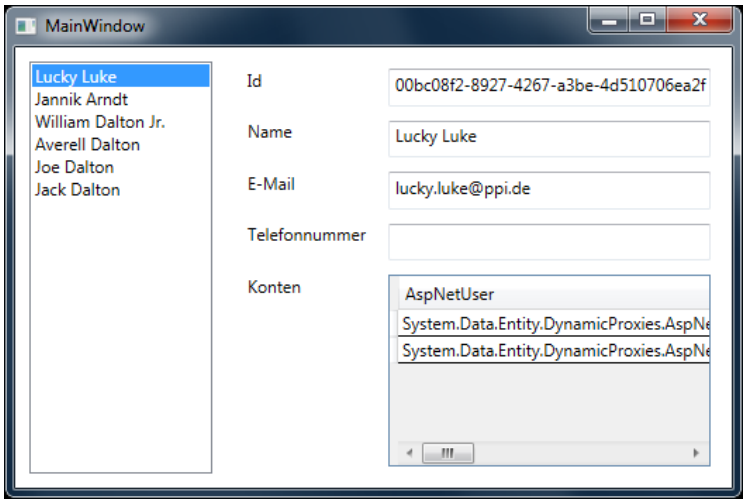
Next, the details should be displayed when clicking on a name. If you double-click on the ListBox in the Designer, the attribute is `SelectionChanged="UsersListBox\_SelectionChanged"` added to the XAML element . The corresponding method is automatically generated in the code behind. As a parameter she gets one `sender` and an event. The `sender` object is the ListBox, from which one gets after the cast also `selectedItem` :

```
var  user = ( sender asListBox) .SelectedItem asAspNetUser;
```

The properties of the user object can now be assigned to the TextBoxes and the AccountsDataGrid:

```
private  void UsersListBox \ _SelectionChanged ( object  sender , SelectionChangedEventArgs  e )
{
    var  user = (sender asListBox). SelectedItem  asAspNetUser ;

    IdTextBox.Text = user.Id;
    NameTextBox.Text = user.UserName;
    EmailTextBox.Text = user.Email;
    PhoneTextBox.Text = user.PhoneNumber;

    AccountsDataGrid.ItemsSource = user.BankAccounts;
}
```

That leads to:



By default, a column is generated in the DataGrid for all properties. You can `AutoGenerateColumns="False"` disable this with , but then you have to define the columns you want to keep:

```
< DataGrid Grid.Row = " 4 " Grid.Column = " 1 "  Name = " AccountsDataGrid "  Margin = " 5 "  AutoGenerateColumns = "
    < DataGrid .Columns>
        < DataGridTextColumn  Binding = " {Binding Path = Number} "  header = " account number "  Width = " \ * " />
        < DataGridTextColumn  Binding = " {Binding Path = Balance, ConverterCulture = 'DE-GB', StringFormat = {} {0:
    </ DataGrid .Columns>
</ DataGrid >
```

Bindings between model and view

In the code behind the DataGrid a list is passed as ItemsSource, in the XAML code columns are bound to certain properties, the rest is created by the framework on its own. However, these bindings not only work for individual elements, but also for entire blocks. For example, we can pass the user object as a context to the grid, where we display all details about the user. The assignment in the SelectionChanged method then only consists of one line:

```
UserItemsGrid.DataContext = (sender asListBox) .SelectedItem asAspNetUser;
```

In the XAML file, the TextBox elements get an attribute `Text="{Binding UserName}"` and the DataGrid the attribute `ItemsSource="{Binding BankAccounts}"` .

Edit entries

If you edit an entry, select another user and then return to the edited user, you will see that the change remains. This is because the text boxes are bound to the objects in memory by bindings and this binding is defined in both directions. However, the changes are not persisted in the database.

But you do not need a lot of code for this, it's enough to put the row in the SelectionChanged method

```
Bank.SaveChanges ();
```

to include.

However, if you `InvalidOperationException` attempt to change a balance by double-clicking, you will be thrown one with the information that "EditItem" is not allowed for this view, because the entity framework in the AspNetUsers class is the property

```
public  virtual  ICollection < BankAccount > BankAccounts { get ; set ; }
```

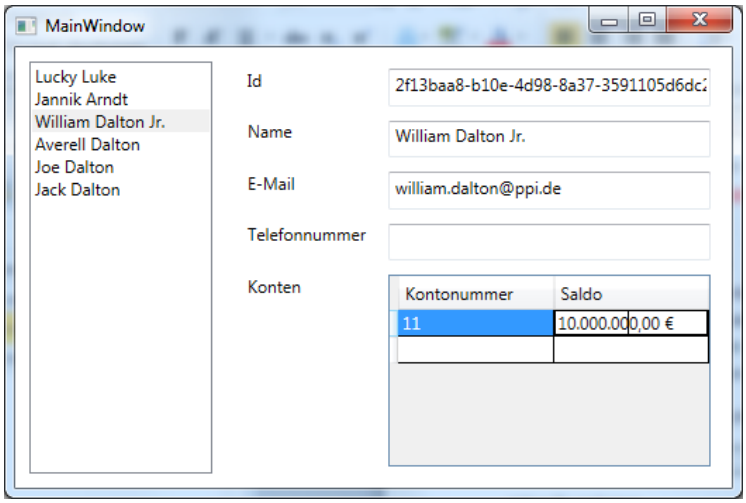
that is initialized as a hash set:

```
this . BankAccounts = new HashSet < BankAccount > ();
```

If you change these two entries `List<BankAccount>` , editing becomes suddenly possible.

However, the changes will not be persisted to the database unless you select a different user. With a double click on the `DataGrid` one generates the method SelectionChanged in which you, as in `SelectionChanged` the `ListBox` , can initiate a Save:

```
private  void AccountsDataGrid \ _SelectionChanged ( object  sender , SelectionChangedEventArgs  e )
{
    Bank.SaveChanges ();
}
```



This also completes the creation of the admin software.