

# USER MANUAL



**Fig 1.0: Start window.**

The start window includes 4 sections:

- Start: moving to register and start the game.
- Leaderboard: show information about top 10 players.
- How to play: give instruction about game style and control player.
- Exit: close the program.

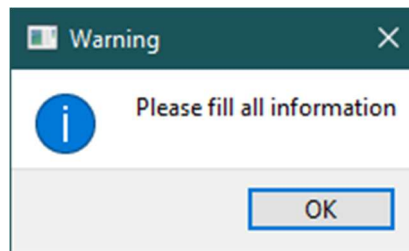
- **Start:**

- After hitting start, a log window will pop up and user need to input name and ID to start the game.



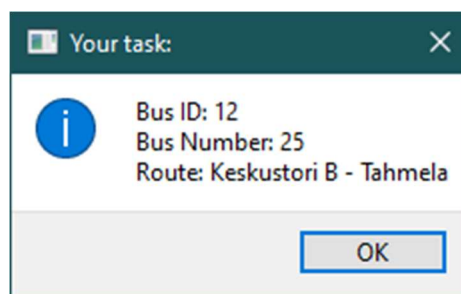
**Fig 2.0: Start window.**

- If user leave the information empty, this warning will pop up to inform. (Note: this is a must to start the game.)



**Fig 2.1: Warning window.**

- After filling information and press OK, this window will show up to inform the task of rescuer.



**Fig 2.2: Warning window.**

- Entering game view:

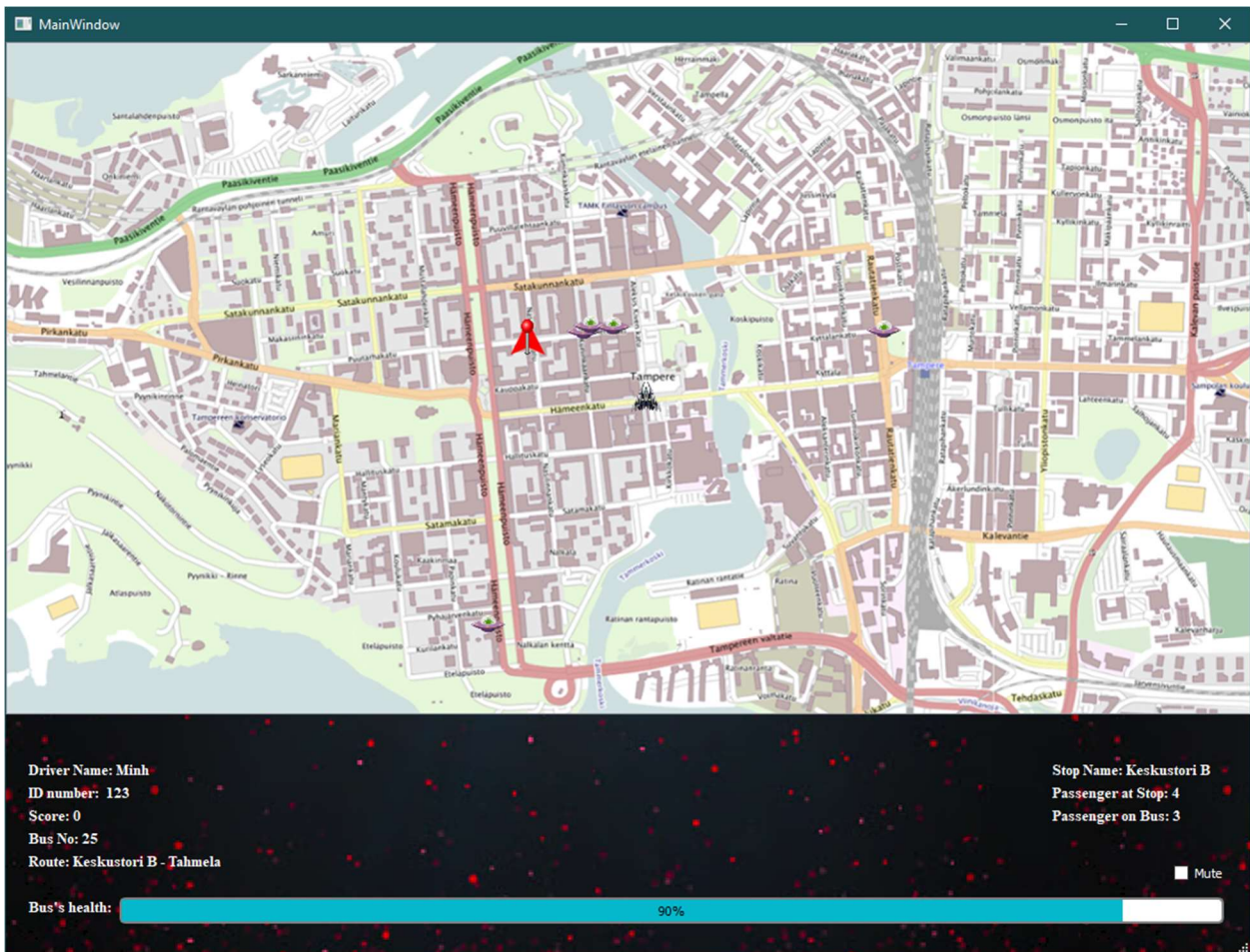


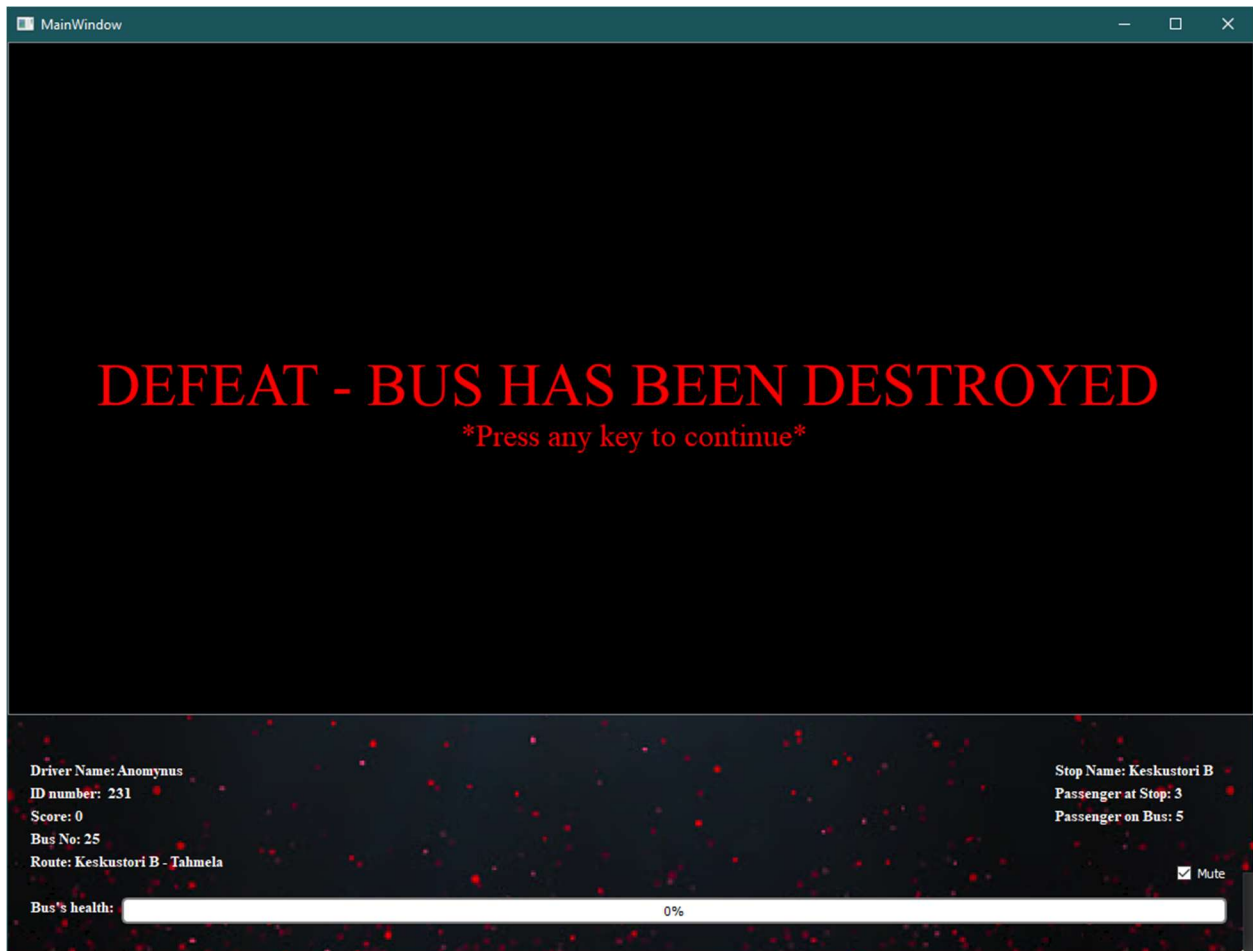
Fig 2.3: Game view window.

- To control aircraft, user uses arrows key and shoot the aliens by pressing space key.



Fig 2.4: Control keys.

- After, bus is destroyed, the map is clear and press any key to finish.



**Fig 2.5: Ending screen.**