Android Apps with Kotlin: Build Your First App

CREATING AND RUNNING A KOTLIN APP WITH ANDROID STUDIO



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What to Expect from This Course

Activity lifecycle



Create and run Kotlin app with Android Studio
Describe types with Kotlin
Activity code and layout interaction
Develop a multi-screen user experience
Options menus and action bar actions

Activity tasks and cross-app activity usage



What to Expect from This Module



Download and install Android Studio
Create Kotlin project in Android Studio
Modify activity layout with the designer
Add some code
Run app within an Android device emulator



Summary



Android Studio

- Complete Android dev environment

Layout designer

- Add views to the UX
- Set attributes of displayed views

Accessing views from code

- Specify the value of the ID attribute
- Use variable with name matching the ID

Android Emulator

- Run apps from your desktop
- a.k.a. Android Virtual Device (AVD)

