

CONVOLUTIONAL NEURAL NETWORKS

CONVOLUTION OPERATION

#STEP 1

3 ¹	0 ⁰	1 ⁻¹	2	7	4
1 ¹	5 ⁰	8 ⁻¹	9	3	1
2 ¹	7 ⁰	2 ⁻¹	5	1	3
0	1	3	1	7	8
4	2	1	6	2	8
2	4	5	2	3	9

6x6

$$\begin{array}{c}
 \text{Filter} \\
 \begin{array}{|c|c|c|} \hline 1 & 0 & -1 \\ \hline 1 & 0 & -1 \\ \hline 1 & 0 & -1 \\ \hline \end{array} \\
 3 \times 3
 \end{array}
 =
 \begin{array}{|c|c|c|c|} \hline -5 & & & \\ \hline & & & \\ \hline & & & \\ \hline & & & \\ \hline \end{array}
 4 \times 4$$

"Cross correlation" by convention in ML is called "Convolution"

#STEP 2

	0 ¹	1 ⁰	2 ⁻¹		
	5 ¹	8 ⁰	9 ⁻¹		
	7 ¹	2 ⁰	5 ⁻¹		

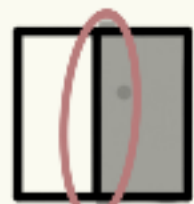
$$\begin{array}{c}
 \text{Filter} \\
 \begin{array}{|c|c|c|} \hline 1 & 0 & -1 \\ \hline 1 & 0 & -1 \\ \hline 1 & 0 & -1 \\ \hline \end{array} \\
 3 \times 3
 \end{array}
 =
 \begin{array}{|c|c|c|c|} \hline -5 & -4 & & \\ \hline & & & \\ \hline & & & \\ \hline & & & \\ \hline \end{array}
 4 \times 4$$

VERTICAL EDGE DETECTION

10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0

We want bright pixels (left) & dark pixels (right)

$$\begin{array}{c}
 \begin{array}{|c|c|c|} \hline 1 & 0 & -1 \\ \hline 1 & 0 & -1 \\ \hline 1 & 0 & -1 \\ \hline \end{array} \\
 3 \times 3
 \end{array}
 =
 \begin{array}{|c|c|c|c|} \hline 0 & 30 & 30 & 0 \\ \hline 0 & 30 & 30 & 0 \\ \hline 0 & 30 & 30 & 0 \\ \hline 0 & 30 & 30 & 0 \\ \hline \end{array}
 4 \times 4$$



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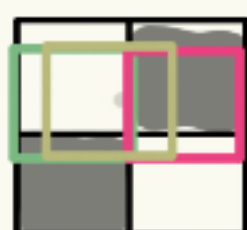


EDGE DETECTED

White line is bigger because input img is small (6x6)

HORIZONTAL EDGE DETECTION

10	10	10	0	0	0
10	10	10	0	0	0
10	10	10	0	0	0
0	0	0	10	10	10
0	0	0	10	10	10
0	0	0	10	10	10

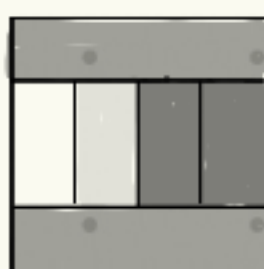


*

1	1	1
0	0	0
-1	-1	-1

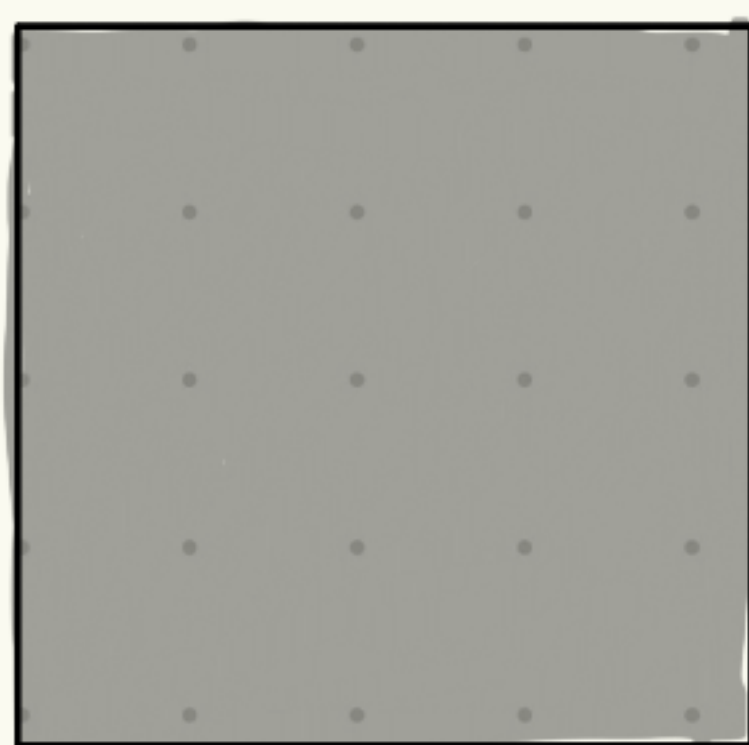
=

0	0	0	0
30	10	-10	-30
30	10	-10	-30
0	0	0	0



From Bright to Dark

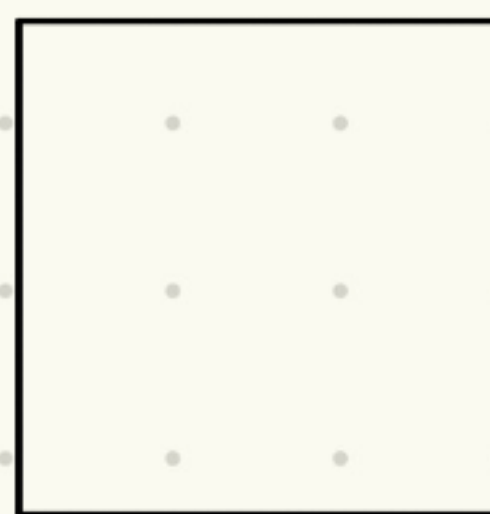
LEARNING TO DETECT EDGES



w_1	w_2	w_3
w_4	w_5	w_6
w_7	w_8	w_9

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=

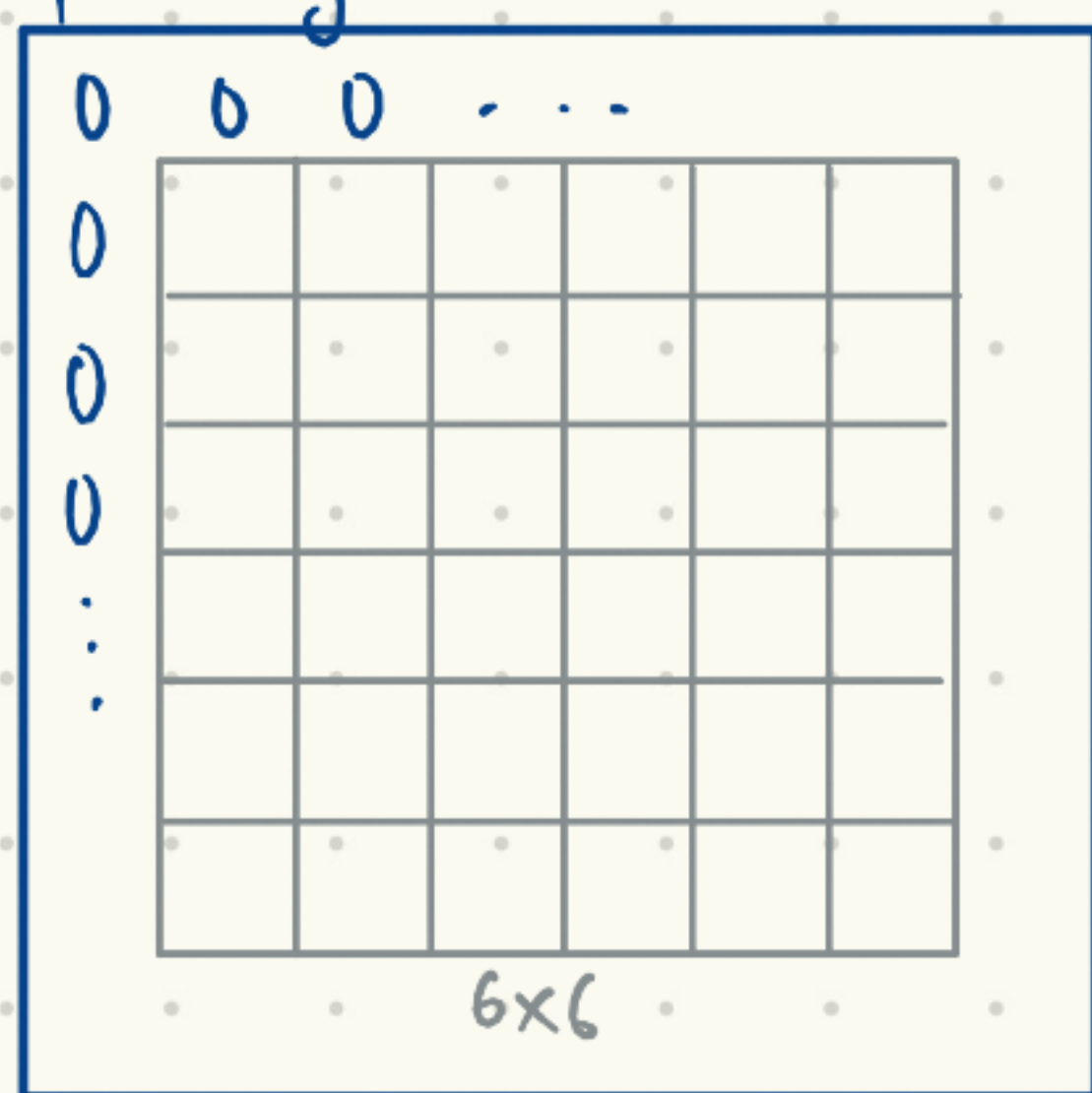


Learning filters

PADDING

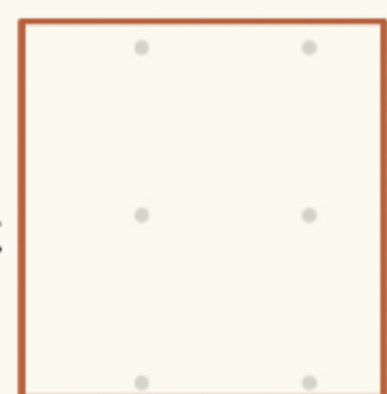
Downsides to solve:
 → Shrinking img when using filters
 → Losing info from the edge

padding=1



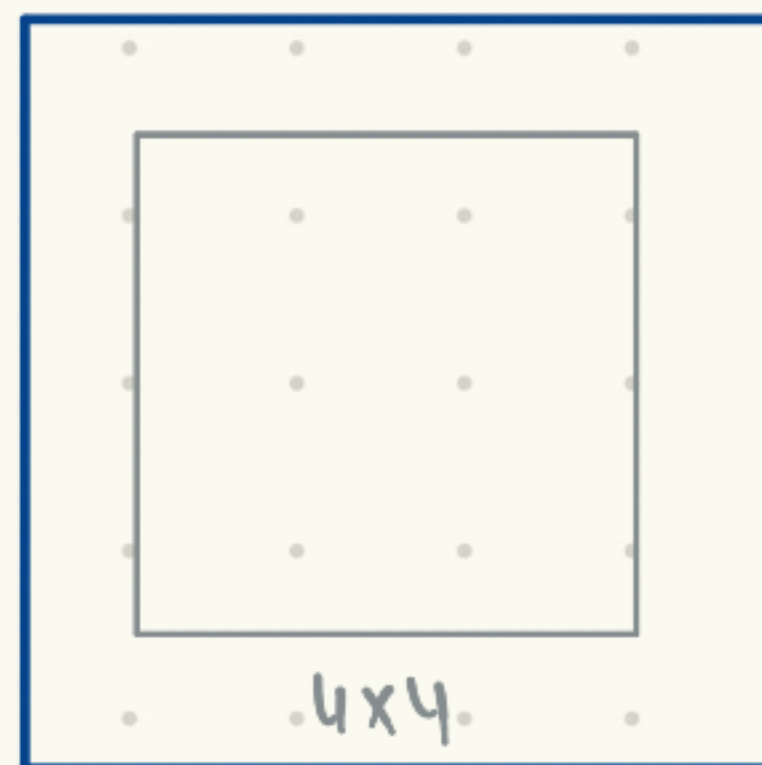
8x8

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3x3

=



6x6

$$n+2p-f+1 = n$$

$$p = \frac{f-1}{2}$$

$$D = n - f + 1 \left\{ \begin{array}{l} \rightarrow \text{Img } 6 \times 6, f = 3 \times 3 \rightarrow D = 6 - 3 + 1 = 4 \\ \rightarrow \text{Img } 8 \times 8, f = 3 \times 3 \rightarrow D = 8 - 3 + 1 = 6 \end{array} \right.$$

STRIDE

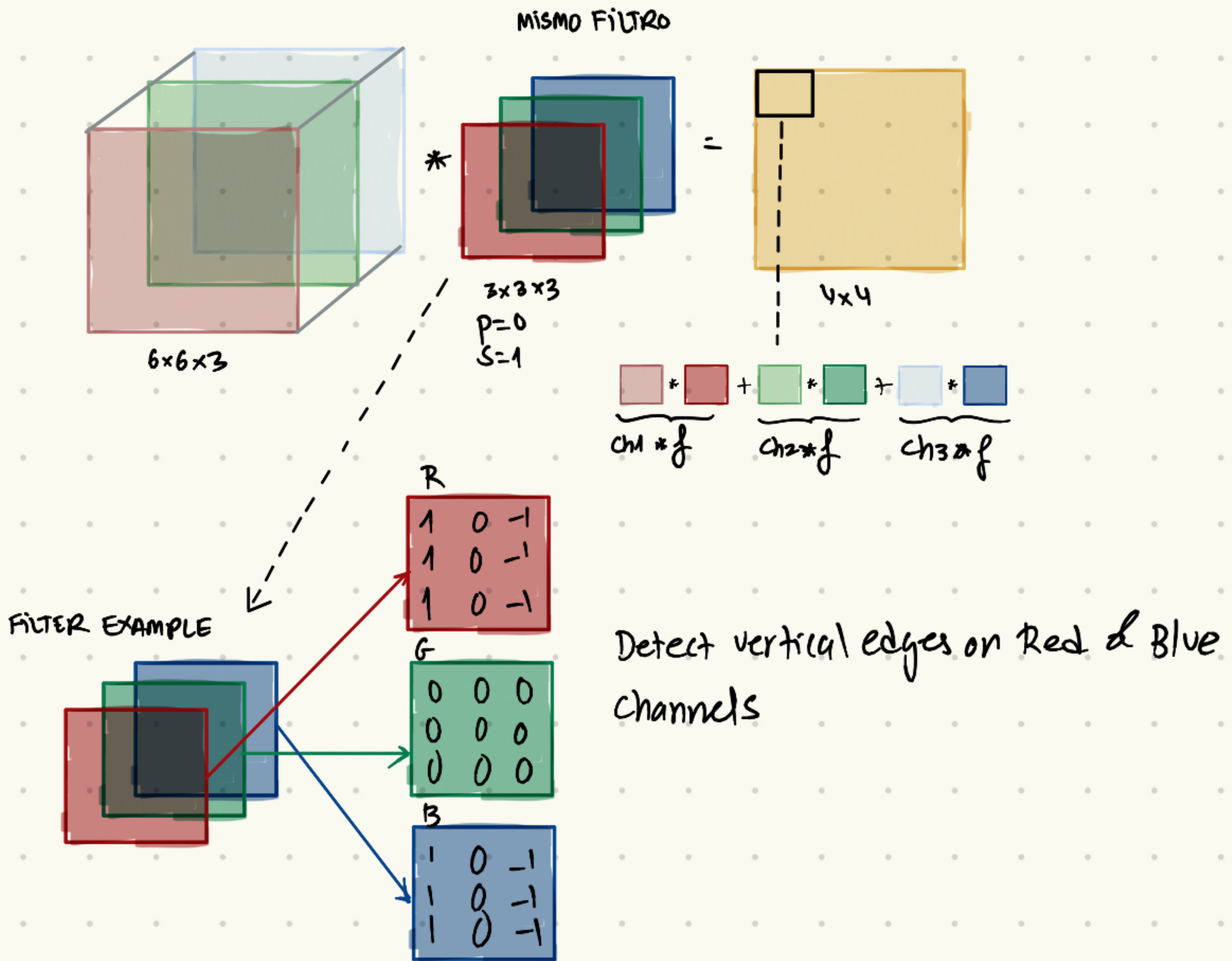
Stride → Saltos

$$D = \left\lfloor \frac{n + 2p - f}{s} + 1 \right\rfloor$$

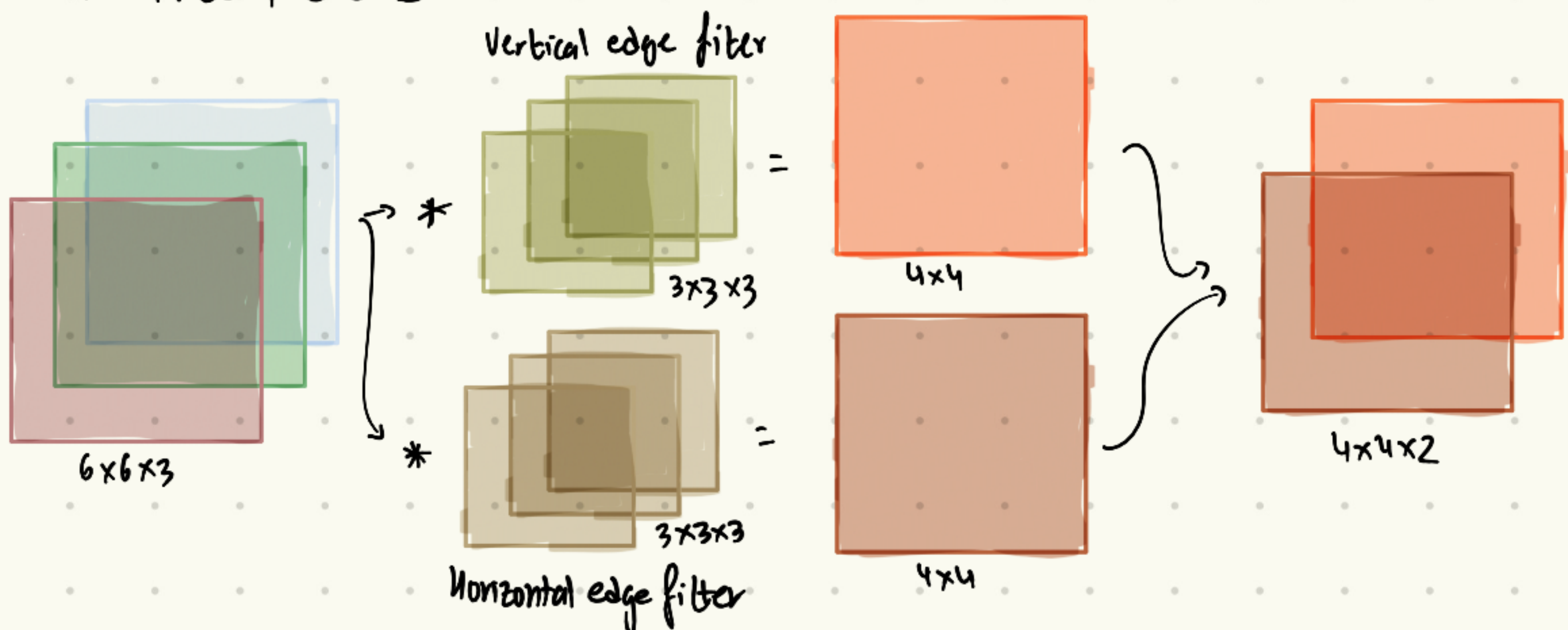
E.g.: $n=7$
 $p=0$
 $f=3$
 $s=2$

$$D = \frac{7-3}{2} + 1 = 3$$

CONVOLUTION ON RGB IMAGES

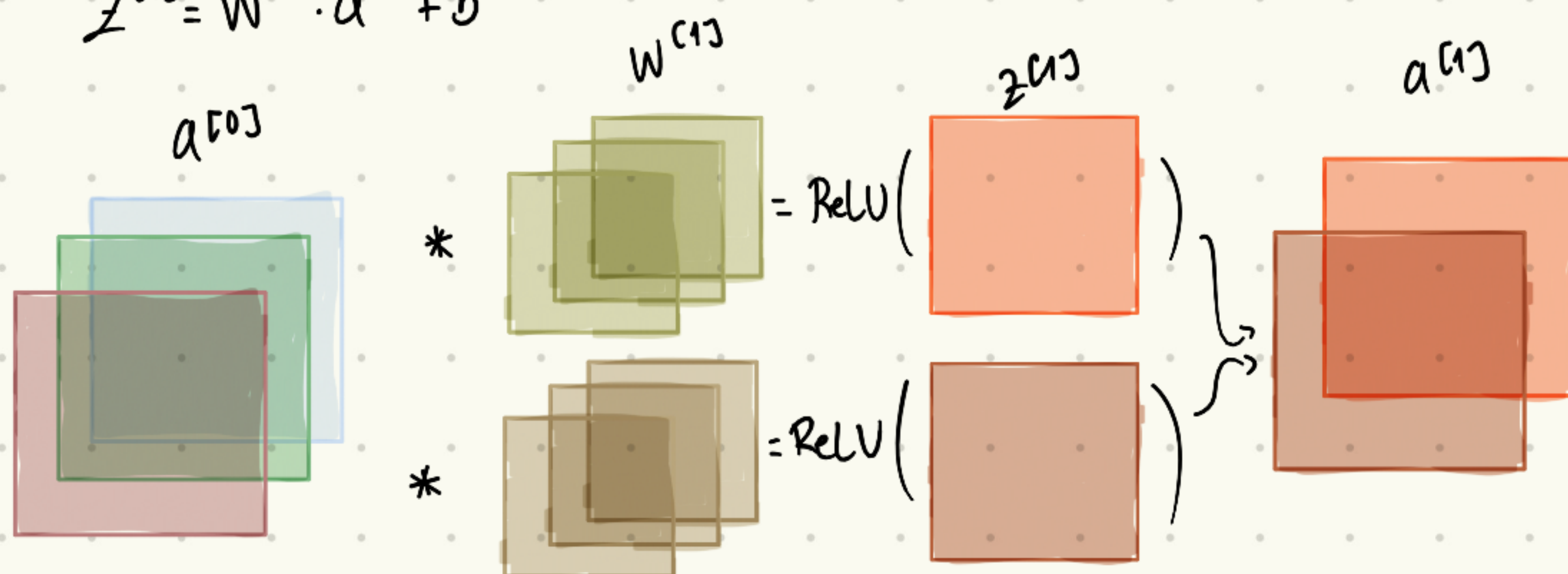


► MULTIPLE FILTERS



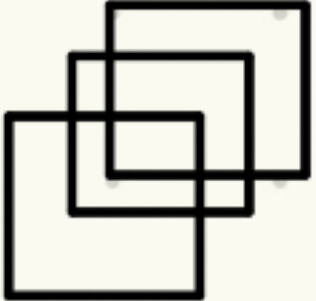
ONE LAYER OF A CNN

$$Z^{[l]} = W^{[l]} \cdot a^{[l-1]} + b^{[l]}$$



NUMBER OF PARAMETER?

Example: 10 filters, $3 \times 3 \times 3$. N^2 parameters in one layer



$$+ b_{1 \text{ par}} = 28 \text{ param/fiter} \rightarrow \text{Total} = 28 \cdot 10 = \underline{280 \text{ param}}$$

NOTATION SUMMARY

In layer "l":

- $f^{[l]}$ = filter size
- $p^{[l]}$ = padding size
- $s^{[l]}$ = stride size
- $n_c^{[l]}$ = number of filters/channels
- Each filter is: $f^{[l]} \times f^{[l]} \times n_c^{[l-1]}$
- Activations: $a^{[l]} \rightarrow n_H^{[l]} \times n_W^{[l]} \times n_C^{[l]}$
- Weights: $\underbrace{f^{[l]} \times f^{[l]} \times n_c^{[l-1]}}_{\text{one filter}} \times n_c^{[l]}$
- Bias: $n_c^{[l]} \rightarrow (1, 1, 1, n_c^{[l]})$

• INPUT: $n_H^{[l-1]} \times n_W^{[l-1]} \times n_C^{[l-1]}$

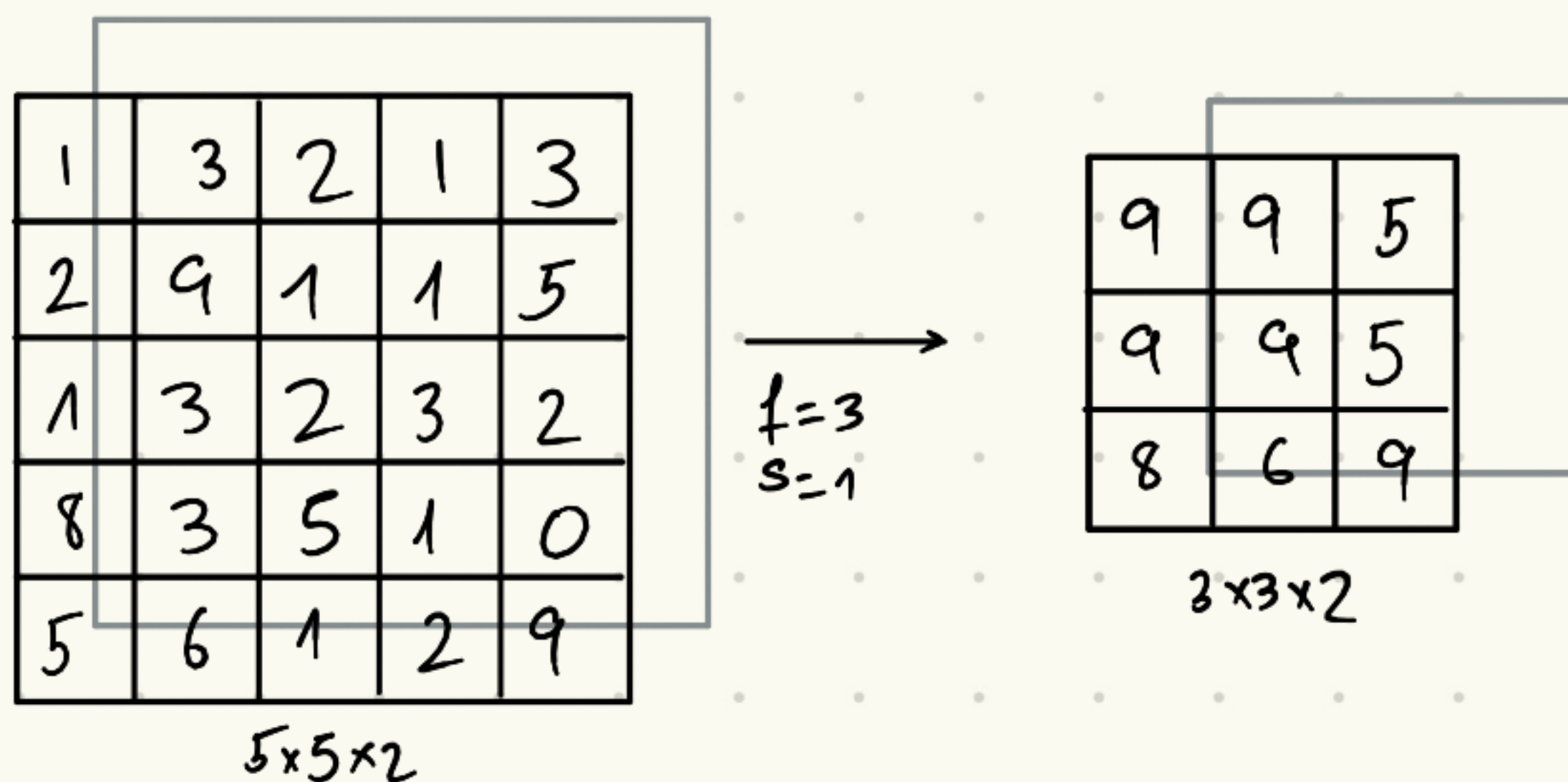
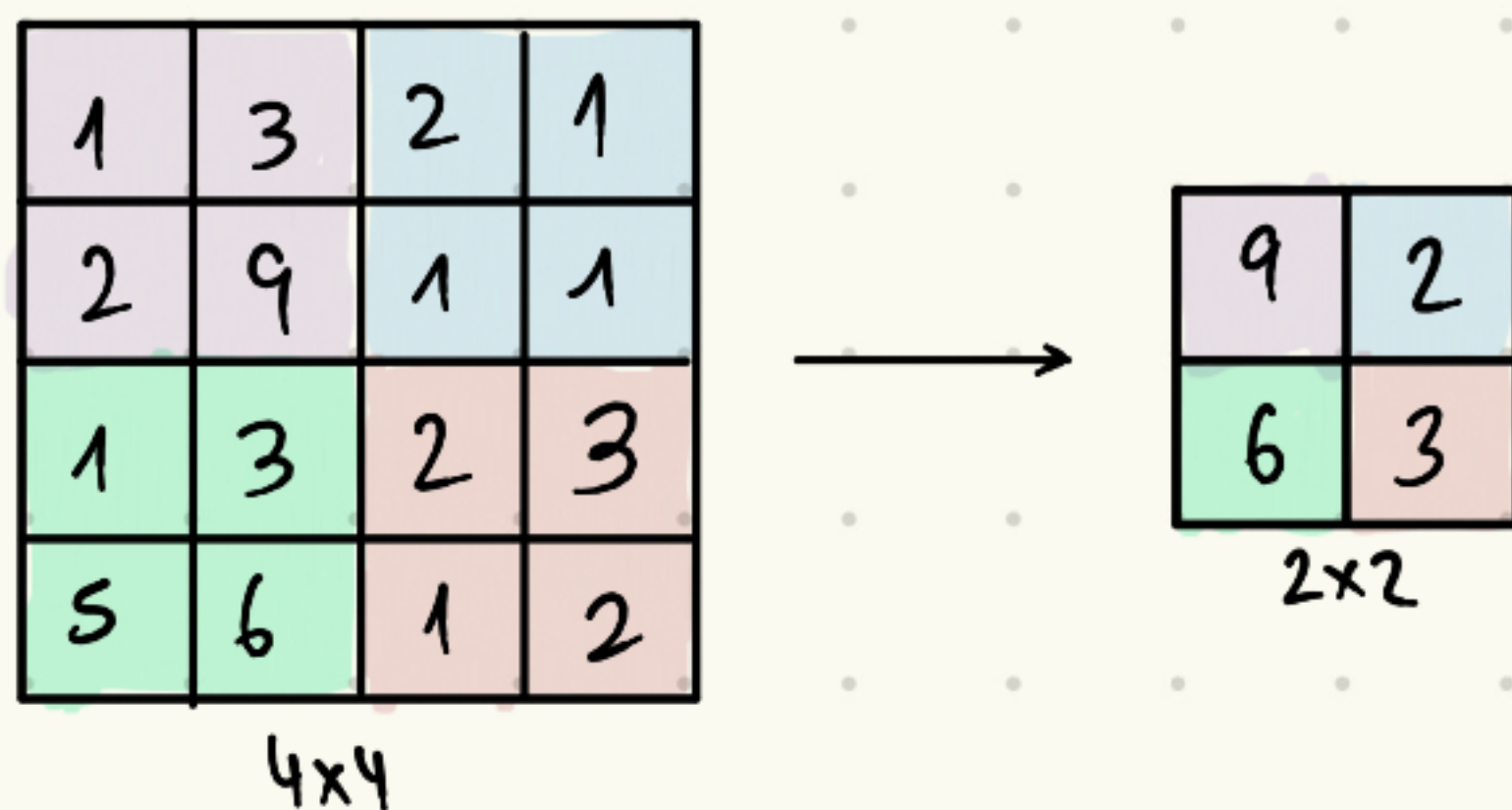
• OUTPUT: $n_H^{[l]} \times n_W^{[l]} \times n_C^{[l]}$

$$\rightarrow n_H^{[l]} = \frac{n_H^{[l-1]} + 2p^{[l]} - f^{[l]}}{s^{[l]}} + 1$$

$$\rightarrow n_W^{[l]} = \frac{n_W^{[l-1]} + 2p^{[l]} - f^{[l]}}{s^{[l]}} + 1$$

$$A^{[l]} = m \times n_H^{[l]} \times n_W^{[l]} \times n_C^{[l]}$$

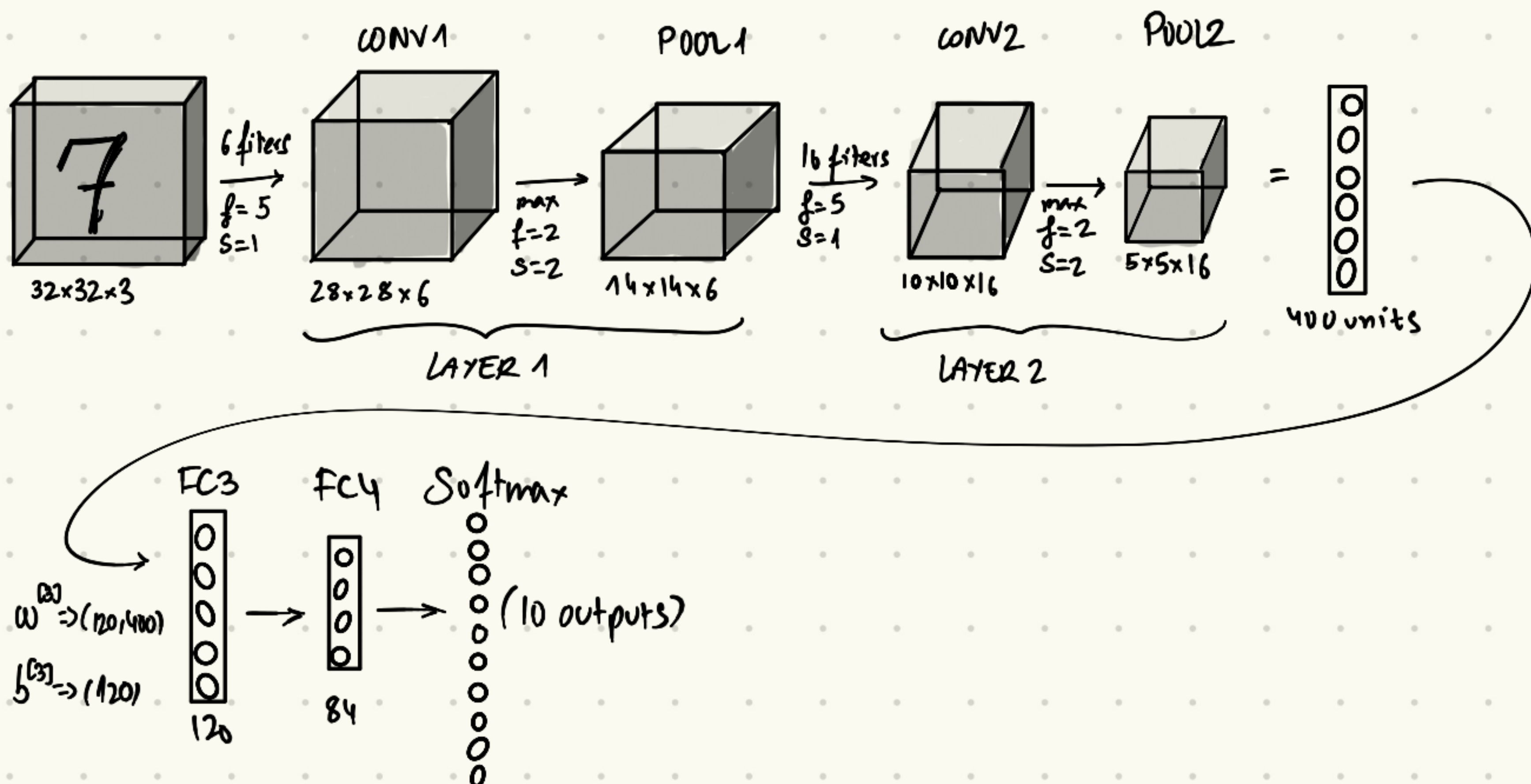
MAX-POOLING



AVERAGE POOLING

Similar to max-pooling but calculating the average

LeNet-5



	Activation shape	Activation size	# parameters
Input	(32,32,3)	3072	0
Conv1 ($f=5, s=1$)	(28,28,6)	4707	$3 \times 5 \times 5 \times 6 + 6 = 456$
Pool1	(14,14,6)	1176	0
Conv2 ($f=5, s=1$)	(10,10,16)	1600	2416
Pool2	(5,5,16)	400	0
Fl3	(120,1)	120	48120
Fc4	(84,1)	84	10164
Softmax	(10,1)	10	850