Caleb Norris

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Senior Year

I'm attending at Abilene Christian University

This year I worked mostly on sound design, soundtrack, and coding the junkyard music into the game.

The soundtrack was constructed using Jummbox, a mod of a well-known free-to-use website known as beepbox. While the website had its limitations, I was able to produce multiple tracks that would impress the team. I started with a simple boss theme that would have keyboard instruments as the theme. Next I would create the stealth section of the Junkyard. For the last part of the soundtrack, I made an epic boss theme. After this I worked on a number of sound cues