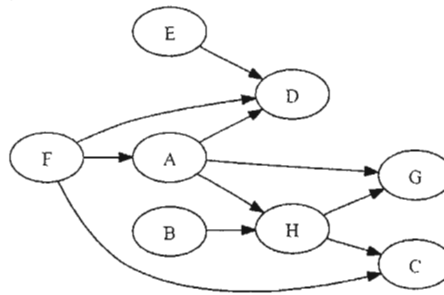


Bayesian Networks for Inference

Exercise H11.1: Directed Acyclic Graphs (DAG)

(homework, 4 points)

Consider the following DAG:



- (a) (1 point) Give a possible topological sorting of the nodes in this DAG.
- (b) (2 point) The joint distribution of the corresponding n random variables can be factorized as

$$P(X) = \prod_i^n P(X_i | \text{parents}(X_i)).$$

Write down the factorization for this DAG.

- (c) (1 point) Indicate which nodes belong to the Markov blanket of node A and create the moral graph of the DAG.

Exercise H11.2: Software**(homework, 2 points)**

Familiarize yourself with software packages for your programming language of choice (e.g., gRain¹ for R or BayesNetToolbox² for Matlab or BayesPy³ for Python).

Implement the “water sprinkler” Bayesian network example in the tutorial by K. Murphy⁴. What is the probability that the sprinkler was active ($S=\text{true}$) after observing that the grass is wet ($W=\text{true}$)? What is the probability after the additional observation that it rained recently ($R=\text{true}$)?

Exercise H11.3: Construction of a DAG**(homework, 4 points)**

Consider the binary random variables B (Burglary), E (Earthquake), A (Alarm), and R (Radio broadcast) which can all take values that are either “true” (t) or “false” (f).

Assume our knowledge about their co-occurrence is given by the (conditional) probabilities: $P(B = t) = 0.01$, $P(E = t) = 10^{-6}$, $P(R = t|E = f) = 0$, $P(R = t|E = t) = 1$, and

B	E	$P(A = t B = b, E = e)$
f	f	0.001
f	t	0.41
t	f	0.95
t	t	0.98

- (a) (1 point) Create a DAG representing the corresponding factorization of the joint distribution.
- (b) (2 points) Implement the DAG with a software package of your choice (see above) and calculate $P(A = t)$, $P(A|R = t)$, $P(B = t|A = t)$ and $P(B = t|A = t, R = t)$.
- (c) (1 point) Explain the phenomenon of *explaining away* using the examples obtained in (b).

Total 10 points.

¹ gRain <http://cran.r-project.org/web/views/gR.html>

² BayesNetToolbox <http://code.google.com/p/bnt>

³ BayesPy <http://www.bayespy.org/intro.html> . Alternative Python packages that may be easier to use are <https://pgmpy.org/> and <https://github.com/eBay/bayesian-belief-networks>

⁴ K. Murphy. A brief introduction to graphical models and Bayesian networks. <http://people.cs.ubc.ca/~murphyk/Bayes/bnintro.html>