

Quiz – Game Analysis

GAT 110 – Game History

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1. Name the four elements necessary for defining the basic nature of a game.

2. The four elements that define the nature of a game work together to create what?

3. The psychological state that emerges from great play patterns is called what?

4. What is the central tactical play methodology called?

5. What are NON-central tactical play methodologies are called?

6. Name at least five game families (hint: chapter names in R.C. Bell book).
