

Quiz – Position, Mancala, & Pattern-Matching Games

GAT 110 – Game History

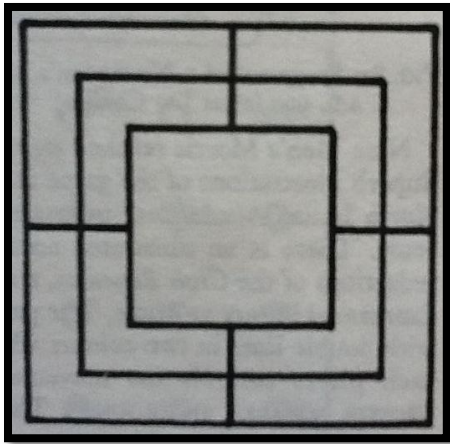
Instructor: Rich Rowan

1. What game invented c.1883 by George H. Monks and published by E.I. Horsman in 1885 was later reconfigured from a 16x16 square board to a 6-pointed star and published as Chinese Checkers?

2. Pente is a variant of what game?

3. Wei-ch'i is more commonly known as what?

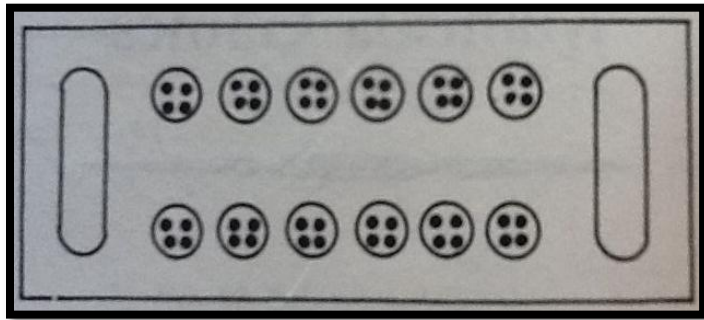
4. Each time a player forms 3 in a row in this game, he removes an opponent's piece. Name the game.



5. What is the common name of Noughts and Crosses?

6. What family of attrition games arose in Africa and whose name comes from the Arabic word for "to move"?

7. This game belongs to which family?



8. What patience game is played on a traditional Fox & Geese board?

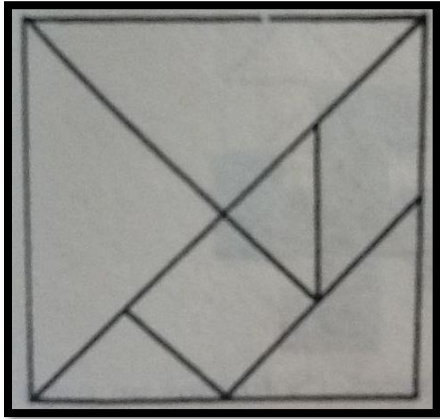
9. What positional game published by Milton Bradley in 1974 was also published on the Microvision handheld game console?

10. What are the mechanics of mancala sometimes called?

11. What Victorian era game is the forerunner to both Keno and Bingo?

12. What was the name of the professor of Arabic at the University of Oxford who wrote two books in Latin about games – *De Historia Shahiludii* (1689) and *De Historia Herdiludii* (1694)?

13. What is the name of this game from China?



14. What game invented in China possibly during the Eastern Zhou period (770-221 BCE) was introduced to the United States by Captain M. Donaldson in 1816?

15. What was the original name of PopCap Games?

16. What was the original name of Bejeweled?

17. What video game inspired by polyominoes was a pack-in title for the original Gameboy?

18. What board game designed by the Swiss mathematician Blaise Müller in 1991 and played on a 4x4 game board is not unlike an advanced version of Noughts & Crosses?
