

# Assignment # 1a - The Dome Tutorial

## Assignment Description:

### A. Maya Practice:

- Watch all 6 Autodesk Maya Essential movies and more...(F1)
- Learn Hotkeys that relate to navigation of the interface and modeling (see cheat sheet)

### B. Complete the Dome

- Download getting started with Maya 2011.pdf from cg125s15 meta page
- Complete the dome tutorial on pages 28-71

**Lesson Topics:** Navigation, Exploring primitives and their attributes, transforms, channel boxes, basic materials and texture mapping, Maya Interface,

**Expected Work Time:** Around 3 hours to practice and complete the dome model.

**Evaluation Notes:** To get the highest grade (A, A+) you must extend your creativity and add additional components beyond what is stated in the tutorial. B+ is the highest grade attainable for just finishing the tutorial and submitting your file with the correct naming scheme and format.

## Grading rubric

6%	On Time
8%	File Naming
8%	Posted on Ndrive and Moodle
54%	Tutorial finished
4%	Extra colors applied
4%	Textures applied
4%	Additional geometry is included
4%	Custom lighting is included
4%	Maya scene saved with perspective view and oath views framed and visible
4%	Quality custom camera angle on the dome

## Naming Scheme

File name must use this naming convention: **S15\_cg125\_Briley\_YourName\_Dome**

## To Be Submitted

One zipped file including:

- Your resulting Maya file (.mb)
- A rendered image of your scene HD720 (1280x720 resolution (jpeg)

## Assignment Due

**All assignments are due the day before class at 4PM**