

# Final Exam Practice - Modeling a Trailer

## Assignment Description:

### A. Model a detailed trailer

- One hinged back door
- Two wheels
- Simple Interior surface

### B. Structure and Organization

- 1500-1800 polys
- Name all meshes
- Parent meshes under one hierarchy tree

### C. Materials and Render

- UV unwrap models on to one sheet
- Add 3 point lighting with shadows from one light only
- add ground plane

Reference: Additional reference on N: Drive





