



EMIL SJAAFJELL

GAME PROGRAMMER

RELEVANT SKILLS

- C++, C#, C, Java and Kotlin
- Unreal Engine 4 and Unity
- Fluent in English and Norwegian
- Curious for new knowledge

PORTFOLIO

 <https://thedovah.github.io/main.html>
 <https://github.com/TheDovah>

CONTACT INFORMATION

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WORK EXPERIENCE



Research Towards effective cross-platform communication with robotics and networking

University of Brighton

June 2022 to July 2022 (6 weeks)

- Responsible for communication over network between a robot and a hand gesture recognition software.

EDUCATION HISTORY



Bachelor of Science in Digital Games Development

Institution: University of Brighton

2019 - 2022

First Class with Honours

REFERENCES



Will be given upon request