EMIL SJAAFJELL

GAME PROGRAMMER

RELEVANT SKILLS

- C++, C#, C, Java and Kotlin
- Unreal Engine 4 and Unity
- Fluent in English and Norwegian
- Curious for new knowledge

PORTFOLIO

⌂ https://thedovah.github.io/main.html

 https://github.com/TheDovah

CONTACT INFORMATION

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WORK EXPERIENCE

Research Towards effective cross-platform communication with robotics and networking
University of Brighton
June 2022 to July 2022 (6 weeks)

- Responsible for communication over network between a robot and a hand gesture recognition software.

EDUCATION HISTORY

Bachelor of Science in Digital Games Development
Institution: University of Brighton
2019 - 2022
First Class with Honours

REFERENCES

Will be given upon request