



# EMIL SJAAFJELL

## GAME PROGRAMMER

### RELEVANT SKILLS

- C++, C#, C, Java and Kotlin
- Unreal Engine 4 and Unity
- Fluent in English and Norwegian
- Curious for new knowledge

### PORTFOLIO

-  <https://thedovah.github.io/main.html>
-  <https://github.com/TheDovah>

### CONTACT INFORMATION

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### WORK EXPERIENCE



#### **Research Towards effective cross-platform communication with robotics and networking**

University of Brighton

*June 2022 to July 2022 (6 weeks)*

- Responsible for communication over network between a robot and a hand gesture recognition software.

### EDUCATION HISTORY



#### **Bachelor of Science in Digital Games Development**

Institution: University of Brighton

*2019 - 2022*

*First Class with Honours*

### REFERENCES



Will be given upon request