# CS 102: Data Structures

Project Two - Badly Beautiful Binary

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Date Thursday, February 23, 2012

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# **Abstract**

This project can understand 2s compliment numbers as well as add and subtract them (in binary form). It can also convert biased notation to 2s compliment.

# Introduction

The program stores the binary digits in a character array with 8 indexes. The binary class also deals with adding and converting other binaries. The driver then loads a file of 2s compliment and biased notation numbers and prints them out and their sum.

# **Screenshots**

Application output to stdout (following page, too large for this page):

00010110		22
10000011	biased notation	+ 3
00011001	2's complement	25
10000001	2's complement	-127
- 00000000	biased notation	
Underflow	2's complement	-128
11111111	2's complement	-1
- 00000000	biased notation	+ -128
Underflow	2's complement	-128
00000011	2's complement	2
1000011	biased notation	+ 7
	brasea mocación	
00011000	2's complement	24
00001111	2's complement	15
10000111	biased notation	
01110000	211	
01110000	2's complement	112
10000000	2's complement	
11111111	biased notation	+ 127
11111111	2's complement	-1
11111111	2 S Comptement	-1
11110000		-16
10001000	biased notation	+ 8
11111000	2's complement	-8
11111000	2 S Comptement	-0
10000001		-127
00000001	biased notation	+ -127
Underflow	2's complement	-128
Sideritow	2 S Comptement	-120

	01111111 + 00000000	2's complement biased notation	+	127 -128
	11111111	2's complement		-1
ŀ	01110101 + 11010001	2's complement biased notation	+	117 81
	Overflow	2's complement		127
ŀ	00000000 + 10000000	2's complement biased notation	+	0
	00000000	2's complement		0
	00001111 + 11110000	2's complement biased notation	+	15 112
	01111111	2's complement		127

### Code

#### File: Byte.java

```
package edu.bridgeport.mohammad.binary;
public class Byte {
    private boolean underflow = false;
    private boolean overflow = false;
    public Byte() {
          // default
    }
    public Byte(String newBits) {
          this(newBits.toCharArray());
    }
    public Byte(char[] newBits) {
          for (int i = 0; i < bits.length; i++) {</pre>
               bits[i] = newBits[i]; // will out of range on bits-n !
= newBits-n
    }
    public Byte(Byte b) {
          char[] other = b.getBits();
          for (int i = 0; i < bits.length; i++) {
               bits[i] = other[i];
          }
    }
    public Byte add(Byte other) {
          Byte res = new Byte();
          char[] resultSet = res.getBits();
          char[] firstSet = bits;
          char[] secondSet = other.getBits();
          int carry0ver = 0;
          for (int i = firstSet.length - 1; i >= 0; i--) {
               if (firstSet[i] == '1' && secondSet[i] == firstSet[i])
{
                    // both one
                    resultSet[i] = '0';
                    carry0ver++;
               } else if (firstSet[i] != secondSet[i]) {
                    // one zero, one one
```

```
// can one of zeros borrow from a carry over?
                      if (carry0ver > 0) {
                            // if so carry again
                            resultSet[i] = '0';
                      } else {
                            resultSet[i] = '1';
                      }
                 } else {
                      // both are zero
                      // do we have any carry overs?
                      if (carry0ver > 0) {
                            // if so apply them
                            resultSet[i] = '1';
                            carry0ver--;
                      } else {
                            // otherwise, set to zero
                            resultSet[i] = '0';
                      }
                 }
           }
           if (carry0ver > 0) {
                 // Overflow: first result bit is 1 but both a and b's
1st bit is 0
                 if (resultSet[0] == '1' && firstSet[0] == '0'
                            && secondSet[0] == '0') {
                      res.overflow = true;
                      try {
                            res.setBits(new char[]
{'0','1','1','1','1','1','1','1','1'});
                      } catch (Exception e) {
                            e.printStackTrace();
                      // Underflow: first result bit is 0 but both a
and b's 1st bit
                      // is 1
                 } else if (resultSet[0] == '0' && firstSet[0] == '1'
                            && secondSet[0] == '1') {
                      res.underflow = true;
                      try{
                            res.setBits(new char[]
{'1','0','0','0','0','0','0','0','0'});
                      } catch(Exception e) {
                            e.printStackTrace();
                      }
                 }
           }
           return res;
```

```
}
private void setBits(char[] cs) throws Exception {
       if(cs.length != 8){
            throw new Exception("Not 8 bits");
      bits = cs;
}
public Byte biasedToTwosCompliment() {
      Byte copy = new Byte(this);
       char[] bits = copy.getBits();
      bits[0] = (bits[0] == '0' ? '1' : '0');
       return copy;
}
public int magnitude() {
      // This is 2 complements
      int value = 0;
       char[] mangle = new char[bits.length];
       for (int i = 0; i < bits.length; i++)
            mangle[i] = bits[i];
      // if negative
       if (bits[0] == '1') {
            // Flip the bits
            for (int i = 0; i < mangle.length; i++) {
                  mangle[i] = (mangle[i] == '0' ? '1' : '0');
            }
            // adds one
            for (int i = mangle.length - 1; i > -1; i--) {
                  if (mangle[i] == '0') {
                       mangle[i] = '1';
                       break;
                  } else { // the bit is 1
                       mangle[i] = '0';
                  }
            }
      }
      // add values
      for (int i = 0; mangle.length > i; i++) {
            if (mangle[i] == '1') {
                  value += Math.pow(2, mangle.length - i - 1);
            }
      }
```

```
// return value, prepend negative if negative number
           if (bits[0] == '1') {
                // -(value+1)
                return -value;
           } else {
                return value;
           }
    }
    public char[] getBits() {
           return bits;
    }
    @Override
    public String toString() {
           if (overflow)
                 return "Overflow";
           if (underflow)
                return "Underflow";
           StringBuilder builder = new StringBuilder();
           for (char element : bits)
                builder.append(element);
           return builder.toString();
    }
}
```

#### File: Application.java

```
package edu.bridgeport.mohammad.binary;
import java.io.FileInputStream;
import java.io.FileNotFoundException;
import java.util.Scanner;
public class Application {
    private final static String twosComplimentForm = " %8s 2's
complement
              %4d";
    private final static String biasedNotationForm = "+ %8s biased
notation + %4d";
    private final static String resultForm
                                                  = " %-9s 2's
complement
              %4d";
    public static void main(String[] args) throws
FileNotFoundException{
          Scanner input = new Scanner(new FileInputStream("binary-
input.txt"));
```

```
while(input.hasNextLine()) {
                Byte twosCompliment = new Byte(input.next());
                Byte biasedNotation = new Byte(input.next());
                Byte biasedToCompliment =
biasedNotation.biasedToTwosCompliment();
                Byte result = biasedToCompliment.add(twosCompliment);
                System.out.println(String.format(twosComplimentForm,
twosCompliment.toString(), twosCompliment.magnitude()));
                System.out.println(String.format(biasedNotationForm,
biasedNotation.toString(), biasedToCompliment.magnitude()));
                System.out.println("
----");
                System.out.println(String.format(resultForm,
result.toString(), result.magnitude()));
                System.out.println();
           }
    }
}
```

### Conclusion

Binary numbers are simplistic once understood, but may be hard for people used to thinking in base ten (decimal). I found that most of my bugs were logic errors due to my incomplete understanding of how binary digits worked.