

1. (2 points) Can UNIX/LINUX fork return an error? Why or Why not?

**Yes, the system runs out of resources (memory, Thread Control Blocks(TCB), etc.)**

2. (2 points) Given the code to the right;  
Explain what must happen for the UNIX  
wait (line 8) to return immediately and  
successfully.

```
1 main() {  
2   int child_pid = fork();  
3   if (child_pid == 0) {  
4     printf ("I am process #%%d\\n", getpid());  
5     return 0;  
6   } else {  
7     printf ("I am process #%%d\\n", getpid());  
8     wait(child_pid);  
9     printf ("I am the parent of process #%%d\\n", child_pid);  
10    return 0;  
11  }  
12 }
```

**The child process of the fork has run to completion before the wait system call is made.**

3. (3 points) Given the code to the right,  
How many different copies of the variable x are there?

What are their values where their process finishes?

```
1 main() {  
2   int child = fork();  
3   int x = 5;  
4   if (child == 0) {  
5     x += 5;  
6   } else {  
7     child = fork();  
8     x += 10  
9     if (child ) {  
10      x += 5;  
11    }  
12 }
```

**3 copies, {20, 15, 10}**

4. (2 points) UNIX/LINUX uses one system command “open(args)” for I/O.

Why does Unix NOT use “open/create/exists” for I/O?

**The UNIX/LINUX system call open(args) is an all-purpose atomic instruction.**

**The arguments to the system call control the behavior (opening,creating,appending,reseting,...) of the I/O.**

**A single system call simplifies the interface to the user apps.**

5. (2 points) How is a microkernel “better” than a Monolithic kernel?

**Smaller core kernel**

**More modular libraries**

**Easier O/S updates**

**Simpler code base**

6. (1 point) Which UNIX/LINUX system call creates a new process?

exec() or fork()

**fork() is the system call that creates a new process by “cloning” the currently running process.**

**exec() is used to run a different process (but does not create a new process)**