

Suppose that $g = \gcd(a_1, a_2, \dots, a_n)$, the answer we seek is the minimum value of

$$g \cdot \left(\frac{a_1}{g} + \frac{\gcd(a_1, a_2)}{g} \right) + \dots + g \cdot \frac{\gcd(a_1, a_2, \dots, a_n)}{g}.$$

Suppose we let $a_i' = \frac{a_i}{g}$ for each $1 \leq i \leq n$, then this value is equal to

$$g \cdot (a_1' + \gcd(a_1', a_2') + \dots + \gcd(a_1', a_2', \dots, a_n')).$$

Note that now we have $\gcd(a_1', a_2', \dots, a_n') = 1$.

Now, consider the following greedy algorithm. We will start with an initially empty array b and add to the end of array b the element that minimizes the GCD with the already existing array b . It can be observed that the gcd will reach 1 in at most 10 iterations. After that, the remaining elements can be added in any order.

Claim 1: At most 17 rounds are needed.

Proof It actually suffices to show that after appending each element to the back of b , the GCD decreases. Then, we know that it will decrease at most $\lfloor \log_2(100000) \rfloor = 16$ times, which gives a maximum of 17 times in total.

This can be shown using proof by contradiction. Observe that the first element appended into b is the minimum value among all a_i' s. Thus, if after a round after the first, the gcd of all values in b doesn't decrease and remains unchanged (note that it is decreasing, though not strictly), then there must be an integer $d > 1$ that divides all values a_i' . This contradicts with our assumption that $\gcd(a_1', a_2', \dots, a_n') = 1$.

Hence, the claim is proved. □

Claim 2: The greedy algorithm gives one of the optimal solutions.

Proof Consider a specific permutation (b_1, b_2, \dots, b_n) of $(a_1', a_2', \dots, a_n')$. Suppose this gives an answer of A . Now, if there is an index $1 \leq i < n$ such that $\gcd(b_1, b_2, \dots, b_{i-1}, b_i) > \gcd(b_1, b_2, \dots, b_{i-1}, b_{i+1})$, then observe that if we exchange the positions of b_i and b_{i+1} , only the part $\gcd(b_1, b_2, \dots, b_{i-1}, b_i)$ that makes up the original answer A changes. In this case, it actually decreases.

Thus, as long as there is such an index i , we can keep performing the swapping operation until no more such i exists. By this time, it is clear that the answer is minimised.

This means the method adopted in the greedy solution is correct. □