# 二分查找

# 完全有序

### 二分查找

```
int[] nums = {1,3,4,5,6,8,12,14,16}; target = 8
```

# • 一般写法

```
public static int binarySearch(int[] nums, int target, int left, int right)
{
   //这里需要注意,循环条件
   while (left <= right) {</pre>
       //这里需要注意, 计算mid
       int mid = left + ((right - left) >> 1);
       if (nums[mid] == target) {
           return mid;
       }else if (nums[mid] < target) {</pre>
           //这里需要注意,移动左指针
           left = mid + 1;
       }else if (nums[mid] > target) {
           //这里需要注意,移动右指针
           right = mid - 1;
       }
   }
   //没有找到该元素,返回 -1
   return -1;
}
```

#### • 递归写法

```
//不存在返回-1
return -1;
}
```

### 搜索插入位置

#### Leetcode 35

```
//输入: [1,3,5,6], 7
//输出: 4
class Solution {
    public int searchInsert(int[] nums, int target) {
        int left = 0, right = nums.length-1;
        //注意循环条件
        while (left <= right) {</pre>
            //求mid
            int mid = left + ((right - left ) >> 1);
            //查询成功
            if (target == nums[mid]) {
                return mid;
            //右区间
            } else if (nums[mid] < target) {</pre>
                left = mid + 1;
            //左区间
            } else if (nums[mid] > target) {
                right = mid - 1;
            }
        }
        //返回插入位置
        return left;
   }
}
```

#### 查找第一个元素

### leetcode 34

```
class Solution {
  public int[] searchRange (int[] nums, int target) {
     int upper = upperBound(nums, target);
     int low = lowerBound(nums, target);
     //不存在情况
     if (upper < low) {
        return new int[]{-1,-1};
     }
     return new int[]{low,upper};
}
//计算下边界</pre>
```

```
int lowerBound(int[] nums, int target) {
       int left = 0, right = nums.length - 1;
       while (left <= right) {</pre>
            //这里需要注意, 计算mid
            int mid = left + ((right - left) >> 1);
            if (target <= nums[mid]) {</pre>
                //当目标值小于等于nums [mid] 时,继续在左区间检索,找到第一个数
                right = mid - 1;
            }else if (target > nums[mid]) {
                //目标值大于nums [mid]时,则在右区间继续检索,找到第一个等于目标值的
数
               left = mid + 1;
            }
       return left;
   }
   //计算上边界
   int upperBound(int[] nums, int target) {
       int left = 0, right = nums.length - 1;
       while (left <= right) {</pre>
            int mid = left + ((right - left) >> 1);
            if (target >= nums[mid]) {
               left = mid + 1;
            }else if (target < nums[mid]) {</pre>
                right = mid - 1;
            }
       }
       return right;
   }
}
```

# 查找最后一个元素

同上 leetcode 34

#### 找出第一个大于目标元素的索引

#### 找出第一个小于目标元素的索引

```
public static int upperBoundnum(int[] nums,int target,int left, int right)
 while (left <= right) {</pre>
     int mid = left + ((right - left) >> 1);
       //小于目标值
     if (nums[mid] < target) {</pre>
         //看看是不是当前区间的最后一位,如果当前小于,后面一位大于,返回当前值即可
         if (mid == right || nums[mid+1] >= target) {
             return mid;
         else{
             left = mid + 1;
         }
     } else if (nums[mid] >= target){
         right = mid - 1;
 }
 //没有查询到的情况
 return -1;
```

### 不完全有序

# 查找目标元素 (不含重复元素)

### leetcode 33

```
class Solution {
  public int search(int[] nums, int target) {
    //左右指针
    int left = 0;
    int right = nums.length - 1;
    while (left <= right) {
        int mid = left+((right-left)>>1);
    }
}
```

```
if (nums[mid] == target) {
             return mid;
         }
         //落在同一数组的情况,同时落在数组1 或 数组2
         if (nums[mid] >= nums[left]) {
             //target 落在 left 和 mid 之间,则移动我们的right,完全有序的一个区
间内查找
             if (nums[mid] > target && target >= nums[left]) {
                    right = mid - 1;
             // target 落在right和 mid 之间,有可能在数组1, 也有可能在数组2
             } else if (target > nums[mid] || target < nums[left]) {</pre>
                    left = mid + 1;
         //不落在同一数组的情况, left 在数组1, mid 落在 数组2
         }else if (nums[mid] < nums[left]) {</pre>
             //有序的一段区间, target 在 mid 和 right 之间
             if (nums[mid] < target && target <= nums[right]) {</pre>
                left = mid + 1;
             // 两种情况, target 在left 和 mid 之间
             } else if (target < nums[mid] || target > nums[right]) {
                 right = mid - 1;
             }
         }
     //没有查找到
     return -1;
   }
}
```

# 查找目标元素(含重复元素)

#### leetcode 81

```
class Solution {
    public boolean search(int[] nums, int target) {
     int left = 0;
        int right = nums.length - 1;
        while (left <= right) {
            int mid = left+((right-left)>>1);
            if (nums[mid] == target) {
                return true;
            if (nums[mid] == nums[left]) {
                left++;
                continue;
            if (nums[mid] > nums[left]) {
                if (nums[mid] > target && target >= nums[left]) {
                        right = mid - 1;
                } else if (target > nums[mid] || target < nums[left]) {</pre>
                        left = mid + 1;
                }
            }else if (nums[mid] < nums[left]) {</pre>
                if (nums[mid] < target && target <= nums[right]) {</pre>
                    left = mid + 1;
                } else if (target < nums[mid] || target > nums[right]) {
                     right = mid - 1;
            }
        return false;
    }
}
```

寻找最小值

leetcode 153

```
class Solution {
    public int findMin(int[] nums) {
        int left = 0;
        int right = nums.length - 1;
       while (left <= right) {
           if (nums[left] <= nums[right]) {</pre>
               return nums[left];
           //求mid
           int mid = left + ((right-left) >> 1);
           //mid 和 left 之间单调递增,说明必不在这里
           if (nums[left] <= nums[mid]) {</pre>
               left = mid + 1;
           //必存在最小值的情况,但是需要注意right = mid
           } else if (nums[left] > nums[mid]) {
               right = mid;
       return -1;
```

# 二维数组

# 寻找目标元素

```
class Solution {
  public boolean searchMatrix(int[][] matrix, int target) {
    if (matrix.length == 0) {
      return false;
    }
    //行数
    int row = matrix.length;
    //列数
    int col = matrix[0].length;
    int left = 0;
```

```
//行数乘列数 - 1, 右指针
   int right = row * col - 1;
   while (left <= right) {</pre>
       int mid = left+ ((right-left) >> 1);
       //将一维坐标变为二维坐标
       int rownum = mid / col;
       int colnum = mid % col;
       if (matrix[rownum][colnum] == target) {
            return true;
       } else if (matrix[rownum][colnum] > target) {
            right = mid - 1;
       } else if (matrix[rownum][colnum] < target) {</pre>
           left = mid + 1;
       }
   }
   return false;
 }
}
```