

dicoMelaPresa

Snake.game.threads.thControlla  
Mela.run



```
graph LR; A[Snake.game.threads.thControlla Mela.run] --> B[dicoMelaPresa];
```

The diagram illustrates a call relationship between two components. On the right, a white rectangular box with a black border contains the text "Snake.game.threads.thControlla" on the top line and "Mela.run" on the bottom line. A dark blue arrow points from the left side of this box to the right side of a gray rectangular box with a black border on the left. The gray box contains the text "dicoMelaPresa".