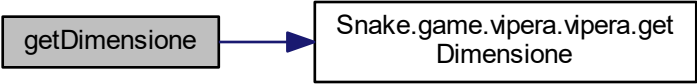


getDimensione



```
graph LR; A[getDimensione] --> B[Snake.game.vipera.vipera.getDimensione]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'getDimensione'. The right box is white with a black border and contains the text 'Snake.game.vipera.vipera.getDimensione' on two lines. A blue arrow points from the right side of the left box to the left side of the right box.

Snake.game.vipera.vipera.get  
Dimensione